

*As an aspiring
interaction
designer, Devin
enjoys empathy-
driven, creative
problem solving.*

DEVIN KARBOWICZ

Education

Cornell University, 2013-2014

Left 1 year into PhD in Social Psychology: 4.0 GPA
Telluride Scholarship

Princeton University, 2009-2013

BA in Psychology: 3.84 GPA
Phi Beta Kappa, Magna Cum Laude
Sigma Xi Senior Thesis

Selected Psychology Research

Harvard Leadership Alliance Fellow,

Summers 2011 & 2012

Designed & executed 2 research projects with Dr. Daniel Gilbert on happiness, including a field study at the Institute of Contemporary Art. Conducted an extensive literature review, scheduled & ran hundreds of participants, & analyzed data. Presented research findings at a national social psychology conference.



Skills & Interests

Software: Illustrator, InDesign, Photoshop, Basic HTML & CSS, Qualtrics, SPSS, R, Sketch, Invision

Hobbies & Interests: Improv comedy, graphic design, storytelling, abstract painting, women's issues, LGBTQ issues, dance

Languages: Proficient in Spanish, oral & written

Community Building

communiT Boston Co-founder, 2015-present

Designed, organized, & marketed 6 free collaborative art projects that encouraged commuters to step out of the monotony of their everyday routines & connect with each other in novel, creative ways.

Tea With Strangers Consultant, 2015-present

Regularly facilitated 2-hour-long, free-flowing conversations between diverse groups of strangers in public settings. Used my social psychological knowledge base to design strategic host training & recruitment materials.

Femsex Boston Member, 2014

Engaged in weekly community dialogues that gave women a safe space to discuss sex, gender, sexuality, & privilege.

Planned Parenthood Clinic Escort, 2014-present

Served as a calm, stable guide while escorting patients into & out of the health care facility through protesters.

Expanding Your Horizons Conference for Middle-School Girls Session Leader, 2014-2015

Developed & led an interactive workshop on the psychology of prejudice & discrimination that encouraged middle-school girls to pursue STEM careers.

User Experience Design

General Assembly UX Immersive, Fall 2015

Participated in a 400+ hour, 10-week immersive user experience design course. Researched, branded, wireframed, and prototyped a mobile finance app, a consultancy website, a restaurant design, and a virtual reality interface.

Harvard Sexual Assault Task Force, 2014-2015

Used design thinking to develop sexual assault workshops for students. Spearheaded the development of a hierarchy of communication initiatives by synthesizing hours of student feedback. Researched & wrote a report detailing the initiatives implemented by peer institutions.