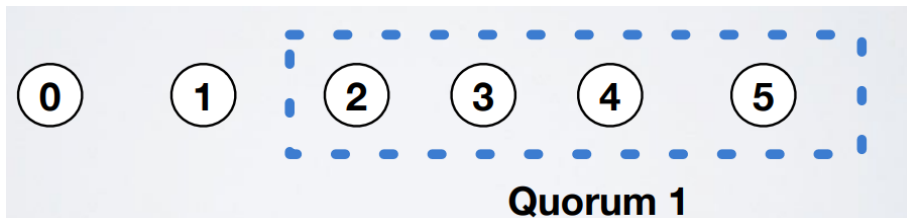


7. QUORUM

Quorum Definition and Properties

We have n processes in our set of total processes P , **a quorum is any subset of P of size at least:**

$$\frac{n}{2} + 1 = \text{Majority}$$



property: any two quorums intersect in at least one process (suppose two quorums do not intersect, then they have all distinct processes. This implies $|P| > n$)

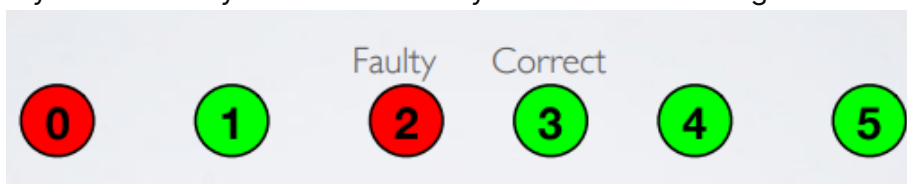
If we have:

- C : set of correct processes.
- F : set of faulty processes.

We don't know who is in C and who is in F but if we assume $f < \frac{n}{2}$ (Majority of the processes are in C), then we can say that:

Any quorum Q of P contain at least one correct process (C is a quorum, Q is a quorum too. Two quorums intersect in at least one process).

Example: takes 4 processes at random, at least one of them will be green. Protip: it works even if you first take your set and then you decide which is green and which is red.



Implementation in Fail-Silent

Implements **URB** and uses **BEB**.

We need to assume a majority of correct processes.

Majority-Ack:

Algorithm 3.5: Majority-Ack Uniform Reliable Broadcast

Implements:

UniformReliableBroadcast, **instance** *urb*.

Uses:

BestEffortBroadcast, **instance** *beb*.

// Except for the function *candeliver*(\cdot) below and for the absence of $\langle \text{Crash} \rangle$ events
// triggered by the perfect failure detector, it is the same as Algorithm 3.4.

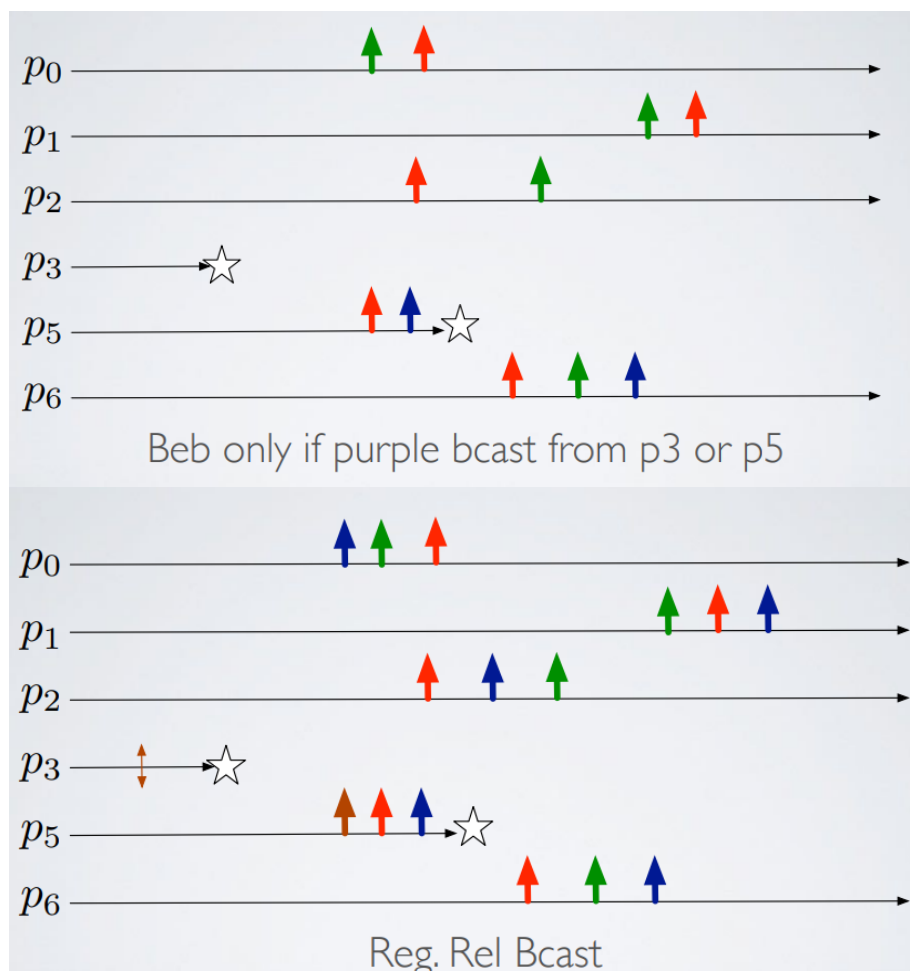
function *candeliver*(m) **returns** Boolean **is**

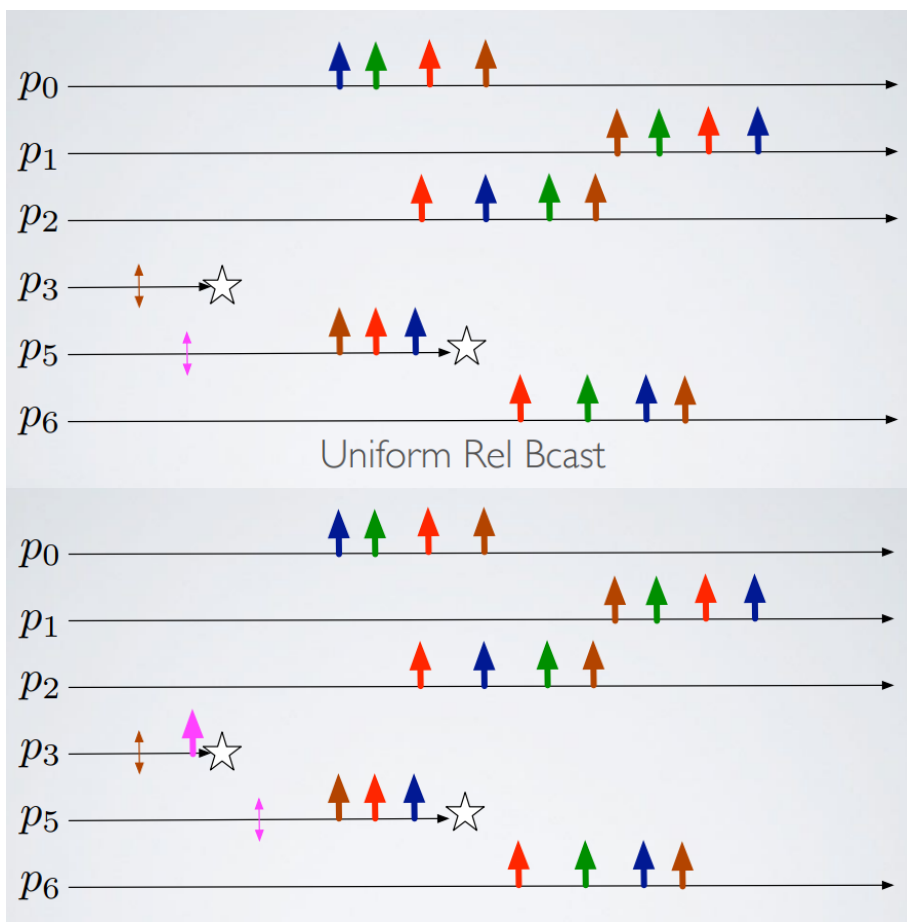
return $\#(\text{ack}[m]) > |F|$

if I reach the threshold is fine but can happen that the number of ACK will never be reached
(if $|F| > n/2$ and I wait for $|F|+1$ I will wait forever once everyone in F crashed. This means that
the validity will never be satisfied)

We can use perfect failure detector:

Examples





Ordered Communications

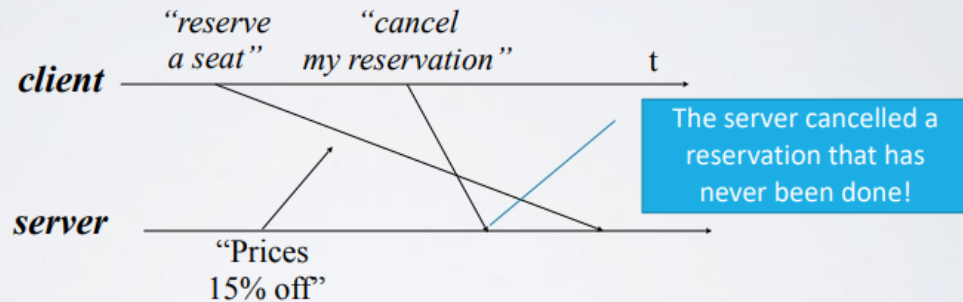
- Define guarantees about the order of deliveries inside group of processes
- Type of ordering:
 - Deliveries respect the FIFO ordering of the corresponding send
 - Deliveries respect the Causal ordering of the corresponding send
 - Delivery respects a total ordering of deliveries (atomic communication, we will see them after consensus)

ADVANTAGES OF ORDERED COMMUNICATION

Orthogonal TO reliable communication.

- Reliable broadcast does not have any property on ordered delivery of messages

This can cause anomalies in many applicative contexts



"Reliable ordered communication" are obtained adding one or more ordering properties to reliable communication

FIFO BROADCAST

can be regular or uniform

properties

first 4 properties = RB

FRB5 (FIFO Delivery): if some process broadcast message m_1 before it broadcasts message m_2 , then no correct process delivers m_2 unless it has already delivered m_1 .

upon event $\langle frb, Init \rangle$ do

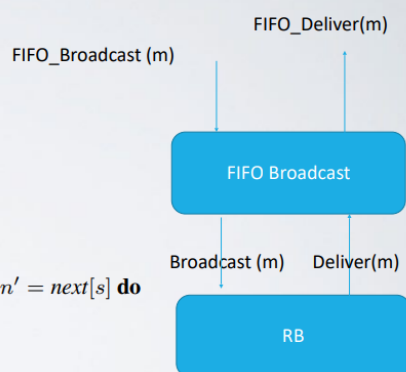
$lsn := 0;$
 $pending := \emptyset;$
 $next := [1]^N;$

upon event $\langle frb, Broadcast \mid m \rangle$ do

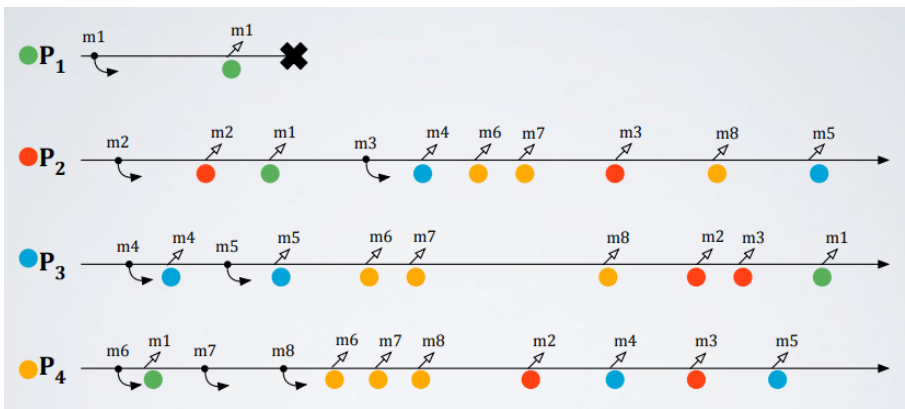
$lsn := lsn + 1;$
trigger $\langle rb, Broadcast \mid [DATA, self, m, lsn] \rangle;$

upon event $\langle rb, Deliver \mid p, [DATA, s, m, sn] \rangle$ do

$pending := pending \cup \{(s, m, sn)\};$
while exists $(s, m', sn') \in pending$ such that $sn' = next[s]$ **do**
 $next[s] := next[s] + 1;$
 $pending := pending \setminus \{(s, m', sn')\};$
trigger $\langle frb, Deliver \mid s, m' \rangle;$

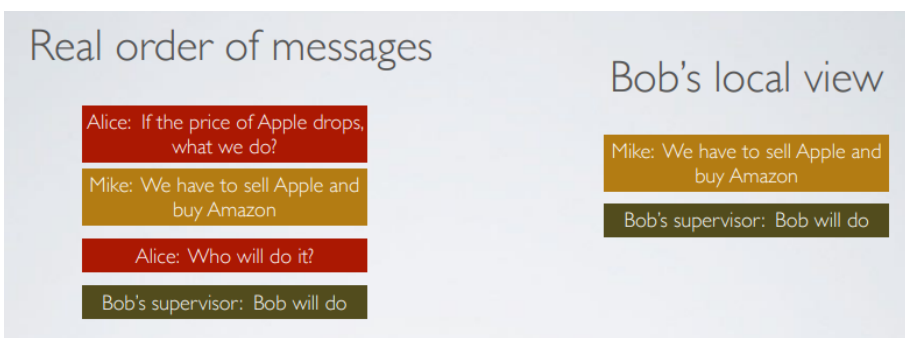
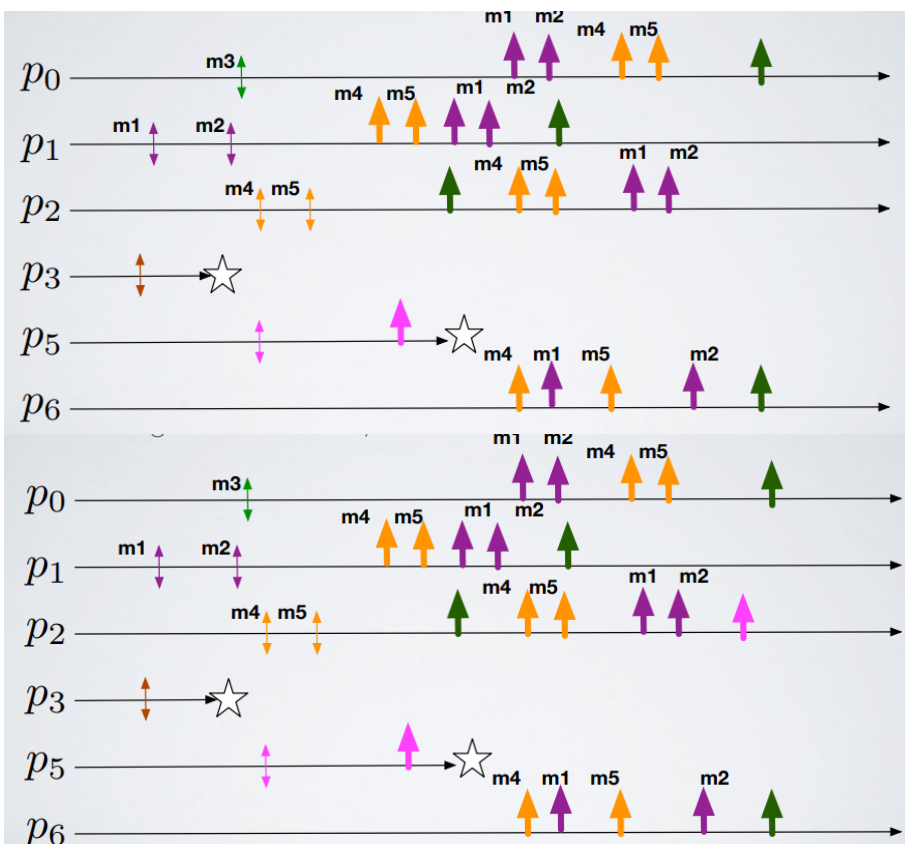


Example:



FIFO RELIABLE BROADCAST:

FIFO property is orthogonal with reliability guarantees (you can be FIFO but not regular nor uniform):



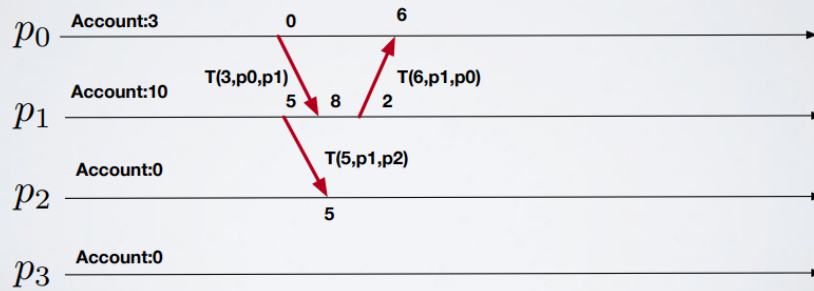
Example:

Money Transaction:

$T(\text{MoneyQuantity}, \text{SourceAccount}, \text{DstAccount})$.

Simple Check:

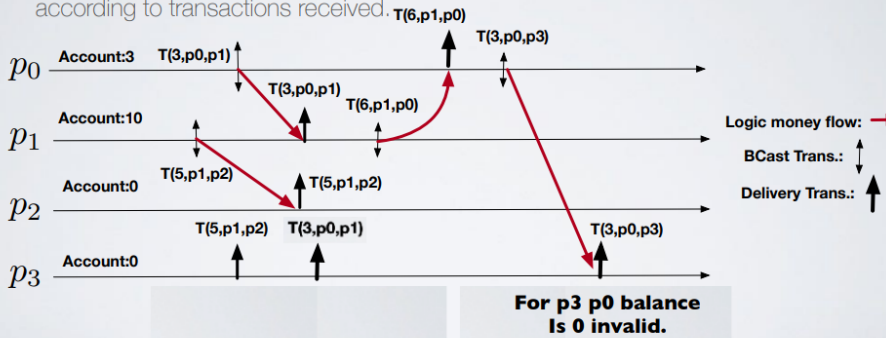
T is valid, at logical time t, if $\text{SourceAccount} - \text{MoneyQuantity} \geq 0$.



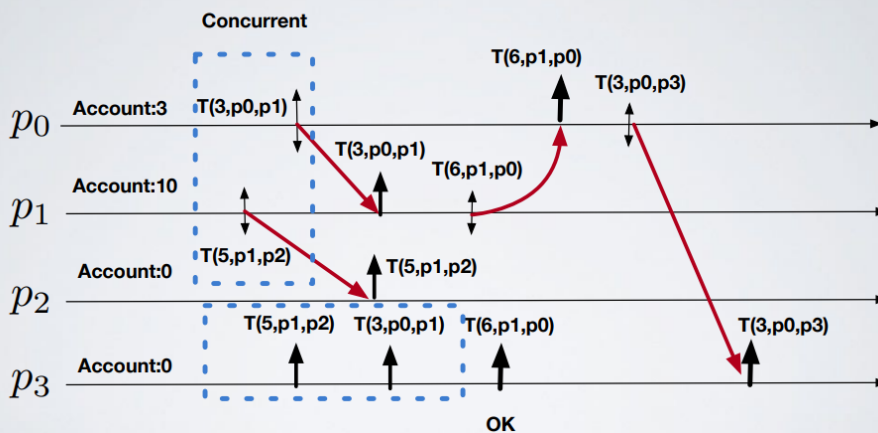
Simple Check: T is valid, at logical time t, if $\text{SourceAccount} - \text{MoneyQuantity} \geq 0$.

Distributed implementation:

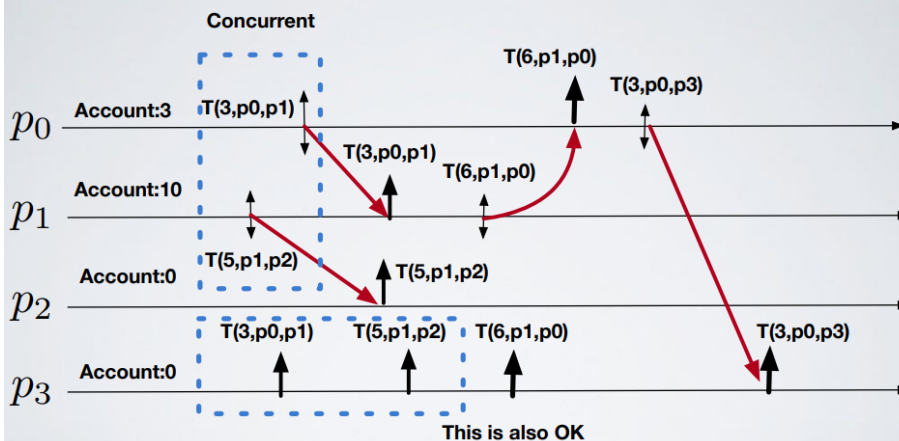
- At the beginning each one knows the balance of others.
- Uniform FIFO broadcast each transaction. Update your view of the world according to transactions received.



Happened-before



Happened-before



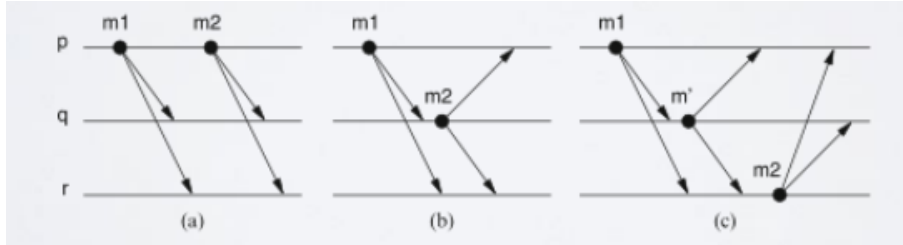
CAUSAL ORDER BROADCAST

Guarantees that messages are delivered such that they respect all cause–effect relations.

Causal order is an **extension of the happened-before relation**.

A message m_1 may have potentially caused another message m_2 (denoted as $m_1 \rightarrow m_2$) if any of the following holds:

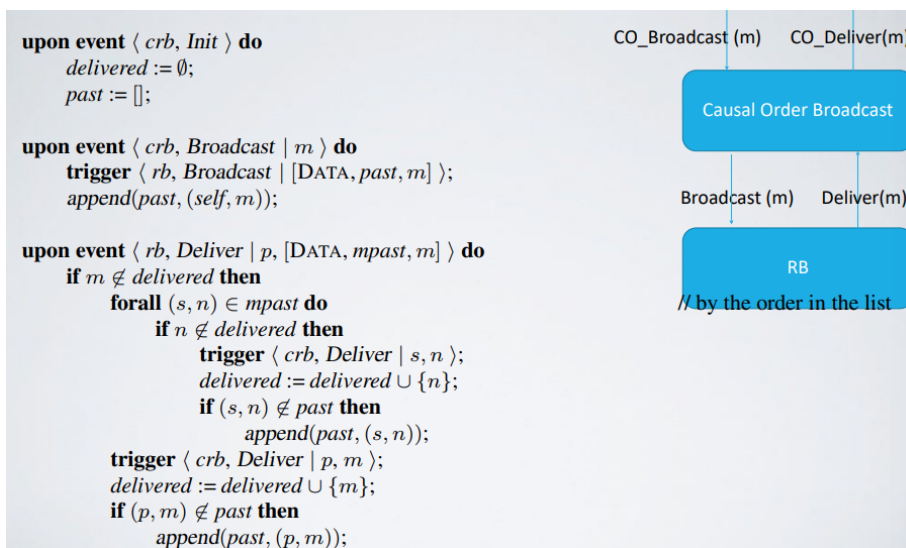
- some process p broadcasts m_1 before it broadcasts m_2 .
- some process p delivers m_1 and subsequently broadcasts m_2 .
- there exists some message m' such that $m_1 \rightarrow m'$ and $m' \rightarrow m_2$



NO-WAIT Casual Reliable Broadcast (NO-Wait CRB)

Properties:

- **CRB1-CRB4** = RB1-RB4
- **CRB5** (Causal Delivery): : For any message m_1 that potentially caused a message m_2 , i.e., $m_1 \rightarrow m_2$, no process delivers m_2 unless it has already delivered m_1 .



example:

