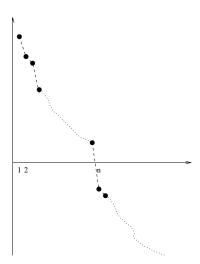
Practice problems: Divide and conquer

1. (exam1 fall 2003) In this problem we consider a monotonously decreasing function $f: N \to Z$ (that is, a function defined on the natural numbers taking integer values, such that f(i) > f(i+1)). Assuming we can evaluate f at any i in constant time, we want to find $n = \min\{i \in N | f(i) \le 0\}$ (that is, we want to find the value where f becomes negative).



We can obviously solve the problem in O(n) time by evaluating $f(1), f(2), f(3), \ldots f(n)$. Describe an $O(\log n)$ algorithm. (*Hint*: Evaluate f on $O(\log n)$ carefully chosen values $\leq n$ and possibly at a couple of values between n and 2n - but remember that you do not know n initially).

2. (exam1 fall 2003) The maximum partial sum problem (MPS) is defined as follows. Given an array A[1..n] of integers, find values of i and j with $1 \le i \le j \le n$ such that

$$\sum_{k=i}^{j} A[k]$$

is maximized.

Example: For the array [4,-5,6,7,8,-10,5], the solution to MPS is i=3 and j=5 (sum 21).

To help us design an efficient algorithm for the maximum partial sum problem, we consider the left position ℓ maximal partial sum problem $(LMPS_{\ell})$. This problem consists of finding value j with $\ell \leq j \leq n$ such that

$$\sum_{k=\ell}^{\jmath} A[k]$$

is maximized. Similarly, the right position r maximal partial sum problem $(RMPS_r)$, consists of finding value i with $1 \le i \le r$ such that

$$\sum_{k=i}^{r} A[k]$$

is maximized.

Example: For the array [4,-5,6,7,8,-10,5] the solution to e.g. $LMPS_4$ is j=5 (sum 15) and the solution to $RMPS_7$ is i=3 (sum 16).

- (a) Describe O(n) time algorithms for solving $LMPS_{\ell}$ and $RMPS_r$ for given ℓ and r.
- (b) Using an O(n) time algorithm for $LMPS_{\ell}$, describe a simple $O(n^2)$ algorithm for solving MPS.
- (c) Using O(n) time algorithms for $LMPS_{\ell}$ and $RMPS_{r}$, describe an $O(n \log n)$ divide-and-conquer algorithm for solving MPS.
- 3. Suppose you are given an array A[1..n] of sorted integers that has been *circularly shifted* k positions to the right. For example, [35, 42, 5, 15, 27, 29] is a sorted array that has been circularly shifted k = 2 positions, while [27, 29, 35, 42, 5, 15] has been shifted k = 4 positions. We can obviously find the largest element in A in O(n) time. Describe an $O(\log n)$ algorithm.
- 4. In this problem we consider divide-and-conquer algorithms for building a heap H on n elements given in an array A. Recall that a heap is an (almost) perfectly balanced binary tree where $\text{key}(v) \geq \text{key}(\text{parent}(v))$ for all nodes v. We assume $n = 2^h 1$ for some constant h, such that H is perfectly balanced (leaf level is "full").

First consider the following algorithm SLOWHEAP(1,n) which constructs (a pointer to) H by finding the minimal element x in A, making x the root in H, and recursively constructing the two sub-heaps below x (each of size approximately $\frac{n-1}{2}$).

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SlowHeap(i,j)

If i=j then return pointer to heap consisting of node containing A[i]

Find i \leq l \leq j such that x=A[l] is the minimum element in A[i \dots j]

Exchange A[l] and A[j]

Ptr_{\text{left}} = \text{SlowHeap}(i, \lfloor \frac{i+j-1}{2} \rfloor)

Ptr_{\text{right}} = \text{SlowHeap}(\lfloor \frac{i+j-1}{2} \rfloor + 1, j-1)

Return pointer to heap consisting of root r containing x with child pointers Ptr_{\text{left}} and Ptr_{\text{right}}

End
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a) Define and solve a recurrence equation for the running time of Slowheap.

Recall that given a tree H where the heap condition is satisfied except possibly at the root r (that is, $key[r] \ge key[\operatorname{leftchild}(r)]$ and/or $key[r] \ge key[\operatorname{rightchild}(r)]$ and $key[v] \ge key[\operatorname{parent}(v)]$ for all nodes $v \ne r$), we can make H into a heap by performing a DOWN-HEAPIFY operation on the root r (DOWN-HEAPIFY on node v swaps element in v with element in one of the children of v and continues down the tree until a leaf is reached or heap order is reestablished).

Consider the following algorithm FASTHEAP(1,n) which constructs (a pointer to) H by placing an arbitrary element x from A (the last one) in the root of H, recursively constructing the two sub-heaps below x, and finally performing a DOWN-HEAPIFY operation on x to make H a heap.

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\begin{split} & \operatorname{FastHeap}(i,j) \\ & Ptr_{\operatorname{left}} = \operatorname{FastHeap}(i,\lfloor\frac{i+j-1}{2}\rfloor) \\ & Ptr_{\operatorname{right}} = \operatorname{FastHeap}(\lfloor\frac{i+j-1}{2}\rfloor+1,j-1) \\ & \operatorname{Let} \ Ptr \ \text{be pointer to tree consisting of root } r \ \operatorname{containing} \ x = A[j] \ \text{with child pointers} \ Ptr_{\operatorname{left}} \ \text{and} \ Ptr_{\operatorname{right}} \\ & \operatorname{Perform} \ \operatorname{Down-Heapify} \ \text{on} \ Ptr \\ & \operatorname{Return} \ Ptr \end{split} End
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b) Define and solve a recurrence equation for the running time of FASTHEAP.