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# **Regular Expressions**

(Part 1)

Lecture 19 Day 22/31

CS 154
Formal Languages and Computability
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# **Agenda of Day 22**

- Collecting Quiz 7
- Solution and Feedback of Quiz 6
- Summary of Lecture 18
- Lecture 19: Teaching ...
  - Regular Expressions (Part 1)

# Solution and Feedback of Quiz 6 (Out of 20)

Section	Average	High Score	Low Score
01 (TR 3:00 PM)	18.55	20	15
02 (TR 4:30 PM)	17.86	20	8
03 (TR 6:00 PM)	18.29	20	13

# **Summary of Lecture 18: We learned ...**

### **Multi-Tape TM**

- It did not add more power to standard TM.
- It facilitate the design process.

#### **Nondeterministic TMs**

- There are two possible violations in standard TMs:
  - λ-transition
  - When  $\delta$  is multifunction
- Historically, λ-transitions was not defined in TMs.

### **Formal Definition**

 A nondeterministic TM M is defined by the septuple:

M = (Q, Σ, Γ, δ, q<sub>0</sub>, □, F)  
δ: Q x 
$$\Gamma \rightarrow 2^{Q \times \Gamma \times \{L, R\}}$$
  
δ is total function.

- We concluded the fact that:
  - A nondeterministic TM is a collection of standard TMs.
  - Nondeterminism does not add power.
  - It just speed up the computation.

**Any Question?** 

# **Summary of Lecture 18: We learned ...**

### **Basic Concepts of Computation**

- The algorithm for a problem is ...
  - ... the structure of the TM that solves it.
- The program of a TM is ...
  - ... the transition function of the TM.

**Any Question?** 

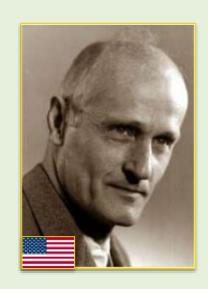
# **Objective of This Lecture**

- So far, we've represented formal languages by sets.
- In this lecture, we are going to introduce an alternative mathematical tool for representing them.
- So, in a nutshell:
- Regular expressions (REGEXs for short) are another mathematical way to represent formal languages.
  - They have important practical applications in OS's like Linux/UNIX, and programming languages like Java.
  - The question that raises here is:
    - Can REGEXs represent all formal languages?

# **Regular Expressions (REGEXs)**

# **REGEXs Ingredients**

- REGEXs like anything else in this course, have a mathematical base.
- REGEXs was introduced by American mathematician, Stephen C. Kleene (1909-1994) in 1956.



- First, we introduce its ingredients.
- REGEXs contain:
  - 1. Elements
  - 2. Rules (Formal Definition).

### **REGEXs Elements**

- REGEXs have three elements:
- 1. The symbols of alphabet  $\Sigma$  (e.g. a, b, c, etc.),  $\phi$ , and  $\lambda$   $\phi$  and  $\lambda$  has special usage that will be covered shortly.
- 2. ()
- 3. Operators:
  - + (union)
  - (dot or concatenation)
  - \* (star-closure)
- Before defining REGEXs' rules, let's take some simple examples to have a taste of them!

### **Example 1**

- Given L = {a} over Σ = {a, b}
- Represent L by a set builder and a REGEX
- Solution
- $L = \{x : x = a\}$
- r = a (we'll use "r" as a shortcut for REGEX.)

 So, we just learned how to write the REGEX of all languages with one symbol as string!



Theoretically, we can have infinite languages like this!

### **Concatenation Operator: '.'**

• We can concatenate REGEXs symbols  $(\Sigma, \phi, \lambda)$ 

### **Example 2**

- Given L =  $\{ab\}$  over  $\Sigma = \{a, b\}$
- r = ?

- L = {a} . {b}
- r = a.b

### **Union Operator: '+'**

### **Example 3**

- Given L = {ab, bb, ba} over Σ = {a, b}
- r = ?

- L = {ab, bb, ba} = {ab} U {bb} U {ba}
- r = a.b + b.b + b.a

### Star-Closure Operator: '\*'

Means "Zero or more concatenation"

### **Example 4**

- Given  $L = \{a^n : n \ge 0\}$  over  $\Sigma = \{a\}$
- r = ?

- L =  $\{\lambda, a, aa, aaa, ...\}$
- In formal languages terminology, L can also be represented as:
- $L = \{a\}^*$
- $r = a^*$

### **Example 5**

- Given L = {a<sup>n</sup> : n ≥ 1} over Σ = {a}
- r = ?

- It means, we need at least one 'a'.
- r = a.a\*
  - The strings of the language L has at least one a.
  - So, we put the first 'a' to represent this fact.
  - And we put a\* for zero or more a's.
- Note that we don't have expressions like a+, a2, a3 in REGEXs.

### **A Side Note**

### **Different Notations of a Language**

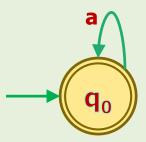
### **Set builder**

$$L = \{a^n : n \ge 0\}$$

### **Roster Method**

$$L = {\lambda, a, aa, aaa, ...}$$

### **NFA**



### **REGEX**

$$r = a^*$$

Why should we study REGEXs?



- They are shorthand for set builder notations!
- They are easier to be implemented in computer.





# **Precedence of Operators**

For more complex REGEXs, there could be some ambiguity.

### **Example 6**

- $r = a + b \cdot c$
- We may interpret the above REGEX as one of these:

$$r = ((a + b) \cdot c)$$
  
 $r = (a + (b \cdot c))$ 

- Which one is correct?
  - It depends on our definition of operators' precedence.
- So, to remove this ambiguity, we should define some "precedence rules".

# **Precedence of Operators**

- The precedence from the highest to the lowest would be:
  - 1. Parentheses
  - Star-closure
  - 3. Concatenation
  - 4. Union

### Example 7

- $r = a \cdot b^* + c$
- In fact,  $r = ((a \cdot (b)^*) + c)$
- That is very similar to elementary algebra!
- For simplicity, from now on, we eliminate '.' (dot) operator.
- So, the above example can be shown as: r = ab\* + c

# **Formal Definition of REGEXs**

### **Formal Definition of REGEXs**

- 1.  $\phi$ ,  $\lambda$ , and symbols of  $\Sigma$  are all REGEXs.
  - -These are called primitive REGEXs.
- 2. If r<sub>1</sub> and r<sub>2</sub> are REGEXs, then the following expressions are REGEXs too:

$$r_1 + r_2$$
 $r_1 \cdot r_2$ 
 $r_1^*$ 
 $(r_1)$ 
Regular Expressions

3. A string is REGEX if it can be derived recursively from the primitive REGEXs by a finite number of applications of the rule #2.

### **REGEXs Validation**

### **Example 8**

- Is r a valid REGEX?
- $r = (a + bc)^* \cdot (c + \phi)$
- Yes, because it has been derived from the rules.

### **Example 9**

- Is r a valid REGEX?
- r = (a + b +) . c
- No, it cannot be derived by application of the rules.

### **REGEX Definition**

Repeated

- 1.  $\phi$ ,  $\lambda$ , and  $a \in \Sigma$  are all REGEXs.
- 2. If r<sub>1</sub> and r<sub>2</sub> are REGEXs, then the following expressions are REGEXs too:

$$r_1 + r_2$$
 $r_1 \cdot r_2$ 
 $r_1^*$ 
 $(r_1)$ 

3. A string is REGEX iff it can be derived from the primitive REGEXs by a finite number of applications of the rule #2.

# **REGEXs - Languages Correspondence**

### **Introduction**



The following REGEX is given:

$$r = a (a + b)*$$

- How can we mathematically calculate what language it represents?
- In other words, how can we calculate L(r)?

$$L(r) = L(a (a + b)*) = ?$$

We need some mathematical rules!

# **REGEXs-Languages Correspondence Rules**

- If r<sub>1</sub> and r<sub>2</sub> are REGEXs, then the following rules hold recursively:
  - 1.  $L(\phi) = \{ \}$
  - 2.  $L(\lambda) = \{\lambda\}$
  - 3.  $L(a) = \{a\}$  for all  $a \in \Sigma$
  - 4.  $L(r_1 + r_2) = L(r_1) \cup L(r_2)$
  - 5.  $L(r_1 . r_2) = L(r_1) . L(r_2)$
  - 6.  $L((r_1)) = L(r_1)$
  - 7.  $L(r_1^*) = (L(r_1))^*$

- 1. ¢
- 2. λ
- 3.  $a \in \Sigma$
- 4.  $r_1 + r_2$
- 5. r<sub>1</sub>.r<sub>2</sub>
- 6. (r<sub>1</sub>)
- 7. r<sub>1</sub>\*
- The first 3 rules are the termination conditions for the recursion.
- The last 4 rules are used to reduce L(r) to simpler components recursively.

### **Example 10**

- Given r = b
- L(r) = ?

- $L(r) = L(b) = \{b\}$
- We used rule #3.

1. 
$$L(\phi) = \phi$$

2. 
$$L(\lambda) = {\lambda}$$

3. 
$$L(a) = \{a\}$$
 for all  $a \in \Sigma$ 

4. 
$$L(r_1 + r_2) = L(r_1) \cup L(r_2)$$

5. 
$$L(r_1 \cdot r_2) = L(r_1) \cdot L(r_2)$$

6. 
$$L((r_1)) = L(r_1)$$

7. 
$$L(r_1^*) = (L(r_1))^*$$

### **Example 11**

- Given r = b.a
- L(r) = ?

1. 
$$L(\phi) = \phi$$

2. 
$$L(\lambda) = \{\lambda\}$$

3. 
$$L(a) = \{a\}$$
 for all  $a \in \Sigma$ 

4. 
$$L(r_1 + r_2) = L(r_1) \cup L(r_2)$$

5. 
$$L(r_1 . r_2) = L(r_1) . L(r_2)$$

6. 
$$L((r_1)) = L(r_1)$$

7. 
$$L(r_1^*) = (L(r_1))^*$$

### **Example 12**

- Given r = a + b
- L(r) = ?

1. 
$$L(\phi) = \phi$$

2. 
$$L(\lambda) = \{\lambda\}$$

3. 
$$L(a) = \{a\}$$
 for all  $a \in \Sigma$ 

4. 
$$L(r_1 + r_2) = L(r_1) \cup L(r_2)$$

5. 
$$L(r_1 . r_2) = L(r_1) . L(r_2)$$

6. 
$$L((r_1)) = L(r_1)$$

7. 
$$L(r_1^*) = (L(r_1))^*$$

### Example 13

- Given r = a + b.a
- L(r) = ?

1. 
$$L(\phi) = \phi$$

2. 
$$L(\lambda) = \{\lambda\}$$

3. 
$$L(a) = \{a\}$$
 for all  $a \in \Sigma$ 

4. 
$$L(r_1 + r_2) = L(r_1) \cup L(r_2)$$

5. 
$$L(r_1 . r_2) = L(r_1) . L(r_2)$$

6. 
$$L((r_1)) = L(r_1)$$

7. 
$$L(r_1^*) = (L(r_1))^*$$

### **Example 14**

- Given r = a\*
- L(r) = ?

1. 
$$L(\phi) = \phi$$

2. 
$$L(\lambda) = \{\lambda\}$$

3. 
$$L(a) = \{a\}$$
 for all  $a \in \Sigma$ 

4. 
$$L(r_1 + r_2) = L(r_1) \cup L(r_2)$$

5. 
$$L(r_1 \cdot r_2) = L(r_1) \cdot L(r_2)$$

6. 
$$L((r_1)) = L(r_1)$$

7. 
$$L(r_1^*) = (L(r_1))^*$$

### **Example 15**

- Given r = (a + b)\*
- L(r) = ?

L(r) = L[(a + b)\*]  
= [L(a + b)]\* (rule #7)  
= [L(a) 
$$\cup$$
 L(b)]\* (rule #4)  
= {a, b}\* (rule #3)  
= {w : w  $\in$   $\Sigma$ \*} (any string over  $\Sigma$ )

- 1.  $L(\phi) = \phi$
- 2.  $L(\lambda) = \{\lambda\}$
- 3.  $L(a) = \{a\}$  for all  $a \in \Sigma$
- 4.  $L(r_1 + r_2) = L(r_1) \cup L(r_2)$
- 5.  $L(r_1 . r_2) = L(r_1) . L(r_2)$
- 6.  $L((r_1)) = L(r_1)$
- 7.  $L(r_1^*) = (L(r_1))^*$

# **REGEX** → **Language Summary**

REGEX	Language	
b	{b}	
b.a	{ba}	
a + b	{a, b}	
a + b.a	{a, ba}	
a*	${a^n:n\geq 0}$	
(a + b)*	{a, b}* ①	



### **Example 16**

- Given r = a (a + b)\*
- L(r) = ?



### **Example 17**

- Given  $r = a^* (a + b)$
- L(r) = ?

### References

- Linz, Peter, "An Introduction to Formal Languages and Automata, 5<sup>th</sup> ed.," Jones & Bartlett Learning, LLC, Canada, 2012
- Michael Sipser, "Introduction to the Theory of Computation, 3<sup>rd</sup> ed.," CENGAGE Learning, United States, 2013 ISBN-13: 978-1133187790