

Rate Limiting Algorithms

Rate limiting is a technique to control the rate of requests sent or received by a system. This document covers common algorithms:

1. Fixed Window

- Simple counter reset at fixed intervals
- Pros: Easy to implement
- Cons: Burst at window boundaries

2. Sliding Window

- Track individual request timestamps
- Pros: Smooth rate limiting
- Cons: Higher memory usage

3. Token Bucket

- Tokens added at fixed rate
- Each request consumes a token
- Pros: Allows controlled bursts

4. Leaky Bucket

- Requests processed at fixed rate
- Queue for overflow
- Pros: Smooth output rate