# **CLOUD COMPUTING**

THE RETURN OF UTILITY COMPUTING

#### THE RETURN OF UTILITY COMPUTING

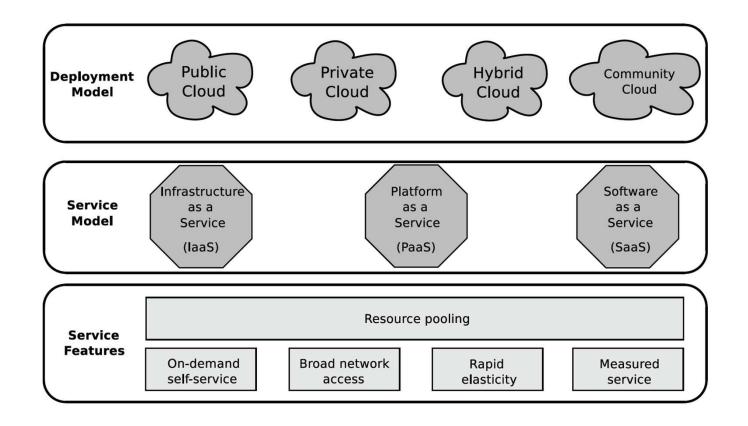
 "If computers of the kind I have advocated become the computers of the future, then computing may someday be organized as a public utility just as the telephone system is a public utility... The computer utility could become the basis of a new and important industry." (John McCarthy, Turing Award, 1961)

#### John McCarthy

(1927–2011) received the Turing Award in 1971 and was the inventor of Lisp and a pioneer of timesharing large computers. Clusters of commodity hardware and the spread of fast networking have helped make his vision of timeshared "utility computing" a reality.



#### NIST DEFINITION OF CLOUD COMPUTING



#### **DEPLOYMENT MODELS**



Public Cloud

 The cloud is provisioned for open use by the general public



Private Cloud

 The cloud infrastructure is provisioned for exclusive use by a single organization.



Community Cloud

 The cloud infrastructure is a composition of two or more distinct cloud infrastructures



Hybrid Cloud

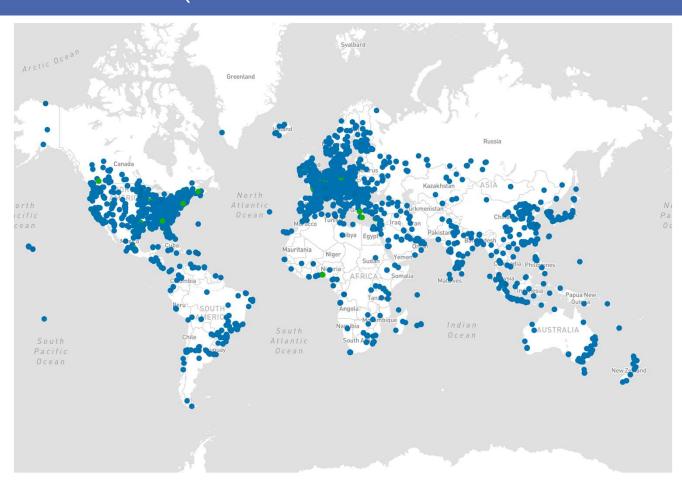
 The cloud infrastructure is a composition of public and private clouds



#### PRIVATE CLOUD VS # DATA CENTER

- There are many datacenter in the world (see <a href="https://www.datacentermap.com/">https://www.datacentermap.com/</a>)
- Some of them offers a housing or co-location service
- However, a data center does not necessarily imply a private cloud computing model
- This requires considering how computing resources are managed, as discussed next

# DATA CENTER MAP (HTTPS://WWW.DATACENTERMAP.COM/)



## **SERVICE MODELS**



laaS Infrastructure as a Service



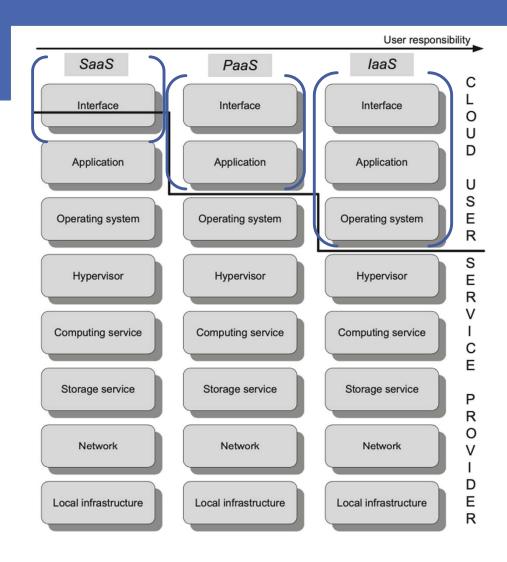
PaaS: Platform as a Service



SaaS: Software as a Service

#### **SERVICE MODEL – LAYERS**

- The layered scheme represents the different components of an information system that provides a service.
- Any layer uses the layer below..
- laaS Provides the highest flexibility and control
  - Allows to provision (virtualized) hw (such as servers, networks, ..) very quickly, scale them, shutdown, etc
  - Example: VM provisioned in some minute
- PaaS offers a way to develop sw without warrying about any management issue (os updates, patching,)...
  - Example: a sw that allows to create a web site
- SaaS is a full sw that the providers runs for the user
  - Example: email

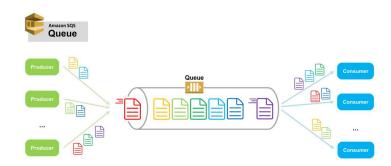


#### THE INITIAL COMPUTING SERVICE FROM AWS

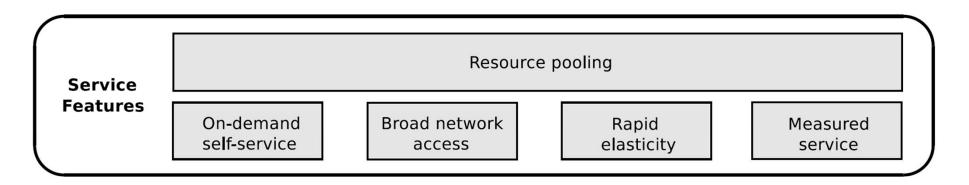
- Cloud computing age started in 2006 with Amazon Web Services (AWS)'s Elastic Cloud Computing (EC2) and Simple Storage Systems (S3), plus a Simple Queue Service (SQS)
- EC2 service allows to use provision size variable VMs
- S3 is an object storage service (data are stored as objects into beckets), e.g. images, or web site.
   Ensure scalability, data availability, security
- SQS, messaging system used to connect other components







#### **SERVICE FEATURES**



# Resource pooling

Computing resources are pooled to serve multiple consumers.

# On-demand self-service

Consumer can provision computing capabilities automatically.

# Broad network access

Capabilities are available and accessed over the network.

# Rapid elasticity

Capabilities can be elastically provisioned to scale with demand.

# Measured service

Automatically controlled and optimized resources with metering.

#### MORE ABOUT THE NAME

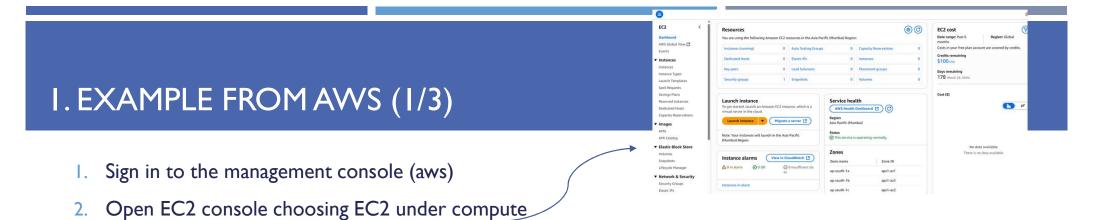
- The name "Cloud Computing" evokes the cloud as an iconic representation of the Internet (a cloud is often used to represent a network), and computing to indicate the resources required to perform computation, such as storage, CPUs, and memory.
- In simple terms, cloud computing refers to the shift of computing from a single server or data center to an equivalent service accessed via the Internet.

#### 1. ON-DEMAND SELF-SERVICE

- The on-demand service feature refers to the ability to consume the computing facility as much as needed at any
  moment, i.e., through a user-friendly UI or programmatically, e.g. python script, or Infrastructure as Code (IaC)
- The requested cloud services is provisioned in a short period of time and without any need of human intervention at vendor's end.

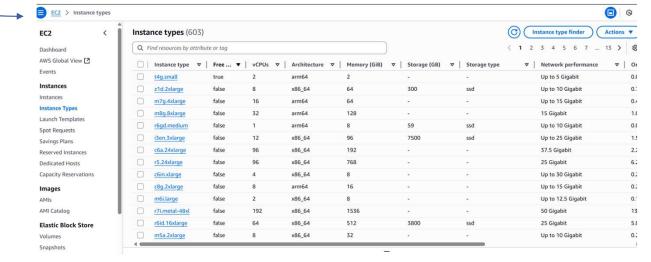
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2 | "Resources": {
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6 | "AvailabilityZone": "us-east-la",
7 | "InstanceType": "c3.large"
8 | }
9 | }
10 | }
```

```
Get started Service guides Developer tools Al resources
▼ AWS::EC2::Instance
    BlockDeviceMapping
                               JSON
    CouOptions
                                   "Type" : "AWS::EC2::Instance",
                                   "Properties" : {
                                       "AdditionalInfo" : String,
                                       "Affinity" : String,
                                       "AvailabilityZone" : String,
    EnaSrdSpecification
                                       "BlockDeviceMappings" : [ BlockDeviceMapping, ... ],
                                       "CpuOptions" : CpuOptions.
    EnclaveOptions
                                       "CreditSpecification" : CreditSpecification
    HibernationOptions
                                       "DisableApiTermination" : Boolean.
                                       "EbsOptimized" : Boolean,
                                       "ElasticGpuSpecifications" : [ ElasticGpuSpecification, ... ],
                                       "ElasticInferenceAccelerators" : [ ElasticInferenceAccelerator, ... ],
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                                       "Ipv6Addresses" : [ InstanceIpv6Address, ... ],
```

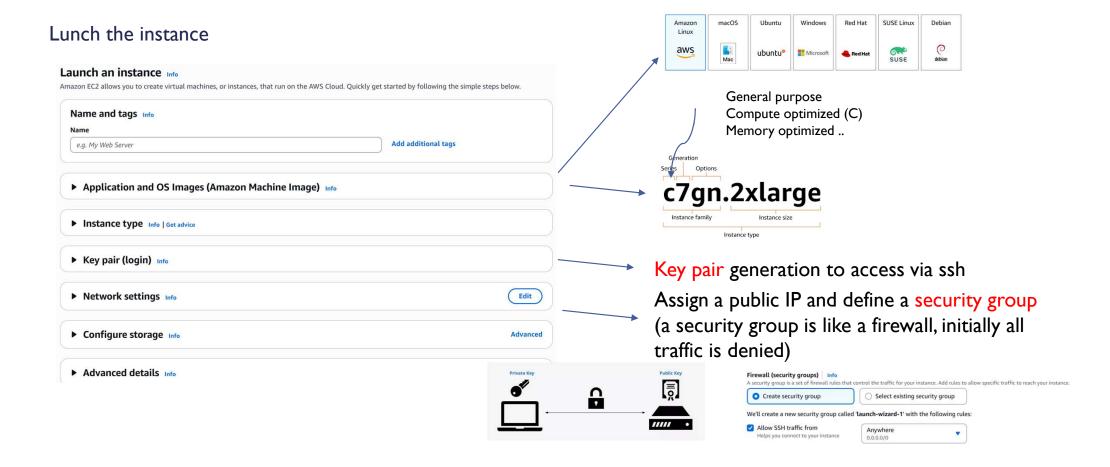


3. Select a AWS Region

4. Lunch the instance

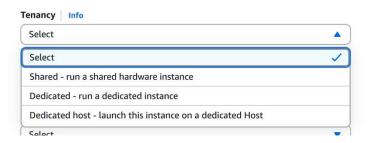


#### I. EXAMPLE FROM AWS (2/3)



#### I. EXAMPLE FROM AWS (3/3)

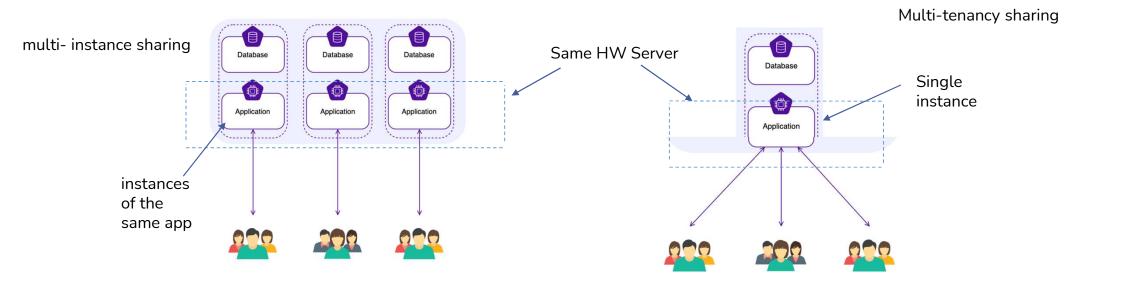
- Among other aspects, in the advanced setting is it possible to specify the Tenancy option
- Shared tenant: default, means that the VM shares the same HW with other tenants from which it is isolated
- Dedicated Instance: the instance run on HW only used by the customer
- Dedicated Host: the customer has full visibility of the underlying hardware. In particular, it allows the use of licensed software with hardware-based licensing requirements, by bringing your own licenses (BYOL).



#### 2. RESOURCE POOLING

- The provider manages its computing resources as a pool, accessed by all the users
- Even if not mentioned in the NIST document multi-tenancy is very important in cloud computing
- Multi-tenancy means that multiple independent users (tenants), who are not related to each other, share the same application or infrastructure, while keeping their data and configurations logically isolated.
- In simple form it means that a single set of resources has multiple tenants who are not linked with each other.
- For example, web-server multi-tenancy means that the same server runs multiple unrelated sites
- Hardware resources are shared by tenant using hw virtualization

# 2. RESOURCE POOLING (MULTI-TENANCY)



#### 3. MEASURED SERVICE

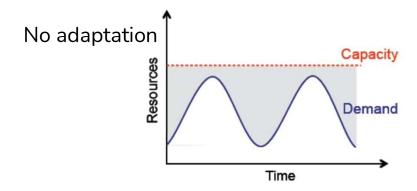
- Service Level Agreement (SLA): Formal agreement (contract) between a provider and a consumer of a service, defining
- Service Level Indicator (SLI): metric that can be monitored, e.g., response time, or uptime
- Service Level Objective (SLO): a predicate over a set of SLIs condition on a measure of a specific metric (e.g., mean response time <= 1 s)</li>
- penalty and/or compensation in case of SLA violation

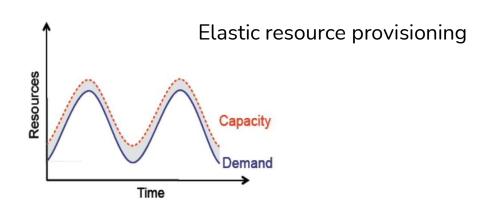
#### 3. MEASURED SERVICE

- Uptime: the most common SLI for Cloud services: https://uptime.is/
- Example of SLA is a fixed threshold on a single SLI,
- "monthly uptime percentage for a VM is at least 99.99%" (system-level indicator)
- "At least 90% or requests have a response time less than 100 ms" (application-level indicator)
  - Not given by cloud providers

#### 4. RAPID ELASTICITY

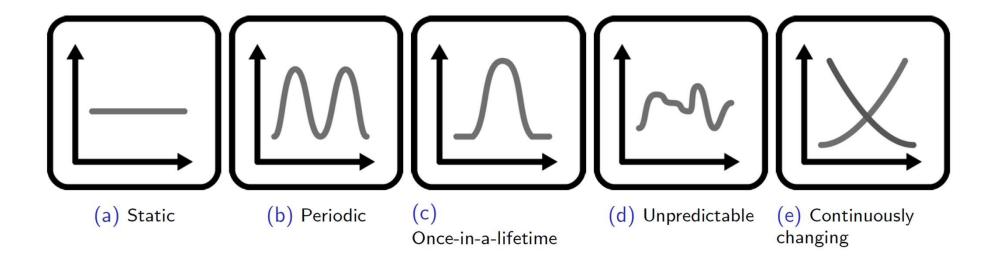
 Elasticity is the degree to which a system can adapt to workload changes by provisioning and de-provisioning resources in an autonomic manner, such that at each point in time the available resources match the current demand as closely as possible



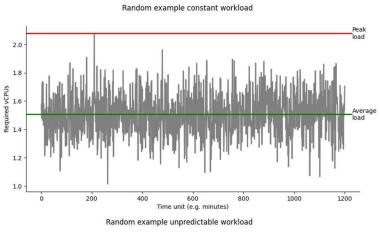


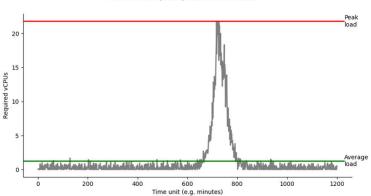
#### 4. RAPID ELASTICITY – TYPE OF WORKLOADS

The demand of service can change in different ways

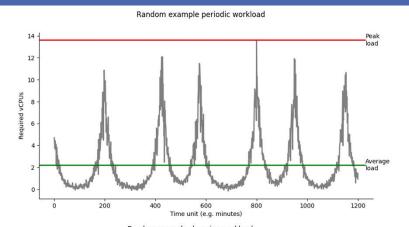


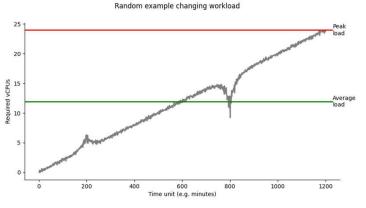
# 4. RAPID ELASTICITY – TYPE OF WORKLOADS



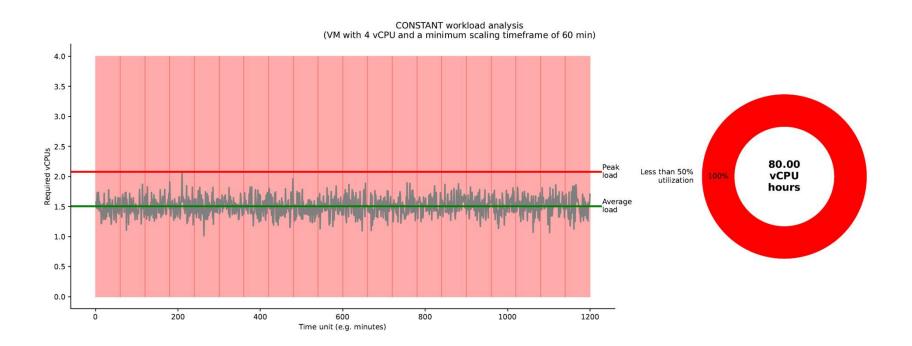








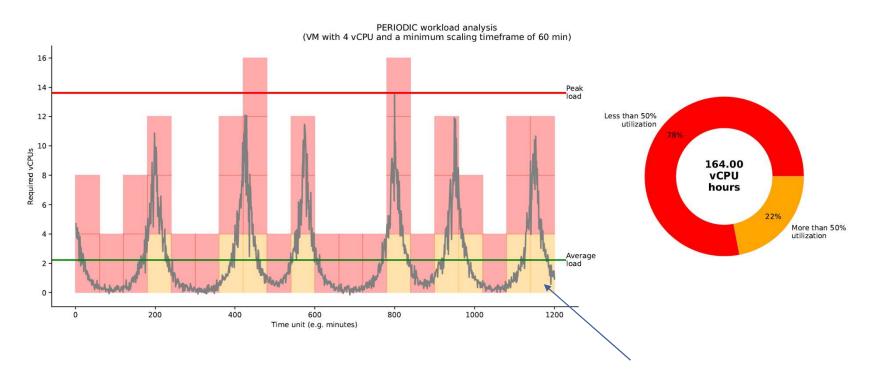
#### 4. RAPID ELASTICITY – TYPE OF WORKLOADS: CONSTANT



1200 min = 20 hours

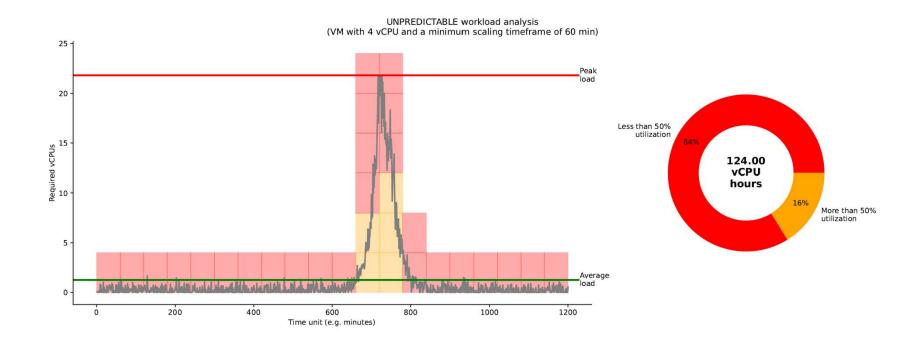
 $4 \text{ CPU} \times 20 = 80 \text{ CPU}$ 

## 4. RAPID ELASTICITY – TYPE OF WORKLOADS: PERIODIC

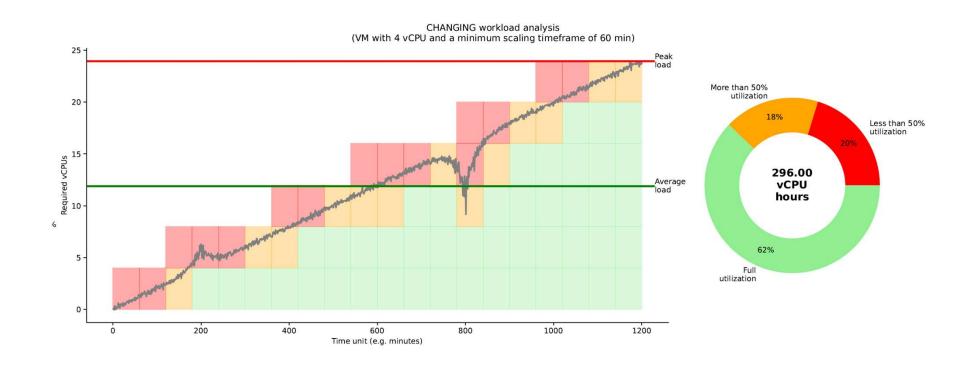


More than half vCPU are used

## 4. RAPID ELASTICITY – TYPE OF WORKLOADS: UNPREDICTABLE

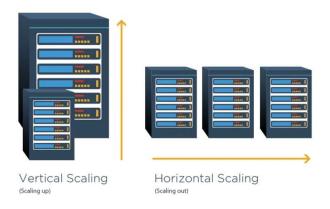


# 4. RAPID ELASTICITY – TYPE OF WORKLOADS; CHANGING (REGULAR)

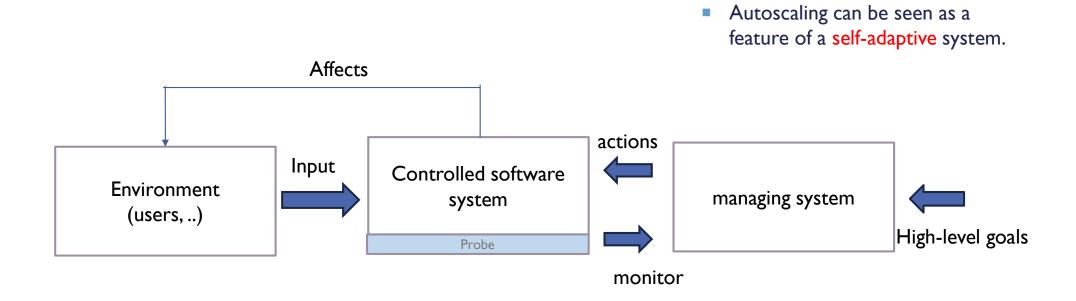


#### **ELASTICITY AND AUTO-SCALING**

- Goal: allocate the minimum number of instances that meet the required SLA (this is called horizontal scaling)
- But how?
- Unless the traffic is regular (e.g. periodic), the main strategy is to forecast the demand of resources
- Then, scaling can be done manually (not practical) or automatically
- Automatic scaling aka auto-scaling can be seen as a feature of self-adaptive software systems



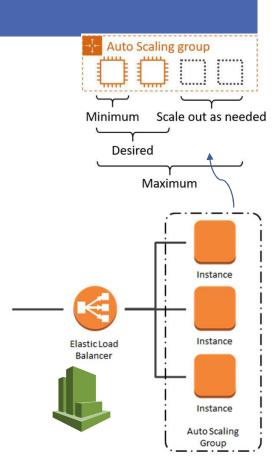
#### MORE ON AUTO-SCALING



Conceptual model of a self-adapting system

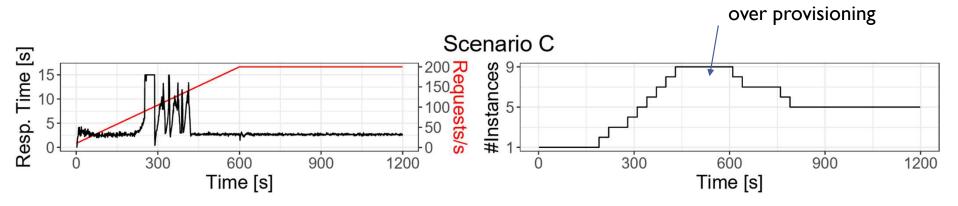
#### **EXAMPLE: AUTOSCALING IN AWS**

- EC2 Autoscaling is a service that automatically scales the capacity of EC2 up or down according to user-defined monitored conditions
- For example, the number of replicas can be increased during a spike in the application workload to meet the performance requirements and scaled down when the workload decreases
- The autoscaling Service defines the policy to follow(how to add/remove replicas)
  - if average CPU utilization of all instances > 70% in last 1 minute, then add 1 new instance
  - if average CPU utilization of all instances is <35% in last 5 min, then remove 1 instance
- It also requires
- A load balancer service to distribute requests (Elastic Load Balancing, ELB)
- A monitoring service (CloudWatch)
  - Metric to monitor (avg CPU, connection bandwidth)
- Instances must belong to a group (Auto Scaling group)



## **AUTOSCALING (OVER-PROVISIONING)**

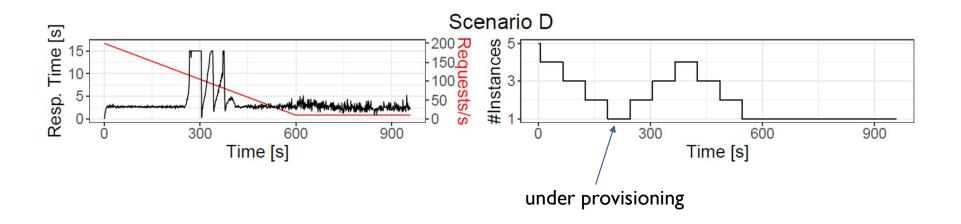
- Although auto-scalers are indispensable parts of modern cloud deployments and determine the service quality and cost of a cloud application in dynamic workloads, effective tuning is not trivial.
- The following plots report an experiment of an auto-scaler taking 30 s to scale and a new instance is lunched if the CPU load is higher than 80%, and removed if less than 25%. This result in over-provisioning because when the traffic is low again the number of replicas remains high to 5. The auto-scaler takes a new decision before the effect of the previous decision is visible (see \* for details)



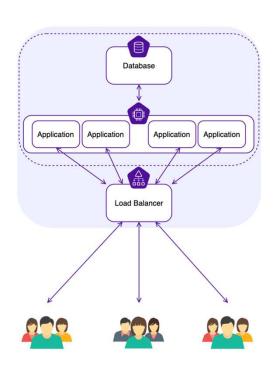
(\*) Strasser et al., Autoscaler Evaluation and Configuration: A Practitioner's Guideline, ICPE 2023 https://research.spec.org/icpe\_proceedings/2023/proceedings/p31.pdf

## **AUTOSCALING (UNDER-PROVISIONING)**

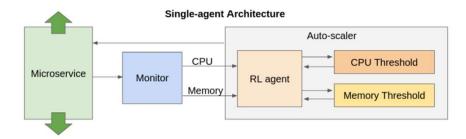
In this case the load decreases linearly, the auto-scaler initially removes too many replicas (the deploy time is 60 s) and then it adds replicas again



#### **AUTO-SCALING CHALLENGES**

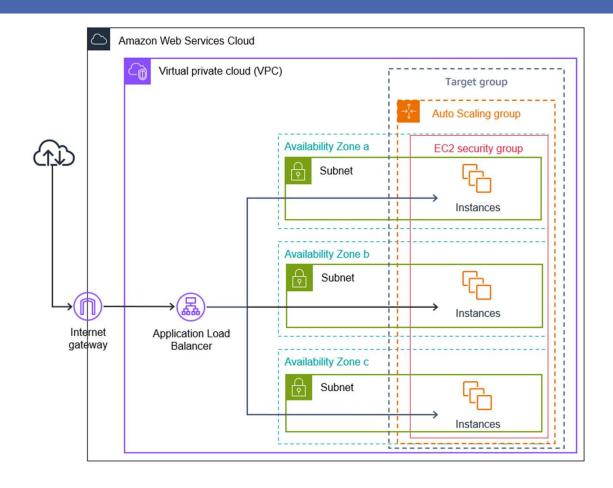


- Scaling a stateful service is even more challenging.
- In recent years, ML based auto-scaler is becoming studied
- Reinforcement Learning seeks to identify the optimal scaling policy,
   e.g. it modifies the thresholds



#### ANOTHER EXAMPLE IN AWS

- An Availability Zone (AZ) in AWS is one or more physically separate data center facilities within an AWS geographic region.
- Each AZ is designed to be independent and isolated from failures that could affect other AZs in the same region, providing high availability and fault tolerance.
- For example, in Europe there are 24 zones



#### **CLOUD MONITORING**

- Goal: track health of system and services deployed
- Tools allow to measure system-oriented metrics (CPU utilization, Disk utilization and throughput MB/s, Memory-use, free-memory, Network interface)
  - Most providers offer monitoring tools (CloudWatch); other tools exist (e.g., Prometheous)
- Hard to measure application-oriented metrics, like the response time
- SLA sometimes not clear, e.g. Availability is an average and hides short outages over a long mean
- Not easy to detect SLA violation
- Data durability never 100% (it's the user responsibility)

#### 5. BROADBAND ACCESS

 Cloud resources accessed over Internet using standard access mechanisms that provide platformindependent access, e.g. published service interface/API

## MAIN CLOUD PROVIDERS























