



Revisiting streams (again)

I've looked at streams in the context of Node and the browser, but I haven't really done anything with them because I couldn't figure out what the best use for them was.

As I started working with more complex processes, I realized that streams are a great way to handle files without knowing the size of the file in advance.

Examples

Links and Resources

- [How To Work with Files Using Streams in Node.js](#) — Digital Ocean
- [2016 - the year of web streams](#) — Jake Archibald
- [Streaming template literals](#) — Jake Archibald
- Node
 - [Node.js Streams](#)
 - <https://nodejs.org/api/stream.html#stream> — Node 17.1.0