# **Adrish Dey**

Python Programmer, Deep Learning Enthusiast Website: <a href="https://member.acm.org/~adrishd">https://member.acm.org/~adrishd</a>

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#### **EXPERIENCE**

# **Google Developer Group,** Kolkata — *MLCC Coordinator*

August 2018 - PRESENT

Coordinator at GDG Kolkata on Google Machine Learning Crash Course

# **DrAIveX**, Kolkata — Founder, Lead Coordinator

July 2018 - Present

Artificial Intelligence Forum.

## **Internshala**, Kolkata — *Campus Ambassador*

July 2018 - September 2018

Internshala Campus Ambassador under ISP 10 programme.

### **EDUCATION**

# **Netaji Subhash Engineering College**, Kolkata — B. Tech CSE

July 2017 - Present

# **Gurudas Tarasundari Institution**, Berhampore — *Higher Secondary*

July 2015- April 2017

# Mary Immaculate School, Berhampore — ICSE

July 2015- April 2017

### **PROJECTS**

# **Pass-GRU-GAN** — Password Guessing Recurrent Generative Adversarial Network

It's a research project, of mine, yet to be published

#### **SKILLS**

Python, PyQT, scikit-learn, Tensorflow, Keras, C,C++,C#.NET,Unity3D, PHP, Javascript, jQuery, HTML5/CSS, SQL, Linux Kernel API, Bash Shell,Arduino

#### **AWARDS**

Finalist, ACM Kolkata B.Tech Awards, 2k18

### LANGUAGES

English, Hindi, Bengali

### **Github Link**

https://www.github.com/capt ain-pool **DCGAN** — Deep Convolutional Generative Adversarial Network for MNIST Handwriting Generation

https://www.github.com/captain-pool/DCGAN

**6.042 Rules!** — MOOC Website for Teaching Discrete Maths as provided by MIT 6.042J class by Prof. Tom Leighton and Marten Van Dijk

https://github.com/captain-pool/6.042-Rules-Website

**Shapes, (Unity3D Game)** — Infinite Runner Game using C# and Unity3D Framework

https://github.com/captain-pool/Unity 3D Game

**PlayIt** — Windows 8 Metro App of All-In-One Media Player <a href="https://github.com/captain-pool/Play\_It">https://github.com/captain-pool/Play\_It</a>