# Sp18 CS 61B Discussion 2

#### Welcome!

Wayne Li

wli2@berkeley.edu

https://wayne-li2.github.io/

#### Announcements

- Project 0 due 1/26, 11:59pm!
  - Come to OH! (Mine is Tuesday 1-3pm, SLC)

#### Before We Start...

- This section is an exam prep section! Plan accordingly.
  - Spend the next few weeks attending different discussions to find your favorite TA.
  - Please find a TA that suits your learning style! Don't worry, we won't be offended:)

# "Quiz" Time!

#### **Quiz Directions**

- Please also neatly put your email address outside the name box if you want to be emailed!
- Bubble number 41.

## FunZone

## What Happens when NBody Meets Real Life

- https://www.cio.com/article/2368489/government/887
  16-8-famous-software-bugs-in-space.html
- https://en.wikipedia.org/wiki/List\_of\_software\_bugs#S
  pace

## What Happens when NBody Meets Real Life

- 1996: Cluster satellite self-destructs
  - Overflow error strikes again.
  - Tries to calculate velocity as a 64-bit floating point (like what we did).
  - Then converts number to 16-bit signed integer.
  - Take 61C for why exactly this is a bad idea.

## What Happens when NBody Meets Real Life

- 1996: Cluster satellite self-destructs
  - In floating point, 8 bits represent the exponent of a number in sci notation (from 10<sup>-128</sup> to 10<sup>127</sup>)
  - No such thing in a 16-bit integer.
  - o Oops.

## Moral of the Story

- Test. Your. Code.
  - This is unit-testable!

#### We're Not Done

- 1999: Mars Climate Orbiter disintegrates
  - Ground software calculated with English measurements (pound force), sends to orbiter.
  - Orbiter software expects metric (Newtons).
  - o Oops.

## Moral of the Story

- Test. Your. Code.
  - This is unit-testable (easily...)

#### We're Still Not Done

- 1997 Mars Pathfinder: priority inversion error
  - Luckily corrected via software update, rover saved!
  - o Take CS 162 (OS) for this one.
- 2006: Mars Global Surveyor: memory allocation error
  - Blew up (oops).
  - o Take CS 61C / CS 162 for this one.

## **Onto Discussion**

#### Q1: Static Shock

Visualizer: <a href="https://goo.gl/YdB3Kf">https://goo.gl/YdB3Kf</a>

### Q2: Horse-o-Scope

Visualizer: <a href="https://goo.gl/QtmWYv">https://goo.gl/QtmWYv</a>

#### Q3: Give em the 'Ol Switcheroo

Visualizer: <a href="https://goo.gl/G5wPMX">https://goo.gl/G5wPMX</a>

#### Q4: Quik Maths

• Visualizer: <a href="https://goo.gl/mGWt5y">https://goo.gl/mGWt5y</a>