**Code House: A Pythonic Way of Learning Visual Programming**

**Description**

This study is..

**General Objective of the Study**

The main objective of this capstone project is to design and develop a game that teaches the Python programming language with the Pythonic syntax as reference for first year students.

**Specific Objectives**

This capstone project will have the following objectives:

1. To design and develop a game that teaches students the logic behind the lines of code in a program.
2. To assess students learning through logical puzzles that needs to be solved in order to advance in the game.