```
function createUnityInstance(t,n,l){function c(e,t){if(!
c.aborted&&n.showBanner)return"error"==t&&(c.aborted=!
0),n.showBanner(e,t);switch(t)
{case"error":console.error(e);break;case"warning":console.warn(e);br
eak;default:console.log(e)}}function r(e){var t=e.reason||
e.error,n=t?t.toString():e.message||e.reason||"",r=t&&t.stack?
t.stack.toString():"";(n+="\n"+(r=r.startsWith(n)?
r.substring(n.length):r).trim())&&u.stackTraceRegExp&&u.stackTraceRe
gExp.test(n)&&x(n,e.filename||t&&(t.fileName||
t.sourceURL)||"",e.lineno||t&&(t.lineNumber||t.line)||0)}function
e(e,t,n){var r=e[t];void 0!==r&&r||(console.warn('Config option
"'+t+'" is missing or empty. Falling back to default value: "'+n+'".
Consider updating your WebGL template to include the missing config
option.'),e[t]=n)}l=l||function(){};var
o,u={canvas:t,webglContextAttributes:{preserveDrawingBuffer:!
1,powerPreference:0},cacheControl:function(e){return e==u.dataUrl||
e.match(/\.bundle/)?"must-revalidate":"no-
store"},streamingAssetsUrl:"StreamingAssets",downloadProgress:
{},deinitializers:[],intervals:{},setInterval:function(e,t)
{e=window.setInterval(e,t);return this.intervals[e]=!
0,e},clearInterval:function(e){delete
this.intervals[e],window.clearInterval(e)},preRun:[],postRun:
[],print:function(e){console.log(e)},printErr:function(e)
{console.error(e),"string"==typeof e&&-1!=e.indexOf("wasm streaming
compile failed")&&(-1!=e.toLowerCase().indexOf("mime")?c('HTTP
Response Header "Content-Type" configured incorrectly on the server
for file '+u.codeUrl+', should be "application/wasm". Startup time
performance will suffer.',"warning"):c('WebAssembly streaming')
compilation failed! This can happen for example if "Content-
Encoding" HTTP header is incorrectly enabled on the server for file
'+u.codeUrl+", but the file is not pre-compressed on disk (or vice
versa). Check the Network tab in browser Devtools to debug server
header configuration.", "warning"))},locateFile:function(e){return
e},disabledCanvasEvents:["contextmenu","dragstart"]};for(o in
e(n,"companyName","Unity"),e(n,"productName","WebGL
Player"), e(n, "productVersion", "1.0"), n)u[o]=n[o];u.streamingAssetsUr
l=new URL(u.streamingAssetsUrl,document.URL).href;var
a=u.disabledCanvasEvents.slice();function i(e){e.preventDefault()}
a.forEach(function(e)
{t.addEventListener(e,i)}),window.addEventListener("error",r),window
.addEventListener("unhandledrejection",r);var s="",d="";function
f(e){document.webkitCurrentFullScreenElement===t?
t.style.width&&(s=t.style.width,d=t.style.height,t.style.width="100%
",t.style.height="100%"):s&&(t.style.width=s,t.style.height=d,d=s=""
document.addEventListener("webkitfullscreenchange",f),u.deinitialize
rs.push(function(){for(var e in
u.disableAccessToMediaDevices(),a.forEach(function(e)
{t.removeEventListener(e,i)}),window.removeEventListener("error",r),
window.removeEventListener("unhandledrejection",r),document.removeEv
entListener("webkitfullscreenchange",f),u.intervals)window.clearInte
rval(e);u.intervals={}}),u.QuitCleanup=function(){for(var
e=0;e<u.deinitializers.length;e++)u.deinitializers[e]
();u.deinitializers=[],"function"==typeof u.onQuit&&u.onQuit()};var
```

```
h,m,b,p,g,w,v,y,k,_={Module:u,SetFullscreen:function()
{if(u.SetFullscreen)return
u.SetFullscreen.apply(u,arguments);u.print("Failed to set Fullscreen
mode: Player not loaded yet.")},SendMessage:function()
{if(u.SendMessage)return
u.SendMessage.apply(u,arguments);u.print("Failed to execute
SendMessage: Player not loaded yet.")},Quit:function(){return new
Promise(function(e,t){u.shouldQuit=!
0,u.onQuit=e})},GetMemoryInfo:function(){var
e=u._getMemInfo(); return{totalWASMHeapSize:u.HEAPU32[e>>2], usedWASMH
eapSize:u.HEAPU32[1+(e>>2)],totalJSHeapSize:u.HEAPF64[1+
(e>>3)],usedJSHeapSize:u.HEAPF64[2+(e>>3)]}}};function x(e,t,n)
{-1==e.indexOf("fullscreen error")&&(u.startupErrorHandler?
u.startupErrorHandler(e,t,n):u.errorHandler&&u.errorHandler(e,t,n)||
(console.log("Invoking error handler due to\n"+e),"function"==typeof
dump&&dump("Invoking error handler due
to\n"+e),x.didShowErrorMessage||(-1!=(e="An error occurred running
the Unity content on this page. See your browser JavaScript console
for more info. The error was:
\n"+e).indexOf("DISABLE_EXCEPTION_CATCHING")?e="An exception has
occurred, but exception handling has been disabled in this build. If
you are the developer of this content, enable exceptions in your
project WebGL player settings to be able to catch the exception or
see the stack trace.":-1!=e.indexOf("Cannot enlarge memory arrays")?
e="Out of memory. If you are the developer of this content, try
allocating more memory to your WebGL build in the WebGL player
settings.":-1==e.indexOf("Invalid array buffer
length")&&-1==e.indexOf("Invalid typed array
length")&\&-1==e.index0f("out of memory")&\&-1==e.index0f("could not
allocate memory")||(e="The browser could not allocate enough memory
for the WebGL content. If you are the developer of this content, try
allocating less memory to your WebGL build in the WebGL player
settings."),alert(e),x.didShowErrorMessage=!0)))}function S(e,t)
{if("symbolsUrl"!=e){var n=u.downloadProgress[e],r=(n=n||
(u.downloadProgress[e]={started:!1,finished:!1,lengthComputable:!
1,total:0,loaded:0}),"object"!=typeof t||"progress"!=t.type&&"load"!
=t.type||(n.started||(n.started=!
0,n.lengthComputable=t.lengthComputable),n.total=t.total,n.loaded=t.
loaded, "load"==t.type&(n.finished=!0)), 0), 0=0, a=0, i=0, s=0; for (e in
u.downloadProgress){if(!(n=u.downloadProgress[e]).started)return;a+
+,n.lengthComputable?(r+=n.loaded,o+=n.total,i++):n.finished||s++}
l(.9*(a?(a-s-(o?i*(o-r)/o:0))/a:0))) function C() {var
e=this;this.isConnected=this.connect().then(function(){return
e.cleanUpCache()}),this.isConnected.catch(function(e){e="Error when
initializing cache: "+e,console.log("[UnityCache] "+e)})}function
E(e){console.log("[UnityCache] "+e)}function U(e){return
U.link=U.link||
document.createElement("a"),U.link.href=e,U.link.href}
u.SystemInfo=function(){var e,t,n,r,o=navigator.userAgent+"
",a=[["Firefox","Firefox"],["OPR","Opera"],["Edg","Edge"],
["SamsungBrowser", "Samsung Browser"], ["Trident", "Internet
Explorer"],["MSIE","Internet Explorer"],["Chrome","Chrome"],
["CriOS", "Chrome on iOS Safari"], ["FxiOS", "Firefox on iOS Safari"],
["Safari", "Safari"]]; function i(e,t,n)
```

```
{return(e=RegExp(e,"i").exec(t))&&e[n]}for(var s=0;s<a.length;+</pre>
+s)if(t=i(a[s][0]+"[/](.*?)[\\)]",o,1)){e=a[s]
[1]; break} "Safari" == e\&(t=i("Version/(.*?)",o,1)), "Internet
Explorer"==e\&(t=i("rv:(.*?)\)? ",o,1)||t);for(var l=[["Windows
(.*?)[;)]","Windows"],["Android ([0-9_.]+)","Android"],["iPhone OS
([0-9_.]+)","iPhoneOS"],["iPad.*? OS ([0-9_.]+)","iPadOS"],
["FreeBSD()", "FreeBSD"], ["OpenBSD()", "OpenBSD"], ["Linux|
X11()","Linux"],["Mac OS X ([0-9_\\.]+)","MacOS"],["bot|google|
baidu|bing|msn|teoma|slurp|yandex","Search Bot"]],c=0;c<l.length;+</pre>
+c)if(u=i(l[c][0],o,1)){n=l[c][1],u=u.replace(/_/g,".");break}var
d,u={"NT 5.0":"2000","NT 5.1":"XP","NT 5.2":"Server 2003","NT
6.0":"Vista","NT 6.1":"7","NT 6.2":"8","NT 6.3":"8.1","NT
10.0":"10"}[u]||
u,f=((f=document.createElement("canvas"))&&(d=(h=f.getContext("webgl
2"))?2:0,h||
(h=f&&f.getContext("webgl"))&&(d=1),h&&(r=h.getExtension("WEBGL debu
g_renderer_info")&&h.getParameter(37446)||
h.getParameter(7937))),"undefined"!=typeof
SharedArrayBuffer), h="object"==typeof
WebAssembly&&"function"==typeof
WebAssembly.compile; return{width:screen.width,height:screen.height,u
serAgent:o.trim(),browser:e||"Unknown
browser",browserVersion:t||"Unknown version",mobile:/Mobile|Android|
iP(ad|hone)/.test(navigator.appVersion),os:n||"Unknown
OS",osVersion:u||"Unknown OS Version",gpu:r||"Unknown
GPU", language: navigator.userLanguage | |
navigator.language,hasWebGL:d,hasCursorLock:!!
document.body.requestPointerLock,hasFullscreen:!!
document.body.requestFullscreen||!!
document.body.webkitRequestFullscreen,hasThreads:f,hasWasm:h,hasWasm
Threads: !1}}(),u.abortHandler=function(e){return x(e,"",0),!
0},Error.stackTraceLimit=Math.max(Error.stackTraceLimit||
0,50),u.readBodyWithProgress=function(a,i,s){var e=a.body?
a.body.getReader():void 0,l=void 0!==a.headers.get("Content-
Length"),c=function(e,t){if(!t)return 0;var
t=e.headers.get("Content-
Encoding"),n=parseInt(e.headers.get("Content-Length"));switch(t)
{case"br":return Math.round(5*n);case"gzip":return
Math.round(4*n);default:return n}}(a,l),d=new
Uint8Array(c),u=[],f=0,h=0;return l||console.warn("[UnityCache]
Response is served without Content-Length header. Please reconfigure
server to include valid Content-Length for better download
performance."),function o(){return void 0===e?
a.arrayBuffer().then(function(e){var t=new Uint8Array(e);return
i({type:"progress", response:a, total:e.length, loaded:0, lengthComputab
le:l,chunk:s?t:null}),t}):e.read().then(function(e){if(e.done)}
{if(f===c)return d;if(f<c)return d.slice(0,f);for(var t=new</pre>
Uint8Array(f),n=(t.set(d,0),h),r=0;r<u.length;+</pre>
+r)t.set(u[r],n),n+=u[r].length;return t}return
f+e.value.length<=d.length?
(d.set(e.value,f),h=f+e.value.length):u.push(e.value),f+=e.value.len
gth,i({type:"progress",response:a,total:Math.max(c,f),loaded:f,lengt
hComputable:1,chunk:s?e.value:null}),o()}))().then(function(e)
{return
```

```
i({type:"load",response:a,total:e.length,loaded:e.length,lengthCompu
table:1,chunk:null}),a.parsedBody=e,a})},u.fetchWithProgress=functio
n(e,t){var n=function(){};return
t&&t.onProgress&&(n=t.onProgress), fetch(e,t).then(function(e){return
u.readBodyWithProgress(e,n,t.enableStreamingDownload)})},u.UnityCach
e=(h={name:"UnityCache", version:4}, m={name:"RequestMetaDataStore", ve
rsion:1},b="RequestStore",p="WebAssembly",g=window.indexedDB||
window.mozIndexedDB||window.webkitIndexedDB||
window.msIndexedDB,w=null,C.getInstance=function(){return w=w||new
C},C.destroyInstance=function(){return w?w.close().then(function())
{w=null}):Promise.resolve()},C.prototype.clearCache=function(){var
r=this;return this.isConnected.then(function(){return
r.execute(m.name, "clear", [])}).then(function(){return
r.cache.keys()}).then(function e(t){var n;return 0===t.length?
Promise.resolve():(n=t.pop(),r.cache.delete(n).then(function()
{return
e(t)}))},C.UnityCacheDatabase=h,C.RequestMetaDataStore=m,C.Maximum
CacheSize=1073741824, C. prototype.loadRequest=function(e) {var
t=this;return t.isConnected.then(function(){return
Promise.all([t.cache.match(e),t.loadRequestMetaData(e)])}).then(func
tion(e){if(void 0!==e[0]\&\&void 0!
==e[1])return{response:e[0],metaData:e[1]}})},C.prototype.loadRegues
tMetaData=function(e){e="string"==typeof e?e:e.url;return
this.execute(m.name, "get",
[e])},C.prototype.updateRequestMetaData=function(e){return
this.execute(m.name,"put",
[e])},C.prototype.storeRequest=function(e,t){var n=this;return
n.isConnected.then(function(){return
n.cache.put(e,t)})},C.prototype.close=function(){return
this.isConnected.then(function()
{this.database&\((this.database.close(),this.database=null),this.cach
e&&(this.cache=null)}.bind(this))},C.prototype.connect=function()
{var o=this;return void 0===q?Promise.reject(new Error("Could not
connect to cache: IndexedDB is not supported.")):void
0===window.caches?Promise.reject(new Error("Could not connect to
cache: Cache API is not supported.")):new Promise(function(t,n)
{try{function r()
{o.openDBTimeout&&(clearTimeout(o.openDBTimeout),o.openDBTimeout=nul
l)}o.openDBTimeout=setTimeout(function(){void 0===o.database&&n(new
Error("Could not connect to cache: Database timeout."))},2e4);var
e=g.open(h.name,h.version);e.onupgradeneeded=o.upgradeDatabase.bind(
o),e.onsuccess=function(e)
{r(),o.database=e.target.result,t()},e.onerror=function(e)
{r(),o.database=null,n(new Error("Could not connect to
database."))}}catch(e){r(),o.database=null,o.cache=null,n(new
Error("Could not connect to cache: Could not connect to
database."))}}).then(function(){var
e=h.name+"_"+u.companyName+"_"+u.productName; return
caches.open(e)}).then(function(e)
{o.cache=e})},C.prototype.upgradeDatabase=function(e){var
t,e=e.target.result;e.objectStoreNames.contains(m.name)||
(t=e.createObjectStore(m.name, {keyPath:"url"}),
["accessedAt", "updatedAt"].forEach(function(e)
{t.createIndex(e,e)})),e.objectStoreNames.contains(b)&&e.deleteObjec
```

```
tStore(b),e.objectStoreNames.contains(p)&&e.deleteObjectStore(p)},C.
prototype.execute=function(a,i,s){return
this.isConnected.then(function(){return new Promise(function(t,n)
{try{var e,r,o;null===this.database?n(new Error("indexedDB access
denied")):(e=-1!
=["put","delete","clear"].indexOf(i)?"readwrite":"readonly",r=this.d
atabase.transaction([a],e).objectStore(a),"openKeyCursor"==i&&(r=r.i
ndex(s[0]),s=s.slice(1)),(o=r[i].apply(r,s)).onsuccess=function(e)
{t(e.target.result)},o.onerror=function(e){n(e)})}catch(e)
{n(e)}}.bind(this))}.bind(this))},C.prototype.getMetaDataEntries=fun
ction(){var r=this,o=0,a=[];return new Promise(function(t,n){var
e=r.database.transaction([m.name],"readonly").objectStore(m.name).op
enCursor();e.onsuccess=function(e){e=e.target.result;e?
(o+=e.value.size,a.push(e.value),e.continue()):t({metaDataEntries:a,
cacheSize:o})},e.onerror=function(e)
{n(e)}})},C.prototype.cleanUpCache=function(){var i=this;return
this.getMetaDataEntries().then(function(e){for(var
t=e.metaDataEntries,n=e.cacheSize,r=[],o=[],a=0;a<t.length;+
+a)t[a].version==u.productVersion?o.push(t[a]):(r.push(t[a]),n-
=t[a].size);o.sort(function(e,t){return e.accessedAt-
t.accessedAt});for(a=0;a<o.length&&!(n<C.MaximumCacheSize);+</pre>
+a)r.push(o[a]),n-=o[a].size;return function e(){var t;return
0===r.length?Promise.resolve():
(t=r.pop(),i.cache.delete(t.url).then(function(e){if(e)return
r=t.url,new Promise(function(e,t){var
n=i.database.transaction([m.name],"readwrite");n.objectStore(m.name)
.delete(r),n.oncomplete=e,n.onerror=t});var r}).then(e))}
()})},C),u.cachedFetch=(v=u.UnityCache,y=u.fetchWithProgress,k=u.rea
dBodyWithProgress, function(o,a){var
e,t,i=v.getInstance(),s=U("string"==typeof o?o:o.url),l={enabled:
(e=s,(!(t=a)||!t.method||"GET"===t.method)&&((!t||-1!=["must-indicates])
revalidate", "immutable"].indexOf(t.control))&&!!
e.match("^https?://")));function c(n,r){return
fetch(n,r).then(function(e){var t;return!l.enabled||l.revalidated?
e:304===e.status?(l.revalidated=!
0,i.updateRequestMetaData(l.metaData).then(function()
{E("'"+l.metaData.url+"' successfully revalidated and served from
the indexedDB cache")}).catch(function(e){E("'"+l.metaData.url+"'
successfully revalidated but not stored in the indexedDB cache due
to the error:
"+e)}),k(l.response,r.onProgress,r.enableStreamingDownload)):200==e.
(l.response=e,l.metaData.updatedAt=l.metaData.accessedAt,l.revalidat
0,t=e.clone(),k(e,r.onProgress,r.enableStreamingDownload).then(funct
ion(e){return
l.metaData.size=e.parsedBody.length,Promise.all([i.storeRequest(n,t)])
,i.updateRequestMetaData(l.metaData)]).then(function(){E("'"+s+"'
successfully downloaded and stored in the indexedDB
cache")}).catch(function(e){E("'"+s+"' successfully downloaded but
not stored in the indexedDB cache due to the error: "+e)}),e})):
(E("'"+s+"' request failed with status: "+e.status+"
"+e.statusText),k(e,r.onProgress,r.enableStreamingDownload))})}
return
```

```
a&&(l.control=a.control,l.companyName=a.companyName,l.productName=a.
productName, l.productVersion=a.productVersion), l.revalidated=!
1, l.metaData={url:s,accessedAt:Date.now(), version:l.productVersion},
l.response=null, l.enabled?i.loadRequest(s).then(function(e) {var
n.r.t:return e?
(n=e.response, r=e.metaData, l.response=n, l.metaData.size=r.size, l.met
aData.updatedAt=r.updatedAt,"immutable"==l.control?(l.revalidated=!
0,i.updateRequestMetaData(r).then(function(){E("'"+l.metaData.url+"'
served from the indexedDB cache without
revalidation") }), k(n,a.onProgress,a.enableStreamingDownload)):(e=s,
(t=window.location.href.match(/^[a-z]+:\/\/[^\/]+/))&&!
e.lastIndexOf(t[0],0)||!n.headers.get("Last-Modified")&&!
n.headers.get("ETag")?(e=(a=a||{}).headers||
{},a.headers=e,n.headers.get("Last-Modified")?(e["If-Modified-
Since"]=n.headers.get("Last-Modified"),e["Cache-Control"]="no-
{\tt cache"):n.headers.get("ETag")\&\&(e["If-None-"]).etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage").etage("etage")
Match"]=n.headers.get("ETag"),e["Cache-Control"]="no-
cache"),c(o,a)):fetch(s,{method:"HEAD"}).then(function(t){return
l.revalidated=["Last-Modified","ETag"].every(function(e){return!
n.headers.get(e)||
n.headers.get(e) == t.headers.get(e)}), l.revalidated?
(i.updateRequestMetaData(r).then(function(){E("'"+l.metaData.url+"'
successfully revalidated and served from the indexedDB
cache")}),k(l.response,a.onProgress,a.enableStreamingDownload)):c(o,
a)}))):c(o,a)}).catch(function(e){return E("Failed to load
'"+l.metaData.url+"' from indexedDB cache due to the error:
"+e),y(o,a)}):y(o,a)});var D={gzip:{require:function(e){var
t,n={"inflate.js":function(e,t,n){"use strict";var u=e("./zlib/
inflate"),f=e("./utils/common"),h=e("./utils/strings"),m=e("./zlib/
constants"),r=e("./zlib/messages"),o=e("./zlib/zstream"),a=e("./
zlib/gzheader"),b=Object.prototype.toString;function i(e){if(!(this
instanceof i))return new
i(e);this.options=f.assign({chunkSize:16384,windowBits:0,to:""},e||
{});var
t=this.options;if(t.raw&&0<=t.windowBits&&t.windowBits<16&&(t.window
Bits=-t.windowBits,0===t.windowBits&&(t.windowBits=-15)),!
(0<=t.windowBits&&t.windowBits<16)||e&&e.windowBits||
(t.windowBits+=32),15< t.windowBits\&\&t.windowBits<48\&\&0==(15\&t.windowBits+=32)
Bits)&&(t.windowBits|=15),this.err=0,this.msg="",this.ended=!
1,this.chunks=[],this.strm=new o,this.strm.avail_out=0,
(e=u.inflateInit2(this.strm,t.windowBits))!==m.Z OK)throw new
Error(r[e]);this.header=new
a,u.inflateGetHeader(this.strm,this.header)}function s(e,t)
{if((t=new i(t)).push(e,!0),t.err)throw t.msg||r[t.err];return
t.result}i.prototype.push=function(e,t){var
n,r,o,a,i,s=this.strm,l=this.options.chunkSize,c=this.options.dictio
nary, d=!1; if (this.ended) return!1; r=t===\sim t?t:!0===t?
m.Z_FINISH:m.Z_NO_FLUSH,"string"==typeof e?
s.input=h.binstring2buf(e):"[object ArrayBuffer]"===b.call(e)?
s.input=new
Uint8Array(e):s.input=e,s.next_in=0,s.avail_in=s.input.length;do{if(
0===s.avail_out&(s.output=new
f.Buf8(l),s.next out=0,s.avail out=l),
(n=u.inflate(s,m.Z_NO_FLUSH))===m.Z_NEED_DICT&&c&&(i="string"==typeo
```

```
f c?h.string2buf(c):"[object ArrayBuffer]"===b.call(c)?new
Uint8Array(c):c,n=u.inflateSetDictionary(this.strm,i)),n===m.Z_BUF_E
RROR\&\&!0===d\&\&(n=m.Z_OK,d=!1),n!==m.Z_STREAM\_END\&\&n!==m.Z_OK) return
this.onEnd(n),!(this.ended=!0)}while(!s.next out||0!
==s.avail_out&&n!==m.Z_STREAM_END&&(0!==s.avail_in||r!
==m.Z_FINISH&&r!==m.Z_SYNC_FLUSH)||("string"===this.options.to?
(i=h.utf8border(s.output,s.next_out),o=s.next_out-
i,a=h.buf2string(s.output,i),s.next_out=o,s.avail_out=l-
o,o&&f.arraySet(s.output,s.output,i,o,0),this.onData(a)):this.onData
(f.shrinkBuf(s.output,s.next_out))),0===s.avail_in&&0===s.avail_out&
\&(d=!0),(0 < s.avail_in||0===s.avail_out)\&n!
==m.Z_STREAM_END); return(r=n===m.Z_STREAM_END?
m.Z_FINISH:r)===m.Z_FINISH?
(n=u.inflateEnd(this.strm),this.onEnd(n),this.ended=!
0,n===m.Z_OK):r!==m.Z_SYNC_FLUSH||(this.onEnd(m.Z_OK),!
(s.avail out=0))},i.prototype.onData=function(e)
{this.chunks.push(e)},i.prototype.onEnd=function(e)
{e===m.Z_OK&&("string"===this.options.to?
this.result=this.chunks.join(""):this.result=f.flattenChunks(this.ch
unks)),this.chunks=[],this.err=e,this.msg=this.strm.msg},n.Inflate=i
,n.inflate=s,n.inflateRaw=function(e,t){return(t=t||{}}).raw=!
0,s(e,t)},n.ungzip=s},"utils/common.js":function(e,t,n){"use
strict"; var r="undefined"!=typeof Uint8Array&&"undefined"!=typeof
Uint16Array&&"undefined"!=typeof Int32Array,o=(n.assign=function(e)
{for(var t=Array.prototype.slice.call(arguments,1);t.length;){var
n=t.shift();if(n){if("object"!=typeof n)throw new TypeError(n+"must
be non-object"); for(var r in n)n.has0wnProperty(r)&&(e[r]=n[r])}}
return e},n.shrinkBuf=function(e,t){if(e.length!==t)
{if(e.subarray)return e.subarray(0,t);e.length=t}return e},
{arraySet:function(e,t,n,r,o)
{if(t.subarray&&e.subarray)e.set(t.subarray(n,n+r),o);else for(var
a=0;a<r;a++)e[o+a]=t[n+a]},flattenChunks:function(e){for(var
t,n,r,o=0,a=0,i=e.length;a<i;a++)o+=e[a].length;for(r=new
Uint8Array(o),a=t=0,i=e.length;a<i;a+</pre>
+)n=e[a],r.set(n,t),t+=n.length;return
r}}),a={arraySet:function(e,t,n,r,o){for(var a=0;a<r;a+
+)e[o+a]=t[n+a]},flattenChunks:function(e)
{return[].concat.apply([],e)}};n.setTyped=function(e){e?
(n.Buf8=Uint8Array, n.Buf16=Uint16Array, n.Buf32=Int32Array, n.assign(n
(n.Buf8=Array, n.Buf16=Array, n.Buf32=Array, n.assign(n,a))}, n.setTyped
(r)},"utils/strings.js":function(e,t,n){"use strict";var l=e("./
common"),o=!0,a=!0;try{String.fromCharCode.apply(null,[0])}catch(e)
{o=!1}try{String.fromCharCode.apply(null,new Uint8Array(1))}catch(e)
{a=!1}for(var c=new l.Buf8(256),r=0;r<256;r++)c[r]=252<=r?6:248<=r?
5:240<=r?4:224<=r?3:192<=r?2:1;function d(e,t)
{if(t<65537&&(e.subarray&&a||!e.subarray&&o))return
String.fromCharCode.apply(null, l.shrinkBuf(e,t)); for(var
n="",r=0;r<t;r++)n+=String.fromCharCode(e[r]);return n}</pre>
c[254]=c[254]=1,n.string2buf=function(e){for(var
t,n,r,o,a=e.length,i=0,s=0;s<a;s+
+)55296==(64512&(n=e.charCodeAt(s)))&&s+1<a&&56320==(64512&(r=e.char
CodeAt(s+1)) & (n=65536+(n-55296<<10)+(r-56320), s++), i+=n<128?
1:n<2048?2:n<65536?3:4; for (t=new l.Buf8(i), s=o=0; o<i; s+o=0; o<i; s+o=
```

```
+)55296==(64512&(n=e.charCodeAt(s)))&&s+1<a&&56320==(64512&(r=e.char
CodeAt(s+1)) & (n=65536+(n-55296<<10)+(r-56320), s++), n<128?t [o++]=n:
(n<2048?t[0++]=192|n>>>6:(n<65536?t[0++]=224|n>>>12:(t[0++]=240|
n >> 18, t[0++] = 128 | n >> 12&63), t[0++] = 128 | n >> 6&63), t[0++] = 128 |
63&n);return t},n.buf2binstring=function(e){return
d(e,e.length)},n.binstring2buf=function(e){for(var t=new
l.Buf8(e.length),n=0,r=t.length;n<r;n++)t[n]=e.charCodeAt(n);return</pre>
t},n.buf2string=function(e,t){for(var n,r,o=t||e.length,a=new
Array(2*o), i=0, s=0; s<o;) if((n=e[s++])<128) a[i++]=n; else
if(4<(r=c[n]))a[i++]=65533,s+=r-1;else\{for(n\&=2===r?31:3===r?a)
15:7;1<r&&s<o;)n=n<<6|63&e[s++],r--;1<r?a[i++]=65533:n<65536?a[i+
+]=n:(n-=65536,a[i++]=55296|n>>10&1023,a[i++]=56320|1023&n)}return
d(a,i)},n.utf8border=function(e,t){for(var n=(t=(t=t||
e.length)>e.length?e.length:t)-1;0<=n\&128==(192\&e[n]);)n--;return!
(n<0)\&\&0!==n\&\&n+c[e[n]]>t?n:t}\},"zlib/inflate.js":function(e,t,n)
{"use strict"; var T=e("../utils/common"), R=e("./adler32"), P=e("./
crc32"),I=e("./inffast"),L=e("./
inftrees"), z=0,0=-2,N=1,r=852,o=592; function F(e)
{return(e>>>24&255)+(e>>>8&65280)+((65280&e)<<8)+((255&e)<<24)}
function a(){this.mode=0,this.last=!1,this.wrap=0,this.havedict=!
1, this.flags=0, this.dmax=0, this.check=0, this.total=0, this.head=null,
this.wbits=0,this.wsize=0,this.whave=0,this.wnext=0,this.window=null
,this.hold=0,this.bits=0,this.length=0,this.offset=0,this.extra=0,th
is.lencode=null,this.distcode=null,this.lenbits=0,this.distbits=0,th
is.ncode=0,this.nlen=0,this.ndist=0,this.have=0,this.next=null,this.
lens=new T.Buf16(320), this.work=new
T.Buf16(288), this.lendyn=null, this.distdyn=null, this.sane=0, this.bac
k=0,this.was=0}function i(e){var t;return e&&e.state?
(t=e.state,e.total in=e.total out=t.total=0,e.msg="",t.wrap&&(e.adle
r=1&t.wrap),t.mode=N,t.last=0,t.havedict=0,t.dmax=32768,t.head=null,
t.hold=0,t.bits=0,t.lencode=t.lendyn=new
T.Buf32(r),t.distcode=t.distdyn=new
T.Buf32(0),t.sane=1,t.back=-1,z):0 function s(e) {var t;return
e&&e.state?((t=e.state).wsize=0,t.whave=0,t.wnext=0,i(e)):0}function
l(e,t){var n,r;return!e||!e.state||(r=e.state,t<0?(n=0,t=-t):(n=1+
(t>>4), t<48&(t&=15)), t&(t<8||15<t))?0: (null!==r.window&&r.wbits!
==t&&(r.window=null),r.wrap=n,r.wbits=t,s(e))}function c(e,t){var
n;return e?(n=new a,(e.state=n).window=null,(n=l(e,t))!
==z\&(e.state=null),n):0var M,H,Z=!0;function j(e,t,n,r){var
o; return
null===(e=e.state).window&(e.wsize=1<<e.wbits,e.wnext=0,e.whave=0,e
.window=new T.Buf8(e.wsize)),r>=e.wsize?(T.arraySet(e.window,t,n-
e.wsize,e.wsize,0),e.wnext=0,e.whave=e.wsize):(r<(o=e.wsize-
e.wnext)&(o=r),T.arraySet(e.window,t,n-r,o,e.wnext),(r-=o)?
(T.arraySet(e.window,t,n-r,r,0),e.wnext=r,e.whave=e.wsize):
(e.wnext+=o,e.wnext===e.wsize&&(e.wnext=0),e.whave<e.wsize&&(e.whave
+=0))),0}
n.inflateReset=s,n.inflateReset2=l,n.inflateResetKeep=i,n.inflateIni
t=function(e){return
c(e,15)},n.inflateInit2=c,n.inflate=function(e,t){var
n,r,o,a,i,s,l,c,d,u,f,h,m,b,p,g,w,v,y,k,_,x,S,C,E=0,U=new
T.Buf8(4),D=[16,17,18,0,8,7,9,6,10,5,11,4,12,3,13,2,14,1,15];if(!
e||!e.state||!e.output||!e.input&&0!==e.avail_in)return
0;12===(n=e.state).mode&&(n.mode=13),i=e.next_out,o=e.output,l=e.ava
```

```
il_out,a=e.next_in,r=e.input,s=e.avail_in,c=n.hold,d=n.bits,u=s,f=l,
x=z;e:for(;;)switch(n.mode){case
N:if(0===n.wrap)n.mode=13;else{for(;d<16;){if(0===s)break}}
e;s--,c+=r[a++]<< d,d+=8
if(2\&n.wrap\&\&35615===c)U[n.check=0]=255\&c,U[1]=c>>>8\&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8\&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255\&c,U[1]=c>>8&255,n.check=P(n.check=0)=255,u.check=P(n.check=0)=255,u.check=P(n.check=0)=255,u.check=P(n.check=0)=255,u.check=P(n.check=0)=255,u.check=P(n.check=0)=255,u.check=P(n.check=0)=255,u.check=P(n.check=
.check,U,2,0),d=c=0,n.mode=2;else
if(n.flags=0,n.head&&(n.head.done=!1),!(1&n.wrap)||(((255&c)<<8)+
(c>>8))%31)e.msg="incorrect header check",n.mode=30;else if(8!
=(15&c))e.msg="unknown compression method",n.mode=30;else{if(d-
=4,_=8+(15&(c>>>=4)),0===n.wbits)n.wbits=_;else if(_>n.wbits)
{e.msg="invalid window size",n.mode=30;break}
n.dmax=1<<_,e.adler=n.check=1,n.mode=512&c?10:12,d=c=0}}break;case
2:for(;d<16;)\{if(0===s)break\ e;s--,c+=r[a++]<< d,d+=8\}if(n.flags=c,8!
=(255&n.flags)){e.msg="unknown compression method",n.mode=30;break}
if(57344&n.flags){e.msg="unknown header flags set",n.mode=30;break}
n.head\&(n.head.text=c>>8\&1),512\&n.flags\&\&(U[0]=255\&c,U[1]=c>>>8\&255
, n.check=P(n.check,U,2,0)), d=c=0, n.mode=3; case 3:for(;d<32;)
\{if(0===s)break e; s--, c+=r[a++] << d, d+=8\}
n.head\&(n.head.time=c),512\&n.flags\&\&(U[0]=255\&c,U[1]=c>>>8\&255,U[2]
=c>>>16&255,U[3]=c>>>24&255,n.check=P(n.check,U,4,0)),d=c=0,n.mode=4
; case 4: for(;d<16;) {if(0===s)break e; s--, c+=r[a++] << d, d+=8}
n.head\&(n.head.xflags=255\&c,n.head.os=c>>8),512\&n.flags\&\&(U[0]=255\&c)
c,U[1]=c>>>8\&255,n.check=P(n.check,U,2,0)),d=c=0,n.mode=5;case
5:if(1024&n.flags){for(;d<16;){if(0===s)break e;s--,c+=r[a+
+]<<d,d+=8}
n.length=c,n.head\&(n.head.extra_len=c),512&n.flags\&\&(U[0]=255&c,U[1])
]=c>>>8&255,n.check=P(n.check,U,2,0)),d=c=0}else
n.head&&(n.head.extra=null);n.mode=6;case
6:if(1024&n.flags&&((h=s<(h=n.length)?
s:h)&&(n.head&&(_=n.head.extra_len-n.length,n.head.extra||
(n.head.extra=new
Array(n.head.extra_len)), T.arraySet(n.head.extra, r, a, h, _)), 512&n.fla
gs\&(n.check=P(n.check,r,h,a)),s==h,a+=h,n.length=
=h),n.length))break e;n.length=0,n.mode=7;case 7:if(2048&n.flags)
\{if(0===s)break e; for(h=0; =r[a+h+
+],n.head&& &&n.length<65536&&(n.head.name+=String.fromCharCode( )),
_&&h<s;);if(512&n.flags&&(n.check=P(n.check,r,h,a)),s-
=h,a+=h,_)break e}else
n.head&&(n.head.name=null);n.length=0,n.mode=8;case
8:if(4096\&n.flags){if(0===s)break e;for(h=0;==r[a+h+
+],n.head&&_&&n.length<65536&&(n.head.comment+=String.fromCharCode(_
)),_&&h<s;);if(512&n.flags&&(n.check=P(n.check,r,h,a)),s-
=h,a+=h,_)break e}else n.head&&(n.head.comment=null);n.mode=9;case
9:if(512\&n.flags){for(;d<16;){if(0===s)break e;s--,c+=r[a+
+]<<d,d+=8}if(c!==(65535&n.check)){e.msg="header crc
mismatch",n.mode=30;break}d=c=0}
n.head&&(n.head.hcrc=n.flags>>9&1,n.head.done=!
0),e.adler=n.check=0,n.mode=12;break;case 10:for(;d<32;)
\{if(0===s)break e; s--, c+=r[a++] << d, d+=8\}
e.adler=n.check=F(c), d=c=0, n.mode=11; case
11:if(0===n.havedict)return
e.next_out=i,e.avail_out=l,e.next_in=a,e.avail_in=s,n.hold=c,n.bits=
d_2; e.adler=n.check=1,n.mode=12; case 12:if(5===t)|6===t)break e; case
13:if(n.last)c>>>=7&d,d-=7&d,n.mode=27;else{for(;d<3;)
```

```
\{if(0===s)break e; s--, c+=r[a++] << d, d+=8\} switch(n.last=1&c,--
d,3\&(c>>>=1) {case 0:n.mode=14;break;case 1:var B,B=A=void
0,A=n;if(Z){for(M=new T.Buf32(512),H=new
T.Buf32(32), B=0; B<144; )A.lens[B++]=8; for(; B<256; )A.lens[B+
+]=9;for(;B<280;)A.lens[B++]=7;for(;B<288;)A.lens[B+
+]=8; for(L(1,A.lens,0,288,M,0,A.work,{bits:9}),B=0;B<32;)A.lens[B+
+]=5;L(2,A.lens,0,32,H,0,A.work,{bits:5}),Z=!1}
if(A.lencode=M,A.lenbits=9,A.distcode=H,A.distbits=5,n.mode=20,6!
==t)break;c>>>=2,d-=2;break e;case 2:n.mode=17;break;case
3:e.msg="invalid block type",n.mode=30\c>>>=2,d-=2\break;case
14:for(c>>=7&d,d=7&d;d<32;){if(0===s)break e;s--,c+=r[a+
+]<<d,d+=8}if((65535&c)!=(c>>>16^65535)){e.msg="invalid stored block
lengths",n.mode=30;break}
if(n.length=65535&c,d=c=0,n.mode=15,6===t)break e;case
15:n.mode=16; case 16:if(h=n.length)\{if(0===(h=l<(h=s<h?s:h)?
l:h))break e;T.arraySet(o,r,a,h,i),s=+h,l=+h,l=+h,n.length=+h}
else n.mode=12;break;case 17:for(;d<14;){if(0===s)break
e; s--, c+=r[a++] << d, d+=8  if (n.nlen=257+(31&c), c>>=5, d-
=5, n.ndist=1+(31&c), c>>=5, d-=5, n.ncode=4+(15&c), c>>=4, d-
=4,286<n.nlen||30<n.ndist){e.msg="too many length or distance
symbols", n.mode=30; break}n.have=0, n.mode=18; case
18:for(;n.have< n.ncode;){for(;d<3;){if(0===s)break e;s--,c+=r[a+
+]<<d,d+=8}n.lens[D[n.have++]]=7&c,c>>>=3,d-=3}
for(;n.have<19;)n.lens[D[n.have+
+]]=0;if(n.lencode=n.lendyn,n.lenbits=7,S={bits:n.lenbits},x=L(0,n.l
ens,0,19,n.lencode,0,n.work,S),n.lenbits=S.bits,x){e.msg="invalid
code lengths set",n.mode=30;break}n.have=0,n.mode=19;case
19:for(;n.have<n.nlen+n.ndist;)</pre>
{for(;q=(E=n.lencode[c&(1<<n.lenbits)-1])>>>16&255,w=65535&E,!
((p=E>>>24)<=d);)\{if(0===s)break e;s--,c+=r[a++]<<d,d+=8\}
if(w<16)c>>=p,d=p,n.lens[n.have++]=w;else{if(16===w)}
\{for(C=p+2;d<C;)\{if(0===s)break\ e;s--,c+=r[a++]<<d,d+=8\}if(c>>=p,d-
=p,0===n.have){e.msg="invalid bit length repeat",n.mode=30;break}
=n.lens[n.have-1],h=3+(3&c),c>>=2,d=2else if(17===w)
\overline{\{}for(C=p+3;d<C;){if(0===s)break e;s--,c+=r[a++]<<d,d+=8}
_=0,h=3+(7&(c>>>=p)),c>>>=3,d=d-p-3}else{for(C=p+7;d<C;)
\{if(0===s)break e; s--, c+=r[a++] << d, d+=8\}
_=0,h=11+(127&(c>>>=p)),c>>>=7,d=d-p-7}if(n.have+h>n.nlen+n.ndist)
{e.msg="invalid bit length repeat",n.mode=30;break}
for(;h--;)n.lens[n.have++]=_}}
if(30===n.mode)break;if(0===n.lens[256]){e.msg="invalid code --
missing end-of-block",n.mode=30;break}
if(n.lenbits=9,S={bits:n.lenbits},x=L(1,n.lens,0,n.nlen,n.lencode,0,
n.work,S),n.lenbits=S.bits,x){e.msg="invalid literal/lengths
set",n.mode=30;break}
if(n.distbits=6,n.distcode=n.distdyn,S={bits:n.distbits},x=L(2,n.len
s,n.nlen,n.ndist,n.distcode,0,n.work,S),n.distbits=S.bits,x)
{e.msg="invalid distances set",n.mode=30;break}
if(n.mode=20,6===t)break e;case 20:n.mode=21;case
21:if(6<=s&&258<=l)
{e.next_out=i,e.avail_out=l,e.next_in=a,e.avail_in=s,n.hold=c,n.bits
=d,I(e,f),i=e.next_out,o=e.output,l=e.avail_out,a=e.next_in,r=e.inpu
t,s=e.avail_in,c=n.hold,d=n.bits,12===n.mode&&(n.back=-1);break}
for(n.back=0;g=(E=n.lencode[c&(1<<n.lenbits)-1])>>>16&255,w=65535&E,
```

```
!((p=E>>>24)<=d);){if(0===s)break e;s--,c+=r[a++]<<d,d+=8}
if(g\&\&0==(240\&g))\{for(v=p,y=g,k=w;g=(E=n.lencode[k+
((c&(1<<v+y)-1)>>v)])>>16&255,w=65535&E,!(v+(p=E>>>24)<=d);)
\{if(0===s)break e; s--, c+=r[a++] << d, d+=8\}c>>=v, d-=v, n.back+=v\}
if(c >> = p, d = p, n.back += p, n.length = w, 0 == = g) \{n.mode = 26; break\}if(32&g)
{n.back=-1,n.mode=12;break}if(64&g){e.msg="invalid literal/length"}
code",n.mode=30;break}n.extra=15&g,n.mode=22;case 22:if(n.extra)
\{for(C=n.extra;d<C;)\{if(0===s)break e;s--,c+=r[a++]<<d,d+=8\}
n.length+=c&(1<<n.extra)-1,c>>>=n.extra,d-=n.extra,n.back+=n.extra}
n.was=n.length,n.mode=23;case
23:for(;g=(E=n.distcode[c&(1<< n.distbits)-1])>>>16&255,w=65535&E,!
((p=E>>>24)<=d);){if(0===s)break e;s--,c+=r[a++]<<d,d+=8}
if(0==(240\&g)){for(v=p,y=g,k=w;g=(E=n.distcode[k+
((c&(1<<v+y)-1)>>v)])>>16&255,w=65535&E,!(v+(p=E>>>24)<=d);)
\{if(0===s)break e; s--, c+=r[a++] << d, d+=8\}c>>=v, d-=v, n.back+=v\}
if(c>>>=p,d-=p,n.back+=p,64&g){e.msg="invalid distance
code", n.mode=30; break}n.offset=w, n.extra=15&g, n.mode=24; case
24:if(n.extra)\{for(C=n.extra;d<C;)\{if(0===s)break e;s--,c+=r[a+
+]<<d,d+=8}n.offset+=c&(1<<n.extra)-1,c>>>=n.extra,d-
=n.extra,n.back+=n.extra}if(n.offset>n.dmax){e.msg="invalid distance"}
too far back",n.mode=30;break}n.mode=25;case 25:if(0===1)break
e;if(n.offset>(h=f-l)){if((h=n.offset-h)>n.whave&&n.sane)
{e.msg="invalid distance too far back",n.mode=30;break}m=h>n.wnext?
(h-=n.wnext,n.wsize-h):n.wnext-
h,h>n.length&&(h=n.length),b=n.window}else b=o,m=i-
n.offset, h=n.length; for(l=h=l<h?l:h,n.length=h;o[i++]=b[m++],--
h;);0===n.length&&(n.mode=21);break;case 26:if(0===l)break e;o[i+
+]=n.length,l--,n.mode=21;break;case 27:if(n.wrap){for(;d<32;)
\{if(0===s)break e; s--, c|=r[a++] << d, d+=8\}if(f-
=l,e.total_out+=f,n.total+=f,f&&(e.adler=n.check=(n.flags?P:R)
(n.check,o,f,i-f)),f=l,(n.flags?c:F(c))!==n.check){e.msg="incorrect"
data check",n.mode=30;break}d=c=0}n.mode=28;case
28:if(n.wrap&&n.flags){for(;d<32;)}{if(0===s)break e;s--,c+=r[a+
+]<<d,d+=8}if(c!==(4294967295&n.total)){e.msg="incorrect length"
check", n.mode=30; break}d=c=0}n.mode=29; case 29:x=1; break e; case
30:x=-3;break e;case 31:return-4;default:return 0}return
e.next_out=i,e.avail_out=l,e.next_in=a,e.avail_in=s,n.hold=c,n.bits=
d,(n.wsize||f!==e.avail_out&n.mode<30&&(n.mode<27||4!</pre>
==t) \& (e,e.output,e.next_out,f-e.avail_out)?(n.mode=31,-4):(u-
=e.avail_in,f-
=e.avail_out,e.total_in+=u,e.total_out+=f,n.total+=f,n.wrap&&f&&(e.a
dler=n.check=(n.flags?P:R)(n.check,o,f,e.next_out-
f)),e.data_type=n.bits+(n.last?64:0)+(12===n.mode?
128:0)+(20==n.mode||15==n.mode?256:0),(0==u&0===f||
4===t)&&x===z?-5:x)},n.inflateEnd=function(e){var t;return
e&&e.state?
((t=e.state).window&&(t.window=null),e.state=null,z):0},n.inflateGet
Header=function(e,t){return e\&e.state\&0!=(2\&(e=e.state).wrap)?
((e.head=t).done=!1,z):0},n.inflateSetDictionary=function(e,t){var
n,r=t.length; return!e||!e.state||0!==(n=e.state).wrap&&11!==n.mode?
0:11==n.mode\&R(1,t,r,0)!==n.check?-3:j(e,t,r,r)?(n.mode=31,-4):
(n.havedict=1,z)},n.inflateInfo="pako inflate (from Nodeca
project)"},"zlib/constants.js":function(e,t,n){"use
strict";t.exports={Z NO FLUSH:0,Z PARTIAL FLUSH:1,Z SYNC FLUSH:2,Z F
```

```
ULL_FLUSH:3,Z_FINISH:4,Z_BLOCK:5,Z_TREES:6,Z_OK:0,Z_STREAM_END:1,Z_N
EED_DICT:2,Z_ERRNO:-1,Z_STREAM_ERROR:-2,Z_DATA_ERROR:-3,Z_BUF_ERROR:
-5, Z_NO_COMPRESSION: 0, Z_BEST_SPEED: 1, Z_BEST_COMPRESSION: 9, Z_DEFAULT_
COMPRESSION:-1,Z_FILTERED:1,Z_HUFFMAN_ONLY:2,Z_RLE:3,Z_FIXED:4,Z_DEF
AULT_STRATEGY:0,Z_BINARY:0,Z_TEXT:1,Z_UNKNOWN:2,Z_DEFLATED:8}},"zlib
/messages.js":function(e,t,n){"use strict";t.exports={2:"need
dictionary",1:"stream end",0:"","-1":"file error","-2":"stream
error","-3":"data error","-4":"insufficient memory","-5":"buffer
error","-6":"incompatible version"}},"zlib/
zstream.js":function(e,t,n){"use strict";t.exports=function()
{this.input=null,this.next_in=0,this.avail_in=0,this.total_in=0,this
.output=null,this.next_out=0,this.avail_out=0,this.total_out=0,this.
msg="",this.state=null,this.data_type=2,this.adler=0}},"zlib/
gzheader.js":function(e,t,n){"use strict";t.exports=function()
{this.text=0,this.time=0,this.xflags=0,this.os=0,this.extra=null,thi
s.extra_len=0,this.name="",this.comment="",this.hcrc=0,this.done=!
1}},"zlib/adler32.js":function(e,t,n){"use
strict";t.exports=function(e,t,n,r){for(var o=65535&e|
0,a=e>>>16\&65535|0,i=0;0!==n;){for(n-=i=2e3<n?2e3:n;a=a+(o=o+t[r++])}
0)|0,--i;);0%=65521,a%=65521}return o|a<<16|0}},"zlib/
crc32.js":function(e,t,n){"use strict";var s=function(){for(var
e=[],t=0;t<256;t++){for(var n=t,r=0;r<8;r++)n=1&n?}
3988292384^n>>>1:n>>>1;e[t]=n}return e}
();t.exports=function(e,t,n,r){var o=s,a=r+n;e^=-1;for(var
i=r;i<a;i++)e=e>>>8^o[255&(e^t[i])];return-1^e}},"zlib/
inffast.js":function(e,t,n){"use strict";t.exports=function(e,t){var
n,r,o,a,i,s,l=e.state,c=e.next_in,d=e.input,u=c+
(e.avail_in-5), f=e.next_out, h=e.output, m=f-(t-e.avail_out), b=f+
(e.avail out-257),p=l.dmax,q=l.wsize,w=l.whave,v=l.wnext,y=l.window,
k=l.hold,_=l.bits,x=l.lencode,S=l.distcode,C=(1<<l.lenbits)-1,E=(1<<
l.distbits)-1;e:do{for(_{<15\&\&(k+=d[c++]<<_{,_{+}=8,k+=d[c+]})}
+]<<\_,\_+=8), n=x[k&C];;){if(k>>>=r=n>>>24,_-=r,0==(r=n>>>16&255))h[f+
+]=65535&n;else{if(!(16&r)){if(0==(64&r)){n=x[(65535&n)+}}
(k\&(1<< r)-1); continue}if(32&r){l.mode=12;break e}e.msq="invalid
literal/length code",l.mode=30;break e}for(o=65535&n,
(r\&=15)\&\&(\_<r\&\&(k+=d[c++]<<\_,\_+=8),o+=k\&(1<<r)-1,k>>>=r,\_-
=r),_<15\&(k+=d[c++]<<_,_+=8,k+=d[c++]<<_,_+=8),n=S[k\&E];;)
\{if(k>>=r=n>>>24, -=r, !(16&(r=n>>>16&255)))\{if(0==(64&r))\}
{n=S[(65535\&n)+(k\&(1<< r)-1)];continue}e.msg="invalid distance"}
code'', l.mode=30; break e if(a=65535&n, < (r&=15)&&(k+=d[c++]<< , 
(\_+=8)< r\&\&(k+=d[c++]<<\_,\_+=8)), p<(a+=k\&(1<<r)-1)) {e.msg="invalid"}
distance too far back", l.mode=30; break e}if(k>>>=r,_-=r,(r=f-m)<a)</pre>
{if(w<(r=a-r)&&l.sane){e.msg="invalid distance too far</pre>
back", l.mode=30; break e}if(s=y,(i=0)===v){if(i+=g-r,r<o)}for(o-
=r;h[f++]=y[i++],--r;);i=f-a,s=h}else if(v<r)\{if(i+=g+v-r,(r-=v)<o)\}
\{for(o-=r;h[f++]=y[i++],--r;\};if(i=0,v<o)\{for(o-=r=v;h[f++]=y[i+],--r;\}\}\}
+],--r;);i=f-a,s=h}}else if(i+=v-r,r<0){for(o-=r;h[f++]=y[i++],--
r;); i=f-a, s=h for (;2<o;)h[f++]=s[i++], h[f++]=s[i++], h[f++]=s[i++], o-
=3;0\&(h[f++]=s[i++],1<0\&(h[f++]=s[i++]))\}else{for(i=f-a;h[f+
+]=h[i++],h[f++]=h[i++],h[f++]=h[i++],2<(o-=3););o&&(h[f++]=h[i++])
+],1<0&(h[f++]=h[i++]))}break}}break}}while(c<u&&f<b);k&=(1<<(_-
=(o=_>>3)<<3))-1,e.next_in=c-=o,e.next_out=f,e.avail_in=c<u?u-c+5:5-
(c-u), e.avail out=f<b?b-f+257:257-(f-b), l.hold=k, l.bits= }}, "zlib/
inftrees.js":function(e,t,n){"use strict";var I=e("../utils/
```

```
common"), L=[3,4,5,6,7,8,9,10,11,13,15,17,19,23,27,31,35,43,51,59,67,
83,99,115,131,163,195,227,258,0,0],z=[16,16,16,16,16,16,16,16,17,17,
17, 17, 18, 18, 18, 18, 19, 19, 19, 19, 20, 20, 20, 20, 21, 21, 21, 21, 16, 72, 78, 0 = [1]
,2,3,4,5,7,9,13,17,25,33,49,65,97,129,193,257,385,513,769,1025,1537,
,18,18,19,19,20,20,21,21,22,22,23,23,24,24,25,25,26,26,27,27,28,28,2
9,29,64,64];t.exports=function(e,t,n,r,o,a,i,s){for(var
l, c, d, u, f, h, m, b, p, g=s.bits, w=0, v=0, y=0, k=0, _=0, x=0, S=0, C=0, E=0, U=0, D
=null, B=0, A=new I.Buf16(16), T=new
I.Buf16(16), R=null, P=0, w=0; w<=15; w++) A[w]=0; for(v=0; v< r; v+
+)A[t[n+v]]+
+; for(=g, k=15; 1 <= k\&\&0 === A[k]; k--); if(k <_&\&(=k), 0 === k)o[a+
+]=20971520,o[a++]=20971520,s.bits=1;else{for(y=1;y<k&&0===A[y];y+
+); for(_<y&&(_=y), w=C=1; w<=15; w++) if((C=(C<<=1)-
A[w] > 0) return-1; if (0 < C&&(0 = = e | | 1!)
==k)) return-1; for(T[1]=0, w=1; w<15; w++)T[w+1]=T[w]
+A[w]; for(v=0; v<r; v++)0!==t[n+v]&&(i[T[t[n+v]]++]=v); if(h=0===e?
(D=R=i,19):1===e?(D=L,B=257,R=z,P=257,256):
(D=0,R=N,-1), w=y, f=a, S=v=U=0, d=-1, u=(E=1<<(x=_))-1, 1===e\&852<E|
2 == e\&592 < E) return 1; for(;;) {for(p=i[v] < h?(b=0,i[v]):i[v] > h?
(b=R[P+i[v]],D[B+i[v]]):(b=96,0),l=1<<(m=w-S),y=c=1<<x;o[f+(U>>S)+
(c-=1)]=m<<24|b<<16|p|0,0!==c;);for(l=1<<w-1;U&l;)l>>=1;if(U=0!==l?
(U\&l-1)+l:0,v++,0==-A[w])\{if(w===k)break;w=t[n+i[v]]\}if(_<w&&(U&u)!
==d)\{for(f+=y,C=1<<(x=w-(S=0===S?_:S));x+S<k&&!((C=A[x+S])<=0);)x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<=0);x+S<k&&!((C=A[x+S])<+0);x+S<k&&!((C=A[x+S])<+0);x+S<k&&!((C=A[x+S])<+0);x+S<k&&!((C=A[x+S])<+0);x+S<k&&!((C=A[x+S])<+0);x+S<k&&!((C=A[x+S])<+0);x+S<k&&!((C=A[x+S])<+0);x+S<k&&!((C=A[x+S])<+0);x+S<k&&!((C=A[x+S])<+0);x+S<k&&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x+S<k&!((C=A[x+S])<+0);x
+, C <<=1; if(E+=1 << x, 1===e\&\&852 < E | |2===e\&\&592 < E) return
1; o[d=U\&u]=_<<24|x<<16|f-a|0} 0!==U\&\&(o[f+U]=w-S<<24|64<<16|
0),s.bits=_}return 0}}};for(t in
n)n[t].folder=t.substring(0,t.lastIndexOf("/")+1);function r(e,t)
{\text{var n=t.match}(/^\/)?null:e?t.match}(/^\.\.?\//)?
o(e.folder+t):a(e,t):o(t);if(n)return n.exports||
(n.parent=e,n(r.bind(null,n),n,n.exports={})),n.exports;throw"module
not found: "+t}var o=function(e){var
t=[];return(e=e.split("/").every(function(e){return".."==e?
t.pop():"."==e||""==e||t.push(e)})?t.join("/"):null)?n[e]||
n[e+".js"]||n[e+"/index.js"]:null},a=function(e,t){return e?
o(e.folder+"node_modules/"+t)||a(e.parent,t):null};return
r(null,e)},decompress:function(e){this.exports||
(this.exports=this.require("inflate.js"));try{return
this.exports.inflate(e)}catch(e){}},hasUnityMarker:function(e){var
t=10,n="UnityWeb Compressed Content (gzip)";if(t>e.length||31!
=e[0]||139!=e[1]| return!1; var r=e[3]; if (4\&r) { if (t+2>e.length) return!
1; if ((t+=2+e[t]+(e[t+1]<<8))>e.length) return!1} if (8&r)
{for(;t<e.length&&e[t];)t++;if(t+1>e.length)return!1;t++}return
16&r&&String.fromCharCode.apply(null,e.subarray(t,t+n.length+1))==n+
"\0"}}};function B(n){S(n);var
e=u.cacheControl(u[n]),t=u.companyName&&u.productName?
u.cachedFetch:u.fetchWithProgress,r=u[n],r=/file:\/
\//.exec(r)?"same-origin":void 0;return t(u[n],
{method:"GET",companyName:u.companyName,productName:u.productName,pr
oductVersion:u.productVersion,control:e,mode:r,onProgress:function(e
){S(n,e)}}).then(function(e){return i=e.parsedBody,s=u[n],new
Promise(function(e,t){try{for(var n in D){var
r,o,a;if(D[n].hasUnityMarker(i))return s&&console.log('You can
reduce startup time if you configure your web server to add
```

```
"Content-Encoding: '+n+'" response header when serving "'+s+'"
file.'), (r=D[n]).worker||(o=URL.createObjectURL(new
Blob(["this.require = ",r.require.toString(),"; this.decompress =
",r.decompress.toString(),"; this.onmessage = ",function(e)
{e={id:e.data.id,decompressed:this.decompress(e.data.compressed)};po
stMessage(e,e.decompressed?[e.decompressed.buffer]:
[])}.toString(),"; postMessage({ ready: true });"],
{type:"application/javascript"})),r.worker=new
Worker(o), r.worker.onmessage=function(e) {e.data.ready?
URL.revokeObjectURL(o):(this.callbacks[e.data.id]
(e.data.decompressed), delete
this.callbacks[e.data.id])},r.worker.callbacks={},r.worker.nextCallb
ackId=0),a=r.worker.nextCallbackId++,r.worker.callbacks[a]=e,void
r.worker.postMessage({id:a,compressed:i},[i.buffer])}e(i)}catch(e)
{t(e)}});var i,s}).catch(function(e){var t="Failed to download file
"+u[n];"file:"==location.protocol?c(t+". Loading web pages via a
file:// URL without a web server is not supported by this browser.
Please use a local development web server to host Unity content, or
use the Unity Build and Run option.","error"):console.error(t)})}
function A(){Promise.all([B("frameworkUrl").then(function(e){var
s=URL.createObjectURL(new Blob([e],{type:"application/
javascript"}));return new Promise(function(a,e){var
i=document.createElement("script");i.src=s,i.onload=function()
{if("undefined"==typeof unityFramework||!unityFramework){var
e,t=[["br","br"],["gz","gzip"]];for(e in t){var
n,r=t[e];if(u.frameworkUrl.endsWith("."+r[0]))return n="Unable to
parse "+u.frameworkUrl+"!","file:"==location.protocol?void c(n+"
Loading pre-compressed (brotli or gzip) content via a file:// URL
without a web server is not supported by this browser. Please use a
local development web server to host compressed Unity content, or
use the Unity Build and Run option.", "error"): (n+=' This can happen
if build compression was enabled but web server hosting the content
was misconfigured to not serve the file with HTTP Response Header
"Content-Encoding: '+r[1]+'" present. Check browser Console and
Devtools Network tab to
debug.',"br"==r[0]\&\&"http:"==location.protocol&&(r=-1!
=["localhost","127.0.0.1"].indexOf(location.hostname)?"":"Migrate
your server to use HTTPS.",n=/
Firefox/.test(navigator.userAgent)?"Unable to parse
"+u.frameworkUrl+'!<br>If using custom web server, verify that web
server is sending .br files with HTTP Response Header "Content-
Encoding: br". Brotli compression may not be supported in Firefox
over HTTP connections. '+r+' See <a href="https://
bugzilla.mozilla.org/show_bug.cgi?id=1670675">https://
bugzilla.mozilla.org/show_bug.cgi?id=1670675</a> for more
information.':"Unable to parse "+u.frameworkUrl+'!<br>If using
custom web server, verify that web server is sending .br files with
HTTP Response Header "Content-Encoding: br". Brotli compression may
not be supported over HTTP connections. Migrate your server to use
HTTPS.'), void c(n, "error"))}c("Unable to parse "+u.frameworkUrl+"!
The file is corrupt, or compression was misconfigured? (check
Content-Encoding HTTP Response Header on web server)", "error")}var
o=unityFramework;unityFramework=null,i.onload=null,URL.revokeObjectU
RL(s),a(o)},i.onerror=function(e){c("Unable to load file
```

```
"+u.frameworkUrl+"! Check that the file exists on the remote server.
(also check browser Console and Devtools Network tab to
debug)","error")},document.body.appendChild(i),u.deinitializers.push
(function()
{document.body.removeChild(i)})}),B("codeUrl")]).then(function(e)
\{u.wasmBinary=e[1],e[0](u)\}\};var
e=B("dataUrl");u.preRun.push(function()
{u.addRunDependency("dataUrl"),e.then(function(e){var t=new
DataView(e.buffer,e.byteOffset,e.byteLength), n=0, r="UnityWebData1.0\
0";if(!
String.fromCharCode.apply(null,e.subarray(n,n+r.length))==r)throw"un
known data format";var o=t.getUint32(n+=r.length,!0);for(n+=4;n<o;)</pre>
{var a=t.getUint32(n,!0),i=(n+=4,t.getUint32(n,!
0)),s=(n+=4,t.getUint32(n,!
0)), l=(n+=4, String.fromCharCode.apply(null,e.subarray(n,n+s))); n+=s;
for(var c=0,d=l.index0f("/",c)+1;0<d;c=d,d=l.index0f("/",c)
+1)u.FS_createPath(l.substring(0,c),l.substring(c,d-1),!0,!
0);u.FS_createDataFile(l,null,e.subarray(a,a+i),!0,!0,!0)}
u.removeRunDependency("dataUrl")})})}return new
Promise(function(e,t){var n;u.SystemInfo.hasWebGL?
1==u.SystemInfo.hasWebGL?(n='Your browser does not support graphics
API "WebGL 2" which is required for this
content.', "Safari"==u.SystemInfo.browser&&parseInt(u.SystemInfo.brow
serVersion)<15&&(u.SystemInfo.mobile||1<navigator.maxTouchPoints?
n+="\nUpgrade to iOS 15 or later.":n+="\nUpgrade to Safari 15 or
later."),t(n)):u.SystemInfo.hasWasm?
(u.startupErrorHandler=t, l(0), u.postRun.push(function(){l(1), delete
u.startupErrorHandler,e( )}),A()):t("Your browser does not support
WebAssembly."):t("Your browser does not support WebGL.")})
<!DOCTYPE html>
<html lang="en-us">
  <head>
    <meta charset="utf-8">
    <meta http-equiv="Content-Type" content="text/html;</pre>
charset=utf-8">
    <title>Unity WebGL Player | CarditeGame</title>
    <link rel="shortcut icon" href="TemplateData/favicon.ico">
    <link rel="stylesheet" href="TemplateData/style.css">
  </head>
  <body>
    <div id="unity-container" class="unity-desktop">
      <canvas id="unity-canvas" width=1120 height=630</pre>
tabindex="-1"></canvas>
      <div id="unity-loading-bar">
        <div id="unity-logo"></div>
        <div id="unity-progress-bar-empty">
          <div id="unity-progress-bar-full"></div>
        </div>
      </div>
      <div id="unity-warning"> </div>
      <div id="unity-footer">
        <div id="unity-webgl-logo"></div>
        <div id="unity-fullscreen-button"></div>
```

```
<div id="unity-build-title">CarditeGame</div>
      </div>
    </div>
    <script>
      var container = document.querySelector("#unity-container");
      var canvas = document.guerySelector("#unity-canvas");
      var loadingBar = document.querySelector("#unity-loading-bar");
      var progressBarFull = document.querySelector("#unity-progress-
bar-full");
      var fullscreenButton = document.guerySelector("#unity-
fullscreen-button");
      var warningBanner = document.querySelector("#unity-warning");
      // Shows a temporary message banner/ribbon for a few seconds,
or
      // a permanent error message on top of the canvas if
type=='error'.
      // If type=='warning', a yellow highlight color is used.
      // Modify or remove this function to customize the visually
presented
      // way that non-critical warnings and error messages are
presented to the
      // user.
      function unityShowBanner(msq, type) {
        function updateBannerVisibility() {
          warningBanner.style.display =
warningBanner.children.length ? 'block' : 'none';
        var div = document.createElement('div');
        div.innerHTML = msq;
        warningBanner.appendChild(div);
        if (type == 'error') div.style = 'background: red; padding:
10px;';
        else {
          if (type == 'warning') div.style = 'background: yellow;
padding: 10px;';
          setTimeout(function() {
            warningBanner.removeChild(div);
            updateBannerVisibility();
          }, 5000);
        updateBannerVisibility();
      var buildUrl = "Build";
      var loaderUrl = buildUrl + "/CarditeGame.loader.js";
      var config = {
        dataUrl: buildUrl + "/CarditeGame.data.unityweb",
        frameworkUrl: buildUrl + "/
CarditeGame.framework.js.unityweb",
        codeUrl: buildUrl + "/CarditeGame.wasm.unityweb",
        streamingAssetsUrl: "StreamingAssets",
        companyName: "DefaultCompany",
```

```
productName: "CarditeGame",
        productVersion: "1.0",
        showBanner: unityShowBanner,
      }:
      // By default, Unity keeps WebGL canvas render target size
matched with
      // the DOM size of the canvas element (scaled by
window.devicePixelRatio)
      // Set this to false if you want to decouple this
synchronization from
      // happening inside the engine, and you would instead like to
size up
      // the canvas DOM size and WebGL render target sizes yourself.
      // config.matchWebGLToCanvasSize = false;
      if (/iPhone|iPad|iPod|Android/i.test(navigator.userAgent)) {
        // Mobile device style: fill the whole browser client area
with the game canvas:
        var meta = document.createElement('meta');
        meta.name = 'viewport';
        meta.content = 'width=device-width, height=device-height,
initial-scale=1.0, user-scalable=no, shrink-to-fit=yes';
        document.getElementsByTagName('head')[0].appendChild(meta);
        container.className = "unity-mobile";
        canvas.className = "unity-mobile";
        // To lower canvas resolution on mobile devices to gain some
        // performance, uncomment the following line:
        // config.devicePixelRatio = 1;
      } else {
        // Desktop style: Render the game canvas in a window that
can be maximized to fullscreen:
        canvas.style.width = "1120px";
        canvas.style.height = "630px";
      loadingBar.style.display = "block";
      var script = document.createElement("script");
      script.src = loaderUrl;
      script.onload = () => {
        createUnityInstance(canvas, config, (progress) => {
          progressBarFull.style.width = 100 * progress + "%";
              }).then((unityInstance) => {
                loadingBar.style.display = "none";
                fullscreenButton.onclick = () => {
                  unityInstance.SetFullscreen(1);
              }).catch((message) => {
```

```
alert(message);
              });
            };
      document.body.appendChild(script);
    </script>
  </body>
</html>
body { padding: 0; margin: 0 }
#unity-container { position: absolute }
#unity-container.unity-desktop { left: 50%; top: 50%; transform:
translate(-50%, -50%) }
#unity-container.unity-mobile { position: fixed; width: 100%;
height: 100% }
#unity-canvas { background: #231F20 }
.unity-mobile #unity-canvas { width: 100%; height: 100% }
#unity-loading-bar { position: absolute; left: 50%; top: 50%;
transform: translate(-50%, -50%); display: none }
#unity-logo { width: 154px; height: 130px; background: url('unity-
logo-dark.png') no-repeat center }
#unity-progress-bar-empty { width: 141px; height: 18px; margin-top:
10px; margin-left: 6.5px; background: url('progress-bar-empty-
dark.png') no-repeat center }
#unity-progress-bar-full { width: 0%; height: 18px; margin-top:
10px; background: url('progress-bar-full-dark.png') no-repeat
center }
#unity-footer { position: relative }
.unity-mobile #unity-footer { display: none }
#unity-webgl-logo { float:left; width: 204px; height: 38px;
background: url('webgl-logo.png') no-repeat center }
#unity-build-title { float: right; margin-right: 10px; line-height:
38px; font-family: arial; font-size: 18px }
#unity-fullscreen-button { cursor:pointer; float: right; width:
38px; height: 38px; background: url('fullscreen-button.png') no-
repeat center }
#unity-warning { position: absolute; left: 50%; top: 5%; transform:
translate(-50%); background: white; padding: 10px; display: none }
```