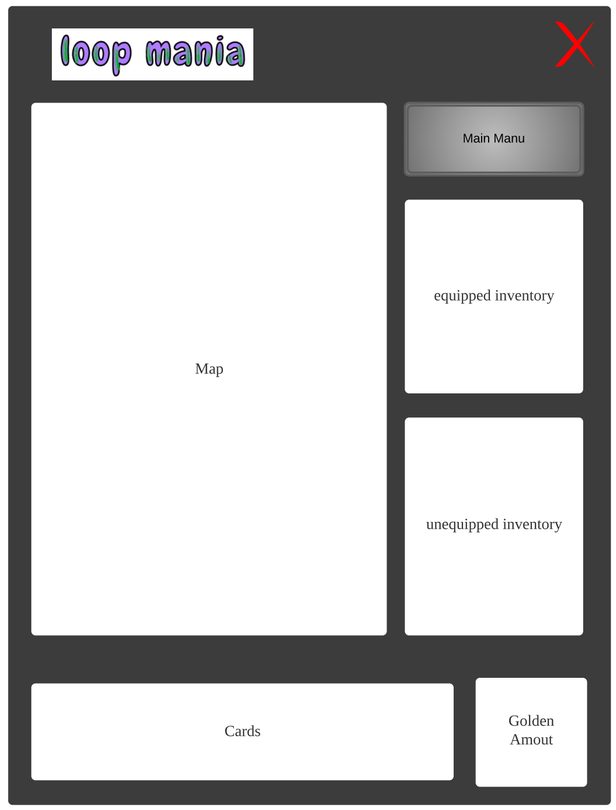
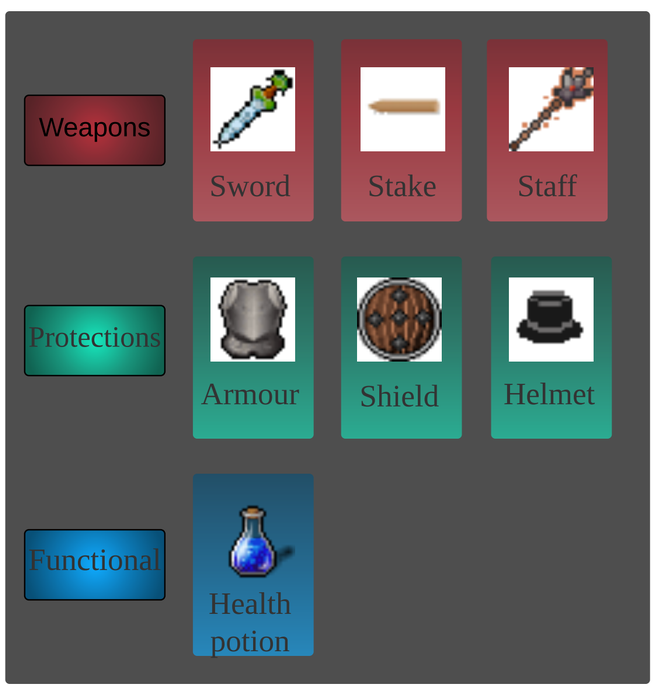
- START
  - Choose Mode by click button
    - Standard Mode — Dark gray background
    - Survival Mode — Blue background
    - Berserker Mode — Red background
  - In game
    - player
      - picking up items from the ground — click on the item
      - use items — click on the item
      - create building — drag and drop cards on map
      - use equipment — drag and drop the equipment unequipped inventory into the equipped inventory
      - pause the game — pressing SPACE bar
      - resume the game — pressing SPACE bar
      - purchase menu
        - exits menu, auto resume game — press ESC
        - can buy
          - armour — click on the item
          - shields — click on the item
          - helmets — click on the item
          - weapons — click on the item
        - can sell — click on the item in bag
      - Main menu button — click it, back to main menu
      - Die — if got “The One Ring” — Pop-up dialog box
        - respawn player by Click on "respawns"
        - game end by click "Give up"
    - Pop-up 'Round x' when finish each cycle
  - Win/lose

Main menu

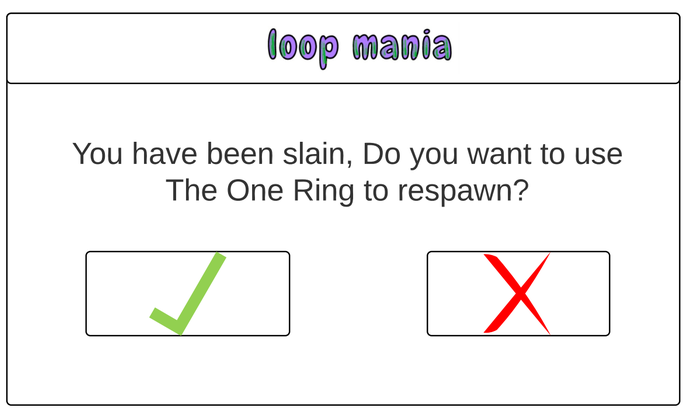
in game



Hero castle



respawn



Win

Lose