Current Outline

- Google Maps as the location solution?
    - See [Make the world your playground](#) for more information about this part of the API
- What kinds of stories work best for this format?
    - Is it worth retrofitting existing stories?
        - [Rayuela](#)
- Combined with location-based games?
    - Look at [The Silent Story](#) and [The Silent Story: What is this?](#)
    - [Inside The Silent History](#) is also a good reference
- If the story is location based how do you make it so it appeals at people in other locations?
    - Like The Silent Story have a secondary thread that happens world wide
    - Make the secondary thread a participatory experience where people contribute and make the story their own
- What kind of story works best for this format?