# Ian SooHoo

hello@iansoohoo.me

github.com/capturetheworld

in linkedin.com/in/iansoohoo/

•// lanSooHoo.me

**EDUCATION** 

## **University of Illinois at Urbana-Champaign**

IN PROGRESS GPA: 4.0

Master of Computer Science (MCS), Online

GPA: 4.0

## San Jose State University, CA

**MAY 2021** 

Bachelor of Science in Computer Science (BSCS)

GPA: 3.50

**Unique coursework**: Blockchain (**JavaScript** and **Go**), TensorFlow (on Anaconda), Advanced Python, Scala Functional Programming, Compiler Design, UCBx UI/UX Bootcamp (Figma, AdobeXD, Invision)

### **WORK EXPERIENCE**

## DocuSign // Software Development Engineer

**JUNE 2022 - SEPTEMBER 2022** 

- Improved front-end user experience for 3 automation rules sections with both functional programming and polymorphism, for the 3<sup>rd</sup> party connections team.
- Developed with **TypeScript, React.js**, and **NestJS**, and coordinated with 5 design and language localization teams across the company.
- Strategized and created app connection info pages, using React, CSS, and Typescript, with Oauth2.0.
- Generated 20 unit tests for React components using **Jest** and **React Testing Library**, and contributed debugging details via internal Kazmon data queries.
- Documented team practices and sandbox environment setup to improve onboarding efficiency.

#### CK-12 // Interactives Software Development Intern

**MAY 2019 - JULY 2019** 

- Implemented **6 JavaScript web apps** for four open-source digital textbooks as part of the math interactives developer team.
- Modernized user experience and design for pre-existing web apps utilizing GeoGebra script.
- Strategized website improvements for the CEO, with 90% acceptance.
- Coauthored first standardized style guidelines document with 2 team members.

#### **Upin** // UX Engineer Intern

**JANUARY 2018 - OCTOBER 2018** 

- Designed wireframes, user flows, logos, and over 20 UI concepts in Sketch App and Illustrator.
- Managed 30+ assets and lead sprints through Trello and Zeplin for the UX team.

#### HIGHLIGHTED PROJECTS

#### Pasttime - Post-COVID Activity Finder

- Led a team of 3 and built a **NodeJS** web app that pulls recreational activity information from **MongoDB**.
- Secured user information with the NPM Crypto library and created a virtual currency and wallet.
- Implemented a responsive front-end with EJS templating, Bootstrap, and CSS Grid.

## Opcode Machine Learning for HMM-based Metamorphic Virus Detection

- Built an opcode file processor in **Python 3** that analyzes thousands of files in seconds and generates a
  Hidden Markov Model (neural network) compatible output file.
- **Architected an algorithm** to tally the 30 most frequent opcodes in the folder family and truncate the remaining pool while incorporating **NUMPY** and **Python dictionaries** to produce a clean output.

## Responsive Diagram web app

- Designed and engineered, a web app, with a team of 4, that aids in creating digital UML class diagrams.
- Utilized by students in Computer Science classes at the university.
- Wrote a responsive 8 component front-end with JavaScript, HTML Canvas, and CSS.

## **SKILLS**

 $LANGUAGES: \textbf{Python} \bullet Java \bullet \textbf{JavaScript (NodeJS)/TypeScript} \bullet \textbf{GoLang} \text{ (familiar)} \bullet \text{HTML/CSS/EJS/JS}$ 

OTHER: React.js • DataFrames • NumPY • Matplotlib • BeautifulSoup • MongoDB • AWS • \*nix