

<<interface>>

+Price: double <<get>>

+Calories: double <<get>>

+SpecialInstructions: List<string><<get>>

IOrderItem

<u>Menu</u>

+Entrees():IEnumerable<IOrderItem> <<get>>

+FullMenu():IEnumerable<IOrderItem> <<get>>

+Sides():IEnumerable<IOrderItem> <<get>> +Drinks():IEnumerable<IOrderItem> <<get>>

