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Case Studies

Convolutional Neural Networks

Outline

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3. ResNets
4. Why ResNets Work
5. Networks in Networks and 1x1 Convolutions
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2. Practical advices for using ConvNets

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Case Studies

Why look at
case studies?

Why look at case studies?

- We learned about the basic building blocks such as convolutional layers, pooling layers and fully connected layers of conv nets.
- And one of the best ways for you to get intuition yourself is to see some of these examples.
- We'll first show you a few classic networks.
 - The LeNet-5 network which came from, I guess, in 1980s,
 - AlexNet which is often cited and
 - The VGG (Visual Geometry Group) network and these are examples of pretty effective neural networks.
 - The ResNet neural network trained a very, very deep 152-layer neural network

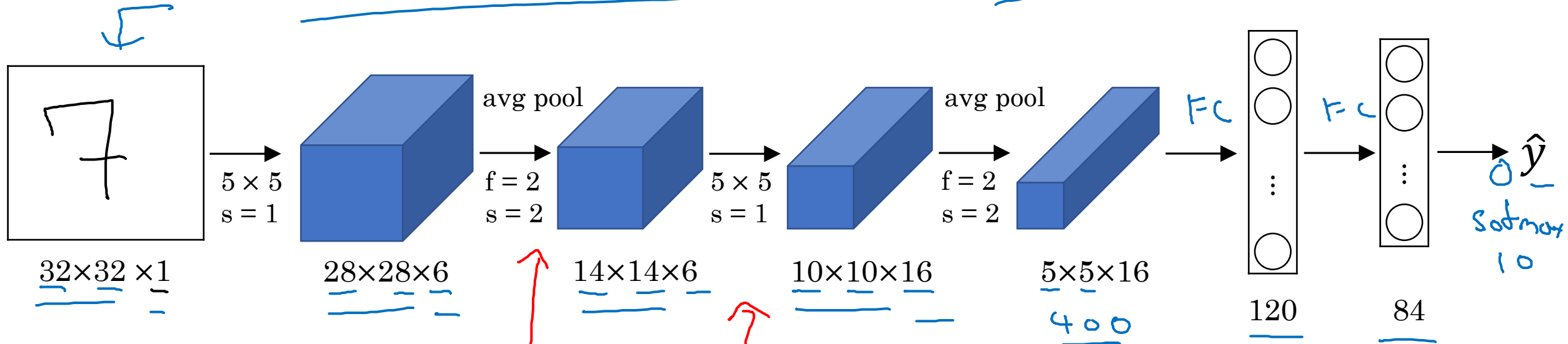


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Case Studies

Classic networks

LeNet - 5



60K parameters.

$n_H, n_W \downarrow$ $n_C \uparrow$

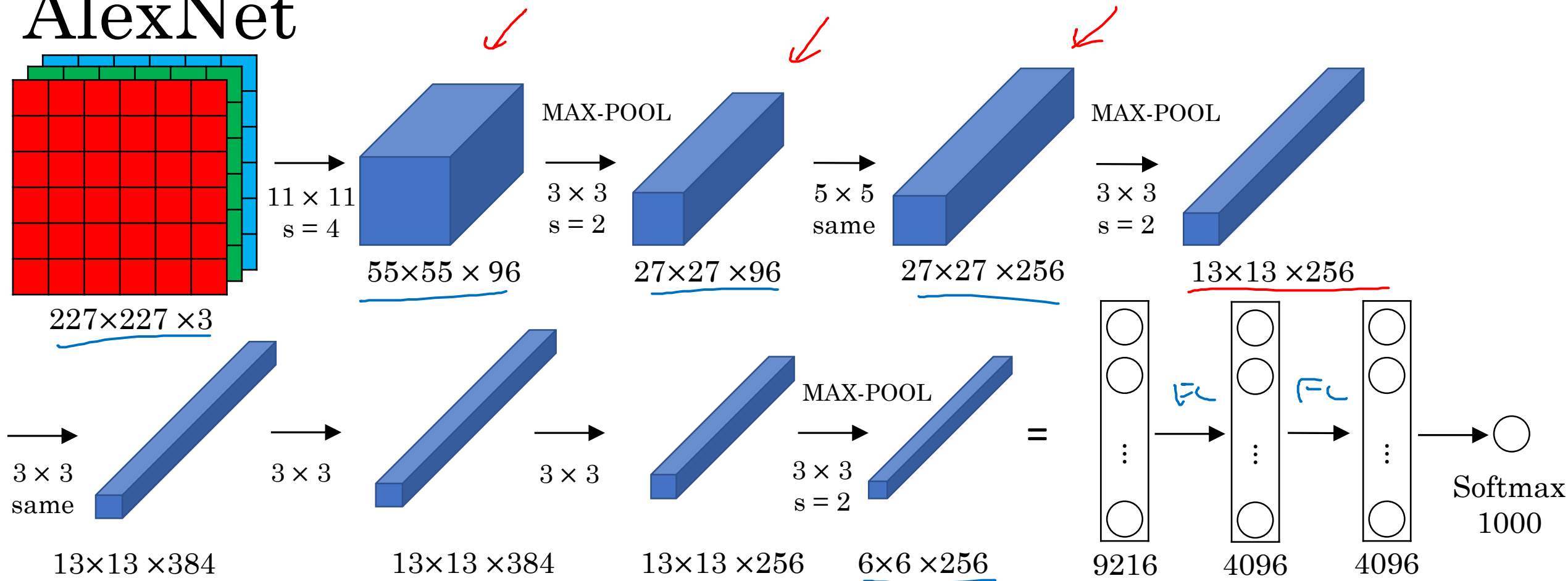
conv pool conv pool fc fc output

Advanced: sigmoid/tanh ReLU

II, III.

↓

AlexNet

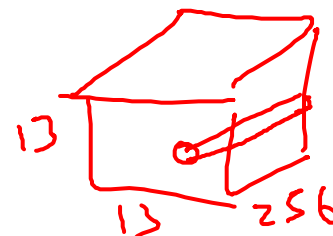


- Similar to LeNet, but much bigger.

- ReLU

- Multiple GPUs.

- Local Response Normalization (LRN)

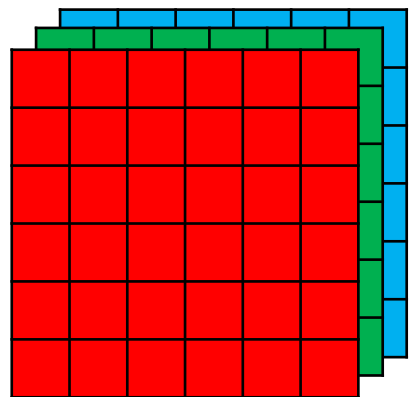


160M parameters

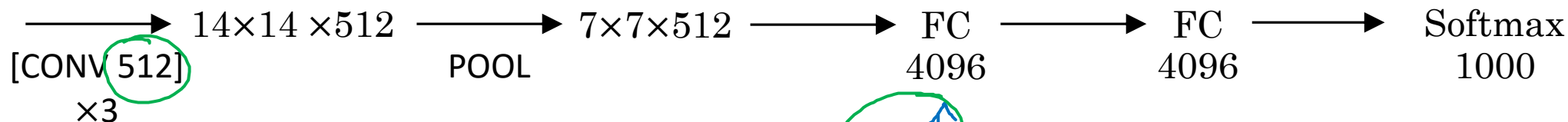
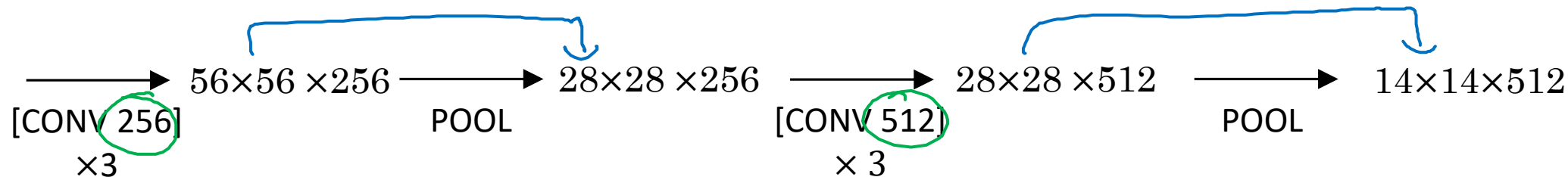
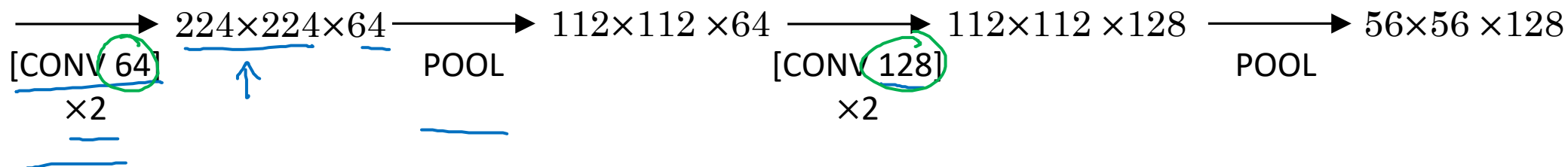
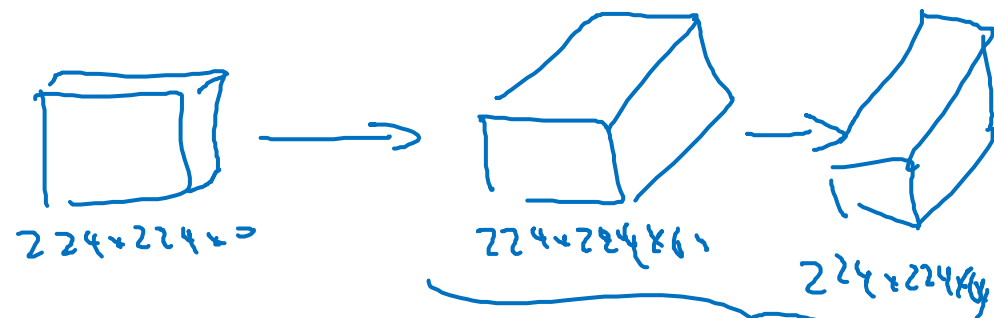
VGG - 16

CONV = 3x3 filter, s = 1, same

MAX-POOL = 2x2, s = 2



VGG-19



$n_h, n_w \downarrow$

$n_c \uparrow$

~138M

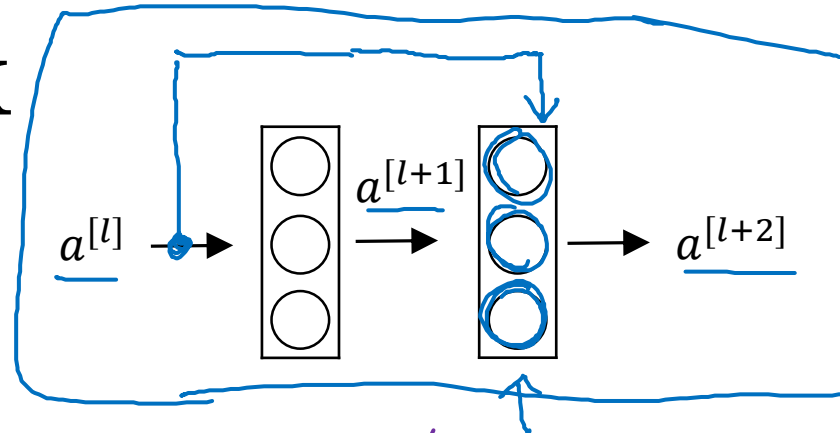


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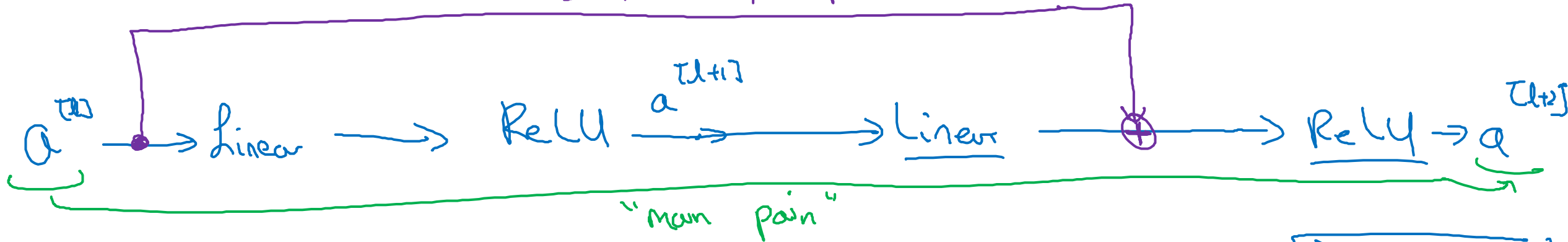
Case Studies

Residual Networks (ResNets)

Residual block



"short cut" / skip connection



$$\underline{z^{[l+1]}} = \underline{W^{[l+1]}} \underline{a^{[l]}} + \underline{b^{[l+1]}}$$

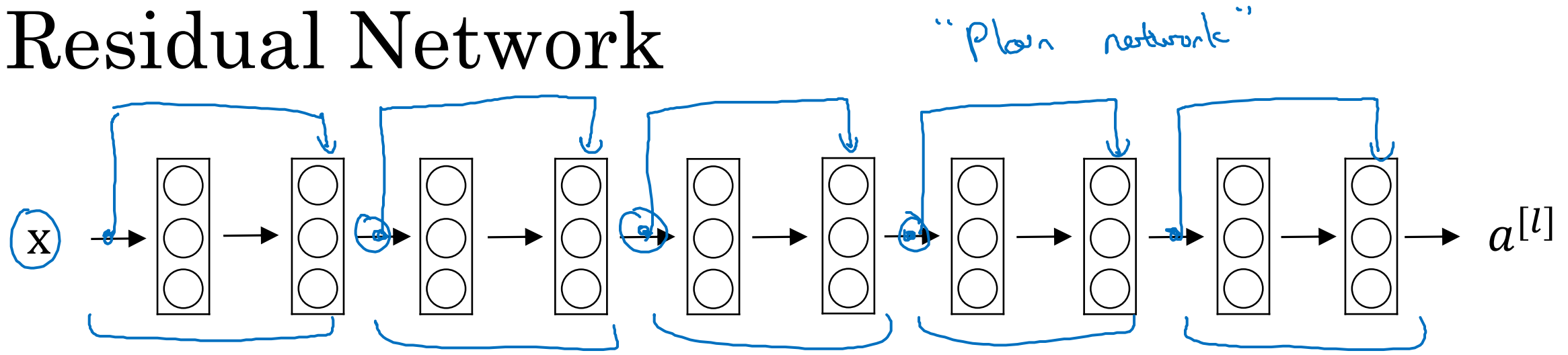
$$\underline{a^{[l+1]}} = g(\underline{z^{[l+1]}})$$

$$\underline{z^{[l+2]}} = \underline{W^{[l+2]}} \underline{a^{[l+1]}} + \underline{b^{[l+2]}}$$

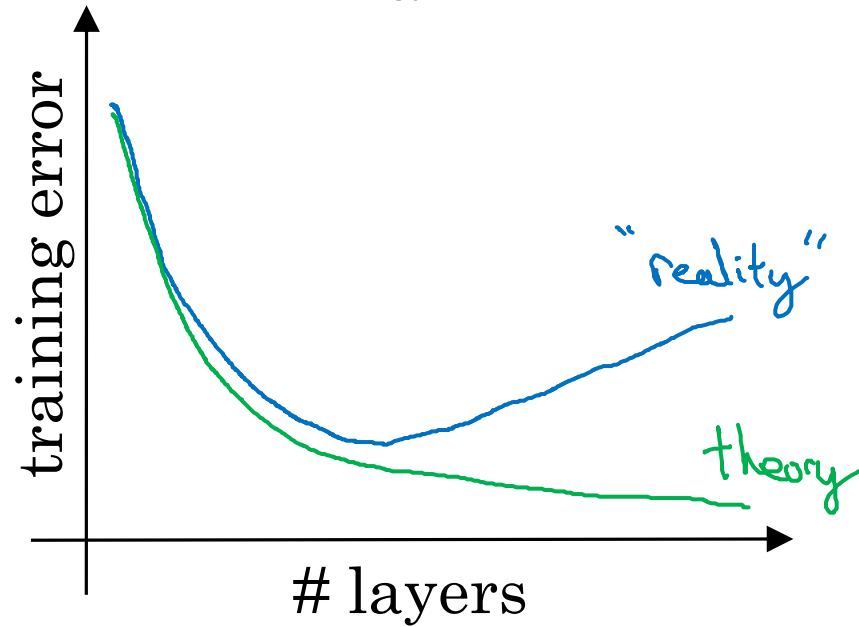
~~$$\underline{a^{[l+2]}} = g(\underline{z^{[l+2]}})$$~~

$$a^{[l+2]} = g(z^{[l+2]} + \underline{a^{[l]}})$$

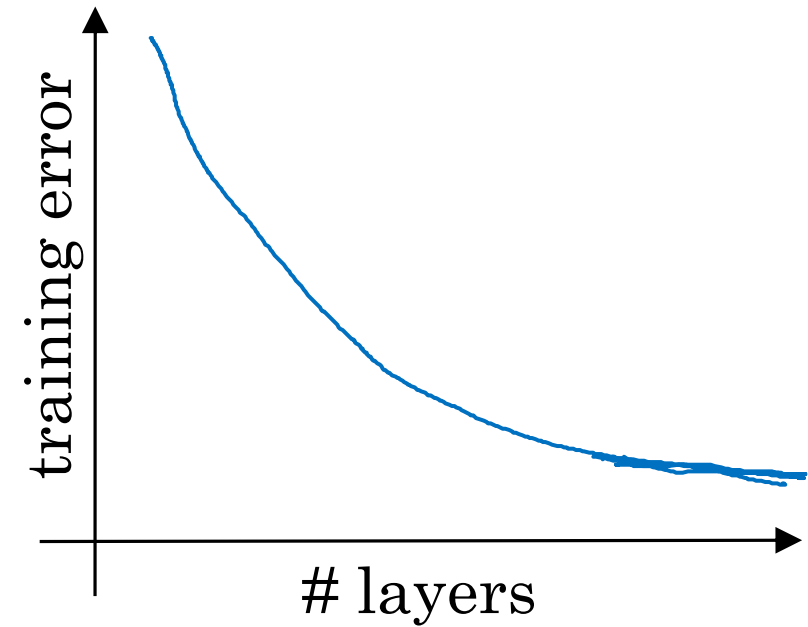
Residual Network



Plain



ResNet



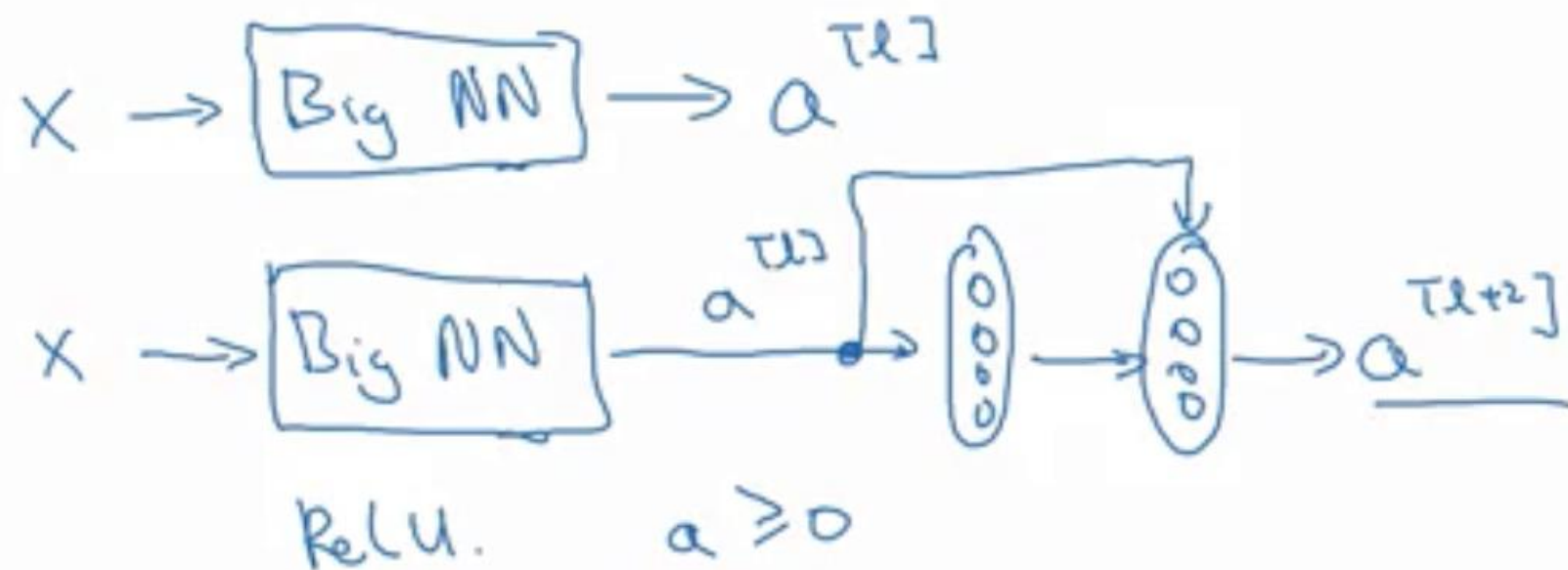


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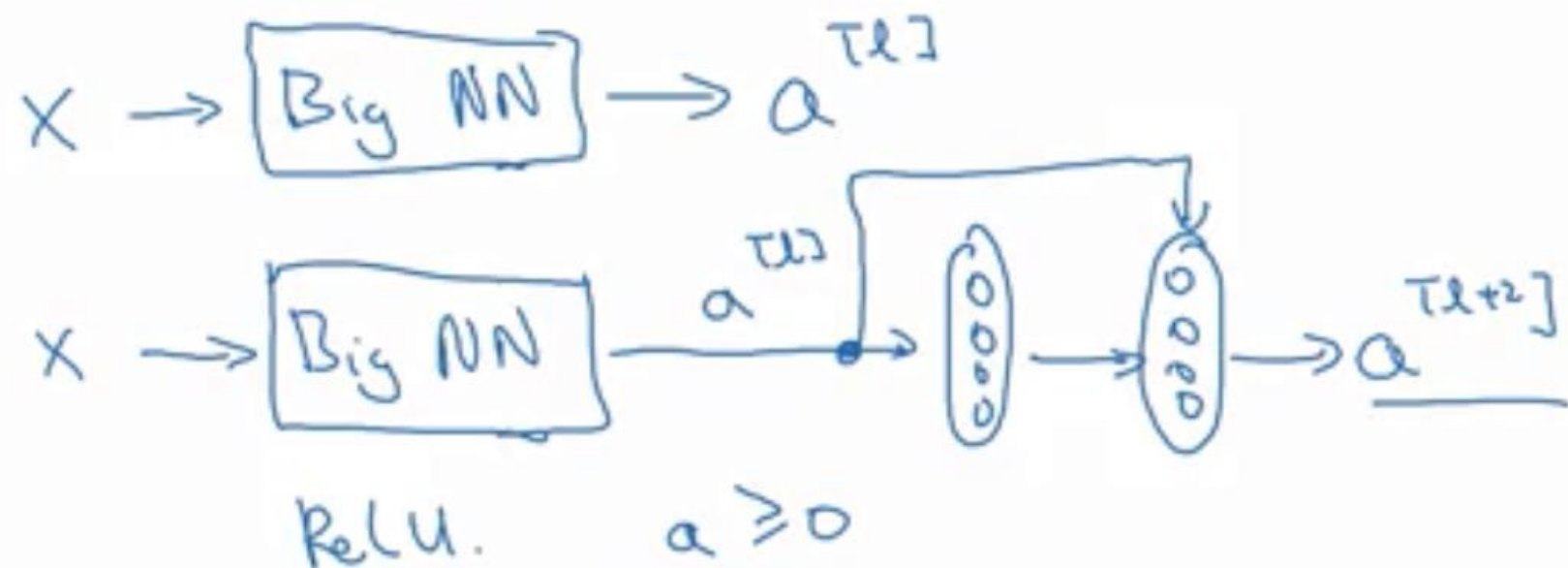
Why ResNets Work

Why do residual networks work?



$$\begin{aligned} a^{[l+2]} &= g(z^{[l+2]} + \underline{a^{[l]}}) \\ &= g(w^{[l+2]} a^{[l+1]} + b^{[l+2]}) \end{aligned}$$

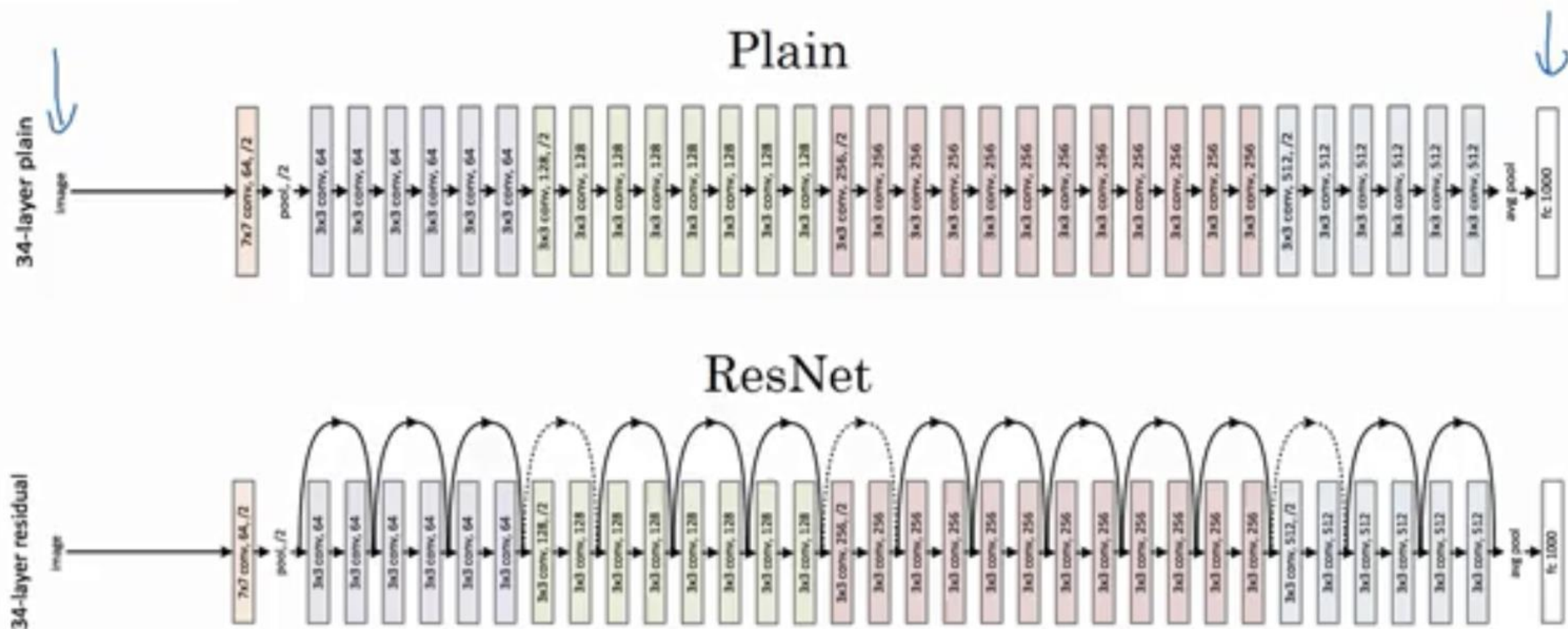
Why do residual networks work?



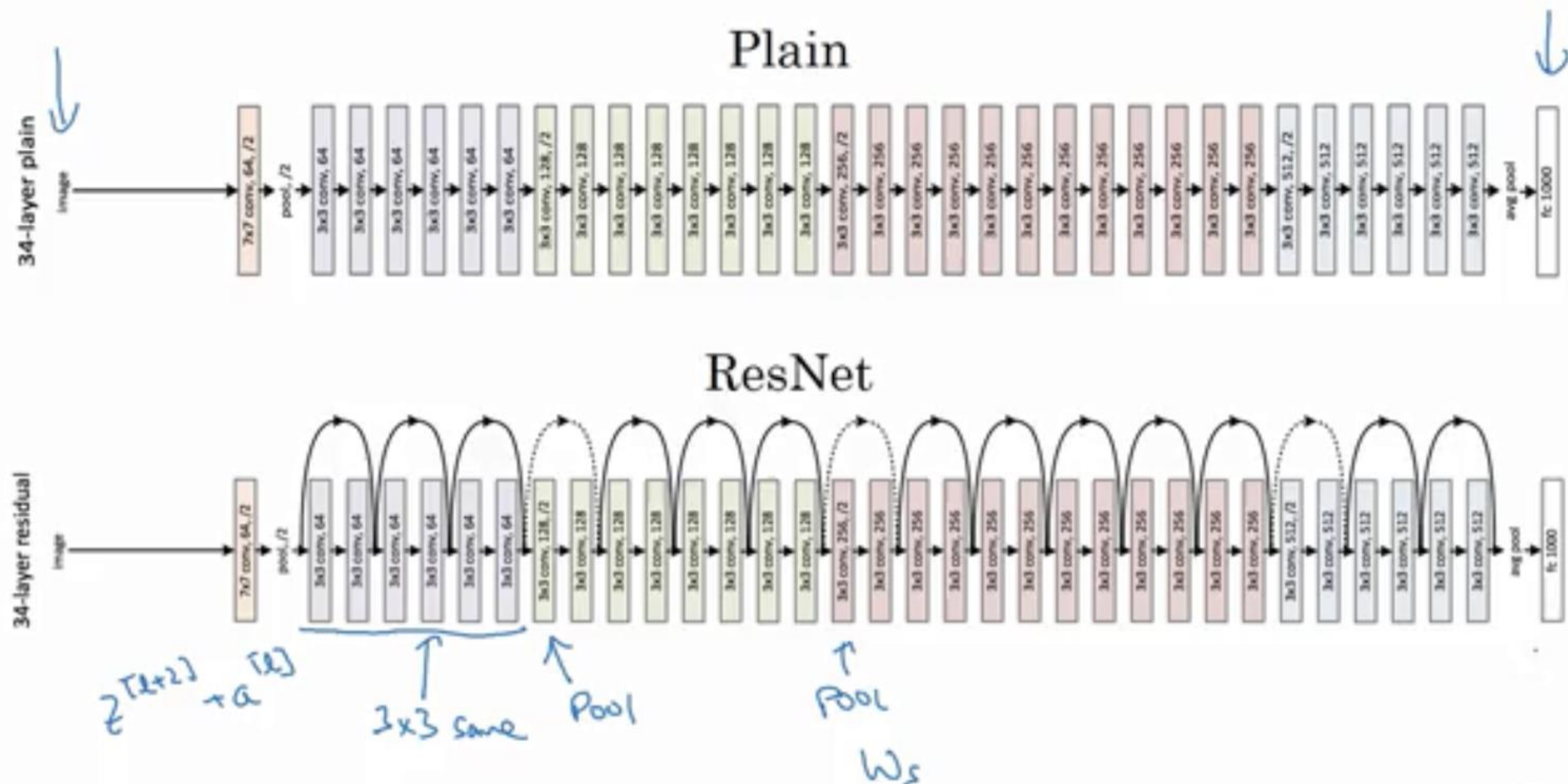
$$\begin{aligned}
 a^{[L+2]} &= g\left(\frac{z^{[L+2]}}{\quad} + \underline{a^{[L]}}\right) \\
 &= g\left(\cancel{w^{[L+2]} a^{[L+1]} + b^{[L+2]}} + \underline{a^{[L]}}\right) = g(a^{[L]}) \\
 &= \underline{a^{[L]}}
 \end{aligned}$$

If $w^{[L+1]} = 0, b^{[L+2]} = 0$

ResNet



ResNet





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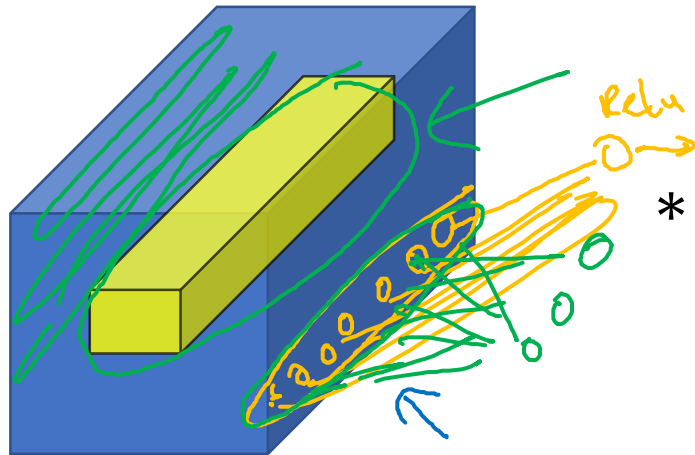
Case Studies

Network in Network
and 1×1 convolutions

Why does a 1×1 convolution do?

1	2	3	6	5	8
3	5	5	1	3	4
2	1	3	4	9	3
4	7	8	5	7	9
1	5	3	7	4	8
5	4	9	8	3	5

$6 \times 6 \times 1$



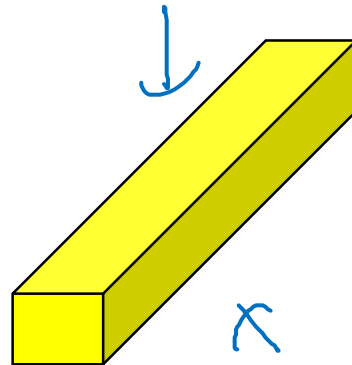
$6 \times 6 \times 32$

*

2

=

32 \rightarrow # filters.
 $n_c^{[l+1]}$



$1 \times 1 \times 32$

=

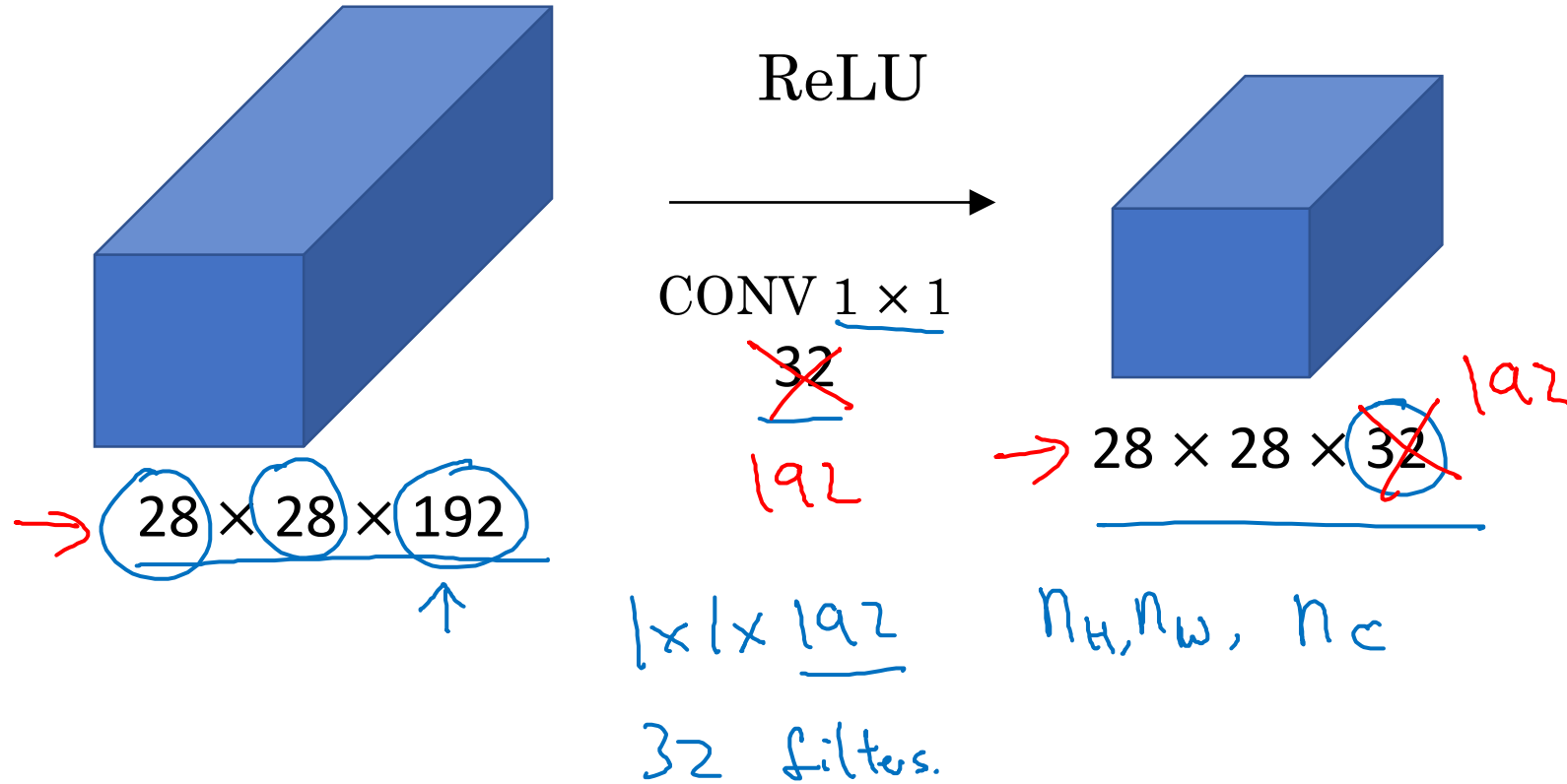
ReLU

Network in
Network

2	4	6	...		

$6 \times 6 \times \# \text{ filters}$

Using 1×1 convolutions



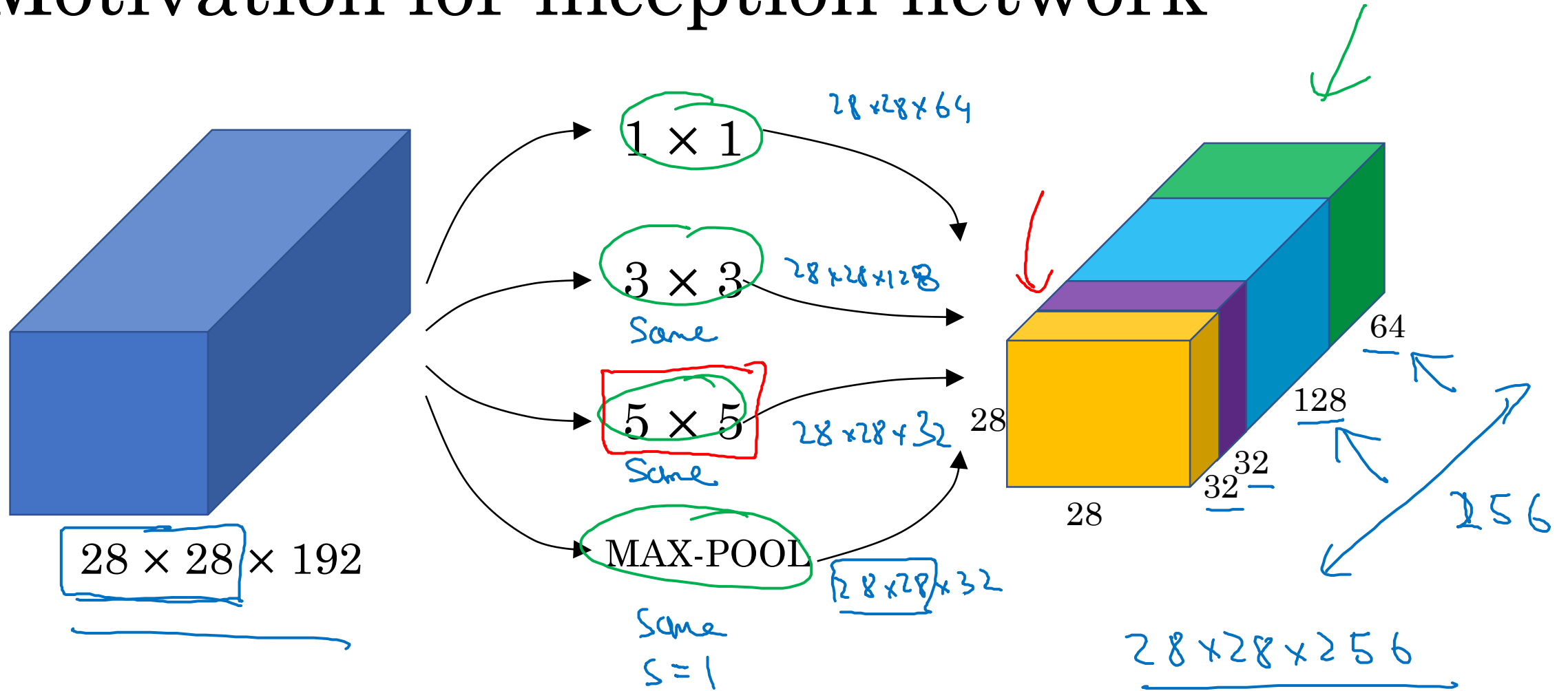


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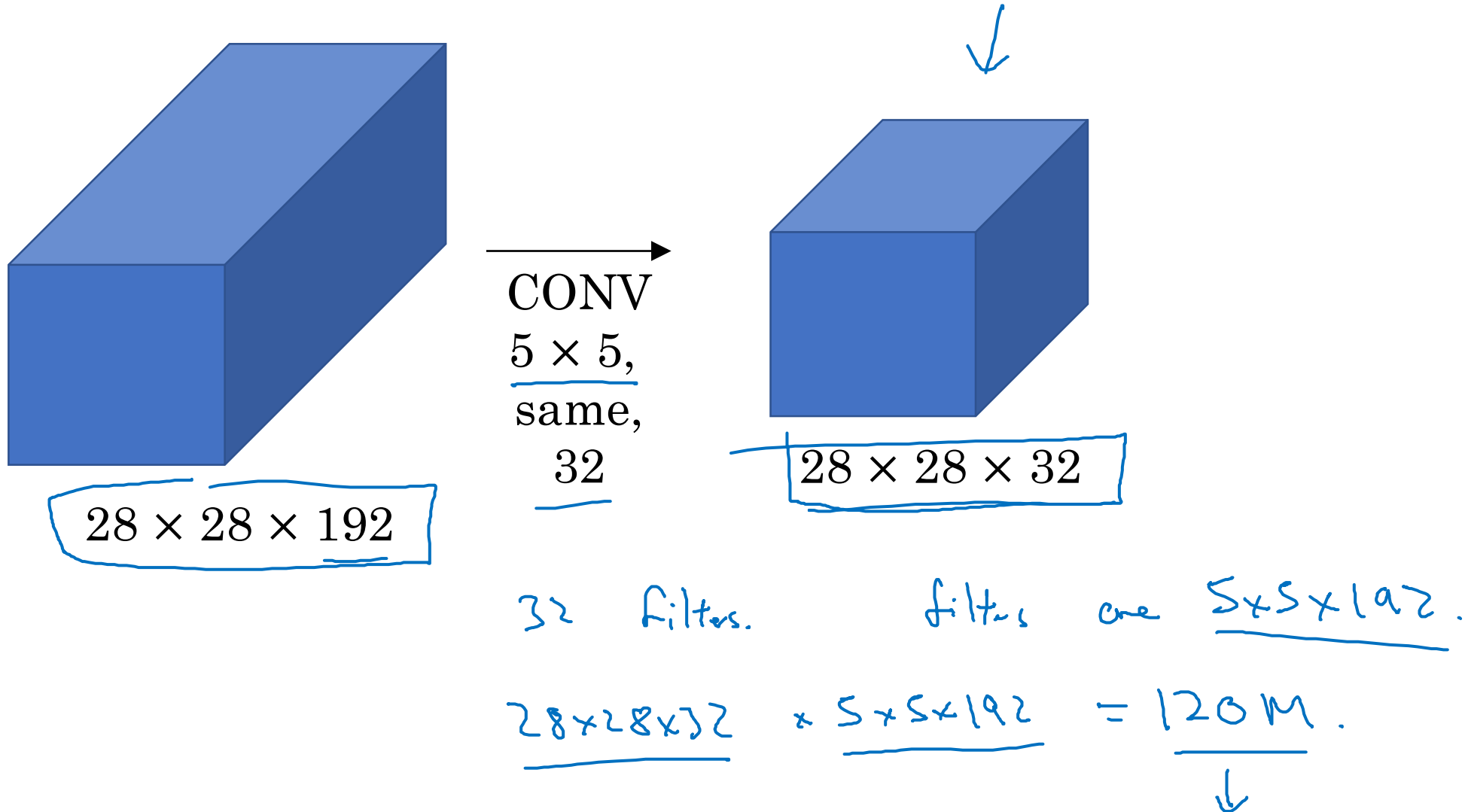
Case Studies

Inception network motivation

Motivation for inception network

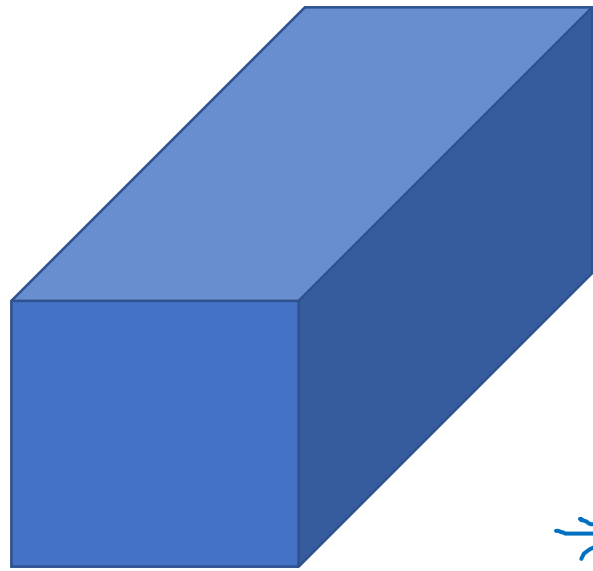
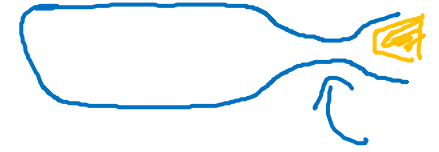


The problem of computational cost



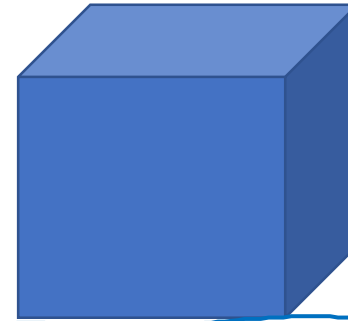
Using 1×1 convolution

"bottleneck layer"



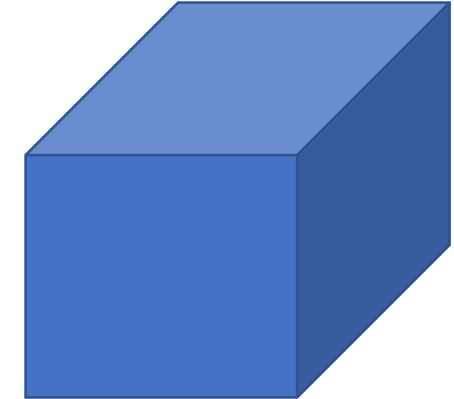
$$28 \times 28 \times 192$$

CONV
 1×1 ,
 $\rightarrow 16$,
 $\rightarrow 1 \times 1 \times 192$



$$28 \times 28 \times 16$$

CONV
 5×5 ,
32,
 $5 \times 5 \times 16$



$$28 \times 28 \times 32$$

$$28 \times 28 \times 16 \times 192 = 2.4M$$

$$28 \times 28 \times 32 \times 5 \times 5 \times 16 = 10.0M$$

$$12.4M$$

$$120M$$

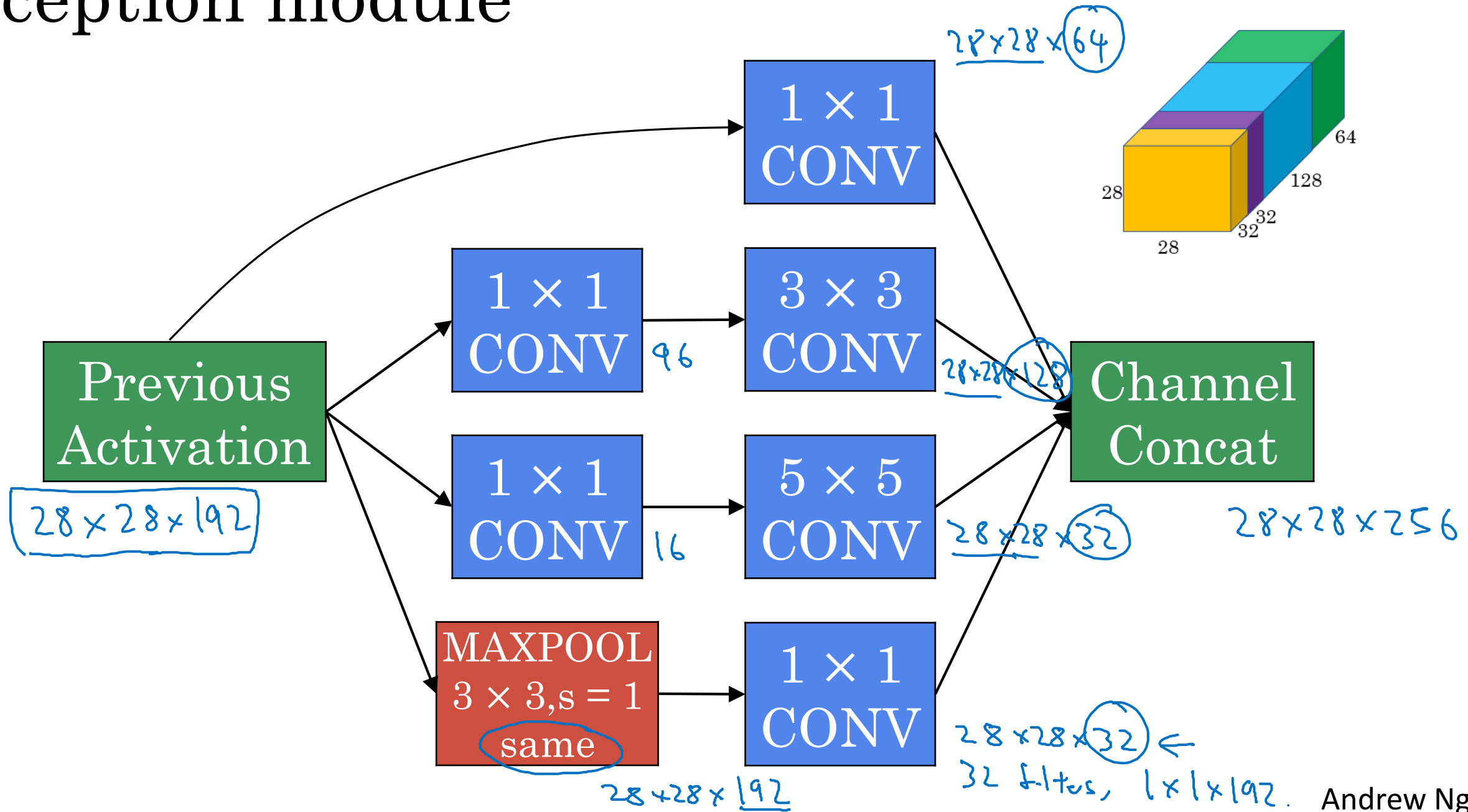


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Case Studies

Inception network

Inception module



Inception network

