**CSC 478 Fall 2018 – Team #4: Poker Game**

**Test Coverage**

**Version 0.1**

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# Introduction

This is the testing coverage document for Team #4s poker game. This will show what unit testing we have put together.

# Unit Testing Method

We used JUnit for our unit testing.

# Unit Testing Coverage

Most of our testing is done through functional test cases, but we did get some coverage with the automated unit tests.

The unit tests cover 37.2% of the code in the project











