Ian SooHoo

San Francisco Bay Area, open to working immediately

Mello@iansoohoo.me **EDUCATION**

</>
github.com/capturetheworld

in linkedin.com/in/iansoohoo/

#// lanSooHoo.me

University of Illinois at Urbana-Champaign, Online

Master of Computer Science (MCS)

2023-2026 (expected) GPA: 4.0

2017-2021

San Jose State University, CA

Bachelor of Science in Computer Science (BSCS)

GPA: 3.50

Unique coursework: Blockchain (JavaScript and Go), TensorFlow (on Anaconda), Advanced Python, Scala Functional Programming, Compiler Design, UCBx UI/UX Bootcamp (Figma, AdobeXD, Invision, HTML, CSS)

WORK EXPERIENCE

DocuSign // Software Development Engineer

JUNE 2022 - SEPTEMBER 2022

- Improved front-end user experience for 3 automation rules sections with both functional programming and polymorphism, for the 3rd party connections team.
- Developed with TypeScript, React.js, and NestJS, and coordinated with 5 design and language localization teams across the company.
- Strategized and created app connection info pages, using React, CSS, and Typescript, with Oauth2.0.
- Generated 20 unit tests for React components using Jest and React Testing Library, and contributed debugging details via internal Kazmon data queries.
- Documented team practices and sandbox environment setup to improve onboarding efficiency.

CK-12 // Interactives Software Development Intern

MAY 2019 - JULY 2019

- Implemented 6 JavaScript web apps for four open-source digital textbooks as part of the math interactives developer team.
- Modernized user experience and design for pre-existing web apps utilizing GeoGebra script.
- Strategized website improvements for the CEO, with 90% acceptance.
- Coauthored first standardized style quidelines document with 2 team members.

Upin // UX Engineer Intern

JANUARY 2018 - OCTOBER 2018

- Designed wireframes, user flows, logos, and over 20 UI concepts in Sketch App and Illustrator.
- Managed 30+ assets and lead sprints through Trello and Zeplin for the UX team.

SKILLS

LANGUAGES: Python • Java • JavaScript (NodeJS)/TypeScript • GoLang (familiar) • HTML/CSS/EJS/JS OTHER: React.js • Figma • DataFrames • NumPY • Matplotlib • BeautifulSoup • MongoDB • AWS • *nix HIGHLIGHTED PROJECTS

Opcode Machine Learning for HMM-based Metamorphic Virus Detection

- Built an opcode file processor in **Python 3** that analyzes thousands of files in seconds and generates a Hidden Markov Model (neural network) compatible output file.
- Architected an algorithm to tally the 30 most frequent opcodes in the folder family and truncate the remaining pool while incorporating **NUMPY** and **Python dictionaries** to produce a clean output.

API Endpoint Explorer

- A REST API endpoint explorer built in ReactJS with FETCH and error catching, which takes in a JavaScript object with fields, API call type, and other details.
- Displays server response using JSON.stringify() on a responsive page.
- Dynamically renders available fields and stores user input with HTML, JSX, and combined React Hooks.

Pasttime – Post-COVID Activity Finder

- Led a team of 3 and built a **NodeJS** web app that pulls recreational activity information from MongoDB.
- Secured user information with the NPM Crypto library and created a virtual currency and wallet.
- Implemented a responsive front-end with EJS templating, Bootstrap, and CSS Grid.