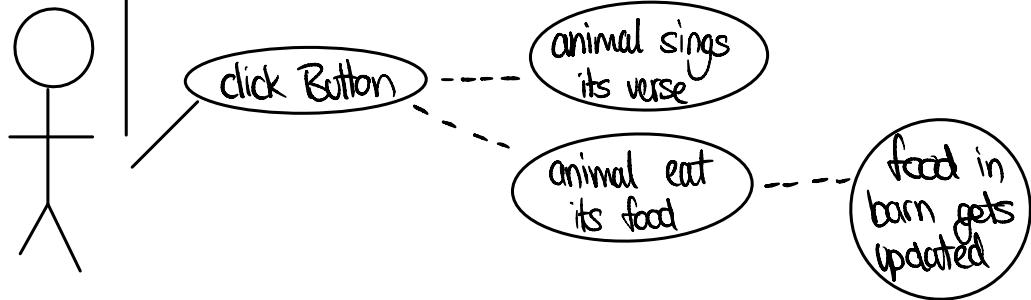
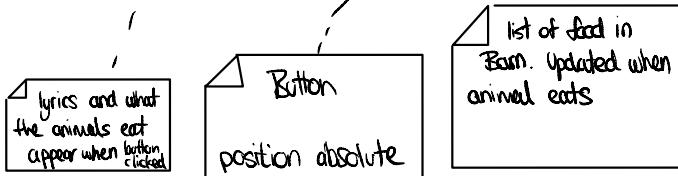
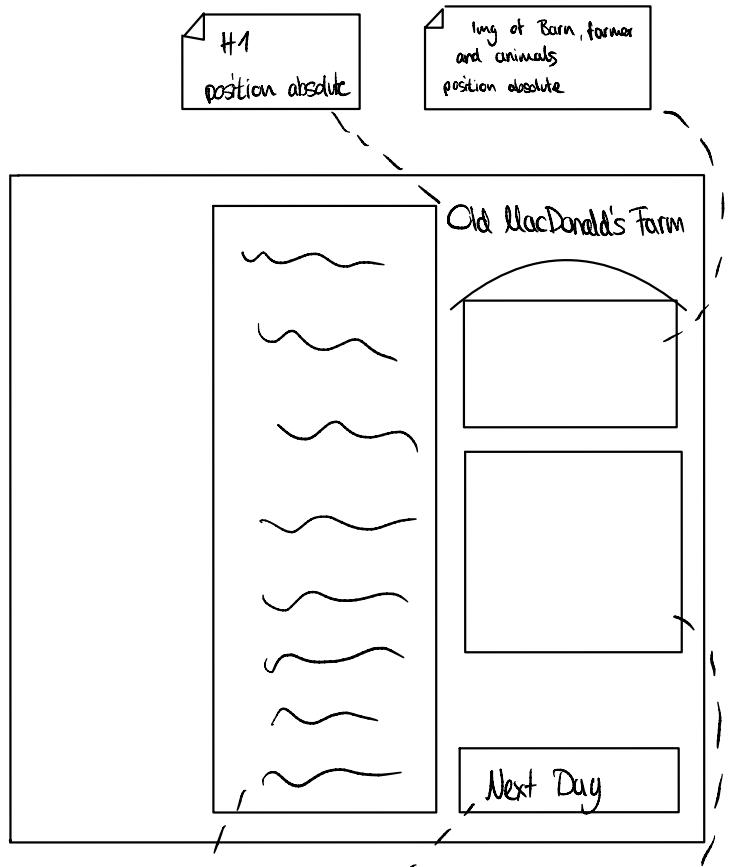


## Use - Case



## UI - Scribble



# Class Diagrams

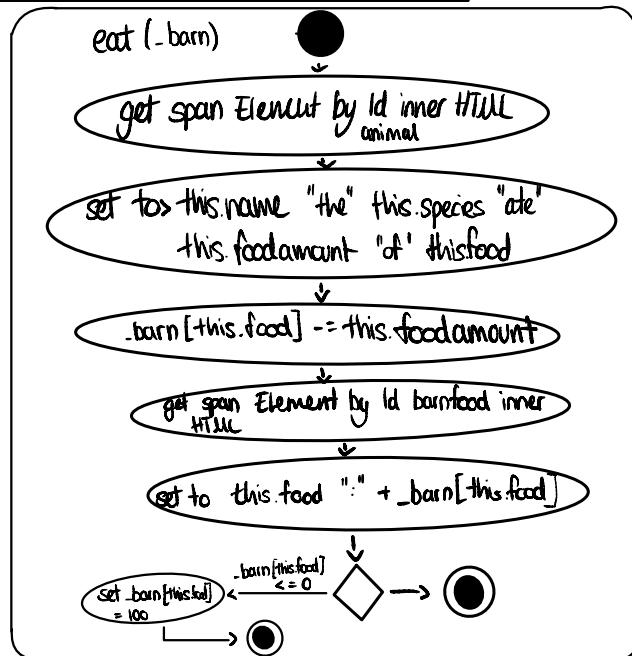
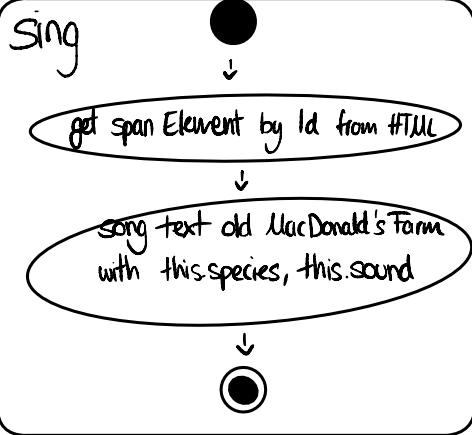
## Animal

name: string      sound: string

species: string      foodamount: number

food: string

constructor (-name, -species, -food, -sound,  
-foodamount) {  
    this.name = -name  
    this.species = -species  
    this.food = -food  
    this.sound = -sound  
    this.foodamount = -foodamount}



# Main - Activity Diagram

