## CS4004/CS4504: FORMAL VERIFICATION

# Lectures 15: Hoare Logic

Vasileios Koutavas



School of Computer Science and Statistics Trinity College Dublin

### So far we have seen:

→ Rules for assignment, conditional, sequence and implication.

$$\frac{(|F \land B|) \ C_1 \ (|G|) \ (|F \land \neg B|) \ C_2 \ (|G|)}{(|F|) \ if \ B \ then \ C_1 \ else \ C_2 \ (|G|)} \ Cond$$

$$\frac{(|F|) \ C_1 \ (|\eta|) \ (|\eta|) \ C_2 \ (|G|)}{(|F|) \ C_1; \ C_2 \ (|G|)} \ Comp$$

ightarrow Implication rule: allows us to tranform the logical formulas in proofs.

$$\frac{\vdash_{\mathsf{AR}} \mathsf{F}' \to \mathsf{F} \qquad (|\mathsf{F}|) \; \mathsf{C} \; (|\mathsf{G}|) \qquad \vdash_{\mathsf{AR}} \mathsf{G} \to \mathsf{G}'}{(|\mathsf{F}'|) \; \mathsf{C} \; (|\mathsf{G}'|)} \; \mathsf{IMPL}$$

 $\rightarrow$  Partial while rule: proves correctness without termination.

$$\frac{ (|G \wedge B|) \ C \ (|G|)}{ (|G|) \ \text{while} \ B \ \{C\} \ (|G \wedge \neg B|)} \ \text{While}$$

**Proof technique:** start from the post condition of the program and work backwards through the code. Find the weakest precondition of each of the commands.

```
\rightarrow Assignment: (\eta?) x = E(G)
    set \eta = G[E/x]
\rightarrow Composition: (\eta?) C_1; C_2 (G)
    find weakest precondition (\eta_1?) C_2 (G)
    then find weakest precondition (\eta?) C_1 (\eta_1)
\rightarrow Conditional: (\eta?) if B then C_1 else C_2 (G)
    find weakest precondition (|\eta_1?|) C_1 (|G|)
    find weakest precondition (|\eta_2|) C_1 (|G|)
    set \eta = (B \to \eta_1) \land (\neg B \to \eta_2)
             \frac{(|F \wedge B|) C_1 (|G|) (|F \wedge B|) C_2 (|G|)}{(|F|) \text{ if } B \text{ then } C_1 \text{ else } C_2 (|G|)} COND
```

$$\frac{(|F|) \ C_1 \ (|\eta|) \qquad (|\eta|) \ C_2 \ (|G|)}{(|F|) \ C_1; \ C_2 \ (|G|)} \ \mathsf{COMP}$$

#### WEAKEST PRECONDITION

```
⇒ while loop: (|F?|) while B \{C\} (|G|) guess invariant F
Prove \vdash_{AR} F \land \neg B \rightarrow G find weakest precondition (|\eta?|) C (|F|) Prove \vdash_{AR} F \land B \rightarrow \eta
```

$$\frac{ (G \land B) C (G)}{ (G) \text{ while } B \{C\} (G \land \neg B)} \text{ While}$$



#### TOTAL CORRECTNESS

We define a variant *E* in the hoare triple for while:

$$\frac{(\mid\!\!\!G\wedge B\wedge (0\leq E=E_0)\mid\!\!\!)\;C\;(\mid\!\!\!G\wedge (0\leq E$$

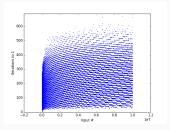
We define a variant *E* in the hoare triple for while:

$$\frac{(\!(G \land B \land (0 \le E = E_0)\!)\!) \land (\!(G \land (0 \le E < E_0)\!)\!)}{(\!(G \land (0 \le E)\!)\!) \text{ while } B \mid \!\! \{C\} \mid \!\! (\!\!(G \land \neg B)\!)} \text{ While } B \mid \!\! \{C\} \mid \!\! (\!\!(B \land \neg B)\!)$$

A variant is not always easy to find:

**Collatz Conjecture:** the following program C satisfies  $\vdash_{tot}$  (0 < x) C ( $\top$ ) (i.e., the program terminates for all positive inputs)

```
c = x;
while (c != 1) {
  if ( c % 2 == 0 ) { c = c / 2; }
  else { c = 3 * c + 1; }
}
```



#### **EXAMPLE**

```
We have proven \vdash_{par} (|x > 0|) Fact1 (|y = x!|)
Now prove that \vdash_{tot} (x > 0) Fact1 (|T|)
The above two imply \vdash_{tot} (x > 0) Fact1 (y = x!)
Fact1 is the program:
      y = 1;
      z = 0;
      while (z != x)  {
            z = z + 1;
            y = y * z;
                      \frac{(\lceil F \land B \rceil) C_1 (\lceil G \rceil)}{(\lceil G \rceil E / x \rceil) x = E (\lceil G \rceil)} ASG \frac{(\lceil F \land B \rceil) C_1 (\lceil G \rceil)}{(\lceil F \rceil) \text{ if } B \text{ then } C_1 \text{ else } C_2 (\lceil G \rceil)} COND
       \frac{ \left( | F | \right) C_1 \left( | \eta \right) \quad \left( | \eta \right) C_2 \left( | G | \right) }{ \left( | F | \right) C_1; C_2 \left( | G | \right) } \quad \mathsf{COMP} \qquad \frac{ \vdash_{\mathsf{AR}} F' \to F \qquad \left( | F | \right) C \left( | G | \right) }{ \left( | F' | \right) C \left( | G' | \right) } \mid_{\mathsf{AR}} \mathsf{G} \to \mathsf{G}' }{ \mathsf{IMPL}}
```

$$\frac{(|G \wedge B \wedge (0 \le E = E_0)|) C (|G \wedge (0 \le E < E_0)|)}{(|G \wedge (0 \le E)|) \text{ while } B \{C\} (|G \wedge \neg B|)} \text{ While}$$

```
Prove that \vdash_{\text{tot}} ((x = x_0) \land (x \ge 0)) Fact2 (y = x_0!) when Fact2 is the program:
```

$$\frac{(|F \wedge B|) \ C_1 \ (|G|) \quad (|F \wedge \neg B|) \ C_2 \ (|G|)}{(|F|) \ (|F|) \ C_1 \ (|G|) \quad (|F \wedge \neg B|) \ C_2 \ (|G|)} \ Cond$$

$$\frac{(|F|) \ C_1 \ (|n|) \quad (|n|) \ C_2 \ (|G|)}{(|F|) \ C_1; \ C_2 \ (|G|)} \ Comp$$

$$\frac{|AR| \ F' \rightarrow F \quad (|F|) \ C \ (|G|) \quad |AR| \ G \rightarrow G'}{(|F'|) \ C \ (|G'|)} \ IMPL$$

$$\frac{(|G \wedge B \wedge (0 \le E = E_0)|) \ C \ (|G \wedge (0 \le E < E_0)|)}{(|G \wedge (0 \le E)|) \ while \ B \ \{C\} \ (|G \wedge \neg B|) \ While} \ While$$

Here we assume our language has a max function. Consider the program Max:

```
k := 1;
m := s[0];
while (k != |s|) {
  m := max(m, s[k]);
  k := k + 1;
}
```

- → What does Max do?
- → Give correctness specification(s).
- → Give invariant(s).
- → Prove the specifications.

Let's assume |s| = 4.

 $\rightarrow$  when k = 1 and enter the while loop:

$$m = s[0]$$

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$$m = max \begin{pmatrix} s[0] \\ s[1] \end{pmatrix}$$

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$$m = s[0]$$

 $\rightarrow$  when k = 2 and enter the while loop:

$$m = \max \begin{pmatrix} s[0] \\ s[1] \end{pmatrix}$$

 $\rightarrow$  when k = 3 and enter the while loop:

$$m = max \begin{pmatrix} s[0] \\ s[1] \\ s[2] \end{pmatrix}$$

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 $\rightarrow$  when k = 3 and enter the while loop:

$$m = max \begin{pmatrix} s[0] \\ s[1] \\ s[2] \end{pmatrix}$$

 $\rightarrow$  when k = 4 we **exit** the while loop:

$$m = \max \begin{pmatrix} s[0] \\ s[1] \\ s[2] \\ s[3] \end{pmatrix}$$

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$$G_1 \stackrel{\text{def}}{=} \exists i. \ ((0 \le i < |s|) \land (m = s[i]))$$

→ "At the end of Max, m contains a number greater than or equal to the any number in s." Different correctness aspects can be specified.

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$$G_2 \stackrel{\text{def}}{=} \forall i. \ ((0 \le i \le j < |s|) \rightarrow (m \ge s[i]))$$

- → Give invariant(s) of the while loop.
- $\rightarrow$  Prove (0 < |s|) Max (G<sub>i</sub>), for i = 1, 2.

## PROGRAMS WITH SEQUENCES (ARRAYS): MINSUM

Here we assume our language has a min function.

Consider the program MinSum:

```
k := 1;
t := s[0];
m := s[0];
while (k != |s|) {
   t := min(t + s[k], s[k]);
   m := min(m,t);
   k := k + 1;
}
```

- → What does MinSum do?
- → Give correctness specification(s).
- → Give invariant(s).
- → Prove the specifications.

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 $\rightarrow$  when k = 2 and enter the while loop:

$$t = min \begin{pmatrix} s[0] & + & s[1] \\ & & s[1] \end{pmatrix}$$

$$m = min \begin{pmatrix} s[0] & & \\ s[0] & + & s[1] \\ & & s[1] \end{pmatrix}$$

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$$m = min \begin{pmatrix} s[0] & & \\ s[0] & + & s[1] \\ & & s[1] \end{pmatrix}$$

 $\rightarrow$  when k = 3 and enter the while loop:

$$t = min \begin{pmatrix} s[0] & + & s[1] & + & s[2] \\ & & s[1] & + & s[2] \\ & & & s[2] \end{pmatrix}$$

$$t = min \begin{pmatrix} s[0] & + & s[1] & + & s[2] \\ & & s[1] & + & s[2] \\ & & & s[2] \end{pmatrix} \qquad m = min \begin{pmatrix} s[0] & & & \\ s[0] & + & s[1] & & \\ & & s[1] & + & s[2] \\ & & s[1] & + & s[2] \\ & & & s[2] \end{pmatrix}$$

Let's assume |s| = 4.

 $\rightarrow$  when k = 1 and enter the while loop:

$$t = s[0]$$

$$m = s[0]$$

 $\rightarrow$  when k = 2 and enter the while loop:

$$t = min \begin{pmatrix} s[0] & + & s[1] \\ & & s[1] \end{pmatrix}$$

$$m = min \begin{pmatrix} s[0] \\ s[0] + s[1] \\ s[1] \end{pmatrix}$$

 $\rightarrow$  when k=3 and enter the while loop:

$$t = min \begin{pmatrix} s[0] & + & s[1] & + & s[2] \\ & & s[1] & + & s[2] \\ & & & s[2] \end{pmatrix}$$

$$t = min \begin{pmatrix} s[0] & + & s[1] & + & s[2] \\ & & s[1] & + & s[2] \\ & & & s[2] \end{pmatrix} \qquad m = min \begin{pmatrix} s[0] \\ s[0] & + & s[1] \\ & & s[1] \\ s[0] & + & s[1] \\ & & s[1] & + & s[2] \\ & & & s[2] \end{pmatrix}$$

when k = 4 and exit the while loop:

$$t = min \begin{pmatrix} s[0] & + & s[1] & + & s[2] & + & s[3] \\ & & s[1] & + & s[2] & + & s[3] \\ & & & s[2] & + & s[3] \\ & & & & s[3] \end{pmatrix}$$

when 
$$k = 4$$
 and exit the while loop: 
$$t = min \begin{pmatrix} s[0] + s[1] + s[2] + s[3] \\ s[1] + s[2] + s[3] \\ s[2] + s[3] \end{pmatrix} \qquad m = min \begin{pmatrix} s[0] \\ s[0] + s[1] \\ s[0] + s[1] + s[2] \\ s[1] + s[2] \\ s[0] + s[1] + s[2] \\ s[1] + s[2] + s[3] \\ s[2] + s[3] \\ s[3] \end{pmatrix}$$

MinSum computes in variable m the value:

$$min \begin{pmatrix} s[0] \\ s[0] + s[1] \\ s[1] \\ s[0] + s[1] + s[2] \\ s[1] + s[2] \\ s[2] \\ s[0] + s[1] + s[2] + s[3] \\ s[1] + s[2] + s[3] \\ s[2] + s[3] \\ s[3] \end{pmatrix}$$

i.e., it computes the mimum sum of an interval [i,j] in s.

## HOW CAN WE SPECIFY THE CORRECTNESS OF minsum?

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→ "At the end of MinSum, m contains a number smaller than or equal to the sum of any interval [i,j] in s." We can specify different aspects of the correctness of MinSum.

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→ "At the end of MinSum, m contains a number smaller than or equal to the sum of any interval [i,j] in s."

$$G_2 \stackrel{\text{def}}{=} \forall i, j. \left( (0 \le i \le j < |s|) \to (m \le \sum_{k=i}^{j} s[k]) \right)$$

- → Give invariant(s) of the while loop.
- $\rightarrow$  Prove (0 < |s|) MinSum (G<sub>i</sub>), for i = 1, 2.

## Consider the program LinSearch:

```
var ind := 0;
found := 0;
while(ind < |s| && found==0) {
  if (s[ind] == n) {
    found := 1;
  } else {
    ind := ind + 1;
  }
}</pre>
```

- → Give correctness specification(s).
- → Give invariant(s).
- $\rightarrow$  Prove the specifications.

Consider the program BinSearch:

```
lo := 0;
hi := |s| - 1;
found := 0:
while ((lo <= hi) & (found = 0)) {
  mid := (hi - lo) / 2;
  if (s[mid] < x) then {
   lo := mid + 1
  } else {
    if (s[mid] > x) then
     hi := mid - 1
    else
     found := 1
```

- → Give correctness specification(s).
- → Give invariant(s).
- → Prove the specifications.