研究题材：

1. 通过评论研究某个游戏的优点与缺点
2. 通过评论了解某类游戏的有点与缺点
3. 通过评论预测是upvote还是downvote
4. 预测某评论是否令人讨厌/令人喜欢
5. 通过所有评论预测游戏分数\*
6. 通过游戏介绍与游戏类型反向预测游戏分数\*

\*只包含英语体系

\*

Project Schedule

1st week:

2nd week:

3rd week:

4th week:

5th week:

6th week:

7th week(Tuesday pitch night):

8th week:

9th week: