# Junlin Han

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https://junlinhan.github.io/

#### **EDUCATION**

## **Australian National University**

Feb 2019 - Nov 2022

Advanced Computing(Honors) B.S. ANU

Canberra

- GPA: 6.4 / 7.0 (~Top 10%)
- Major in Machine Learning
- Estimated to graduate in Nov 2022.

## A list of High-level& Core courses that will be taken in the second year

- ENGN4528 Computer Vision (7.0/7.0)
- ENGN8536 Advanced Topics in Mechatronics Systems
- ENGN8501 Advanced Topics in Computer Vision
- COMP4610Computer Graphics

#### **WORK EXPERIENCE**

#### **Teaching Assistant**

Aug 2019 - Nov 2019

Teach COMP1100 Programming as Problem Solving in TOP education.

#### **PROJECTS**

#### **IQ-focus Game**

Sep 2019 - Nov 2019

- A group assignment in COMP1110 Structured Programming, supervised by Stephen Blackburn.
- Designed a board game called IQ-focus made by the games developer SmartGames with Java and Java-fx.
- Allow users to play IQ-focus game easily on computers with multiple functions.
- Developed with test-driven development strategies.
- Contributed more than 60% of codes in a 3 persons group, including all JavaFX part and algorithm part.
- Collaborated with different background students and I led the project.
- Graded 21.5/25.

### For detailed information about those projects shown below, please visit my personal website.

https://junlinhan.github.io/

- Android voting App
- Harris corner&K-means segmentation&PCA faces
- Camera calibration&homography
- Contour detection

# A CTIV ITIES & LEA DER SHIP

## **Logic Summer School**

Nov 2019 - Dec 2019

ANU

- It consists of short courses on aspects of pure and applied logic taught by experts from Australia and overseas.
- Some Phd students also participated in this school.

### **SKILLS**

• **Programing Language** Proficient in Java, Matlab. Familiar with Haskell, Python, R, CSS, Html, Assembly (ARMV7).

• **Tools:** Git,Pytorch,LaTeX,NumPy.

• Languages: English (Fluent), Madarian(Native).

• LeetCode I have done more than 100 problems.

• KictStart: Round A 2020.