

# Face Anti Spoofing

November 22, 2023

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- 1 Categories of face Presentation Attacks
- 2 The methods for Face Anti Spoofing

# Categories of face Presentation Attacks

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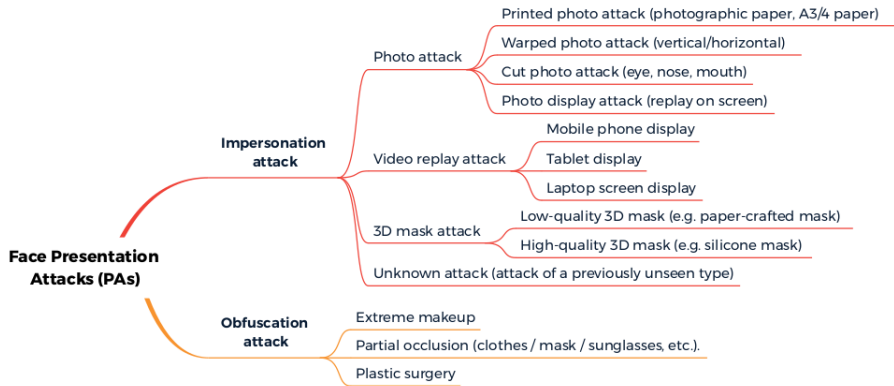


Figure: A typology of face Presentation Attacks (PAs)

# The methods for Face Anti Spoofing

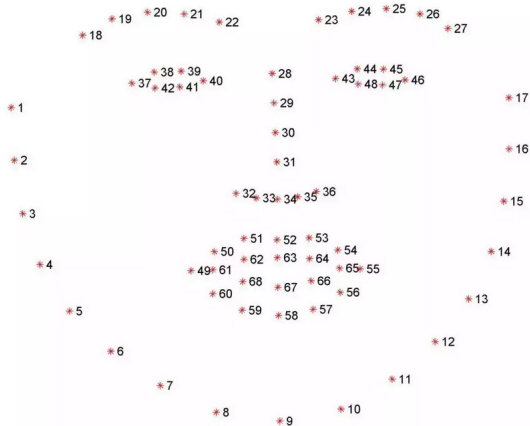
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- 1 Liveness cue-based methods
- 2 Texture cue-based methods
- 3 3D geometric cue-based methods
- 4 Multiple cues-based methods
- 5 Methods using new trend

# Liveness cue-based methods

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- 1 eye blinks
- 2 Head movement
- 3 Remote PhotoPlethysmoGraphy
- 4 ...



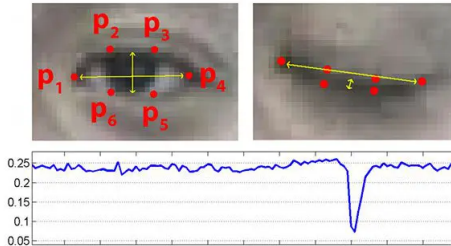


Figure: eye blinks

## Advantages

- 1 Easy to deploy
- 2 User-friendly

## Disadvantages

- 1 Hack by using video

$$\text{EAR} = \frac{\|p_2 - p_6\| + \|p_3 - p_5\|}{2\|p_1 - p_4\|}$$

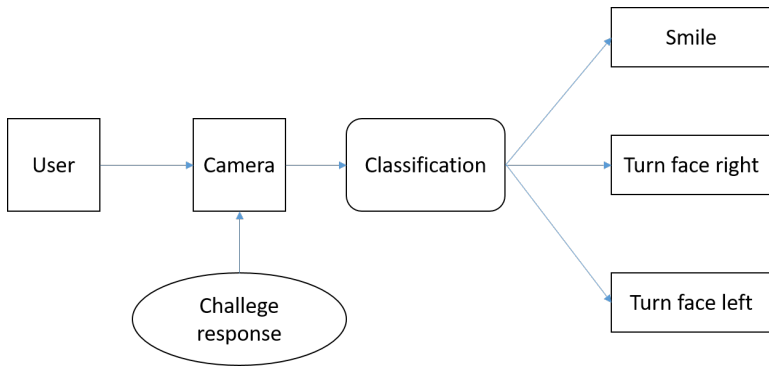


Figure: Challenge-Response

## Advantages:

- 1 Easy to deploy
- 2 Can check attack by using video

Disadvantages: Users don't like this method

# Local binary pattern

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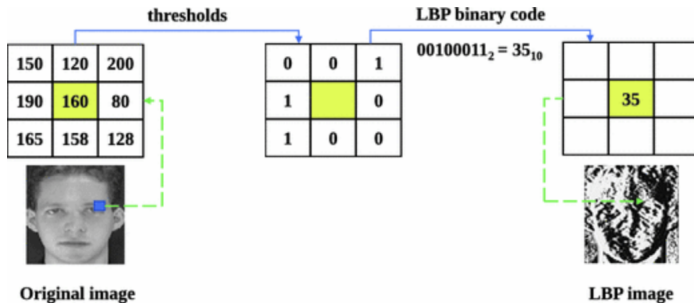


Figure: Challenge-Response

Disadvantages:

- 1 low accuracy
- 2 noise



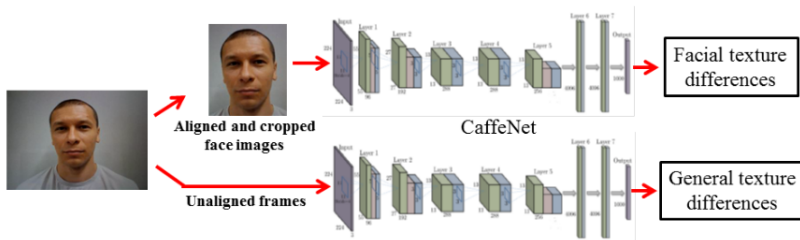


Figure: Alexnet Face

Dataset:

- 1 Dataset CelebA
- 2 Large Crowdcollcted Face Anti-Spoofing

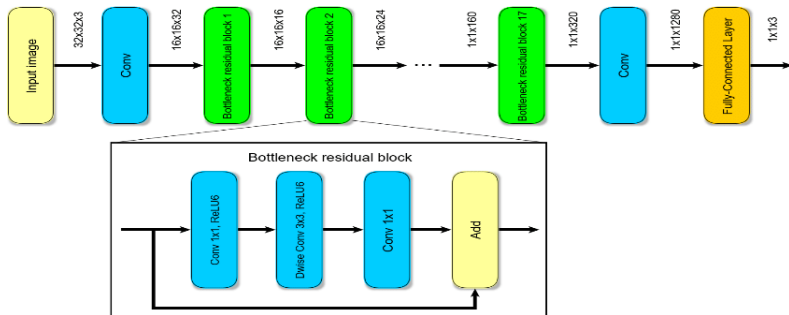


Figure: Mobilenet V2

Advantages:

- 1 Easy deploy
- 2 The accuracy is better LBP

Disadvantages:

- 1 Overfit
- 2 Dataset

# Classification with Flash

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**Fake**



**Real**



Figure: The image real/fake with flash

Advantages: The user don't like the flash.

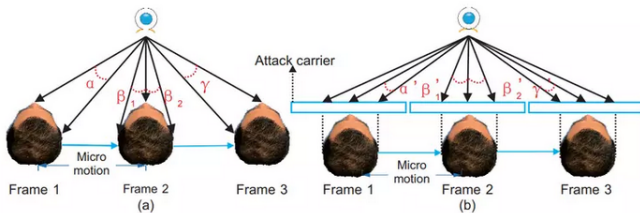


Figure: 3D map

## Face anti spoofing for M6 devices

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### Using Mobilenet V2

- 1 Transfer learning model
- 2 Retrain with the new Dataset

### Using Eye Blinks

- 1 Using face landmarks 68 point