

School of Engineering and Applied Science, Ahmedabad University

CSE 332: Operating Systems

Section 2

End-Sem: Practical

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Implementation Code

Q2A:

Round Robin implementation:

//AU1940051 Shubh Dhebar

#include<stdio.h>

int calc_times(int proc[], int n, int arrival_time[], int burst_time[], int tq, int wait_time[], int turnaroundtime[]) {

int temp[n];

for(int z=0;z<n;z++){

temp[z]=burst_time[z];

}

int y = n;

int count = 0;

int i = 0;

int sum = 0;

while(y>0){

if(temp[i] <= tq && temp[i] > 0)

{

sum=sum + temp[i];

temp[i] = 0;

count=1;

}

else if(temp[i] > 0)

```

    {
        temp[i] = temp[i] - tq;
        sum = sum + tq;
    }
    if(temp[i]==0 && count==1)
    {
        y--;
        wait_time[i] = sum - arrival_time[i] - burst_time[i];
        turnaroundtime[i] = sum - arrival_time[i];
        count =0;
    }
    if(i==n-1)
    {
        i=0;
    }
    else if(arrival_time[i+1]<=sum)
    {
        i++;
    }
    else
    {
        i=0;
    }
}

}

```

```

int avgtime(int proc[], int n, int arrival_time[], int burst_time[], int tq) {
    int wait_time[n], tat[n], total_wt = 0, total_tat = 0;

```

```

int i;

calc_times(proc, n, arrival_time, burst_time, tq, wait_time, tat);

printf("Processes Burst WaitingTime TurnAroundTime \n");

for ( i=0; i<n; i++) {
    total_wt = total_wt + wait_time[i];
    total_tat = total_tat + tat[i];          // Calculate total waiting time and total turn around
time
    printf(" %d\t %d\t\t %d \t\t %d\n", proc[i], burst_time[i], wait_time[i], tat[i]);
}
printf("Average waiting time = %f\n", (float)total_wt / (float)n);
printf("Average turn around time = %f\n", (float)total_tat / (float)n);
return 0;
}

int main(){
    int proc[] = { 1, 2, 3, 4, 5, 6}; //process ids
    int arrival_time[] = {0, 1, 2, 3, 4, 5}; //arrival times
    int n = sizeof proc / sizeof proc[0];
    int burst_time[] = {7, 5, 12, 8, 9, 5}; //Burst time of all processes
    int tq=6; //time quantum

    avgtime(proc, n, arrival_time, burst_time, tq);

    return 0;
}

```

Modified Round robin implementation:

//AU1940051 Shubh Dhebar

```
#include<stdio.h>
```

```
#include<math.h>
```

```

int calc_times(int proc[], int n, int arrival_time[], int burst_time[], int tq, int wait_time[], int
turnaroundtime[]) {

    int temp[n];

    for(int z=0;z<n;z++){

        temp[z]=burst_time[z];

    }

    int y = n;

    int count = 0;

    int i = 0;

    int sum = 0;

    while(y>0){

        if(temp[i] <= tq && temp[i] > 0)

        {

            sum=sum + temp[i];

            temp[i] = 0;

            count=1;

        }

        else if(temp[i] > 0)

        {

            temp[i] = temp[i] - tq;

            sum = sum + tq;

        }

        if(temp[i]==0 && count==1)

        {

            y--;

            wait_time[i] = sum - arrival_time[i] - burst_time[i];

            turnaroundtime[i] = sum - arrival_time[i];

            count =0;

        }

        if(i==n-1)

```

```

    {
        i=0;
    }
    else if(arrival_time[i+1]<=sum)
    {
        i++;
    }
    else
    {
        i=0;
    }
}

}

```

```

int avgtime(int proc[], int n, int arrival_time[], int burst_time[], int tq) {
    int wait_time[n], tat[n], total_wt = 0, total_tat = 0;
    int i;

    calc_times(proc, n, arrival_time, burst_time, tq, wait_time, tat);

    printf("Processes  Burst  WaitingTime  TurnAroundTime \n");

    for ( i=0; i<n; i++) {
        total_wt = total_wt + wait_time[i];
        total_tat = total_tat + tat[i];          // Calculate total waiting time and total turn around
time
        printf(" %d\t %d\t\t %d \t\t %d\n", proc[i], burst_time[i], wait_time[i], tat[i]);
    }
    printf("Average waiting time = %f\n", (float)total_wt / (float)n);
}

```

```

printf("Average turn around time = %f\n", (float)total_tat / (float)n);
return 0;
}
int time_quantum(int burst_time[], int n){
    int tq=0;
    int arr[n];
    int mean=0; int sum=0;
    for(int j=0;j<n;j++){
        arr[j]=burst_time[j];
        sum=sum+burst_time[j];
    }
    mean=sum/n;
    for(int i=0;i<n;i++)//Selection sort
    {
        int pos=i;
        for(int j=i+1;j<n;j++)
        {
            if(arr[j]<arr[pos])
                pos=j;
        }

        int temp=arr[i];
        arr[i]=arr[pos];
        arr[pos]=temp;
    }
    int median=burst_time[(n+1)/2 - 1];
    if(mean>median){
        tq = (int)(pow(((double)(mean*burst_time[n-1])),0.5));
    }
    else{

```

```

        tq = (int)(pow((double)(median*burst_time[n-1]),0.5));
    }

    return tq;

}

int main(){
    int proc[] = {1, 2, 3, 4, 5, 6}; //process ids
    int arrival_time[] = {0, 1, 2, 3, 4, 5}; //arrival times
    int n = sizeof proc / sizeof proc[0];
    int burst_time[] = {7, 5, 12, 8, 9, 5}; //Burst time of all processes

    int tq=time_quantum(burst_time, n); //time quantum
    printf("Modufied time quantum = %d\n",tq);
    avgtime(proc, n, arrival_time, burst_time, tq);
    return 0;

}

```

OUTPUT:

```

shubhdhebar@ububtu-hp:~/Documents/os/endsem_practical$ gcc rr_scheduling_2A.c
shubhdhebar@ububtu-hp:~/Documents/os/endsem_practical$ ./a.out
Processes  Burst   WaitingTime  TurnAroundTime
1          7          28           35
2          5           5           10
3         12          27           39
4          8          32           40
5          9          33           42
6          5          24           29
Average waiting time = 24.833334
Average turn around time = 32.500000
shubhdhebar@ububtu-hp:~/Documents/os/endsem_practical$ gcc mod_rr_scheduling_2A.c -lm
shubhdhebar@ububtu-hp:~/Documents/os/endsem_practical$ ./a.out
Modufied time quantum = 7
Processes  Burst   WaitingTime  TurnAroundTime
1          7           0            7
2          5           6           11
3         12          29           41
4          8          33           41
5          9          33           42
6          5          28           33
Average waiting time = 21.500000
Average turn around time = 29.166666

```