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EDUCATION

NETAJI SUBHASH ENGINEERING COL-LEGE

B.Tech - Computer Science and Engineering

Expected May 2021 | Kolkata, India CGPA (4 Semesters): 7.16 / 10

GURUDAS TARASUNDARI INSTITU-TION

Grad. May 2017 | Berhampore, Murshidabad, India

WBCHSE: 82.4%

MARY IMMACULATE SCHOOL

Grad. May 2015 | Berhampore, Murshidabad, India

ICSE: 94.33%

LINKS

Github:// captain-pool LinkedIn:// captain-pool YouTube:// UCc6GiWDMPOuCDhngnwLVZrw Twitter:// @captain_pool

TEACHING AND MENTORING

Machine Learning Trainer | 1&We

Jun 2019 - Jul 2019 | Kolkata Provided mandatory Industrial Training to a group of

Provided mandatory Industrial Training to a group of 43 Final Year students on Machine Learning with TensorFlow.

MENTOR @ GOOGLE CODE IN 2019 | TENSORFLOW

2nd December 2019 - April 2020 | Online Invited to Mentor Students from age 13 - 17, to work open source with the TensorFlow Team as part of Google Code In 2019 (https://g.co/gci)

CODING MENTOR | ZOO HACKATHON 9th - 10th November | Kolkata

Invited by Bengal Chamber of Commerce and US Consulate Kolkata to mentor participating teams for Zoo Hackathon.

SKILLS

PROGRAMMING

Work Experienced

- Python C#
- Shell C++

Familiar:

- MySQL Linux Kernel API
- Arduino PHP
- Javascript HTML5/CSS

EXPERIENCE

NETAJI SUBHASH ENGINEERING COL- APPLIED RESEARCH INTERN | REPHRASE.AI

December 2019 - Present Bangalore, Karnataka

- Working on building Levenberg-Marquardt Optimizer, optimized for handling sparse Jacobians, required by the core feature extractor.
- Working on lip expression translation between unpaired expression vectors, using adversarial training on cycle consistency.
- Worked on Neural vocoders for the core Text to Speech engine.

GOOGLE SUMMER OF CODE STUDENT | TENSORFLOW

May 2019 - August 2019 | Online

- Implemented and trained Enhanced Super Resolution GAN (https://arxiv.org/pdf/1809.00219.pdf) to export to https://tfhub.dev
- Implemented GAN Distillation on ESRGAN to reduce inference time, and built a Proof of Concept media player which performs video frame Super Resolution @ 5 Frames per second.

More of the project description can be found here. https://github.com/captain-pool/GSOC https://summerofcode.withgoogle.com/projects/#4662790671826944

OPEN SOURCE CONTRIBUTOR | TENSORFLOW

Made contributions to TensorFlow Core and TensorFlow Datasets Project. Pull Requests:

- TensorFlow: https://github.com/tensorflow/tensorflow/pulls?q=is% 3Apr+author%3Acaptain-pool
- TensorFlow Datasets: https://github.com/tensorflow/datasets/pulls?q=is%3Apr+author%3Acaptain-pool
- TensorFlow Hub: https://github.com/tensorflow/hub/pulls?q=is% 3Apr+author%3Acaptain-pool

COMPUTER VISION AND MACHINE LEARNING INTERN | COVICAS - I&WE

January 2019 - March 2019 | Kolkata, India

Building a Face Recognition based security system, running on a distributed network of Raspberry Pi.

AWARDS

2019	2958 th Global	Google Hash Code 2019
2018	National	NASA SpaceApps Challenge Finalist
2018	$2^{nd}/150$ teams	NASA SpaceAppsChallenge Regional
2018	Regional	ACM Kolkata Chapter B.Tech Awards Finalist

PROJECTS

PASSGRUGAN

PassGRUGAN is a Generative Model for generating passwords which uses GRU Units to capture the Temporal Dependency which PassGAN by Hitaj et.al failed to capture. A linear combination of wasserstein loss and gradient penalty was used to calculate the difference between the generated probability distribution and the actual probability distribution of the data, while restricting the gradients from vanishing or exploding. This project got accepted for final presentation at B.Tech Project Awards, 2018 organized by ACM chapter of Kolkata, India.

SHADOW FIGHTERS | HACKATHON

Created an Unity 3D VR Game, with a team of 4 members at HackInTheNorth. This Game connects with the PC Webcam and uses In Browser Tensorflow. JS to estimate human pose and Shadow Fight in the Virtual World, without the need for any Extra Hardware.

https://github.com/subzero-hackinthenorth

6.042 RULES! WEBSITE 6.042 Rules! was a free online course for MIT's 6.042 J Class, coordinated by students who have taken this class. Around 300 students from around the globe registered for this course, during it's lifetime.

https://github.com/captain-pool/6.042-Rules-Website