moveblock.vim[+]
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```
function! moveblock#mb(choice)
  let s:choices = {
         \'left':['h','hP'],
\'right':['l','p'],
\'up':['k',1],
\'down':['j',1]
  \}
  let s:pre_virtualedit = &virtualedit
                                                    "assign value based on test
  set virtualedit=all
                                                    " * teneary
  "visual! d
                                                    " * hash
  let s:next = s:choices[a:choice][0]
  let s:paste_mode= s:choices[a:choice][1]
  return 'd'
       \.s:paste_mode
       \.'gv'.s:next.'o'.s:next.'o'
      "\. :set virtualedit='.s:pre_virtualedit.'\<CR>'
      " use another map to turn off virtualedit
      " use another map to be used as move and recorded
      " in hash
endfunction
function! moveblock#swapline(choice) range
    " if
    let &virtualedit = 'all'
    " get info from visual block
    let s:l_info = [getpos("'<"),getpos("'>")]
                        " left
    " hash data for logic
    let s:choices = {
   \'down':['j','k'],
   \'up':['k','j']
     \ }
    "delete line section
    let s:len = s:l_info[1][2] - s:l_info[0][2] + 1
  " height
  let s:height = s:l_info[1][1] - s:l_info[0][1] + 1 " substract between line number
s and offset by 1
  if s:height == 1
     "echo s:len
     call setpos('.', s:l_info[0])
exe 'normal! d'.s:len.'l'
           \.s:choices[a:choice][0]
           \.'P'
     let s:new_pos = deepcopy(s:l_info[1])
     let s:new_pos[1] += (a:choice ==# 'down')?1:-1
     let_s:new_pos[2] += 1
     call setpos('.', s:new_pos)
exe 'normal! d'.s:len.'l'
         \.s:choices[a:choice][1]
     call setpos('.',s:l_info[0])
     exe 'normal! P'
  else
    exe 'normal! gvd'
    let s:cursor_pos = deepcopy(s:l_info[0])
    let s:cursor_pos[1] = (a:choice==#'down') ?
           \s:cursor_pos[1] + 1 : \s:cursor_pos[1] - 1
    call setpos('.',s:cursor_pos)
exe 'normal! P'
    let s:new_pos = deepcopy(s:l_info[1]) "right visual
    " next row for down \mid for up
    let s:new_pos[1] = (a:choice==#'down') ?
           \(s:new\_pos[1]+1):
    call setpos('.', s:new_pos)
exe 'normal! d'.s:len.'l'
    let s:new_pos2 = deepcopy(s:l_info[0])
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let s:new_pos2[1] = (a:choice==#'down') ?
            \(s:new\_pos2[1]):
            \deepcopy(s:l_info[1][1])
     call setpos('.',s:new_pos2)
exe 'normal! P'
  endif
     return 'qv'
        \.s:choices[a:choice][0]
       \.'o'.s:choices[a:choice][0].'o'
endfunction
vnoremap <UP> :call moveblock#swapline('up')<CR>
\:normal! gvkoko<CR>
vnoremap <DOWN> :call moveblock#swapline('down')<CR>
   \:normal! gvjojo<CR>
vnoremap <expr> <LEFT> moveblock#mb('left')
vnoremap <expr> <RIGHT> moveblock#mb('right')
" vnoremap <UP> :call moveblock#swapline('up') <CR>
    \:normal! gvkoko<CR>
" vnoremap <DOWN> :call moveblock#swapline('down')<CR>
   \:normal! gvjojo<CR>
" vnoremap <expr> <LEFT> moveblock#mb('left'aaaa
" vnoremap <expr> <RIGHT> moveblock#mb('righaaaa
" sdf
" sdf
" sdfdsffbbb
" dsafdsbdsffbbfbbb
                                                        t')
" bbafds
" bbafdsb
" sdffbba
                      bdsf
" sdb a:
" sdafdsf
        afdsf
" sdafdsf
" sdafdsf
```