

# Fundamentals of Git

## Missouri Satellite Team

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# Getting Started

There'll be some setting up before you can start using git. It'll depend on your operating system — you can refer to the installation guide [here](#). Below are the more popular methods of installation.

**macOS** `brew install git`<sup>1</sup> or installing [command lines tools](#).

**Linux** Depends on your distro. If Ubuntu use `sudo apt-get install git-all`, if Arch Linux then `pacman -S git`, if others refer [here](#).

**Windows** Download a .exe from [here](#).

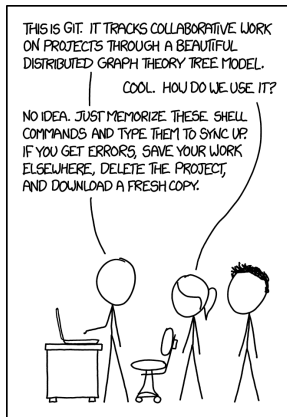
# Getting Started

If you would like to follow along, navigate to <https://github.com/IllyaStarikov> → repositories → msat-git-tutorial → clone or download<sup>2</sup>. From here, you can either download as you normally would, or you use the super-cool terminal way:

1. Copy the link provided (something like <https://github.com/IllyaStarikov/msat-git-tutorial.git>).
2. Open your terminal emulator of choice.
3. Navigate to desired directory (using `cd DIRECTORY`)
4. Type in `git clone LINK`, where link is the copied link from Step #1.

# What is Git?

- ▶ Git is nothing more than Directed Acyclic Graph of objects compressed and identified by an SHA-1 hash.
- ▶ Git works in snapshots, not differences.
- ▶ Git is local.
- ▶ Git has data integrity.
- ▶ Git is parallelizable.



# The Five Stages of Git

1. Working Directory
2. Staging Area
3. Git Directory
4. ...
5. Profit

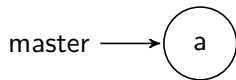
# Gitting Good

If the “stages” didn’t make sense, that’s alright. It’s better to go through a workflow apposed to the formalities.

1. Start a new repository with `git init`
2. Work on project in bite sized chunks, and add files that were changed with `git add file(s)`
3. Commit your changes with `git commit`
4. ...
5. Profit.

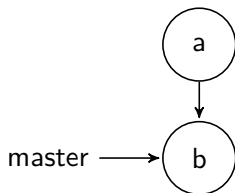
# Committing I

```
git commit -m ``a''
```



## Committing II

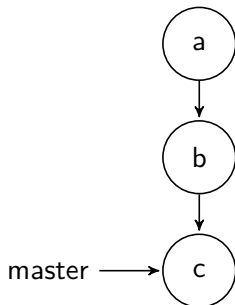
```
git commit -m ``b''
```





## Committing III

```
git commit -m ``c''
```



# The Commit Message

This is the easiest part of git — and also the easiest to mess up. Here are [seven rules of a great commit message](#).

1. Separate subject from body with a blank line.
2. Limit the subject line to 50 characters.
3. Capitalize the subject line.
4. Do not end the subject line with a period.
5. Use the imperative mood in the subject line.
6. Wrap the body at 72 characters.
7. Use the body to explain *what* and *why* vs. *how*.



	COMMENT	DATE
○	CREATED MAIN LOOP & TIMING CONTROL	14 HOURS AGO
○	ENABLED CONFIG FILE PARSING	9 HOURS AGO
○	MISC BUGFIXES	5 HOURS AGO
○	CODE ADDITIONS/EDITS	4 HOURS AGO
○	MORE CODE	4 HOURS AGO
○	HERE HAVE CODE	4 HOURS AGO
○	AAAAAAA	3 HOURS AGO
○	ADKFJSLKDFJSDKLFJ	3 HOURS AGO
○	MY HANDS ARE TYPING WORDS	2 HOURS AGO
○	HAAAAAAAANDS	2 HOURS AGO

AS A PROJECT DRAGS ON, MY GIT COMMIT  
MESSAGES GET LESS AND LESS INFORMATIVE.

# The Commit Message (Example)

Summarize changes in around 50 characters or less

More detailed explanatory text, if necessary. Wrap it to about 72 characters or so. In some contexts, the first line is treated as the subject of the commit and the rest of the text as the body. The blank line separating the summary from the body is critical (unless you omit the body entirely); various tools like ``log'`, ``shortlog'` and ``rebase'` can get confused if you run the two together.

Explain the problem that this commit is solving. Focus on why you are making this change as opposed to how (the code explains that). Are there side effects or other unintuitive consequences of this change? Here's the place to explain them.

Further paragraphs come after blank lines.

- Bullet points are okay, too
- Typically a hyphen or asterisk is used for the bullet, preceded by a single space, with blank lines in between, but conventions vary here

*Demo*

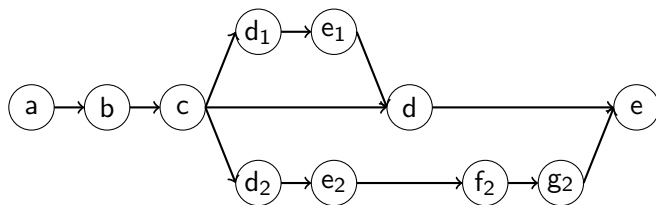
# Git ting Better

Some more advanced commands to make your job easier.

- ▶ The wildcard `*` expands to whatever can fit a certain pattern.
  - ▶ `git add *.cpp` stages all files with a `cpp` extension.
  - ▶ `git add damon.*` add all document types with the name of damon, whether it be `cpp`, `txt`, or (unfortunately) `jpg`.
- ▶ `git add -A` stages new, modified, and removed files.
- ▶ `git commit -m ``<msg>''` commits with the commit message `<msg>`. **Only use if you absolutely know what you're doing.**

# Branching I

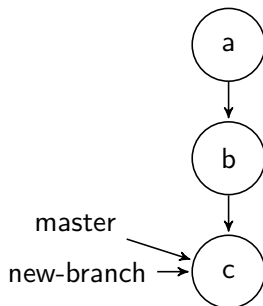
Branching is what allows for multiple people to work on multiple parts of the project.



So  $D_1 \cdots E_1$  could be a bug fixing branch while  $D_2 \cdots G_2$  could be a feature branch.

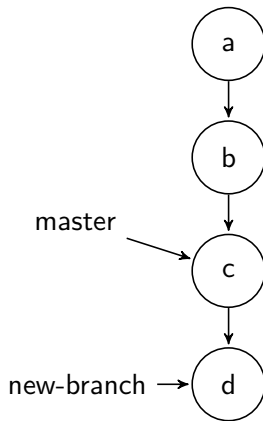
# Branching II

```
git checkout -b new-branch
```



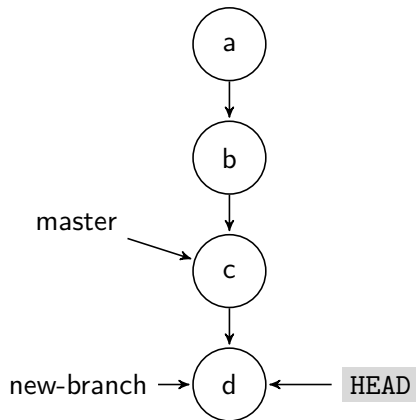
# Branching III

```
git commit -m ``d''
```



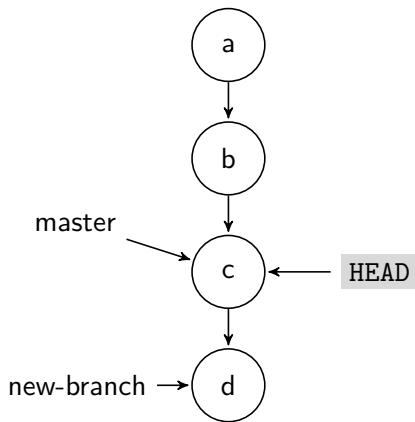


# Branching IV



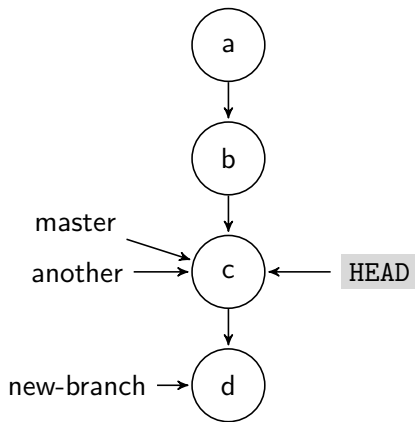
# Branching V

```
git checkout master
```



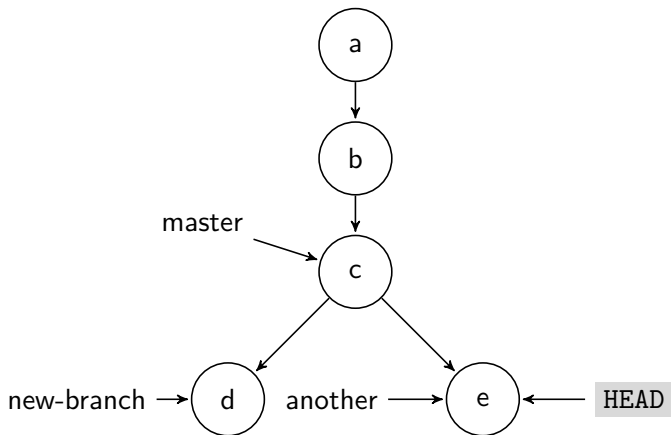
# Branching VI

```
git checkout -b another
```



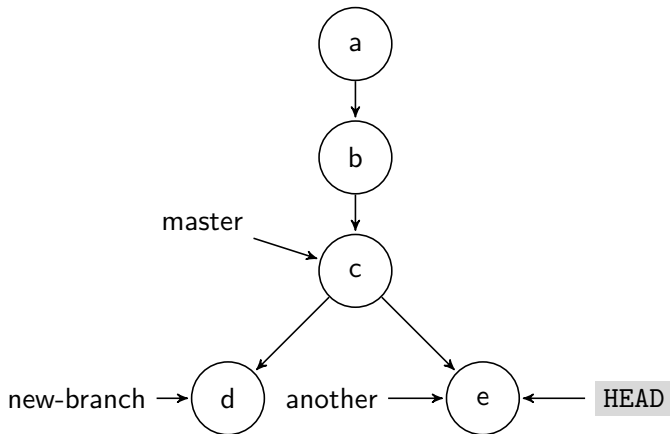
# Branching VII

```
git commit -m ``e''
```



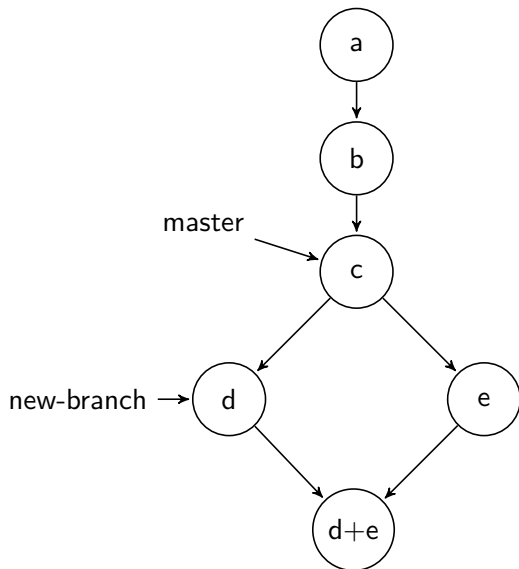
# Merging I

```
git merge new-branch
```



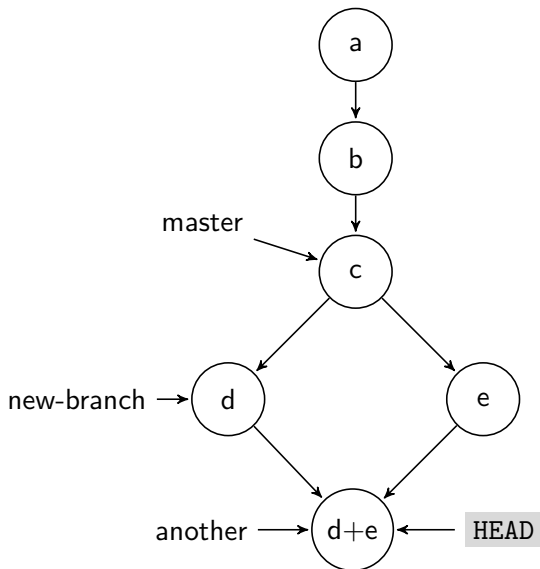
## Merging II

```
git merge new-branch
```



## Merging III

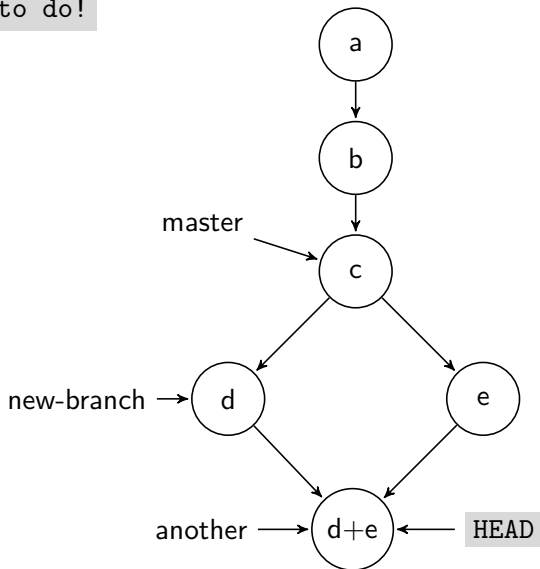
```
git merge new-branch
```



## Merging IV

```
git merge master
```

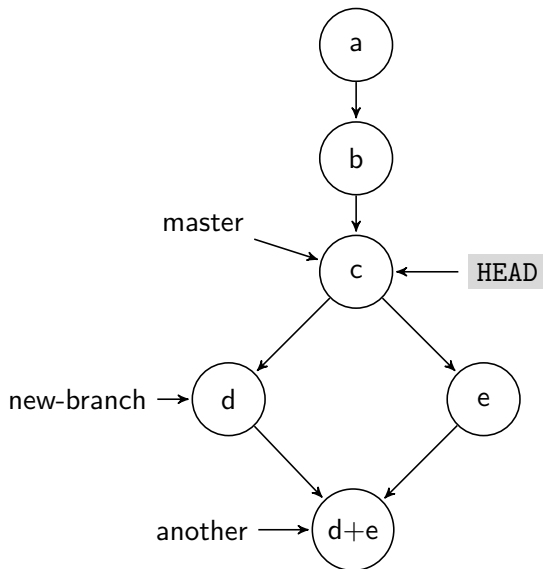
Nothing to do!





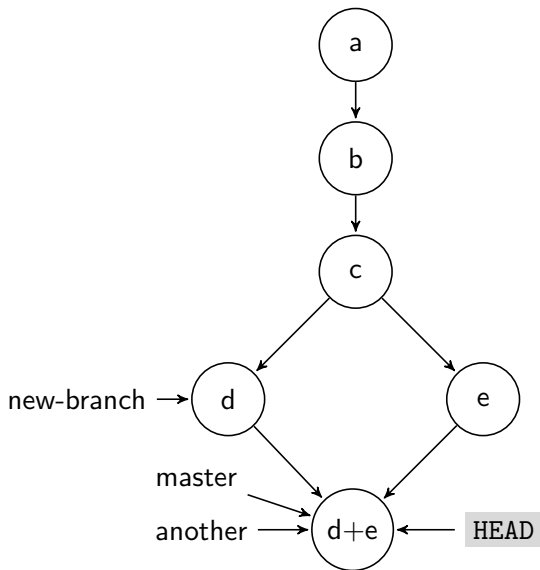
# Merging V

```
git checkout master
```



# Merging VI

```
git merge another
```



## Merging VII

When working with larger repositories, you might not necessarily have rights to arbitrarily merge — you have to create a *merge request*. A merge request allows for someone to review the changes being made to the master branch. *Because merge requests are different per hosting service, this will be shown in the demo.*

# Merge Conflicts I

On occasion, you might run into a merge conflict. These arise when you modify two parts of a shared code-base. For instance, an error message could appear like so:

```
Auto-merging the-files(s).txt
CONFLICT (content): Merge conflict in the-file(s).txt
Automatic merge failed; fix conflicts and then commit the result.
```

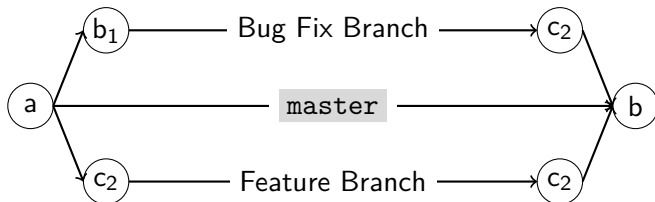
Upon inspection, you should find something along the lines of:

```
<<<<<<< HEAD
The current branch's contents
=====
The branch you're merging's contents
>>>>>>> other-branch
```

## Merge Conflicts II

There are many great ways to deal with merge conflicts!

1. Merge early, merge often.



*Demo*

# You Broke It — Finding The Mistake

- ▶ `git log` shows all previous commits. It has many useful parameters.
  - ▶ `--stat` Shows statistics (deletions, insertions, files changed) for your files.
  - ▶ `--pretty=oneline` A one line list of all your changes.
  - ▶ `--graph` Shows a graph.
  - ▶ `-p` Shows what are the changes to your code base.
- ▶ `git diff` show the difference between the working directory and the last commit.

# You Broke It — Fixing The Mistake

- ▶ `git checkout COMMIT` Just as branches, looks at a previous commit.
- ▶ `git revert COMMIT` Generate a new commit that undoes all of the changes introduced in `COMMIT`, then apply it to the current branch.
- ▶ `git reset COMMIT` Move `head` to `commit` and reset the staging area to match. *Leaves the working directory alone.*
- ▶ `git reset --hard COMMIT` Move `head` to `commit` and reset the staging area to match. *Destroys working direcorry.*  
**Only use if you absolutely know what you're doing.**



# Working With Remotes

- ▶ `git clone LOCATION` Makes a copy of a repository in the current directory — you can set up SSH keys for Git/Gitlab or just use the url.
- ▶ `git push ORIGIN BRANCH` Pushes changes from your current branch to the remote branch it tracks.
- ▶ `git pull ORIGIN BRANCH` Pulls changes from the remote branch and merges them into your current branch.

## Gitting Better-est

If for the first time working on a repo, `git clone` the repo and `cd` into the directory. Then,

1. Pull any new changes with `git pull`.
2. If starting a new feature or bug fix, create new branch with `git branch` (and switch to the branch with `git checkout`).
3. Make your changes.
4. Add your changes with either `git add FILE(s)` or `git add -A`<sup>3</sup>.
5. Commit your changes with `git commit`. Provide a **detailed** commit message.
6. When feature/bug fix is finished, merge with either `git merge` or create a merge request. If there are merge conflicts, fix them.
7. `git push` your changes.

# In Closing

Special thanks to [Nathan Jarus](#) for “lending” me his  $\text{\LaTeX}$  tikz code for the branching, committing and merging section.

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