



# Capable VMs: Review of CHERIvoke System

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# What is 'spatial memory safety'?

```
#include <stdio.h>

int main() {
    int x = 3;
    int *p = &x;
    long long q = (long long)p;
    q = q + 8;
    printf("%d\n", *((int *)q));
    return 0;
}
```

# Compiler error

## Output

Warning: cast from provenance-free integer type to pointer type will give pointer that can not be dereferenced

# What is 'temporal memory safety'?

- ▶ Avoid *use-after-free* for pointers
- ▶ Bad sequences like:
  - ▶ `p ← malloc ( ... )`
  - ▶ `free ( p )`
  - ▶ use p later on ...

# CHERIvoke provides temporal mem safety

- ▶ enforced through capability mechanisms
- ▶ evaluated in a ‘real’ x86 architecture

# Paper to read

- ▶ <https://doi.org/10.1145/3352460.3358288>
- ▶ CHERIvoke: Characterising Pointer Revocation using CHERI Capabilities for Temporal Memory Safety
- ▶ Xia *et al*
- ▶ MICRO-52, 2019

# Things to check out

- ▶ instrumentation in free
- ▶ a quarantine buffer
- ▶ shadow map
- ▶ periodic sweep through memory