



CSE332 : Operating System Lab

Section 2

Monsoon Semester 2021

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End Semester Examination - Code

date: 23th November 2021

Question 1 :

(A) Using Multi threading

- **Code :**

```
/*
--> AU1940213-Sakshi Shah
--> Operating System Lab - Section-2, Monsoon Semester 2021
--> End-Semester Examination
--> Date : 23rd November 2021
--> Question : 1

*/
#include <stdio.h> //standard input output library
#include <stdlib.h>
#include <sys/types.h> //for wait(),fork()
#include <unistd.h> //for pipe(),fork(),read(),write(),provides access to posix()
#include <fcntl.h> //for functions like pipe(), open()
```

```

#include <sys/wait.h> //for wait()
#include <errno.h> //error handling
#include <string.h> //string function e.g strlen()
#include <sys/stat.h>
//struct library
#include <sys/stat.h>
#include <dirent.h>
#include <sys/dir.h>

#include <pthread.h>

pthread_mutex_t mutex = PTHREAD_MUTEX_INITIALIZER;
pthread_cond_t* cond = NULL;

int threads;
volatile int cnt = 0;

// synchronize threads
void* foo(void* arg)
{
    // turn is a basically to identify a thread
    int turn = *(int*)arg;

    pthread_mutex_lock(&mutex);

    //condition to check
    if (turn != cnt) {

        pthread_cond_wait(&cond[turn], &mutex);
    }

    // it's a time to print turn can have
    // values starting from 0. Hence + 1
    printf("%d ", turn + 1);

    // determine which thread need to be scheduled now
    if (cnt < threads - 1) {
        cnt++;
    }
    else {
        cnt = 0;
    }
    pthread_cond_signal(&cond[cnt]);
    pthread_mutex_unlock(&mutex);
}

```

```

        return NULL;

int main()
{

    pthread_t* tid;
    volatile int i;
    int* arr;

    threads=26;

    cond = (pthread_cond_t*)malloc(sizeof(pthread_cond_t)
                                   * threads);
    tid = (pthread_t*)malloc(sizeof(pthread_t) * threads);
    arr = (int*)malloc(sizeof(int) * threads);
    for (int i = 0; i < threads; i++) {
        if (pthread_cond_init(&cond[i], NULL) != 0) {
            perror("pthread_cond_init() error");
            exit(1);
        }
    }

    for (i = 0; i < threads; i++) {
        arr[i] = i;
        pthread_create(&tid[i], NULL, foo, (void*)&arr[i]);
    }

    for (i = 0; i < threads; i++) {
        pthread_join(tid[i], NULL);
    }

    return 0;
}

```

```

/*int main(void) {
    int x,y;
    int sum;

    pid_t pid = fork();

    if(pid > 0) { // in child process
        printf("Enter values \n");
        scanf("%d",&x);
        scanf("%d",&y);
        //pin = "4821\0"; // PIN to send
    }
}

```

```

    //close(pipefds[0]); // close read fd
    //write(pipefds[1], x, 5); // write PIN to pipe
    //write(pipefds[1], y, 5); // write PIN to pipe
    wait(NULL);
    printf("calculating values..\n");
    sleep(2); // intentional delay
    printf("%d\n",24);
    exit(EXIT_SUCCESS);
}

if(pid = 0) { // in main process

    //printf("A 1 a B 2 b C 3 c D 4 d E 5 e F 6 f G 7 g H 8 h I 9 i J 10 j K 11 k L 12 l M 13 m
    N 14 n O 15 o P 16 p Q 17 q R 18 r S 19 s T 20 t U 21 u V 22 v W 23 w X 24 x Y 25 y Z
    26 z"); ==array
return 0;
    //wait(NULL); // wait for child process to finish
    //close(pipefds[1]); // close write fd
    //read(pipefds[0], x, 5); // read PIN from pipe
    //read(pipefds[0], y, 5); // read PIN from pipe
    //sum = x +y;
    //close(pipefds[0]); // close read fd
    //printf("Parent received PIN %d\n", sum);
}
return EXIT_SUCCESS;
}

```

● **RR - Code :**

```

/*
--> AU1940213-Sakshi Shah
--> Operating System Lab - Section-2, Monsoon Semester 2021
--> End-Semester Examination
--> Date : 23rd November 2021
--> Question : 2

*/
#include <stdio.h> //standard input output library
#include <stdlib.h>
#include <sys/types.h> //for wait(),fork()

```

```

#include <unistd.h> //for pipe(),fork(),read(),write(),provides access to posix()
#include <fcntl.h> //for functions like pipe(), open()
#include <sys/wait.h> //for wait()
#include <errno.h> //error handling
#include <string.h> //string function e.g strlen()
#include <sys/stat.h>
//struct library
#include <sys/stat.h>
#include <dirent.h>
#include <sys/dir.h>

void main() {

// variables for turn around time, average turn around time, wating time and average waiting
time for each process
int i,m,n,y;
int sum=0,count=0,quant_time;
int wait_time=0, tat=0, arrive_time[10], burst_time[10], temp[10];
int num;
float avg_wait, avg_tat;

//input the number of processes
printf(" Total Number of process to be executed in the system with Round Robin method :
");
scanf("%d", &num);
y = num; //assign number to another variable

for(i=0; i<num; i++)
{ //take infut for number of processes : arrival time and burst time
printf("\nProcess [%d]\n", i+1);
printf("Arrival Time of Process: ");
//input arrival time
scanf("%d", &arrive_time[i]);
printf("Burst Time of the Process : ");
scanf("%d", &burst_time[i]);
//input burst time
temp[i] = burst_time[i]; // store the burst time in temp array
}

printf("Enter the Time Quantum (q) for the RR scheduling for above processes: \t");
scanf("%d", &quant_time);
//input time quantum

printf("\nProcess Id : \t Burst Time : \t TurnAroundTime \t Waiting Time ");

```

```

for(sum=0, i = 0; y!=0;)
{
if(temp[i] <= quant_time && temp[i] > 0) //when quanttime is no reaced continue the
process
{
sum = sum + temp[i];
temp[i] = 0;
count=1;
}
else if(temp[i] > 0)
{
temp[i] = temp[i] - quant_time;
sum = sum + quant_time;
}
if(temp[i]==0 && count==1) //a process completed
{
y--;
printf("\nProcess Id[%d] \t   %d  \t\t %d\t\t\t %d",
i+1,
burst_time[i],
sum-arrive_time[i],
sum-arrive_time[i]-burst_time[i]);
wait_time = wait_time+sum-arrive_time[i]-burst_time[i];
tat = tat+sum-arrive_time[i];
count =0;
}
if(i==num-1)
{
i=0;
}
else if(arrive_time[i+1]<=sum)
{
i++;
}
else
{
i=0;
}
}

avg_wait = wait_time * 1.0/num;

avg_tat = tat * 1.0/num;

printf("\nAverage Turn Around Time : %f\n", avg_wait);
printf("Average Waiting Time : %f\n", avg_tat);

```

```
//return 0;
}
```

- **RR - modified Code :**

```
/*
--> AU1940213-Sakshi Shah
--> Operating System Lab - Section-2, Monsoon Semester 2021
--> End-Semester Examination
--> Date : 23rd November 2021
--> Question : 2

*/
#include <stdio.h> //standard input output library
#include <stdlib.h>
#include <sys/types.h> //for wait(),fork()
#include <unistd.h> //for pipe(),fork(),read(),write(),provides access to posix()
#include <fcntl.h> //for functions like pipe(), open()
#include <sys/wait.h> //for wait()
#include <errno.h> //error handling
#include <string.h> //string function e.g strlen()
#include <sys/stat.h>
//struct library
#include <sys/stat.h>
#include <dirent.h>
#include <sys/dir.h>
#include <stdio.h>
struct process
{
    int wait_time,AT,BT,TAT,PT, quantam;
};

struct process a[10];

int main()
{
    int n,temp[10],t,count=0,short_p;
    int quantam;
    float total_wait=0,total_TAT=0,avg_wait,avg_tat;
    printf("Enter total number of the processes to be executed under RR: ");
    scanf("%d",&n);
    printf("\nEnter the Arrival time , Burst time and Priority for each process : ");
```

```

for(int i=0;i<n;i++)
{
printf("\nProcess Id : [%d]\n", i + 1);
printf("Arrival Time of Process: ");
scanf("%d", &a[i].AT);
printf("Burst Time of Process : ");
scanf("%d", &a[i].BT);

printf("Priority of the process: ");

scanf("%d", &a[i].PT);

temp[i]=a[i].BT;
}
printf("Enter quantum time: ");
scanf("%d",&quantam);
a[9].PT=10000;

for(t=0;count!=n;t++)
{
short_p=9;
for(int i=0;i<n;i++)
{
if(a[short_p].PT>a[i].PT && a[i].AT<=t && a[i].BT>0)
{
short_p=i;
}
}

a[short_p].BT=a[short_p].BT-1;
if(a[short_p].BT==0)
{
count++;
a[short_p].wait_time=t+1-a[short_p].AT-temp[short_p];
a[short_p].TAT=t+1-a[short_p].AT;
total_wait=total_wait+a[short_p].wait_time;
total_TAT=total_TAT+a[short_p].TAT;

}
}

avg_wait=total_wait/n;
avg_tat=total_TAT/n;

// printing of the answer
printf("\nProcess ID \tWait-Time \t Burst-Time \t Turnaround-Time \t\n");
for(int i=0;i<n;i++)

```



```

    {
    printf("\nProcees ID[%d]\t\t%d \t\t%d \t\t %d",i+1,a[i].wait_time,temp[i],a[i].TAT);
    }

    printf("\n\nAverage Turn Around Time : %f\n", avg_wait);
    printf("Average Waiting Time : %f\n", avg_tat);
    return 0;
}

```

Question 3

- **Code :**

```

/*
--> AU1940213-Sakshi Shah
--> Operating System Lab - Section-2, Monsoon Semester 2021
--> End-Semester Examination
--> Date : 23rd November 2021
--> Question : 3

*/
#include <stdio.h> //standard input output library
#include <stdlib.h>
#include <sys/types.h> //for wait(),fork()
#include <unistd.h> //for pipe(),fork(),read(),write(),provides access to posix()
#include <fcntl.h> //for functions like pipe(), open()
#include <sys/wait.h> //for wait()
#include <errno.h> //error handling
#include <string.h> //string function e.g strlen()
#include <sys/stat.h>
//struct library
#include <sys/stat.h>
#include <dirent.h>
#include <sys/dir.h>
#include <pthread.h>
#include <semaphore.h>
#include "buffer.h" //file created

#define RAND_DIVISOR 1000000000
#define TRUE 1

```

```
pthread_mutex_t mutex; //thread for mutex that helps achieve synchronization, in critical
    section - 1 process
sem_t full_slot, empty_slot; //2 semaphores signaling empty and full slots
buffer_item buffer[BUFFER_SIZE]; //buffer - buffer size managed in buffer.h file in header
int counter;
pthread_t thread_id; //Thread ID
pthread_attr_t attr; //Set of thread attributes
```

```
void *producer(void *param); //declare producer thread
void *consumer(void *param); //declare consumer thread
```

```
void initializeData() {

    pthread_mutex_init(&mutex, NULL);
    sem_init(&full_slot, 0, 0); //full slot semaphore
    sem_init(&empty_slot, 0, BUFFER_SIZE); //empty slots semaphore
    pthread_attr_init(&attr);
    counter = 0; // in buffer
}
```

```
//Producer Thread
void *producer(void *param) {
    buffer_item item;

    while(TRUE) {

        int ran = rand() / RAND_DIVISOR;
        sleep(ran); //sleep
        item = rand(); //item to store

        sem_wait(&empty_slot); //see if slot empty
        pthread_mutex_lock(&mutex); //mutex free
        if(insert_item(&item)) {
            fprintf(stderr, " Producer report error condition\n");
        }
        else {
            printf("Item produced by producer : %d\n", item);
        }
        pthread_mutex_unlock(&mutex); //mutex free
        sem_post(&full_slot); //semsignal
    }
}
```

```
//Consumer Thread
void *consumer(void *param) {
    buffer_item item;
```

```

while(TRUE) {

    int ran = rand() / RAND_DIVISOR;
    sleep(ran); //sleep

    sem_wait(&full_slot); //sem lock
    pthread_mutex_lock(&mutex); //mutex lock
    if(remove_item(&item)) { //remove item
        fprintf(stderr, "Consumer report error condition\n");
    }
    else {
        printf("Item removed by consumer : %d\n", item);
    }
    pthread_mutex_unlock(&mutex);
    sem_post(&empty_slot);
}
}
//producer work
int insert_item(buffer_item item) {
    if(counter < BUFFER_SIZE) {
        //any free slot in buffer
        buffer[counter] = item;
        counter++;
        return 0;
    }
    else {
        return -1; //error that buffer is full
    }
}

//consumer work
int remove_item(buffer_item *item) {
    if(counter > 0) { //counter = number of items in queue
        *item = buffer[(counter-1)];
        counter--;
        return 0;
    }
    else {
        return -1; //return error that buffer empty
    }
}

int main(int argc, char *argv[]) {
    int i;
    if(argc != 4) {
        fprintf(stderr, "USAGE: ./a.out (var1) (var2) (var3)\n");
    }
}

```

```

int sleep = atoi(argv[1]); //sleep time
int producernumber = atoi(argv[2]); // Number of producer threads
int consumernumber = atoi(argv[3]); // Number of consumer threads
initializeData();
for(i = 0; i < producernumber; i++) {
    pthread_create(&thread_id,&attr,producer,NULL); //producer thread
}
for(i = 0; i < consumernumber; i++) {
    pthread_create(&thread_id,&attr,consumer,NULL); //consumer thread
}

/* METHOD 2 to implement
printf("Enter the option to be executed: ");
scanf("%d", &option);
if (option == 1) {
    if ((mutex==1) && (empty_slots !=0)) {
        //producer();
        pthread_create(&thread_id,&attr,producer,NULL); //producer thread
    }
    else {
        printf("Buffer is full\n");
    }
}
    if (option == 2){
if ((mutex==1) && (full_slots !=0)) {
        //consumer();
        pthread_create(&thread_id,&attr,consumer,NULL); //consumer thread
    }
    else {
        printf("Buffer is empty\n");
    }
}
    if (option == 3){
exit(0);
break;
    }
}
*/

sleep(sleep); //sleep for sometime
printf("Exit the program\n");
exit(0);
}
/*
//Producer - Consumer Problem without semaphore
#include <stdio.h>

```

```

#include <stdlib.h>
int mutex=1;
int full_slots=0;
int empty_slots=10;
int x=0;
void producer() {
    mutex=mutex-1;
    full_slots = full_slots +1; //increase the number of slots
    empty_slots=empty_slots-1;//one empty slot decreases
    x=x+1;
    printf("Item produced by producer : %d\n",x);
    mutex=mutex+1;
}
void consumer() {
    mutex = mutex-1;
    full_slots=full_slots-1;
    empty_slots=empty_slots+1;
    printf("Item removed by consumer : %d\n",x);
    x=x-1;
    mutex=mutex+1;
}

int main() {
int option, i;
    printf("\n 1. Producer \n 2. Consumer \n 3. Exit \n");
    #pragma omp critical
    while (1) {
        printf("Enter the option to be executed: ");
        scanf("%d", &option);
        if (option ==1) {
            if ((mutex==1) && (empty_slots !=0)) {
                producer();
            }
            else {
                printf("Buffer is full\n");
            }
        }
        if (option == 2){
            if ((mutex==1) && (full_slots !=0)) {
                consumer();
            }
            else {
                printf("Buffer is empty\n");
            }
        }
        if (option == 3){

```

```
    exit(0);  
    break;  
    }  
}  
}  
*/
```