

.MODEL SMALL

.STACK 100H

.DATA

; DEFINE YOUR VARIABLES

; The .data section is where you define and allocate memory for

; your program's data variables. This section typically contains

; declarations for variables, constants, and strings that your program uses.

flag_array db 0,0,0,0,0

msg db 0ah,0dh, "Enter the password(8-20 length): \$"

invalid_msg db 0ah,0dh, "Invalid Password!\$"

strong_msg db 0ah,0dh, "Strong password!\$"

medium_msg db 0ah,0dh, "Medium password!\$"

weak_msg db 0ah,0dh, "Weak password!\$"

password db 20 DUP<?>

.CODE

; The .code section is where you place your program's executable

; instructions or code. It contains the actual assembly language

; instructions that perform tasks and computations.

MAIN PROC

MOV AX, @DATA

MOV DS, AX ; DS = 1000

; YOUR CODE STARTS HERE

start:

; Display prompt message

LEA DX, msg

MOV AH, 9

INT 21h

; Read password and length count

MOV SI,0

MOV AH,1

MOV BL,0

input_loop:

INT 21h

CMP AL,13

JE input_invalid

MOV password[SI],AL

```
    INC SI
    INC BL
    CMP BL,20
    JE input_valid
loop input_loop
```

```
input_invalid:
    CMP BL,8
    JGE input_valid
    LEA DX, invalid_msg
    MOV AH, 9
    INT 21h
    JMP start
```

```
input_valid:
    MOV DI,0
    CMP BL,12
    JLE weak_len      ; Bypassing strong password implication in flag array
    MOV flag_array[DI],31h
```

```
weak_len:
    MOV BH,00
    MOV CX,BX
    MOV SI,0
```

```
check_loop:
    MOV DL,password[SI]
    INC SI
    CMP SI,CX
    JG flag_check
    CMP DL,33
    JL final_invalid_check
    JGE sp_ch1_check
```

```
num:
    JMP num_check
sp_ch2:
    JMP sp_ch2_check
cap:
    JMP cap_check
sp_ch3:
    JMP sp_ch3_check
small:
    JMP small_check
sp_ch4:
```

```
        JMP sp_ch4_check
    final_invalid:
        JMP final_invalid_check
loop check_loop
```

```
sp_ch1_check:
MOV DI,4
CMP DL,47
JG num
MOV flag_array[DI],31h
```

```
CMP SI,CX
JLE check_loop
```

```
num_check:
MOV DI,1
CMP DL,57
JG sp_ch2
MOV flag_array[DI],31h
```

```
CMP SI,CX
JLE check_loop
```

```
sp_ch2_check:
MOV DI,4
CMP DL,64
JG cap
MOV flag_array[DI],31h
```

```
CMP SI,CX
JLE check_loop
```

```
cap_check:
MOV DI,2
CMP DL,90
JG sp_ch3
MOV flag_array[DI],31h
```

```
CMP SI,CX
JLE check_loop
```

```
sp_ch3_check:
MOV DI,4
```

```
CMP DL,96
JG small
MOV flag_array[DI],31h
```

```
CMP SI,CX
JLE check_loop
```

```
small_check:
MOV DI,3
CMP DL,122
JG sp_ch4
MOV flag_array[DI],31h
```

```
CMP SI,CX
JLE check_loop
```

```
sp_ch4_check:
MOV DI,4
CMP DL,126
JG final_invalid
MOV flag_array[DI],31h
```

```
CMP SI,CX
JLE check_loop
```

```
final_invalid_check:
LEA DX, invalid_msg
MOV AH, 9
INT 21h
JMP end_code
```

```
flag_check:
MOV CX,5
MOV BL,0
MOV SI,0
```

```
flag_check_loop:
    MOV BH,flag_array[SI]
    CMP BH,31h
    JNE continue
    INC BL
continue:
    INC SI
loop flag_check_loop
```

```
CMP BL,2
JLE weak
CMP BL,4
JLE medium
JG strong
```

weak:

```
LEA DX, weak_msg
MOV AH, 9
INT 21h
JMP end_code
```

medium:

```
LEA DX, medium_msg
MOV AH, 9
INT 21h
JMP end_code
```

strong:

```
LEA DX, strong_msg
MOV AH, 9
INT 21h
```

end_code:

; YOUR CODE ENDS HERE

```
MOV AX, 4C00H
INT 21H
```

```
MAIN ENDP
END MAIN
```