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Nondeterministic Finite Automata (Part 1)

Lecture 09 Day 09/31

CS 154
Formal Languages and Computability
Spring 2019

Agenda of Day 09

- Summary of Lecture 08
- Quiz 3
- A few slides from lecture 08
- JFLAP Demo
- Lecture 09: Teaching ...
 - Nondeterministic Finite Automata (Part 1)

Summary of Lecture 08: We learned ...

DFAs

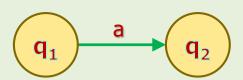
A DFA M is defined by a quintuple:

$$M = (Q, \Sigma, \delta, q_0, F)$$

- Q is ...
 - a finite and nonempty set of states.
- Σ is ...
 - a finite and nonempty set of symbols called input alphabet.
- δ is ...
 - ... called transition function and is defined as: $\delta: Q \times \Sigma \to Q$

 δ is total function.

- $q_0 \in Q$ is ...
 - ... the initial state.
- F ⊆ Q is ...
 - ... the set of accepting states.
- Every sub-rule like $\delta(q_1, a) = q_2$ represents a transition in transition graph.



Any question?

Summary of Lecture 08: We learned ...

DFAs

- Why total function?
 - because if not, in some situations, the DFA does not know where to go!
- DFAs constraint: ...
 - ... DFAs transition function must be total function.
- The consequence of this constraint is ...
 - ... every state must have an outgoing transition for every symbol of alphabet.

Any question?

| NAME | Alan M. Turing | | |
|---------|----------------|-------------|-------|
| SUBJECT | CS 154 | TEST NO. | 3 |
| DATE | 02/21/2019 | PERIOD | 1/2/3 |



Quiz 3 Use Scantron

A Few Slides from Lecture 08

Prepare Your Development Environment



JFLAP (Java Formal Language and Automata Package)

- We'll use JFLAP tool in this course to develop and test our automata.
- Download it from Canvas: Files/Misc/JFLAP7.1.jar
 - For uniformity, please use the copy that I provided!
- Tutorial: http://www.jflap.org/tutorial/

JFLAP Demo



- Official website: http://www.jflap.org/
- Official download site: http://www.jflap.org/jflaptmp/ (Don't !)
- The stable version 7.1 (Jul 27, 2018)

JFLAP Basic Features



Basic Features

- Creating states
- Creating transitions
- Defining a state as initial state or final state
- Deleting
- Shift-Enter to create multiple transitions
- Multiple running (testing your design)
- Debugging: step-by-state
- Saving machines (xml file)

- Selecting multiple objects and moving
- Changing state's name or label
- Adding comment
- Changing edges shape
- Zoom-in and zoom-out

Nondeterministic Finite Automata (NFA)

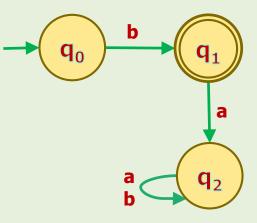
DFAs Constraint Violations

What is the problem of the following DFA over Σ = {a, b}?

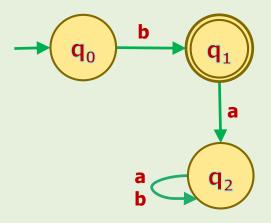
Violation

- The machine has no (zero) transition when it is in state q₀ and the input is a!
 - There is more like this in this graph, what are they?





- What is the value of δ (q₀, a)?
 - $-\delta (q_0, a) = "Undefined"$

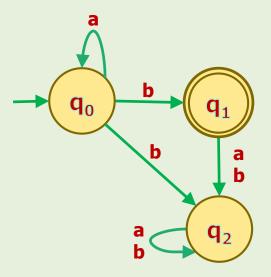


- What type of function is the transition function of this machine?
- Partial function
- So, the machine is NOT a DFA because it violates DFAs constraint!

• What is the problem of the following DFA over Σ = {a, b}?

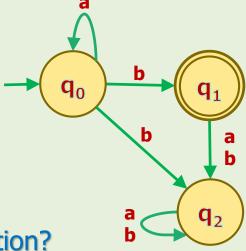
Violation

The machine has more than one transition when it is in state q₀ and the input is b!



- In other words, there are some timeframes that the machine does NOT KNOW WHERE TO GO?
 - Because there are more than one choice!

- What is the value of δ (q₀, b)?
 - $-\delta(q_0, b) = \{q_1, q_2\}$
 - The range has more than one value!
 - So, we have to put them in a set of Qs.



- What type of function is the transition function?
 - It is NOT a regular function because it violates the definition of function.
- It is called "multifunction" (aka multivalued function) in math.
- So, the machine is not a DFA because it violates the DFAs constraint!

DFAs Constraint Violations Summary

- Violation #1: There are some timeframes that the machine has no (zero) transition.
 - The transition function is NOT total function.
- Violation #2: There are some timeframes that the machine has more than one transition.
 - The transition function is NOT a regular function.
 - It is multifunction (aka multivalued function).
- Let's relax the DFAs constraint and define a new class of machines!
- We are going to have a new class of machines that these violations are legal.

Let's Relax the DFAs Constraint!

Recall that DFAs' transition function is defined as:

$$δ$$
: Q x Σ → Q

 δ is total function.

- To accommodate those two violations, we change the RANGE of the function to a set.
- In this way, the range can have zero, one, or more states.
- In other words, the range of this function is a set of Qs.
- We already know that 2^Q is the power set of Q and it contains all subsets of Q.
- Therefore, we change the range from Q to 2Q.

$$δ$$
: Q x Σ → 2^Q

Let's take some examples.

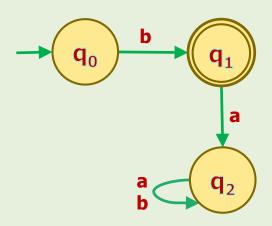
Relaxed Transition Function Examples

Example 1

• Write the rule of the following transition graph over $\Sigma = \{a, b\}$.

Solution

$$\begin{cases} \delta(q_0, a) = \{ \} \\ \delta(q_0, b) = \{q_1\} \\ \delta(q_1, a) = \{q_2\} \\ \delta(q_1, b) = \{ \} \\ \delta(q_2, a) = \{q_2\} \\ \delta(q_2, b) = \{q_2\} \end{cases}$$



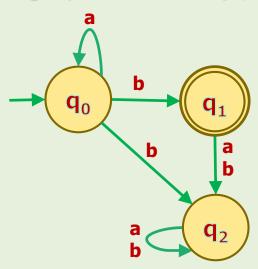
Relaxed Transition Function Examples

Example 2

• Write the rule of the following transition graph over $\Sigma = \{a, b\}$.

Solution

$$\begin{cases} \delta(q_0, a) = \{q_0\} \\ \delta(q_0, b) = \{q_1, q_2\} \\ \delta(q_1, a) = \{q_2\} \\ \delta(q_1, b) = \{q_2\} \\ \delta(q_2, a) = \{q_2\} \\ \delta(q_2, b) = \{q_2\} \end{cases}$$



References

- Linz, Peter, "An Introduction to Formal Languages and Automata, 5th ed.," Jones & Bartlett Learning, LLC, Canada, 2012
- Michael Sipser, "Introduction to the Theory of Computation, 3rd ed.," CENGAGE Learning, United States, 2013 ISBN-13: 978-1133187790