



Objectives of CF – Design Applications

Purpose:

To learn pivotal cloud foundry 12-Factor Applications

Product:

- 12-Factor Applications
- Design Guidelines

Process:

 To learn 12-Factor Applications and design guidelines of Cloud Foundry to develop Cloud Applications.



Table of Contents

- 12-Factor Applications
- Design Guidelines
 - Application architecture concerns:
 - Load Balancing / Session Management
 - Local file system
 - Port Limitations



12-FACTOR APPLICATIONS



- http://12factor.net
- Outlines architectural principles for modern apps
 - Focus on scaling, continuous delivery, portable and cloud ready



I. Codebase

One codebase tracked in SCM, many deploy

II. Dependencies

Explicitly declare and isolate dependencies

III. Configuration

Store config in the environment

IV. Backing Services

Treat backing services as attached resources

V. Build, Release, Run

Strictly separate build and run stages

VI. Processes

Execute app as stateless processes

VII. Port binding

Export services via port binding

VII. Concurrency

Scale out via the process model

IX. Disposability

Maximize robustness with fast startup and graceful shutdown

X. Dev/ prod parity

Keep dev, staging, prod as similar as possible

XI. Logs

Treat logs as event streams

XII. Admin processes

Run admin/ mgmt tasks as one-off processes



I. Codebase

One codebase tracked in SCM, many deploy

II. Dependencies Explicitly declare and isolate dependencies

III. Configuration
Store config in the
environment

- Codebase
 - An application has a single codebase
 - Multiple codebase = distributed system (not an app)
 - Each component in a codebase can (should) be an app
 - Tracked in version control
 - Git, Subversion, Mercurial, etc.
 - Multiple deployments
 - i.e development, testing, staging, production, etc.



I. Codebase

One codebase tracked in SCM, many deploy

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Dependencies

- Packaged as jars (java), RubyGems, CPAN (Perl)
- Declared in Manifest
 - Maven POM, Gemfile / bundle exec, etc.
- No reliance on specific system tools
 - i.e Linux tool not available on windows



I. Codebase

One codebase tracked in SCM, many deploy

II. Dependencies

Explicitly declare and isolate dependencies

III. Configuration

Store config in the environment

Configuration

- Separate from the <u>code</u>
- Also separate from the application
 - i.e. DB credentials; hostnames, passwords
 - Acid test could the code base be made open source?
 - Internal writing (i.e. Spring Configuration) considered part of codebase.
- Environment variables recommended.



IV. Backing Services

Treat backing services as attached resources

V. Build, Release, Run Strictly separate build and run stages

VI. Processes

Execute app as stateless processes

- Backing Services
 - Service consumed by app as part of normal operations
 - DB, Message Queues, SMTP servers
 - May be locally managed or third-party managed
 - Services should be treated as resources
 - Connected to vis URL / Configuration
 - Swappable (change in memory DB for MySQL)



IV. Backing Services
Treat backing services
as attached resources

V. Build, Release, Run Strictly separate build and run stages

VI. Processes
Execute app as
stateless processes

- Build, Release, Run
 - Build stage converts codebase into build (version)
 - Including managed dependencies
 - Release stage build + config = release
 - Ready to run
 - Run Runs app in execution environments



IV. Backing Services
Treat backing services
as attached resources

V. Build, Release, Run Strictly separate build and run stages

VI. Processes
Execute app as
stateless processes

Processes

- One or more discrete running processes
- Stateless
 - Processes should not store internal state (HTTP Sessions)
- Shared Nothing
 - Data needing to be shared should be persisted
- Memory / local tmp storage considered volatile
- Processes may intercommunicate via messaging / persistent storage



VII. Port binding

Export services via port binding

VII. Concurrency
Scale out via the
process model

IX. Disposability

Maximize robustness
with fast startup and
graceful shutdown

- Port binding
 - App should not need a "Container"
 - Java App Server, Apache HTTPD for PHP ...
 - PaaS now takes that role
 - Apps should export HTTP as a service
 - Define as a dependecncy (#2)

Tornado (Python), Thin (Ruby), embedded Jetty/Tomcat (Java)

- Execute at runtime
- One App can become another App's service (#4, #6)



VII. Port binding
Export services via port binding

VII. Concurrency
Scale out via the
process model

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- Concurrency
 - Processes are first class citizens
 - Like Unix service daemons
 - Unlike Java threads
 - Individual processes are free to multithread
 - BUT a VM can only get so large (vertical scaling).
 - Must be able to span multiple machines (horizontal scaling)



VII. Port binding
Export services via port binding

VII. Concurrency
Scale out via the
process model

IX. Disposability
Maximize robustness
with fast startup and
graceful shutdown

- Disposability
 - Processes should be disposable
 - Remember, they're stateless!
 - Should be quick to start and stop
 - Should exit gracefully / finish current requests.
 - Or should be idempotent / reentrant
 - Enhances scalability and fault tolerance
 - Design crash-only software



X. Dev/ prod parity

Keep dev, staging, prod as similar as possible

XI. Logs Treat logs as event streams

XII. Admin processes
Run admin/ mgmt tasks
as one-off processes

- Development, Staging, Production should be similar
 - Dev / prod environments often different
 - Tool gap dev use SQLLite / Nginx prod uses Apache/ Oracle
 - Personnel gap developers develop, admins deploy
 - Time gap (development over weeks / months)
 - Keep differences minor
 - Reduce tool gap use same software
 - Reduce time gap small changes & continuous deployment
 - Reduce personnel gap involve developers in deployment and monitoring



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- Logs are streams of aggregated, time –ordered events
 - Apps are not concerned with log management
 - Just write to sysout.
 - Separate log managers handle management
 - Logging as a service
- Can be managed via tools like papertrail, Splunk ...
 - Log indexing and analysis



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- Admin Processes / Management Tasks Run as One-Off Processes.
 - DB Migrations, one time scripts, etc.
 - Use same environment, tool, language as application processes

- REPL

Read – Eval – Print Loop = command-shell for running non-interactive shell scripts

Design Guidelines

- Application Architecture
 - Application architecture concerns:
 - Load Balancing / Session Management
 - Local file system
 - Port Limitations



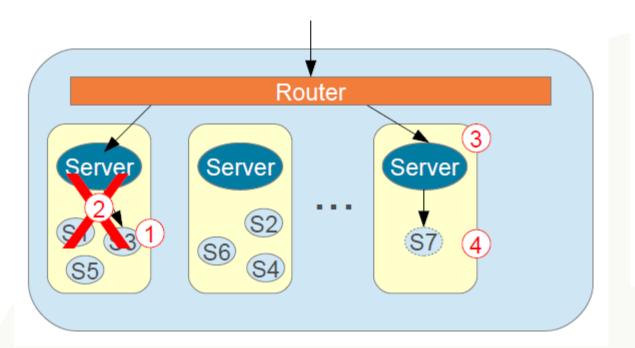
Load Balancing Router

- CF Router provides automatic load balancing
 - When >1 instance
 - Uses HAProxy http://www.haproxy.org
- Sticky Session based on JSESSIONID parameter
 - Works automatically for Java Web apps
 - Other technologies need extra steps



Session Management

- Based on sticky sessions, managed by Router
- Session is NOT persisted between instances.
 - If an instance fails, those sessions are lost.



- 1 Requests stick to previous session
- 2 Server dies
- (3) New container & server started
- 4 New session old session lost

Session Management

- Session use best avoided
 - In order to achieve massive scaling
 - Easy for RESTful servers
- If sessions are essential
 - Add persistent session management
 - For example: Gemfire cache
 - Move session-data to light-weight persistent store
 - Such as Redis key-value store



Local File Access

- Apps should not attempt to access the local file system
 - Short lived, not shared
- Instead, use Service abstraction when flat files are needed
 - Amazon S3, Google Cloud Storage, Dropbox or Box
 - Examples: file uploading
 - File Storage as a Service is coming
- Or consider using database
 - Redis: Persistent, in memory data
 - Mongo DB: JSON document storage



Logging

 Loggregator will automatically handle all output logged to sysout or syserr

- Don't use log files
 - Local file system is generally not available
 - Loggregator will NOT handle files made to the file system or other sources
 - Write to sysout instead
 - Or consider writing log records to a fast, NoSql database
 - Can now be queried



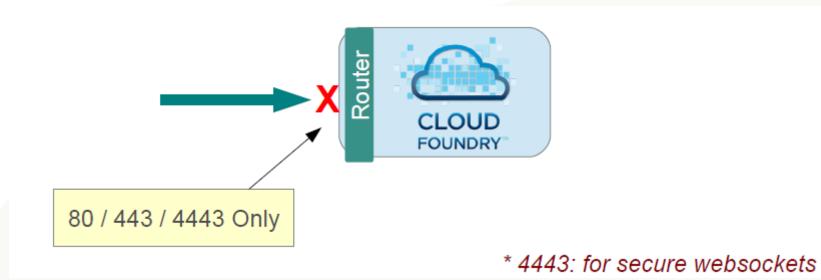
Resources

- All needed resources should be available via classpath
 - Example: use classpath: resource in Spring
- File resource not available
 - Short lived / not shared
- Place configuration in classpath: resources
 - Spring MVC supports static web-resources in jars
 - Such as CSS, HTML, images, ...



Port Limitations

- Port usage currently limited to HTTP and HTTPS
 - Only 80, 443 and 4443* open to incoming traffic
 - Outgoing traffic controlled by Security Groups
 - Cloud Foundry Router only supports these protocols





Recap

12-Factor

logging

local files

Session management

resource

port









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