

Ambiente inicial

(x y z f) (2,3,4, closure (a,b) +(a,b) empty-env)

let

x = (f y z) y = (f x z) z = (f x y) in

let g = proc(a,b) +((f a b), (f x y))

in

letrec

f(x,y) = { let a = +(x,y) in
if >(x,0) then (f sub1(x) a)
else y
in (f x y)

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