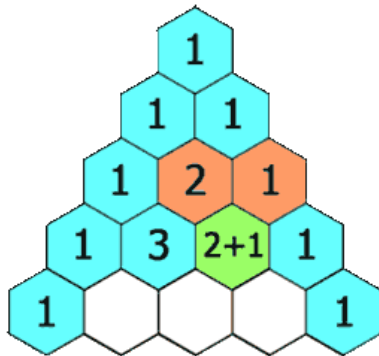


## 118. Pascal's Triangle

[Description](#)[Hints](#)[Submissions](#)[Discuss](#)[Solution](#)[Pick One](#)

Given a non-negative integer *numRows*, generate the first *numRows* of Pascal's triangle.



In Pascal's triangle, each number is the sum of the two numbers directly above it.

**Example:**

Input: 5

Output:

```
[  
  [1],  
  [1,1],  
  [1,2,1],  
  [1,3,3,1],  
  [1,4,6,4,1]  
]
```

```
public class L118 {
    public List<List<Integer>> generate(int numRows) {
        List<List<Integer>> lists = new ArrayList<List<Integer>>();
        //边界条件判断
        if(numRows <= 0)
            return lists;

        List<Integer> list_1 = new ArrayList<>();
        list_1.add(1);
        lists.add(list_1);

        if(numRows == 1)
        {
            return lists;
        }

        List<Integer> list_2 = new ArrayList<>();
        list_2.add(1);
        list_2.add(1);
        lists.add(list_2);
        if(numRows == 2)
            return lists;
        int i = 3;
        //用list_2记录上一行数据
        while (i <= numRows) {
            List<Integer> list_tmp = new ArrayList<>();
            list_tmp.add(1);
            for(int j = 1; j < i - 1; j ++){
                list_tmp.add(list_2.get(j - 1) + list_2.get(j));
            }
            list_tmp.add(1);
            lists.add(list_tmp);
            list_2 = list_tmp;
            i ++;
        }

        return lists;
    }
}
```

---