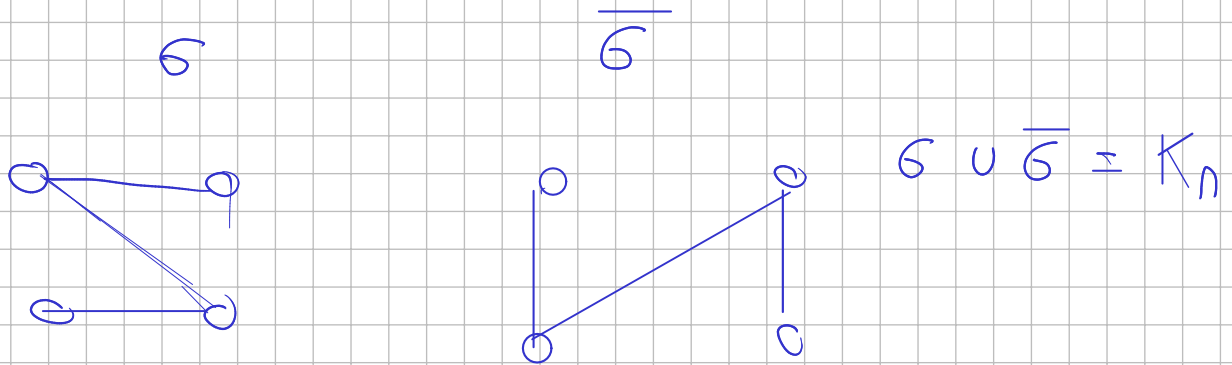


Grafos complementarios.

Grafos simples: No dirigidos, sin ciclos ni aristas multiples

Los complementarios se definen a partir del grafo K_n



$$K_n = \{n-1, n-1, n-1, \dots, n-1\}$$

$$G = \{d_1, d_2, d_3, \dots, d_n\}$$

$$\overline{G} = \{n-1-d_1, n-1-d_2, \dots, n-1-d_n\}$$

$\overline{W_n}$

$$K_{n+1} = \{n, n, \dots, n\}$$

$$W_n = \{3, \underbrace{3, \dots, 3}_{n \text{ vertices}}, n\}$$

$$\overline{W_n} = \{n-3, n-3, \dots, n-3, \underset{\substack{\uparrow \\ \text{centro}}}{0}\}$$

$$2e \leq n(n-3) \quad e = \frac{n(n-3)}{2}$$

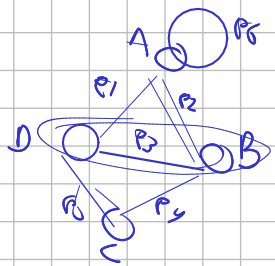
Representación de grafos

Matrices de adyacencia

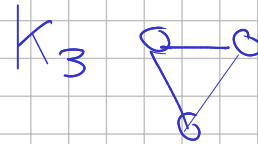
vertices vs vertices
 $n \times n$

- Matrices de incidencia

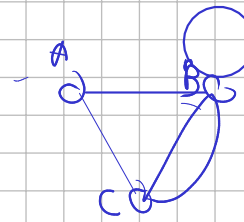
Vertices o aristas



	e1	e2	e3	e4	e5	e6
A	1	1				2
B		1	1	1		
C				1	1	
D	1		1		1	

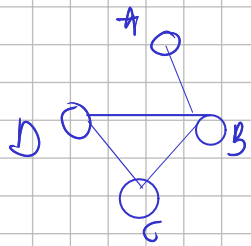


	A	B	C
A	0	1	1
B	1	0	1
C	1	1	0

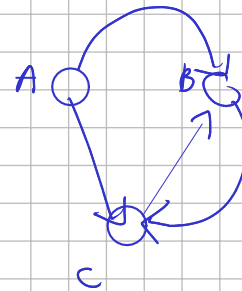


	A	B	C
A	0	1	1
B	1	1	2
C	1	2	0

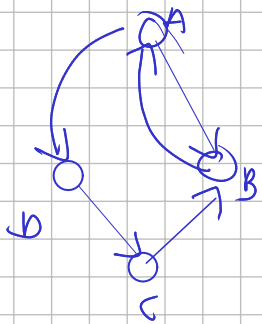
- Listas de aristas



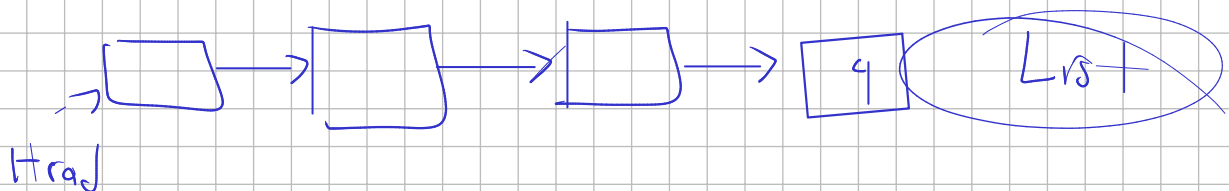
$\{\{A, B\}, \{B, C\}, \{B, D\}, \{D, C\}\}$



	A	B	C
A	0	1	1
B	0	0	1
C	0	1	0



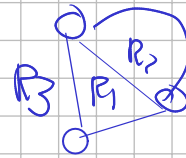
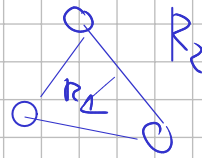
$\{(A, B), (B, A), (C, B), (D, C), (A, D)\}$



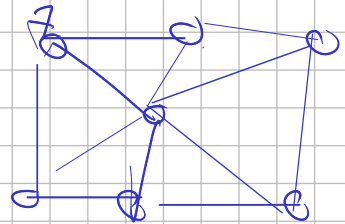
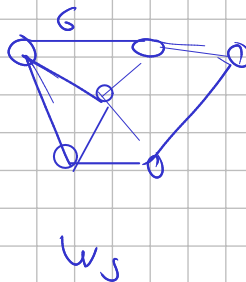
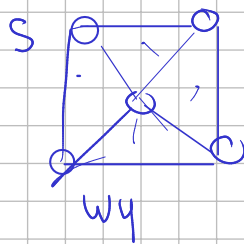
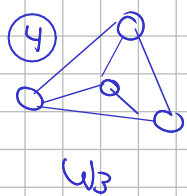
Graphs Planar

$$1) \quad 3r \leq 2e$$

$$2) \quad e \leq 3v - 6$$



W_n



$$r = n + 1$$

$$v = n + 1$$

$$e = 2n$$

$$3r \leq 2e$$

$$3(n+1) \leq 4n$$

$$3n + 3 \leq 4n$$

$$\boxed{3 \leq 4} \quad \checkmark$$

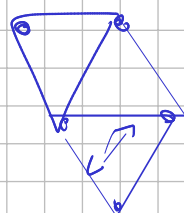
$$e \leq 3v - 6$$

$$2n \leq 3(n+1) - 6$$

$$2n \leq 3n + 3 - 6$$

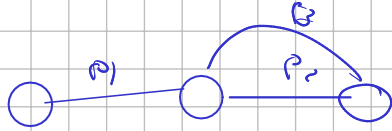
$$2n \leq 3n - 3$$

$$\boxed{2 \leq 3}$$



Conectividad

Campano

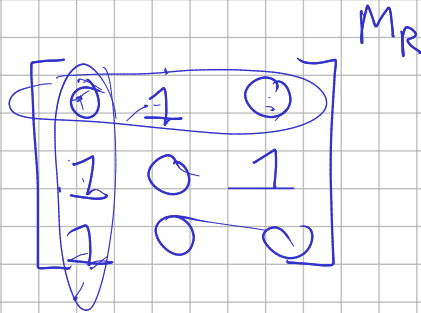
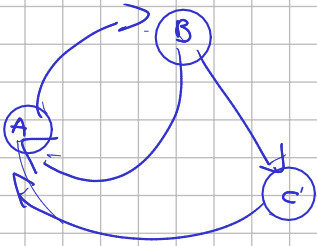

$$P_1, P_2, P_3$$

P_1, P_1, P_1, P_2, P_3

Caminos simple: Es un camino que no permite repetir aristas

Ciclo: Es un camino que empieza y termina en el mismo VERTICE

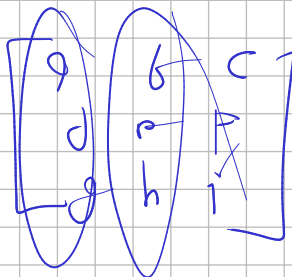
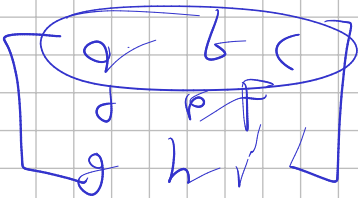
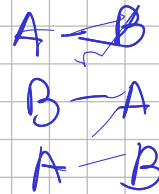
Circuito simple: Es un camino que empieza y termina en el mismo VERTICE y NO permite repetir aristas



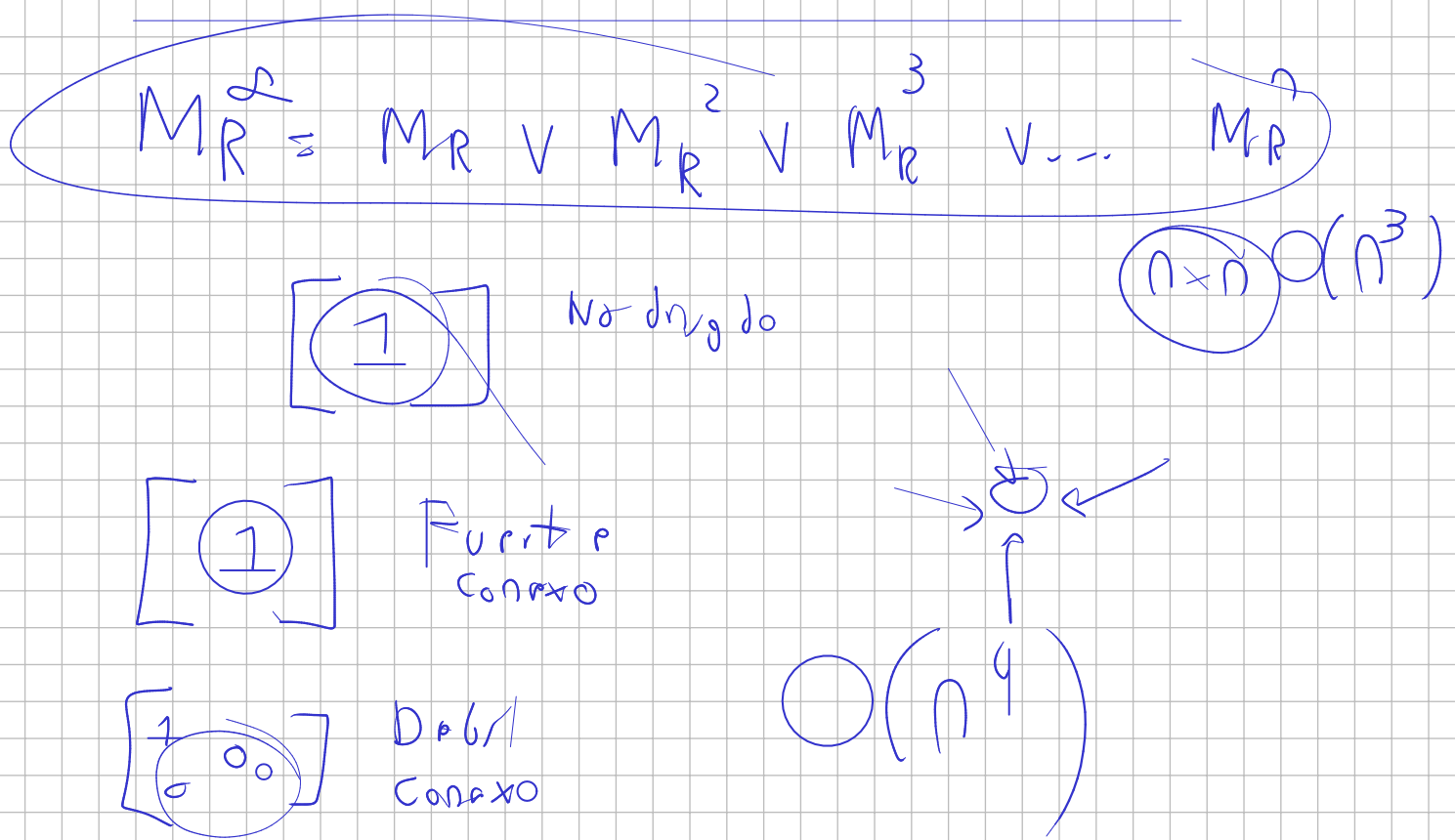
$$M_R^2 = \begin{bmatrix} 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$$



$$[a \times a + b \times d + c \times g]$$



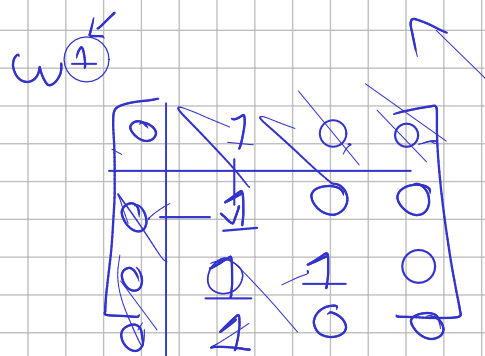
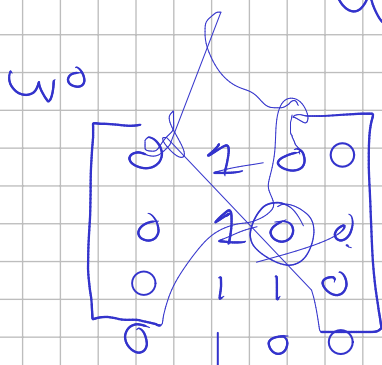
Algoritmo de Warshall

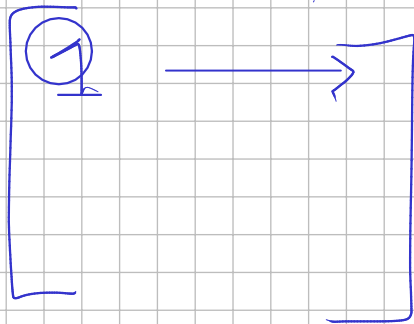
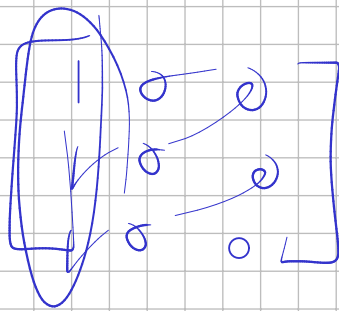
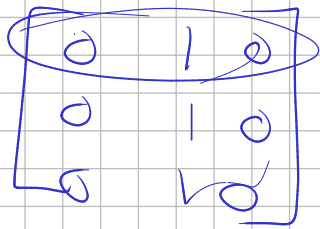
$$M_R^2 \quad O(n^3)$$

$$W_0 = M_R$$

$$W_{ij}^k = W_{ij}^{k-1} \vee (W_{kj}^{k-1} \wedge W_{ik}^{k-1})$$

$$W_{23}^1 = W_{23}^0 \vee (W_{13}^0 \wedge W_{21}^0)$$





$$\begin{array}{c}
 \downarrow F \\
 \sigma(0,0) \times H(0,0) + \\
 \sigma(0,1) \times H(1,0) + \\
 \sigma(0,2) \times H(2,0)
 \end{array}$$