



Personal Knowledge Management

Logseq Methods & Madness

Michael Carducci

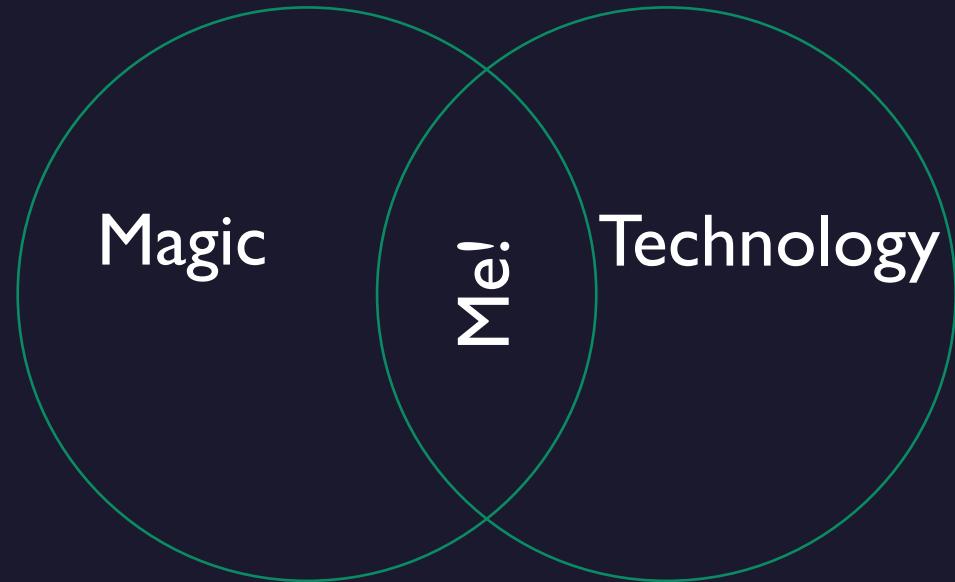
@MichaelCarducci@mastodon.social

Michael@magician.codes

I forgot!



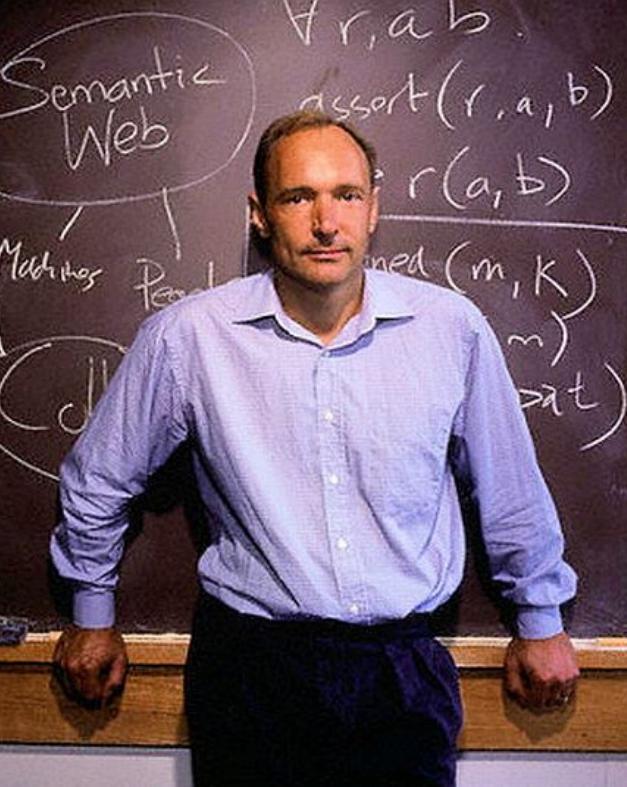
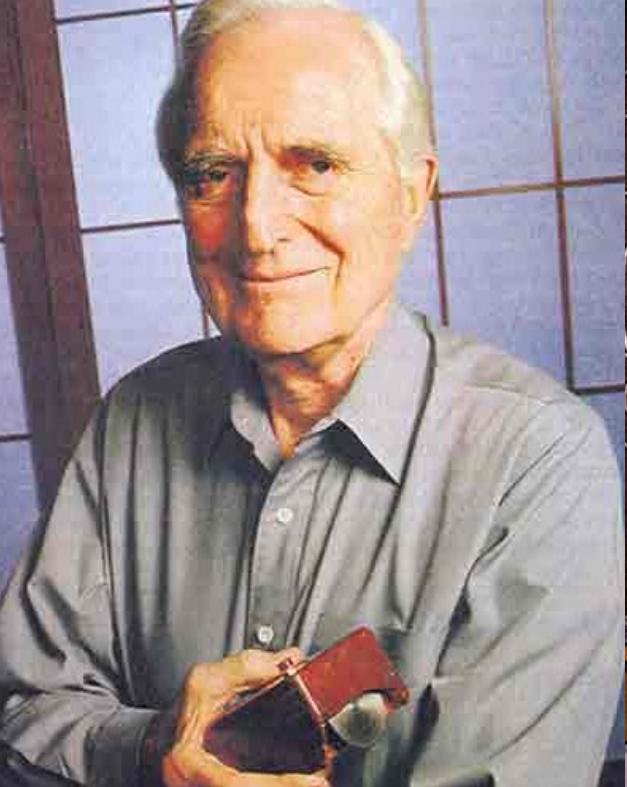
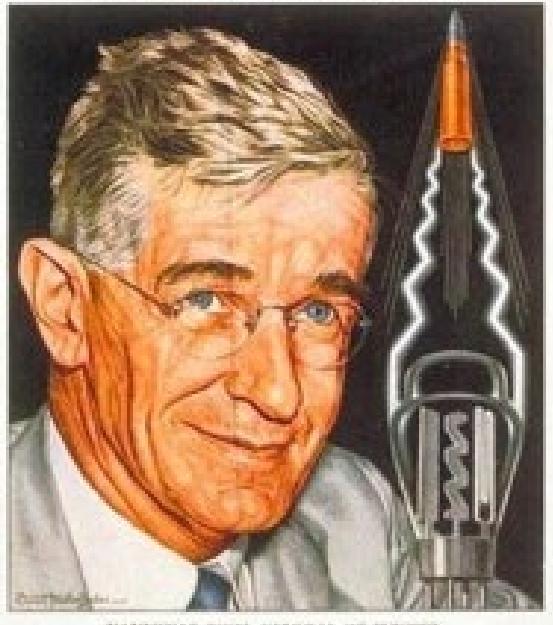
Introduction



Hands-on Software Architect,
Knowledge Graph Grease-Monkey,
Speaker, Magician

TIME

THE WEEKLY NEWSMAGAZINE

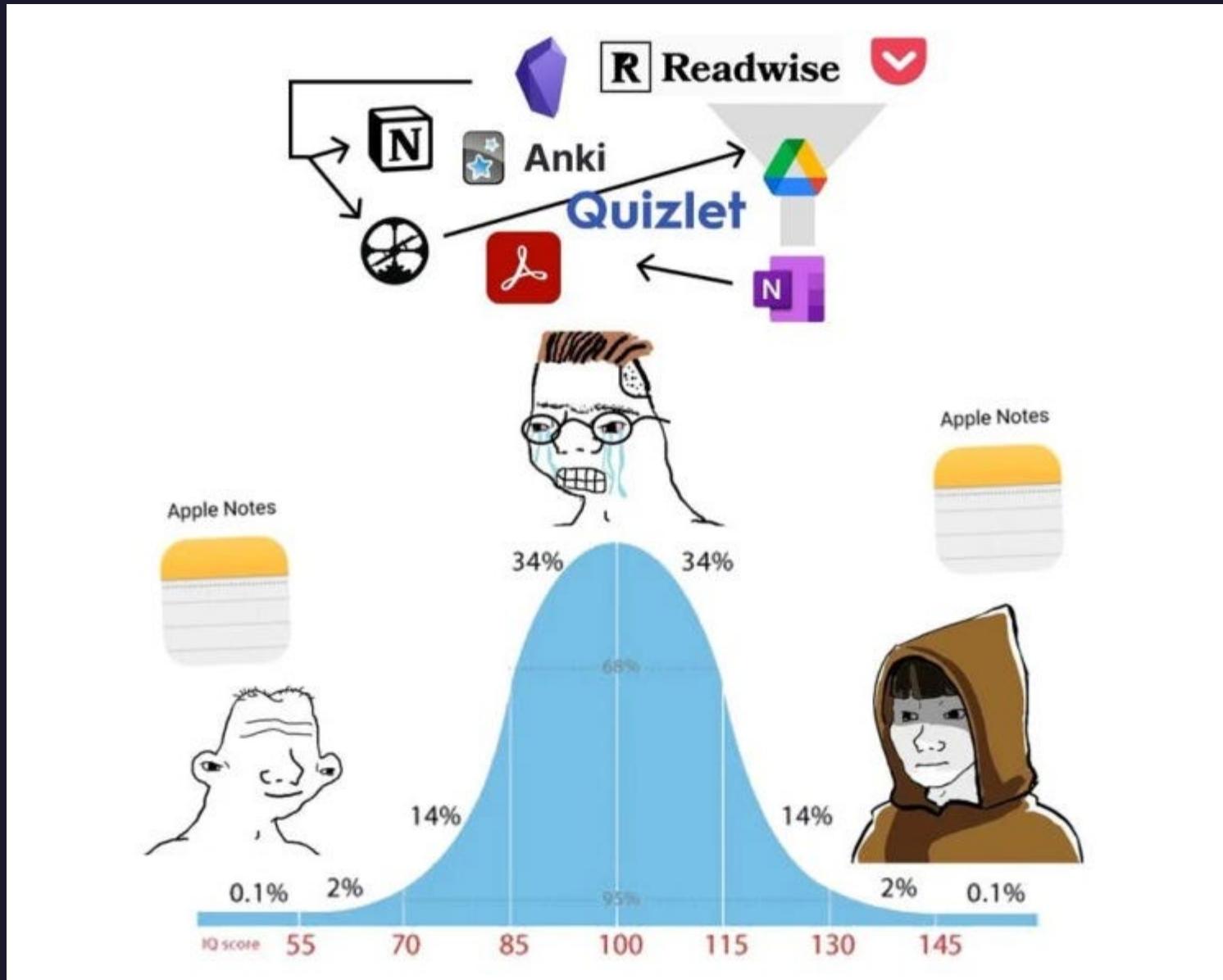


Standing on the shoulders of giants



Beware





“Most important of all, don’t get caught in the trap of perfectionism: insisting that you have to have the “perfect” app with a precise set of features before you take a single note.”

Tiago Forte



Agenda

My Journey

Some History

Putting the pieces together

Introducing Logseq

My daily Logseq workflow

Plugins, queries & more!

Building a Second Brain in Logseq



My Journey

Seeking Order for my Chaotic Brain



A black smartphone is shown from a top-down perspective, lying diagonally across the frame. The screen displays a game with a greenish-grey background and several small, dark shapes that resemble flowers or leaves. The phone's home button, which features a colorful pixelated icon, is visible on the left side of the front face.

My
Obsession...



CTRL + F



Y U NO WORK ON PAPER



OneNote

Home Insert Draw View

Text Mode **Lasso** Insert Space **Eraser** Pen Marker Highlighter **Red Color**

1.25 mm 0.25 mm 0.5 mm 0.7 mm 1 mm

Psychology

- Basic
- Society
- Culture
- Positive Psy
- Biological
- Statistic
- Personality
- Developmental
- Education
- Health
- Eclecticism

Human Brain

FRONTAL LOBE

MOTOR CORTEX

CENTRAL SULCUS

OCCIPITAL LOBE

CEREBELLUM

AUDITORY CORTEX

SPINAL CORD

Curtis

This Photo by Unknown Author is licensed under CC BY-NC

"...we can enormously extend the record; yet even in its present bulk we can hardly consult it... There may be millions of fine thoughts, and the account of the experience on which they are based... if the scholar can get at only one a week by diligent search, his syntheses are not likely to keep up with the current scene."

Vannevar Bush





Home >

Take better notes with WorkFlowy

- |

I



"Our ineptitude in getting at the record is largely caused by the artificiality of systems of indexing. When data of any sort are placed in storage, they are filed alphabetically or numerically, and information is found (when it is) by tracing it down from subclass to subclass... Having found one item, moreover, one has to emerge from the system and re-enter on a new path."

Vannevar Bush



everything[®]

Read with us. Write for us.

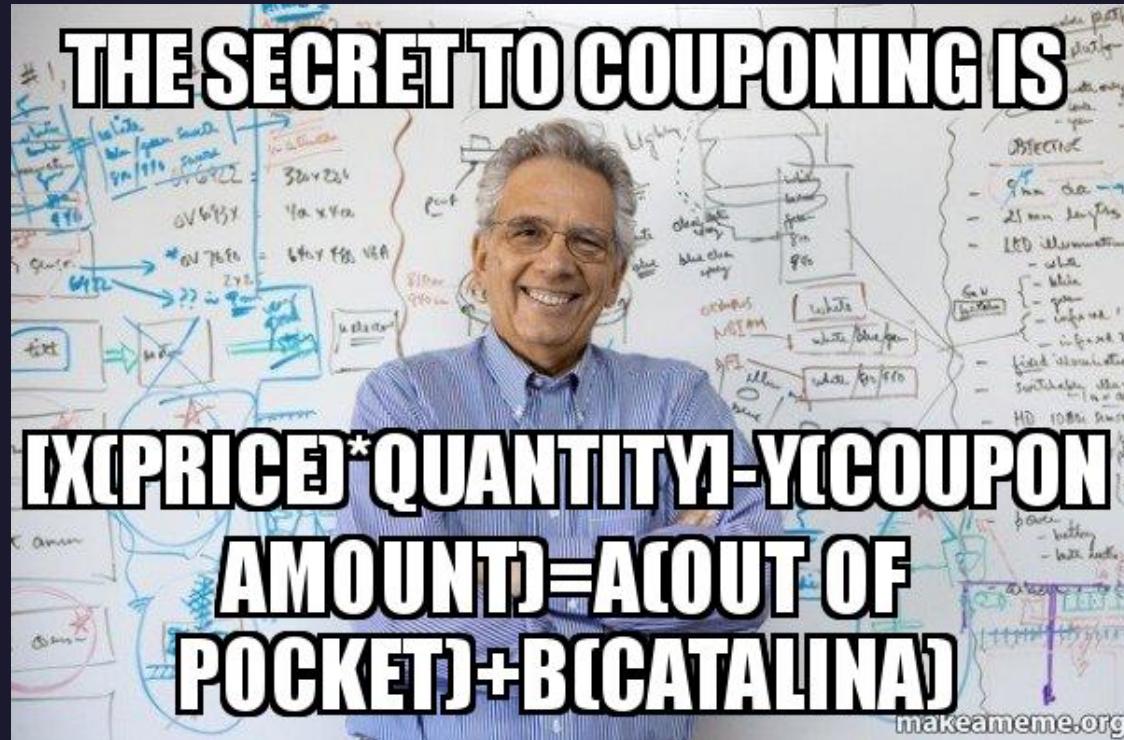
Search

Search

Writing everything about everything.

Comparing the two...

WIKIPEDIA



EVERYTHING2

Hits Blunt @HitsABlunt · Sep 26
hits blunt

what would happen if Pinocchio said "my nose will be growing"?



1.5K 1.9K

View more photos and videos

Card Location: Generally refers to any [card trick](#) where the [effect](#) is to locate the chosen card (Also referred to as Card Discovery or revelation). A card location could be an astounding feat of [magic](#), unsurpassed [skill](#), a demonstration of [psychic abilities](#), or equally a mere [stunt](#), or [bar bet](#).

Methods, of course, can vary between a [gimmicked deck](#), [sleight of hand](#), [mathematical principles](#) etc.

In it's simplest form, a card is chosen, returned to the pack, the performer then looks through the cards to find the card. Potentially a [puzzling trick](#), but seldom [magical](#) or [memorable](#). The best card locations are when the card is discovered in an [unusual](#), [surprising](#) or [impossible](#) way -- the difference between a [Card Trick](#) and [Card magic](#) is [presentation](#) and [showmanship](#)

The single [concept](#) of finding a selected card has endless applications to the [creative](#) and [talented](#) performer.

Presently, one of the most widely seen (and very surprising) Card Locations was performed by [David Blaine](#) where, upon throwing the deck against a [glass window](#), the card is found it be stuck to the other side of the glass.

The card through glass effect was probably inspired by [the card on ceiling](#), another surprising and unusual [reputation maker](#) where the deck would be thrown into the air, hitting the [ceiling](#). The signed selection would remain [stuck](#) to the ceiling, while the other cards [fluttered](#) down to the floor. The magically immortal [Matt Schulien](#) popularised this effect during his work as a [restaurant magician](#) in Chicago (then later popularised by [Michael Ammar](#)). During his life he created a whole host of other fine card locations (many published in [Matt Schulien's Fabulous Card Discoveries](#)).

A wonderful performer during the first half of the 20th Century, [Max Malini](#), was famous for his [Blindfold Card Stabbing](#). He would have three cards selected and returned to the pack which was then spread on the table. While [blindfolded](#) the cards would be [scattered](#) on the table, he located each [card](#) by [stabbing](#) it with a knife. Many, including [Dai Vernon](#), said it was his greatest trick. Incidentally, Malini probably upset a few characters performing this effect on very [expensive](#) tables.

One of the most magical card locations is the [rising cards](#), where the chosen card [magically rises](#) from pack (which is usually placed in a [wine glass](#) or in the spectators hand, away from the magician, to prove no [manipulation](#) is involved). [Expert Card Technique](#), the seminal work on 20th Century card [sleight-of-hand](#), devoted a whole section to this effect and there are hundreds of methods in print today.

[Al Baker](#) invented another highly magical card discovery , the [haunted](#) or self-cutting pack. Undoubtedly [inspired](#) by the rising cards, the chosen card would be lost in the centre. The deck would be placed on the performers outstretched hand (or in total isolation). On command, the deck eerily begins to cut itself to a card in the centre then squares up again, leaving the selected card sticking out.

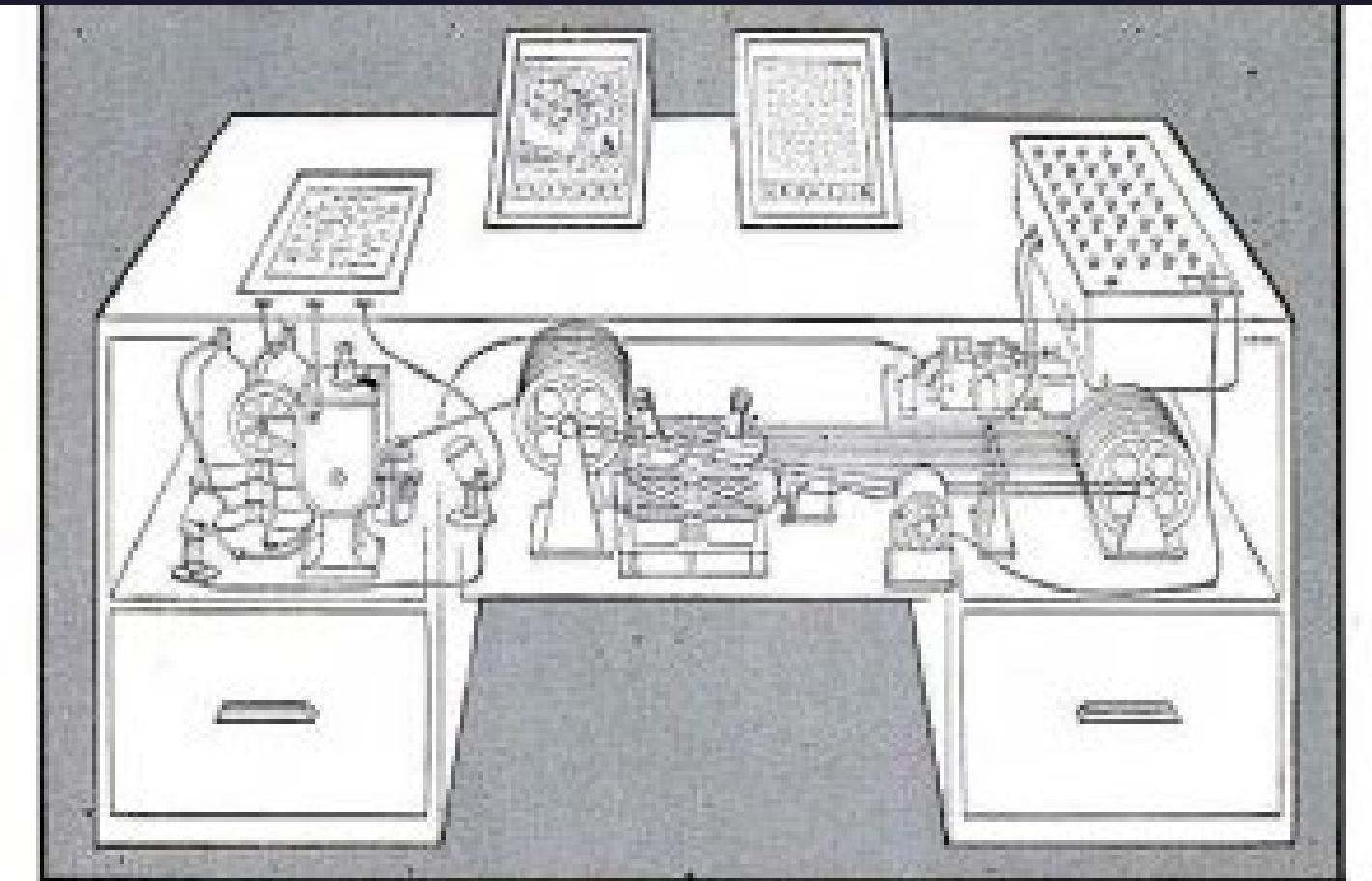
These are just a few fine examples from a nearly endless list. Although they are each potentially [amazing](#), sadly their [true potential](#) is realised by very few [magicians](#) who perform them.

A simple card trick to win bets and make enemies	How to snort a lime	signs of a true master	Hypnotism
Rainbow the Mummy Hunter	Scarne on Cards	magic sucks	

Some History...



The Memex



MEMEX in the form of a desk would instantly bring files and material on any subject to the operator's fingertips. Slanting translucent viewing screens magnify supermicro-film filed by code numbers. At left is a mechanism which automatically photographs longhand notes, pictures and letters, then files them in the desk for future reference.

AS WE MAY THINK continued

NLS Demo



monday afternoon

december 9

3:45 p.m. / arena

Chairman:

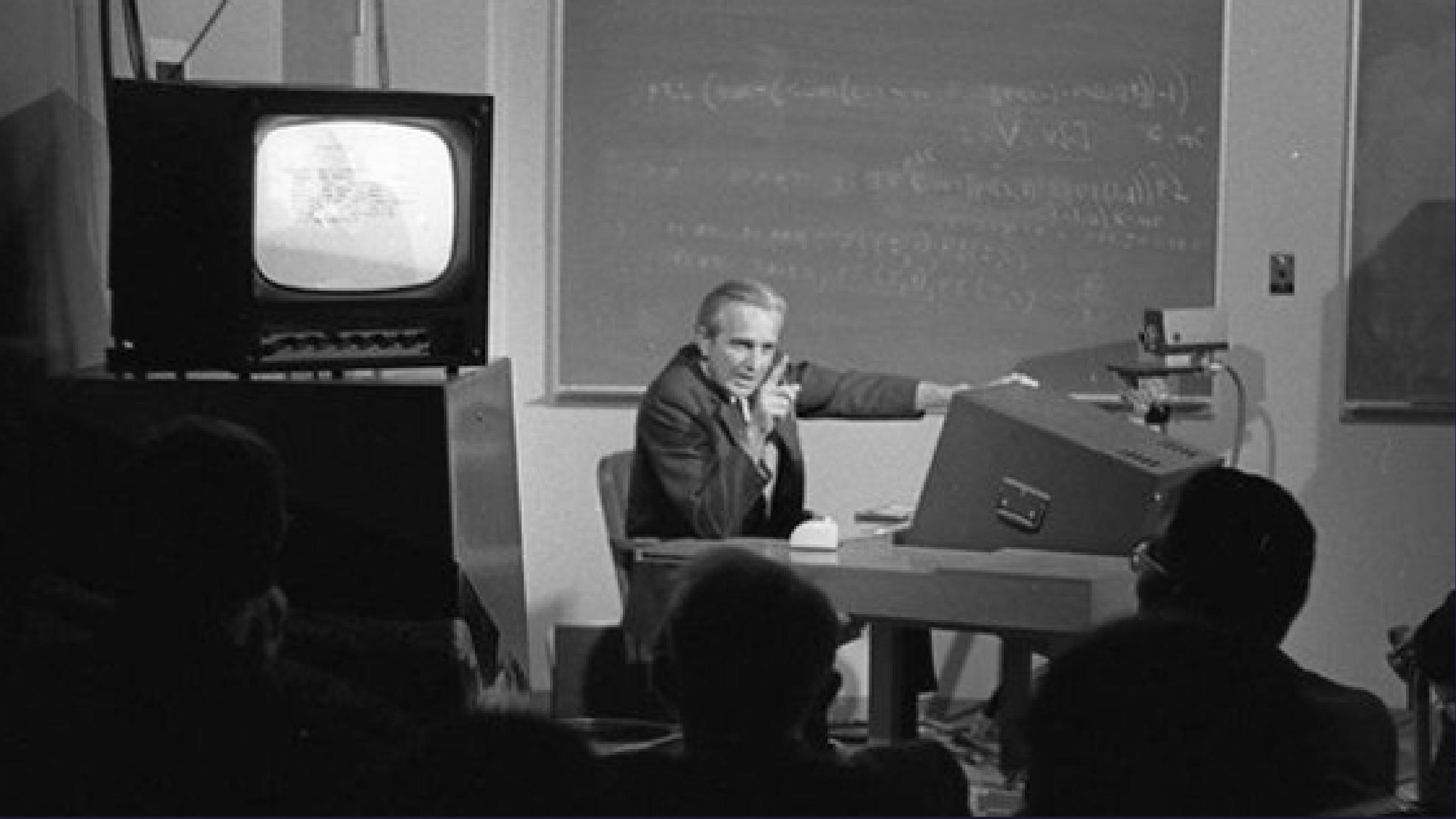
DR. D. C. ENGELBART

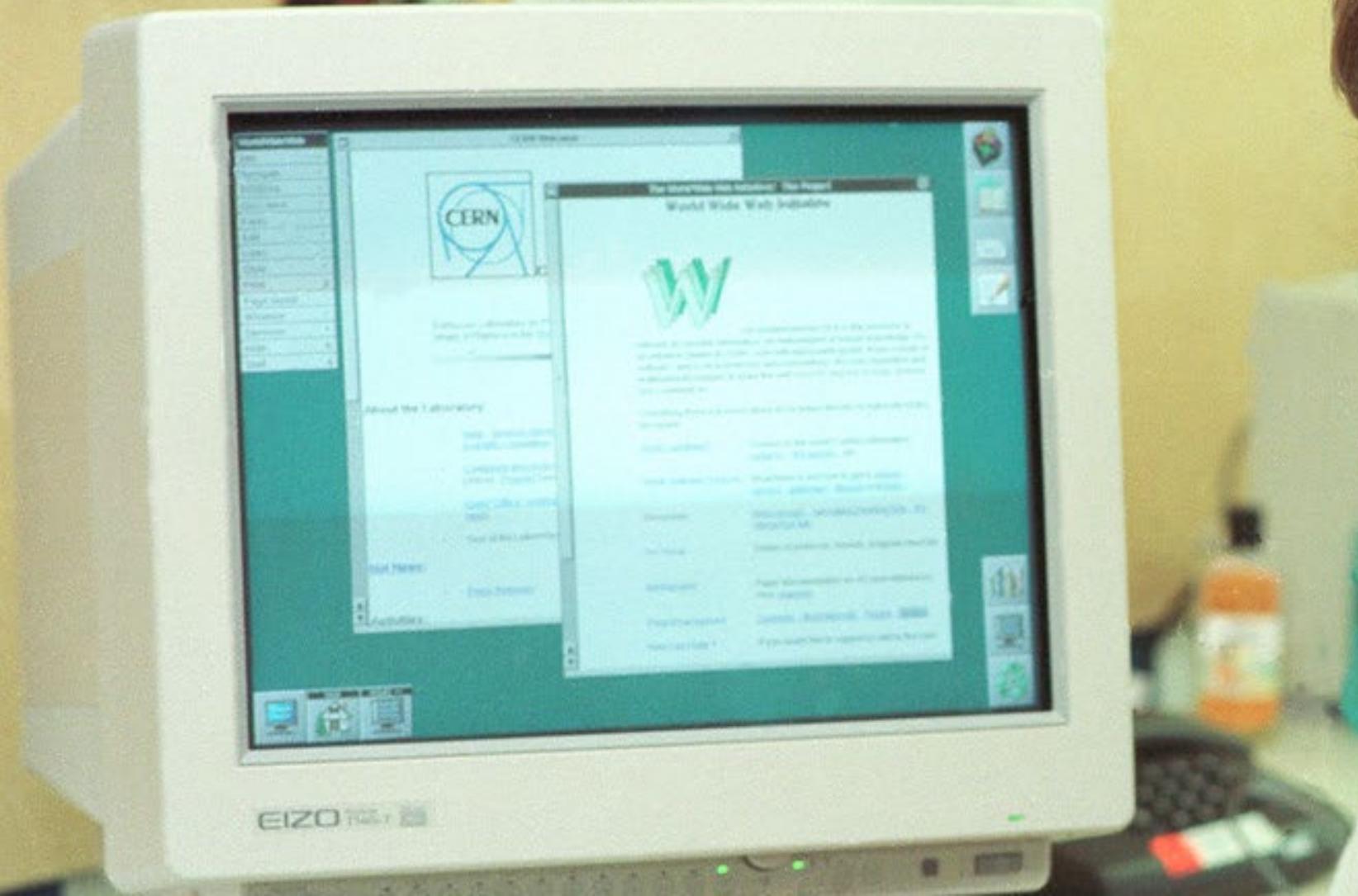
*Stanford Research Institute
Menlo Park, California*

a research center
for augmenting human
intellect

This session is entirely devoted to a presentation by Dr. Engelbart on a computer-based, interactive, multiconsole display system which is being developed at Stanford Research Institute under the sponsorship of ARPA, NASA and RADC. The system is being used as an experimental laboratory for investigating principles by which interactive computer aids can augment intellectual capability. The techniques which are being described will, themselves, be used to augment the presentation.







Timeline

Jorge Luis Borges Publishes “The Garden of Forking Paths”

1941

Douglas Engelbart begins working on his NLS system

1962

Ward Cunningham builds the first wiki.

1994

Vannevar Bush Publishes “As we May Think”

1945

Tim Berners-Lee proposes a global hypertext information system



Foam Knowledgebase

My first modern personal
knowledge graph



Introducing Logseq

Hypertext + Blocks + Graph + Structure +
Semantics + Plugin ecosystem + Queries
Visualization + ...

The Journal

The center of Logseq



Journal or Dedicated Page

JOURNAL

- “Micro” inputs (tweets/toots, short articles, videos, links)
- Random thoughts, todo items, notes
- Stream of consciousness

PAGE

- Macro inputs (books, articles, etc)
- Recurring meetings
- “Processed information” (i.e. output)
- Larger writeups

HT: OneStutteringMind



Keeping a Dev Log





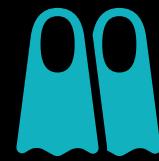
The Benefits of a Dev Log

- Clarify Thinking
- Build long-term awareness
- Discover Patterns

What to Write
Down

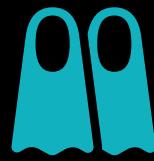


Six Things to Put in Your Daily Dev Log



Interesting Learning Resources
(ideally with salient points)

Six Things to Put in Your Daily Dev Log



Interesting Learning Resources
(ideally with salient points)



Ideas & Musing for the future

Six Things to Put in Your Daily Dev Log



Interesting Learning Resources
(ideally with salient points)



Ideas & Musing for the future



Pull Requests

Six Things to Put in Your Daily Dev Log



Interesting Learning Resources (ideally with salient points)



Ideas & Musing for the future



Pull Requests



Personal Interactions

Six Things to Put in Your Daily Dev Log



Interesting Learning Resources (ideally with salient points)



Ideas & Musing for the future



Pull Requests



Personal Interactions



Project Actions

Six Things to Put in Your Daily Dev Log



Interesting Learning Resources (ideally with salient points)



Ideas & Musing for the future



Pull Requests



Personal Interactions



Project Actions



Perplexing Puzzles

Add Structure



Distill Regularly



Task Management



Learning in LogSeq



Queries



Logseq Plugins

Building a Second Brain

Seeking Order for my Chaotic Brain





"Of all the animals in the world, the best noted for his engineering and mechanics and habits of industry. [He is] nocturnal, does his best work in the dark."



Lester Gardner, circa 1960, reading from *Simple Machines*, by American Natural History Foundation of Liberty, New York, one of the first science books for young children.

"They make fun of engineering by impersonating it and then pulling the seat out from under."

Sherman Jay Keyser, Peter de Forest Post, Emeritus, Special Assistant to the Chancellor, Jr., "Is This The Way to Beer House?"



Memory...



"Consider a future device ... in which an individual stores all his books, records, and communications, and which is mechanized so that it may be consulted with exceeding speed and flexibility. It is an enlarged intimate supplement to his memory"

Vannevar Bush





The Superpowers of a Second Brain

- Making Our Ideas Concrete
- Revealing New Associations Between Ideas
- Incubating our Ideas Over Time
- Sharpening our Unique Perspectives

"Creative people are better at recognizing relationships, making associations, and connections"

Nancy C. Andreasen



"Modern work demands knowledge transfer: the ability to apply knowledge to new situations and different domains. Our most fundamental thought processes have changed to accommodate increasing complexity and the need to derive new patterns rather than rely only on familiar ones. Our conceptual classification schemes provide a scaffolding for connecting knowledge, making it accessible and flexible. "

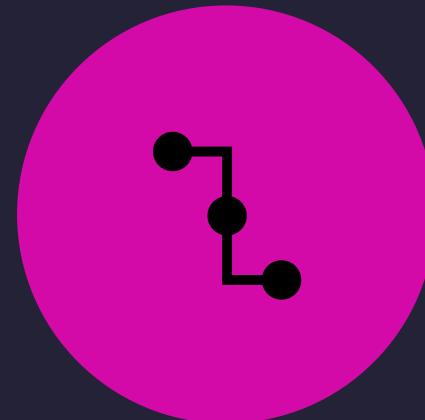
David Epstein, Range



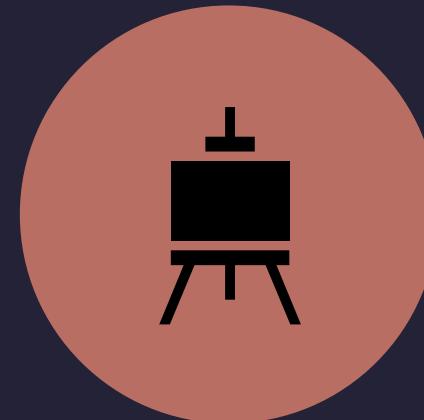
Three Stages of Personal Knowledge Management



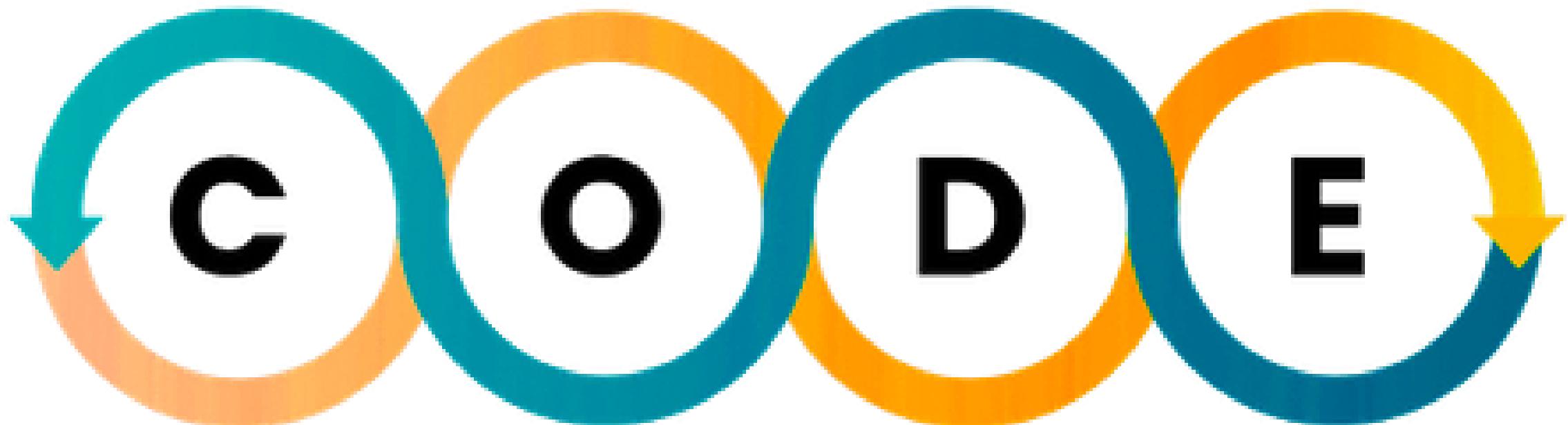
REMEMBERING



CONNECTING



CREATING



Capture

Organize

Distill

Express

A close-up photograph of two green leaves with a dark, blurred background. The leaves are covered in numerous small, clear water droplets. The lighting highlights the texture of the leaves and the glistening of the water droplets.

Capture
What
Resonates

Capture Criteria

Does it inspire me?

Is it useful?

Is it personal?

Is it surprising?

Organize



Distill



Express

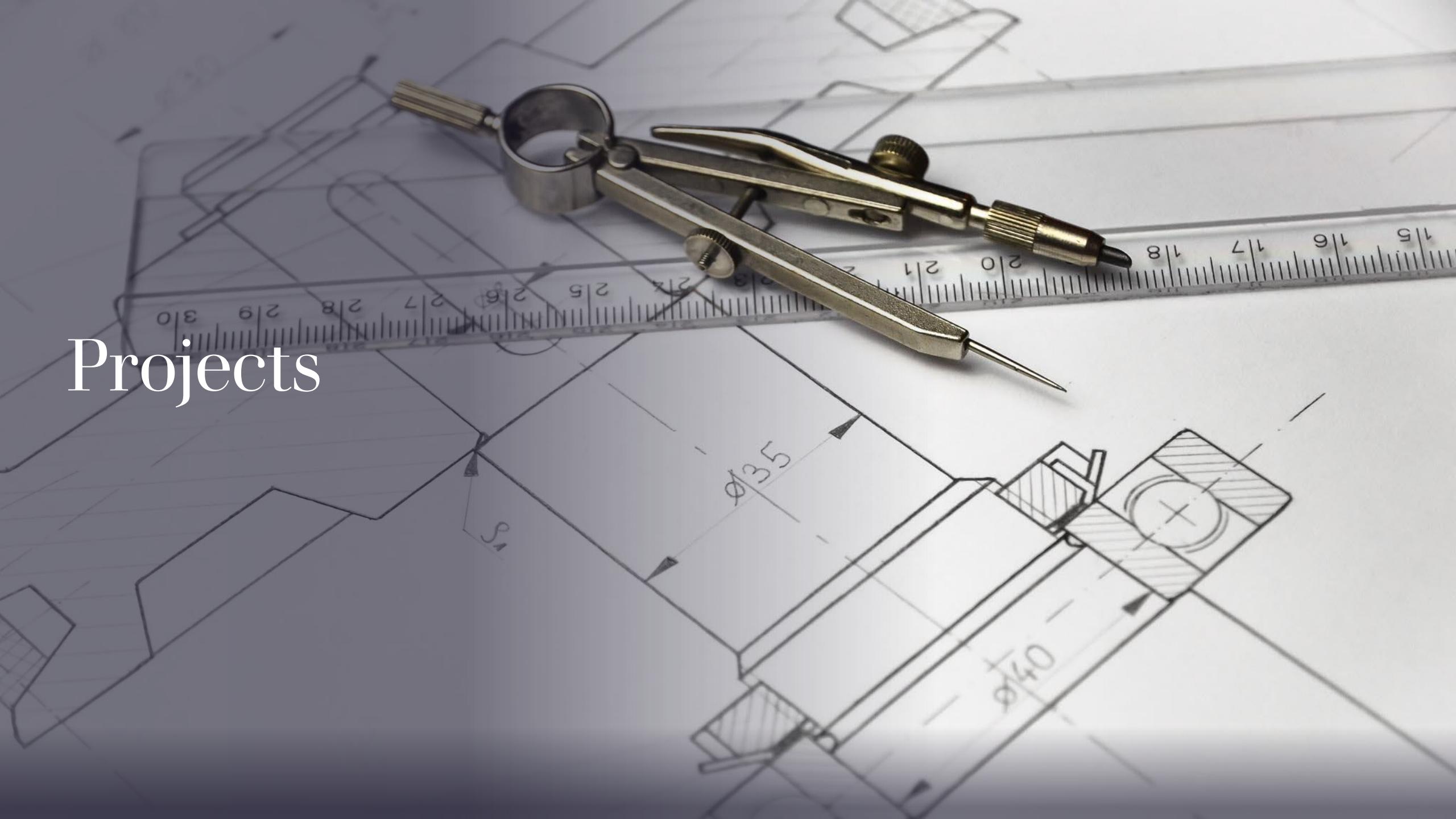


P.A.R.A.

Organizing Your Second Brain With P.A.R.A.



Projects





Areas

Resources



Archives



Challenges

Beware IP

More Resources

- [Logseq Demo Graph](#)
- [Book: Building a Second Brain](#)
- [Building A Second Brain Foundation Course](#)
- [Building a Second Brain Community Membership](#)
- [OneStutteringMind Logseq Playlist](#)



Thank You

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