Miwok Part 5

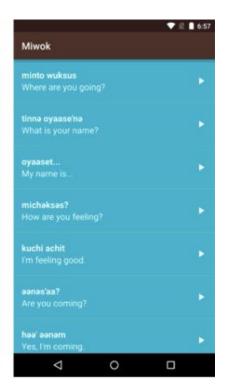
Current Miwok App (without UP button)





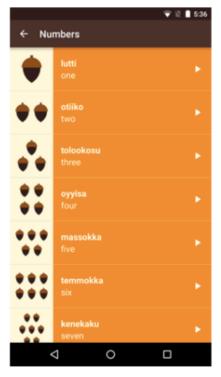




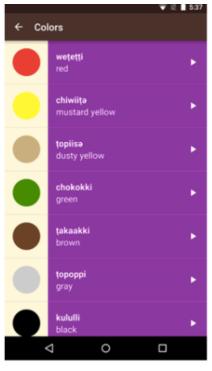


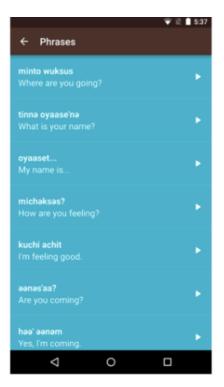
Whit UP Button











UP Button – Modify android_manifest.xml

This is what a single category activity in the AndroidManifest.xml should look like when you're done:

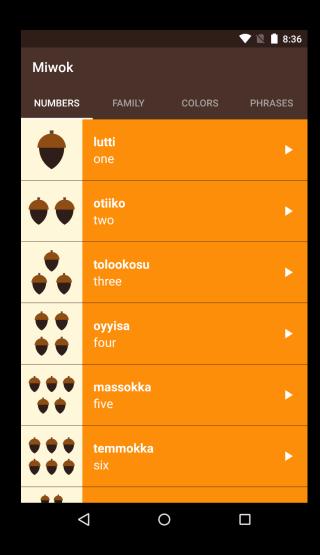
```
<activity
    android:name=".NumbersActivity"
    android:label="@string/category_numbers"
    android:parentActivityName=".MainActivity">

    <!-- Parent activity meta-data to support 4.0 and Lower -->
    <meta-data
        android:name="android.support.PARENT_ACTIVITY"
        android:value=".MainActivity"/>
    </activity>
```

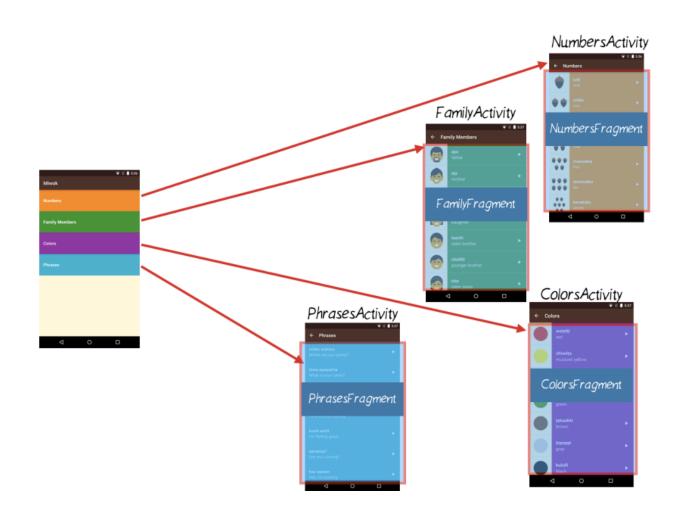
MIWOK APP 2.0

What to do?

- Create a new project: Tabbed Activity.
- Refactor the 4 activities into the fragments.
- Modify the MainActivity so it contains 4 pages, where each page is a Fragment.



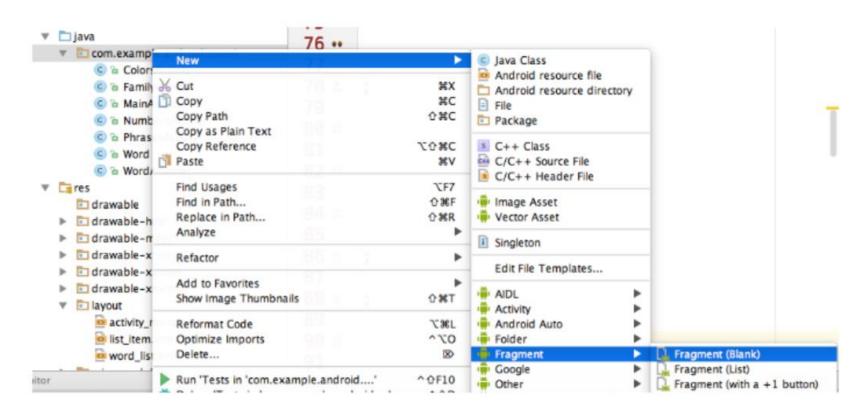
34 - Refactor 4 activities into 4 fragments



	Numbers Activity. java	Numbers Fragment. java
Global variables: MediaPlayer, AudioManager, OnCompletionListener, OnAudioFocusChangeListener	Same	Same
Creating the view	In onCreate() activity lifecycle callback: Set the content view, setup the UI	In onCreateView() fragment lifecycle callback: Inflate the XML layout, setup the UI, return the root view
Leaving the screen	In onStop() activity lifecycle callback: Release the media player	In onStop() fragment lifecycle callback: Release the media player
Helper method: releaseMediaPlayer()	Same	Same

Create NumbersFragment class

1) To start, create a new Java file for the NumbersFragment. Right click on the "com.example.android.miwok" folder. Go to New > Fragment > Fragment (Blank).





Creates a blank fragment that is compatible back to API level 4.

Fragment Name

NumbersFragment

☐ Create layout XML?

☐ Include fragment factory methods?

☐ Include interface callbacks?

Source Language

```
* A SIMPLE { ULINK Fragment } SUDCLASS.
*/
public class NumbersFragment extends Fragment {
    public NumbersFragment() {
        // Required empty public constructor
    @Override
    public View onCreateView (LayoutInflater inflater, ViewGroup container,
                              Bundle savedInstanceState) {
        TextView textView = new TextView(getActivity());
        textView.setText("Hello blank fragment");
        return textView;
```

Copy Global Variables from NumbersActivity to NumbersFragment

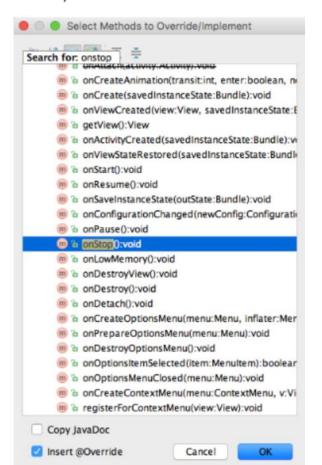
```
public class NumbersFragment extends Fragment {
   private MediaPlayer mMediaPlayer;
   private AudioManager mAudioManager;
   private AudioManager.OnAudioFocusChangeListener mOnAudioFocusChangeListener = onAudioFocusChange (focusChange) →
            if (focusChange == AudioManager.AUDIOFOCUS LOSS TRANSIENT | |
                    focusChange==AudioManager.AUDIOFOCUS_LOSS_TRANSIENT_CAN_DUCK) {
                mMediaPlayer.pause();
                mMediaPlayer.seekTo(i: 0);
            }else if (focusChange == AudioManager.AUDIOFOCUS GAIN) {
                mMediaPlayer.start();
              else if (focusChange == AudioManager.AUDIOFOCUS LOSS) {
                releaseMediaPlayer();
   private MediaPlayer.OnCompletionListener mCompletionListener = new MediaPlayer.OnCompletionListener() {
        @Override
        public void onCompletion(MediaPlayer mediaPlayer) {
            releaseMediaPlayer();
```

Copy releaseMediaPlayer() Put on the bottom before las }

```
private void releaseMediaPlayer() {
    if (mMediaPlayer != null) {
        mMediaPlayer.release();
        mMediaPlayer = null;
        mAudioManager.abandonAudioFocus(mOnAudioFocusChangeListener);
    }
}
```

Override the Fragment's onStop() method.

Move your cursor to an empty space in the class, where you can add a new method. Use the keyboard shortcut Ctl + O to pop up a dialog and select a method to override. Type in "onStop" and when you find that result, hit OK.



Android Studio will automatically add this method to your NumbersFragment class for you:

```
@Override
public void onStop() {
    super.onStop();
}
```

Modify the onStop() method so that it calls the releaseMediaPlayer method:

```
@Override
public void onStop() {
    super.onStop();

    // When the activity is stopped, release the media player resources because we won't
    // be playing any more sounds.
    releaseMediaPlayer();
}
```

Override the Fragment's onCreateView() method.

Error #1: You will get get an error saying cannot resolve method "findViewByld(int)" because the Fragment does not have a findViewByld method, whereas the Activity did have that method (see link).

```
ListView listView = (ListView) findViewById(R.id.list);
```

Fix the error by calling findViewById(int) on the rootView object, which should contain children views such as the ListView. ListView listView = (ListView) rootView.findViewById(R.id.list);

Error #2: You will get an error saying cannot resolve method "getSystemService(String)" because the
Fragment does not have access to system services, whereas the Activity does (see link). mAudioManager =
(AudioManager) getSystemService(Context.AUDIO_SERVICE);

Fix the error by getting the Activity object instance first. This is the Activity that encloses the current Fragment, which will be the NumbersActivity for the NumbersFragment. Then call getSystemService(String) on that Activity object.

```
mAudioManager = (AudioManager) getActivity().getSystemService(Context.AUDIO_SERVICE);
```

Error #3: There's a problem with the arguments passed into the WordAdapter constructor because the first parameter "this" refers to this class (which is the NumbersFragment), and a Fragment is not a valid Context. However, the code used to work when "this" referred the NumbersActivity because an Activity is a valid Context. WordAdapter adapter = new WordAdapter(this, words, R.color.category_numbers);

Fix the error by passing in a reference to the Activity that encloses this Fragment as the context.

```
WordAdapter adapter = new WordAdapter(getActivity(), words, R.color.category_numbers);
```

Error #4: When creating a MediaPlayer object, we need to pass in a context. Again, "this" refers to the NumbersFragment (and not the NumbersActivity), and the Fragment is not a valid Context. mMediaPlayer = MediaPlayer.create(NumbersActivity.this, word.getAudioResourceId());

Fix the error by passing in the activity for the first input parameter. mMediaPlayer = MediaPlayer.create(getActivity(), word.getAudioResourceId());

After fixing these 4 cases, there should be no more errors in this file! The NumbersFragment onCreateView() method should look like **this**.

Update Numbers Activity

 Under the res/layout directory, create a new layout file called activity_category.xml. The important part is that the view has an ID.
 We chose to give the view an ID called "container".

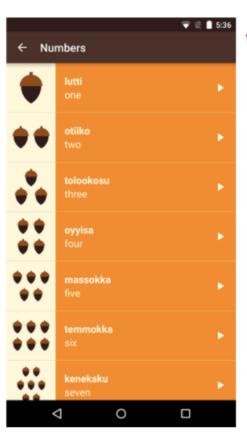
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:id="@+id/container"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"/>
```

- Now we need to update the NumbersActivity to use the NumbersFragment, otherwise there will be duplicate code that does the same thing in both classes.
- Replace the NumbersActivity code with this entire code snippet.
 We're going to use this simplified activity that sets the
 activity_category XML layout resource as the content view. Then a
 new NumbersFragment is created and inserted it into the container
 view, using a <u>FragmentTransaction</u> (no need to understand the details
 of this now). Since the container has "match_parent" for width and
 height, the NumbersFragment will take up the whole width and
 height of the screen.

```
package com.example.android.miwok;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
public class NumbersActivity extends AppCompatActivity {
  @Override
   protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_category);
   getSupportFragmentManager().beginTransaction()
           .replace(R.id.container, new NumbersFragment())
           .commit();
```

BEFORE

NumbersActivity



Use layout words_list.xml

AFTER

NumbersActivity using NumbersFragment



Use layout activity_category.xml

Use layout words_list.xml

Repeat REFACTOR for all activities and RUN

35 - Add ViewPager in MainActivity to swipe between 4 lists of words

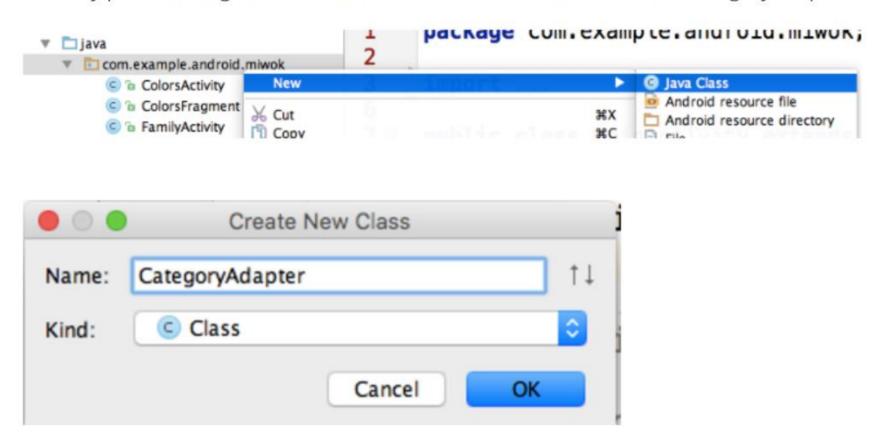
 First modify activity_main.xml layout to contain a ViewPager. You can delete the 4 category TextViews that used to be in this layout file.

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
   android:layout height="match parent"
   android:background="@color/tan background"
   android:orientation="vertical"
   tools:context="com.example.android.miwok.MainActivity">
   <android.support.v4.view.ViewPager</pre>
       android:id="@+id/viewpager"
       android:layout width="match parent"
       android:layout height="match parent"/>
</LinearLayout>
```

Create CategoryAdapter.java

2) In order to populate pages in the ViewPager, we need an adapter.

Create a new file for the adapter by right-clicking on the com.example.android.miwok folder in the Project directory pane. Then go to New > Java class. Create a new class called CategoryAdapter.



Modify CategoryAdapter

```
package com.example.android.miwok;
import android.support.v4.app.Fragment;
import android.support.v4.app.FragmentManager;
import android.support.v4.app.FragmentPagerAdapter;
/**
  * Created by katherinekuan on 4/14/16.
public class CategoryAdapter extends FragmentPagerAdapter {
   public CategoryAdapter(FragmentManager fm) {
       super(fm);
  @Override
   public Fragment getItem(int position) {
  return null;
  @Override
   public int getCount() {
       return 0;
```

5) Override the methods with the logic we want in our Miwok app. We need to think about:

Question: How many pages do we need in the ViewPager? *Answer:* 4 pages, so we should return 4 in the CategoryAdapter getCount() method.

Question: Which Fragment should we display if the position is 0? Or 1 or 2? *Answer:* Within the CategoryAdapter getItem(int position) method, we create a conditional if/else statement to return the appropriate category fragment for the given position.

```
@Override
public Fragment getItem(int position) {
    if (position == 0) {
        return new NumbersFragment();
    } else if (position == 1) {
        return new FamilyFragment();
    } else if (position == 2) {
        return new ColorsFragment();
    } else {
        return new PhrasesFragment();
 * Return the total number of pages.
@Override
public int getCount() {
    return 4;
```

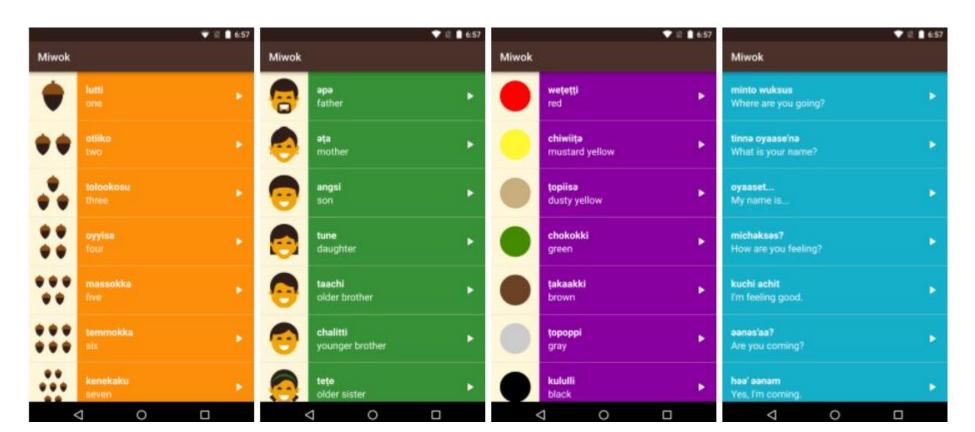
6) Then in the MainActivity, we can hook up the CategoryAdapter to power the ViewPager. Delete all the old code related to the 4 category TextViews.

All we need to do is find the ViewPager that was declared in the XML layout. Then create a new CategoryAdapter, and set the adapter onto the ViewPager (using the setAdapter method).

```
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        // Set the content of the activity to use the activity main.xml layout file
        setContentView(R.layout.activity main);
        ViewPager viewPager = (ViewPager) findViewById(R.id.viewpager);
        CategoryAdapter adapter = new CategoryAdapter(getSupportFragmentManager());
        viewPager.setAdapter(adapter);
```

Run the APP

- Main menu langsung ke Numbers
- Slide untuk berpindah dari Numbers ke family dan seterusnya



Jika waktu di RUN tidak ada masalah

- Delete:
 - NumbersActivity.java
 - FamilyActivity.java
 - ColorsActivity.java
 - PhrasesActivity.Java
 - activity_category.xml
- Also delete the activity declarations from the AndroidManifest.xml file.
- Run AGAIN

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    package="com.example.android.miwok">
    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic launcher"
        android: label="Miwok"
        android:supportsRtl="true"
        android: theme="@style/AppTheme">
        <activity android:name=".MainActivity">
            <intent-filter>
                 <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>
</manifest>
```

36 - Add tabs to ViewPager

Now let's add tabs so the user can tell that there are more pages to swipe to.

First you'll need to use the Android Design Support Library. This helps you create a Material Design app that runs even on older versions of Android. Learn more about the support library in this **blogpost**. There are periodic updates to the support library, so you can check this **site** for the latest updates or subscribe to the **Android Developers blog**.

Add Android Design Support Library to Your Project

1) In Android Studio, within the Project Directory pane, navigate to Miwok > app > build.gradle and open the build.gradle file.

Gradle is the tool that Android Studio uses to generate the apk (app file) that goes onto the device. For more info on configuring the build.gradle file, see this **article**. There's also an advanced **Udacity course** on this topic, so don't worry if you don't understand it now.

```
Packages >
                                   @ app ×
Miwok (~/Documents/Udacity/AndroidforBeginners2/Pa
                                         apply plugin: 'com.android.application'
 ____ .gradle
  .idea
                                    3
                                         android {
 i app
  build
                                              compileSdkVersion 23
    libs
                                              buildToolsVersion "23.0.1"
  ▶ □ src
                                    6
    gitignore.
                                              defaultConfiq {
    app.iml
    build.gradle
                                    8
                                                   applicationId "com.example.android.miw
    proguard-rules.pro
                                    9
                                                   minSdkVersion 15
  build
                                   10
                                                   targetSdkVersion 23
  gradle
                                   11
                                                   versionCode 1
  gitignore.
  build.gradle
                                   12
                                                   versionName "1.0"
  gradle.properties
                                   13
  gradlew
                                   14
                                              buildTypes {
  gradlew.bat
                                   15
                                                   release {
  local.properties
  Miwok.iml
                                   16
                                                        minifyEnabled false
  settings.gradle
                                   17
                                                        proguardFiles getDefaultProguardFi
 External Libraries
                                   18
                                   19
                                   20
                                   21
                                   22
                                         dependencies {
                                   23
                                              compile fileTree(dir: 'libs', include: ['*
                                              testCompile 'junit:junit:4.12'
                                   24
                                   25
                                              compile 'com.android.support:appcompat-v7:
                                              compile 'com.android.support:support-v4:23
                                   26
                                   27
```

Modify dependencies and SYNC

```
compile 'com.android.support:design:23.3.0'
```

Afterwards, it should look similar to this:

```
dependencies {
   compile fileTree(dir: 'libs', include: ['*.jar'])
   testCompile 'junit:junit:4.12'
   compile 'com.android.support:appcompat-v7:23.2.1'
   compile 'com.android.support:support-v4:23.2.1'
   compile 'com.android.support:design:23.3.0'
}
```

Modify activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
  <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
     xmlns:tools="http://schemas.android.com/tools"
     android:layout width="match parent"
     android:layout height="match parent"
     android:background="@color/tan background"
     android:orientation="vertical"
     tools:context="com.example.android.miwok.MainActivity">
     <android.support.design.widget.TabLayout</pre>
         android:id="@+id/tabs"
         android:layout_width="match_parent"
         android:layout height="wrap content" />
     <android.support.v4.view.ViewPager</pre>
         android:id="@+id/viewpager"
         android:layout width="match parent"
         android:layout height="match parent"/>
  </LinearLayout>
```

Modify ManiActivity.java

```
public class MainActivity extends AppCompatActivity {
    @Override
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        // Set the content of the activity to use the activity main.xml layout file
        setContentView(R.layout.activity main);
        ViewPager viewPager = (ViewPager) findViewById(R.id.viewpager);
        CategoryAdapter adapter = new CategoryAdapter(getSupportFragmentManager());
        viewPager.setAdapter(adapter);
        //Tab Layout
        TabLayout tabLayout = (TabLayout) findViewById(R.id.tabs);
        tabLayout.setupWithViewPager(viewPager);
```

Modify CategoryAdapter.java

```
private Context mContext;

public CategoryAdapter (Context context, FragmentManager fm) {
    super(fm);
    mContext = context;
}
```

To override the method, use the keyboard shortcut Ctl + O. Type in "getPageTitle" and hit OK.

```
Select Methods to Override/Implement
m finishUpdate(container:ViewGroup):void
      m isViewFromObject(view:View, object:Object):bo
      m a saveState():Parcelable
      m a restoreState(state:Parcelable, loader:ClassLoad
      m a getitemid(position:int):long
d android.support.v4.view.PagerAdapter
        a startUpdate(container:View):void
         instantiateItem(container:View, position:int):Obj
          destroyltem(container: View, position: int, object
         a setPrimaryItem(container:View, position:int, obj
          finishUpdate(container:View):void
        getItemPosition(object:Object):int
        notifyDataSetChanged():void
      m a registerDataSetObserver(observer:DataSetObse
      m a unregisterDataSetObserver(observer:DataSetOb
      m & getPageTitle(position:int):CharSequence
      m a getPageWidth(position:int):float
```

```
@Override
public int getCount() {
    return 4;
@Override
public CharSequence getPageTitle(int position) {
   if (position == 0) {
        return mContext.getString(R.string.category numbers);
    } else if (position == 1) {
        return mContext.getString(R.string.category family);
    } else if (position == 2) {
        return mContext.getString(R.string.category colors);
   } else {
        return mContext.getString(R.string.category phrases);
```

5) Since we modified the CategoryAdapter constructor, we also need to update the MainActivity (which uses that constructor). When we create a CategoryAdapter, we pass in a Context (which is "this" or the activity) and the FragmentManager.

That declaration line might look like this:

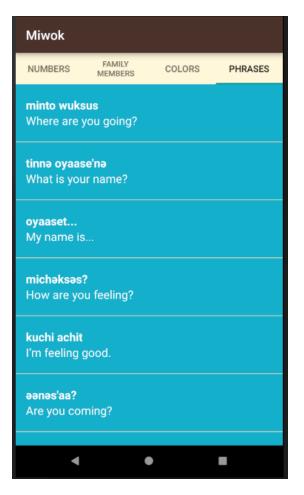
```
CategoryAdapter adapter = new CategoryAdapter(this, getSupportFragmentManager());
```

RUN APP









Modify string.xml

7) The first thing we notice is that the "Family Members" text is too long, compared to the other tab labels. In the strings.xml file, we can change the string to Family instead of Family Members.

When you modify strings, be careful of all the places that use that string. In this case, we only use the string in one place, so it's safe to change.

```
<!-- Category name for the vocabulary words for family members [CHAR LIMIT=20] --> <string name="category_family">Family</string>
```

Modify activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
   android:layout height="match parent"
   android:background="@color/primary_color"
   android:orientation="vertical"
   tools:context="com.example.android.miwok.MainActivity">
   <android.support.design.widget.TabLayout</pre>
       android:id="@+id/tabs"
      style="@style/CategoryTab"
       android:layout_width="match_parent"
       android:layout height="wrap content" />
   <android.support.v4.view.ViewPager</pre>
       android:id="@+id/viewpager"
       android:layout_width="match_parent"
       android:layout height="match parent"/>
</LinearLayout>
```

Modify style.xml

```
<resources>
  <!-- Base application theme. -->
  <style name="AppTheme" parent="Theme.AppCompat.Light.DarkActionBar">
      <item name="colorPrimary">@color/primary_color</item>
      <item name="colorPrimaryDark">@color/primary dark color</item>
      <item name="actionBarStyle">@style/MiwokAppBarStyle</item>
      <item name="android:windowContentOverlay">@null</item>
  </style>
  <!-- App bar style -->
  <style name="MiwokAppBarStyle" parent="style/Widget.AppCompat.Light.ActionBar.Solid.Inverse">
      <!-- Remove the shadow below the app bar -->
      <item name="elevation">0dp</item>
  </style>
  <!-- Style for a tab that displays a category name -->
  <style name="CategoryTab" parent="Widget.Design.TabLayout">
      <item name="tabIndicatorColor">@android:color/white</item>
      <item name="tabSelectedTextColor">@android:color/white</item>
      <item name="tabTextAppearance">@style/CategoryTabTextAppearance</item>
  </style>
  <!-- Text appearance style for a category tab -->
  <style name="CategoryTabTextAppearance" parent="TextAppearance.Design.Tab">
      <item name="android:textColor">#A8A19E</item>
  </style>
</resources>
```