

CS61A Discussion #04

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Nonlocals & Mutation



General Comments from the Survey

- More Practice!
 - Midterm Problems?!?!
- Keep up with the Live Coding!
- Try to finish Discussion worksheet?
 - This one is kinda hard :(I'm sorry, but I'll try to pick the important questions to go over.
- Slides?
 - It's on the website!
- Mixed reax from Explaining Practice Problems
 - Some want more / Some want less. I'll try to be more efficient :)
 - I'll also try to be more clear in my thought process

Agenda

- Nonlocals, Dictionaries, List Mutation
 - 1.2 (or 1.3), 2.1, 2.2, 3.1, 3.2

Attendance

Link: tinyurl.com/moondisc04

Secret Word: donewithmaps!

Nonlocals

- So far we were only allowed to modify variables in the current frame.
- Now you can modify variables in the parent frame!!
 - Except for Global Frame :(

Nonlocals

```
>>> def f(x):  
...     def g():  
...         x += 1  
...         return x  
...     return g  
...  
>>> f(1)()  
UnboundLocalError
```

```
>>> def f(x):  
...     def g():  
...         nonlocal x  
...         x += 1  
...         return x  
...     return g  
...  
>>> f(1)()  
2
```

Nonlocals - Confusing

```
>>> x = 1
>>> def f():
...     nonlocal x
...     return x + 1
...
SyntaxError
```

```
>>> def f():
...     x = 1
...     def g():
...         x = 2
...         def h():
...             nonlocal x
...             return x
...         return h
...     return g
...
>>> f()()()
2
```

Nonlocals - More Confusing

```
>>> def f():  
...     x = 1  
...     def g(x):  
...         nonlocal x  
...         return x  
...     return g  
...
```

SyntaxError

LIVE CODING!!!

Solve 1.2 OR 1.3?

List Mutations

```
>>> a = [1, 2, 3]
```

```
>>> a.append(4)
```

```
>>> a  
[1, 2, 3, 4]
```

```
>>> a.insert(2, 1)
```

```
>>> a  
[1, 2, 1, 3, 4]
```

```
>>> a.remove(1)
```

```
>>> a  
[2, 1, 3, 4]
```

```
>>> b = a.pop()
```

```
>>> a  
[2, 1, 3]
```

```
>>> b  
4
```

More List Mutations

```
>>> a = [1, 2, 3]
>>> b = a + [4, 5]
>>> a
[1, 2, 3]
>>> b
[1, 2, 3, 4, 5]
```

```
>>> a = [1, 2, 3]
>>> c = a
>>> c.append(4)
>>> c
[1, 2, 3, 4]
>>> a
[1, 2, 3, 4]
```

'is' VS '=='

```
>>> a = [1]
```

```
>>> b = [1]
```

```
>>> a is b
```

```
False
```

```
>>> a == b
```

```
True
```

```
>>> a = [1]
```

```
>>> b = a
```

```
>>> a is b
```

```
True
```

```
>>> a == b
```

```
True
```

```
>>> a = [1]
```

```
>>> b = a[:]
```

```
>>> a is b
```

```
False
```

```
>>> a == b
```

```
True
```

Is there a case where 'a == b' is False, but 'a is b' is True? Discuss!

Solve 2.1

Coding for List Mutations

```
>>> def cycle_push(lst):  
...     x = lst.pop()  
...     lst.insert(0, x)  
...  
>>> a = [1, 2, 3, 4]  
>>> cycle_push(a)  
>>> a  
[4, 1, 2, 3]
```

Solve 2.2

Dictionaries

```
>>> d = {}
```

```
>>> d[1] = 2
```

```
>>> d['a'] = abs
```

```
>>> d
```

```
{1: 2, 'a': <built-in function abs>}
```

Dictionaries with for loop

```
>>> d = {'a': 1, 'b': 2, 'c': 3}
```

```
>>> for key in d:
```

```
...     print(key, d[key])
```

```
...
```

```
a 1
```

```
b 2
```

```
c 3
```

Solve 3.1, 3.2