## 1. builtin cmd funciton

```
int builtin_cmd(char **argv)
        //T000
       if(!strcmp(argv[0],"quit")) exit(0);
        if(!strcmp(argv[0],"jobs")){
           listjobs(jobs);
           return 1;
           do bgfg(argv);
           return 1;
        return 0; /* not a builtin command */
}
```

First of all, I made the builtin cmd function. In this function, it takes argy array which has command line. (Command line is divided and saved into argy array through parseline function.) Then by using strcmp, check whether argy[0] is built in command (quit, jobs, if(!strcmp(argv[0],"fg")||!strcmp(argv[0],"bg")){fg, bg). In case of 'jobs', by using listjobs function, I can enumerate the list of job. In case of 'fg' or 'bg', by using do bgfg function, save the FG or BG into state of each job structure. And in case of these built in

command, by returning 1 values, I can make the code to deal with case when command is not built in command in eval function.

## 2. eval function, waitfg function

```
void eval(char *cmdline)
              //TODO
              char *argv[MAXARGS];
170
              int bg = parseline(cmdline,argv);
              int state_ = FG;
              pid_t pid;
             sigset_t mask;
             sigemptyset(&mask);
              sigaddset(&mask, SIGCHLD);
             if(bg) state = BG:
             if(argv[0]==NULL) return;
             if(!builtin_cmd(argv)){
                 sigprocmask(SIG_BLOCK, &mask, NULL);
                 pid = fork();
                 if(pid<0) unix_error("fork");</pre>
                     sigprocmask(SIG_UNBLOCK, &mask, NULL);
                     setpgid(0,0);
                     if(execve(argv[0],argv,environ)<0){</pre>
                         printf("%s: Command not found.\n", argv[0]);
                          exit(0):
                 7
                 addjob(jobs, pid, state_, cmdline);
                 sigprocmask(SIG_UNBLOCK, &mask, NULL);
                  if(!bg) waitfg(pid);
                  else printf("[%d] (%d) %s", getjobpid(jobs,pid)->jid, pid, cmdline);
              return:
208 }
```

In main function, it takes command line and store at cmdline. Then, eval function takes \*cmdline as parameter. First, declare \*argv[MAXARGS] and by using parseline function, we divided cmdline and stored each command at To argv arrays. make process, declare pid\_t pid; which is for running jobs in context of the child.

At line 174-176, 'sigset\_t mask' is making the signal set, mask. 'sigemptyset(&mask) the vacates set(&mask), and sigaddset add SIGCHLD into set(&mask).

At line 182, if cmdline is built in command, execute it immediately. But if not, we execute the command by using child process.

At line 183, sigprocmask set the signal

to waiting state. In first parameter, by using SIG\_BLOCK, set signal to waiting state. And at line 187, with unblock, signal can be processed. At line 188, setpgid(0,0) is very important because each child process should have unique process group ID so that our background

children don't receive SIGINT when ctrl-c. At line 189, by using execve function, we can execute command which is not built in command. In execve parameter, argv[0] is path of command, environ is environment variable.

```
void waitfg(pid_t pid)
-{
       //TODO
          sleep(0);
       return;
}
```

At line 194, I used addiob function, of which role is just adding the new jobs into job list. In this function parameter, state\_ means that while(pid==fgpid(jobs)) if command is background then 2(BG), if not 1(FG). At line 195, Unblock to process the signal. And at line 196-197, divides the case whether job is executed in foreground or background. If job is executed in foreground, only that job can be executed in foreground. So by using waitfg funciton, block until process pid is no longer the foreground process. If job is executed in background, print the messege like line 197.