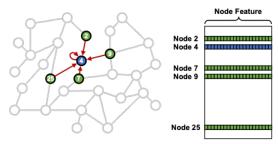
# Near-Compute Storage and GPU Software Stack for Predictive AI Applications

Wen-mei Hwu

## New Applications Demand Fast, Sparse Access to Massive Data

Compute-Directed Fine-grain Data Access



Graph Analytics and Graph Transformers (100GB-100TB) nodes/edges/embeddings

Semantic Search (up to 40PB) specialized algos on embeddings and files

Need e.g.: Google, Baidu, OpenSearch

Vector Database

Insertion

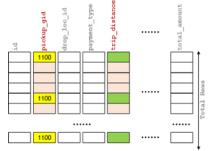
NVIDIA RAFT

Similarity results
The most similar documents are: ....

RAG/VectorDB (>600GB)
ANN indexing algos on embeddings

Need e.g.: cuVS, Milvius, Pinecone

Need e.g.: AWS, Amex, PayPal, VISA, MasterCard, Block, ...



Data Analytics (100GB-1PB) select row/column based on compute

Painwise interaction

Bottom MILP

Concat

Painwise interaction

Embedding table 1

table M

Laber 1

Categorical feature N

Feature 1

Feature 1

Feature M

Recommender Systems (5-10TB)
MLP and hash-table lookup on embeddings

Need e.g.: Merlin/HugeCTR HKV, Baidu

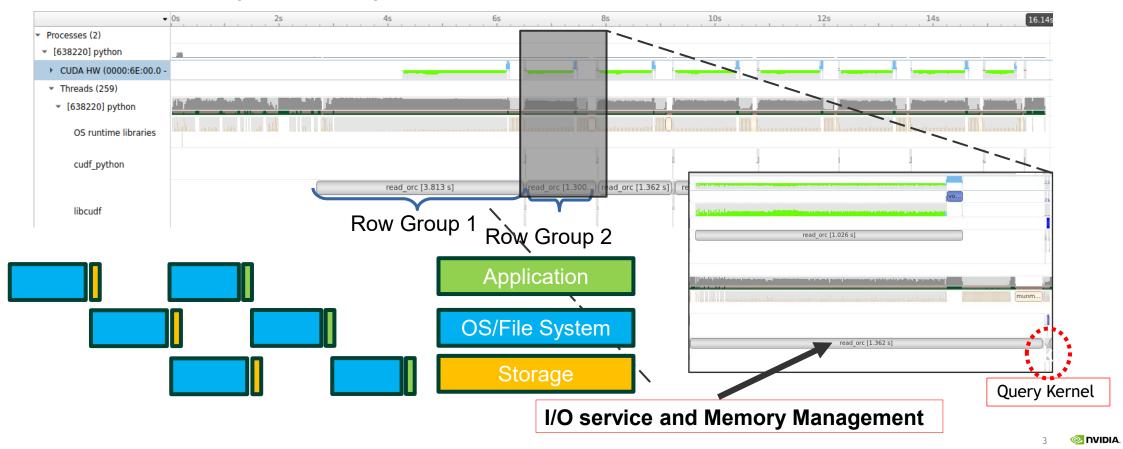
Need e.g.: RAPIDS

Computing on such data is currently orders of magnitude off in Cost/Throughput/Power

## Data Intensive Applications - Software Stack Overheads Dominate

GPU Accelerated Data Frame Analytics on New York Taxi Dataset using RAPIDS

#### Query: Get average cost per mile for trips that are at least 30 miles



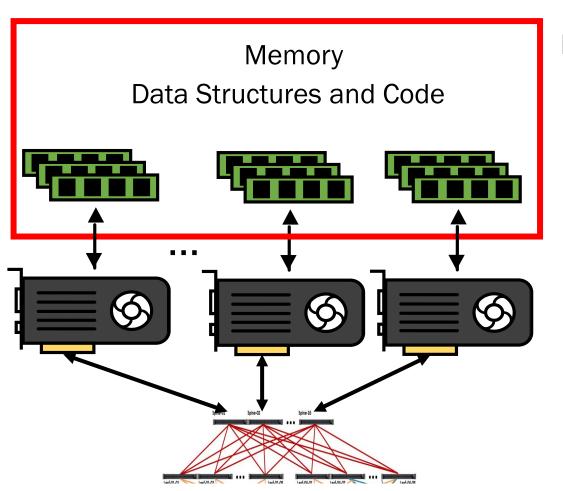
# **Further Acceleration of Storage Devices**

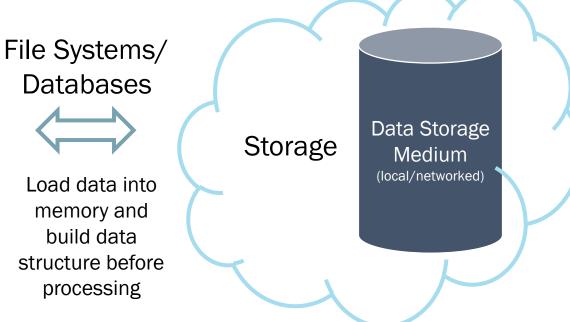


The medium access time and data transfer time will continue to decrease.

The end-to-end application time will be virtually all due to the software stack for data-intensive applications!!

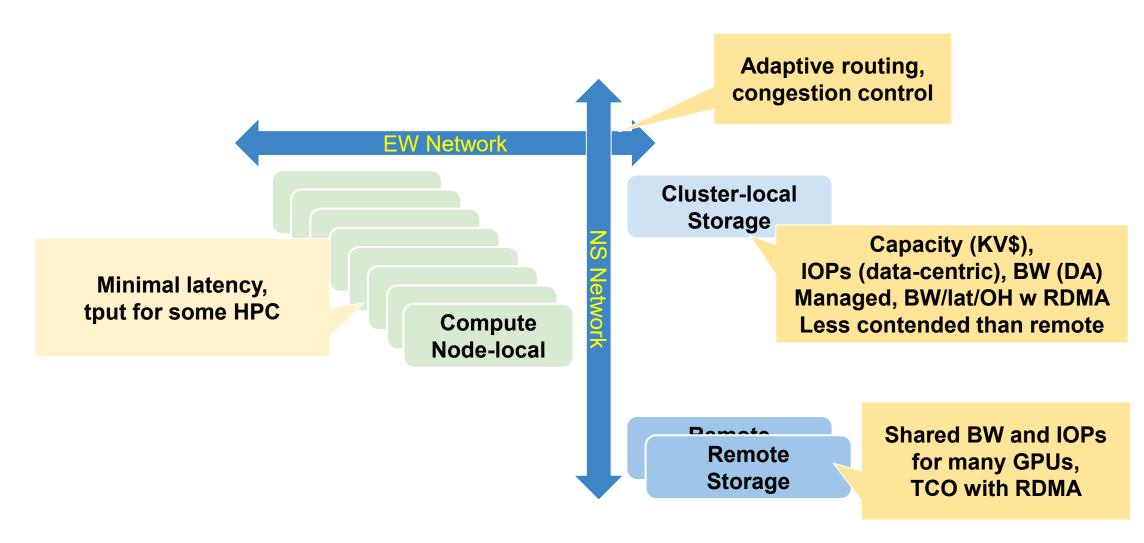
## The Memory-Storage Divide



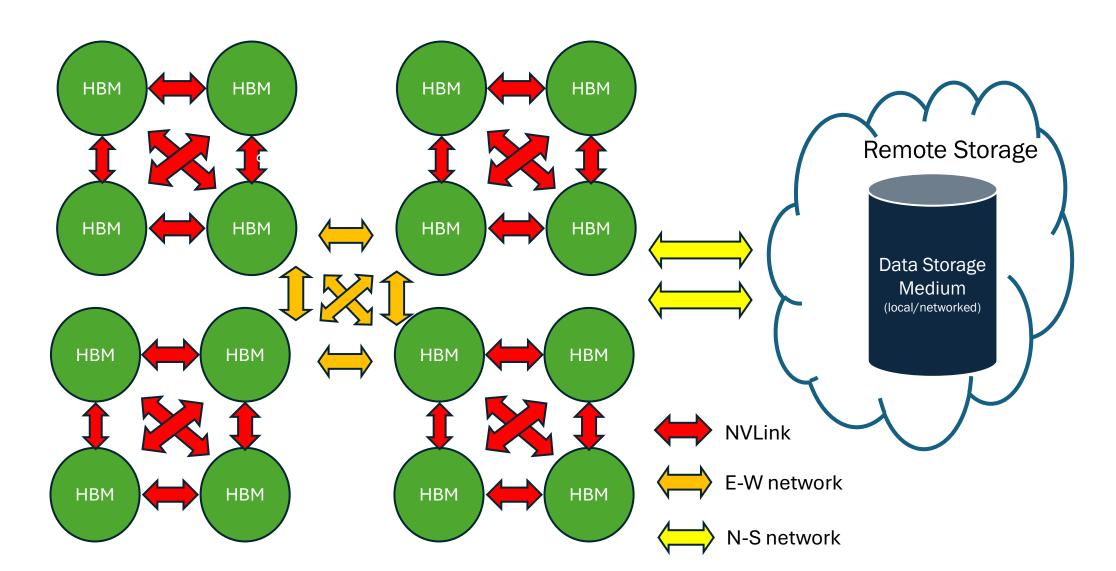


Opaque to applications except through memory-mapped files.

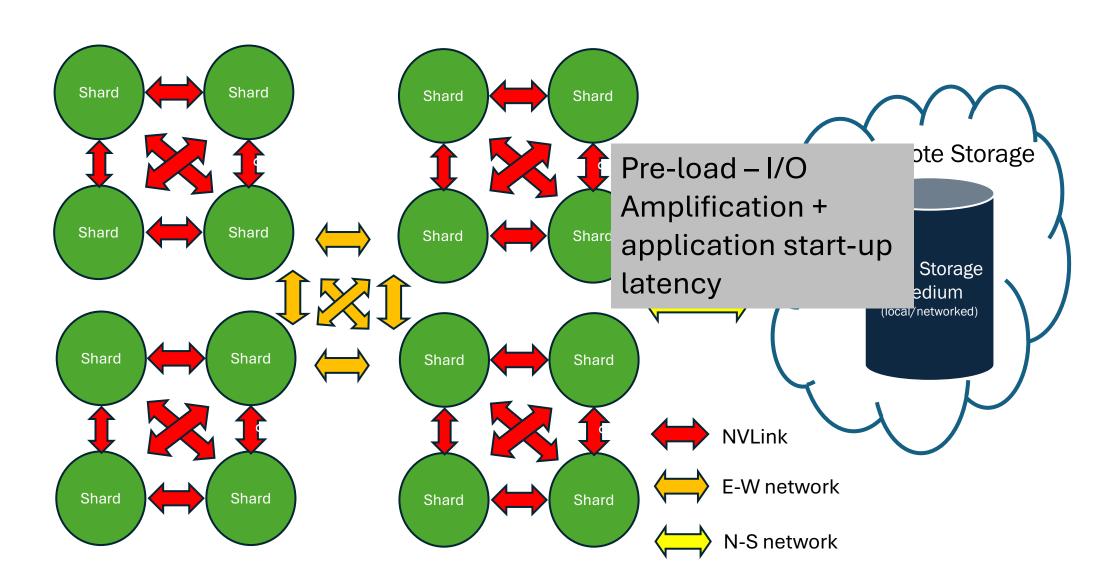
# Storage in data center architecture



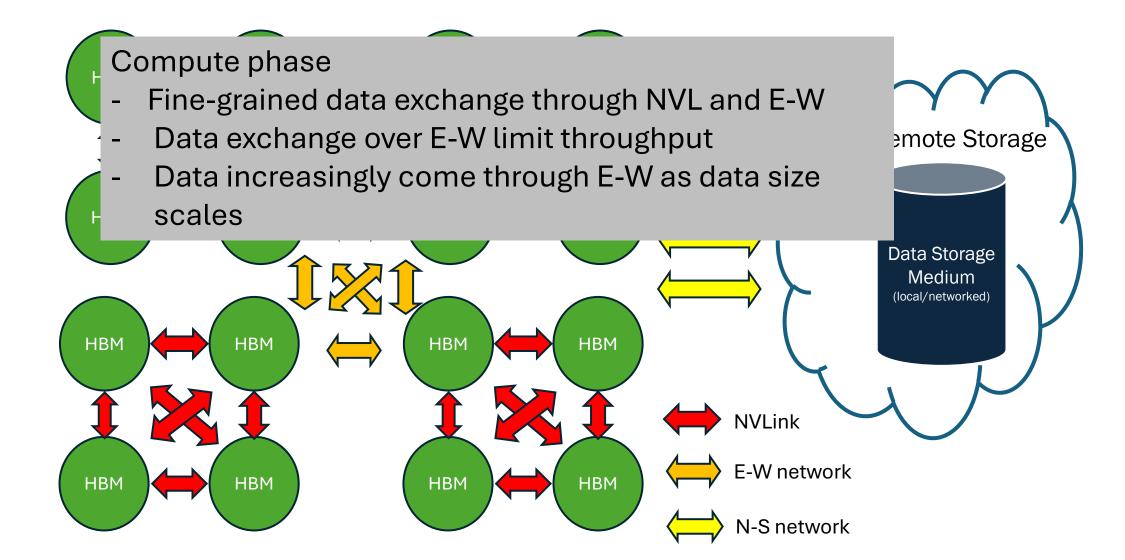
## **Old Way - Pooled HBM with Data Preload**



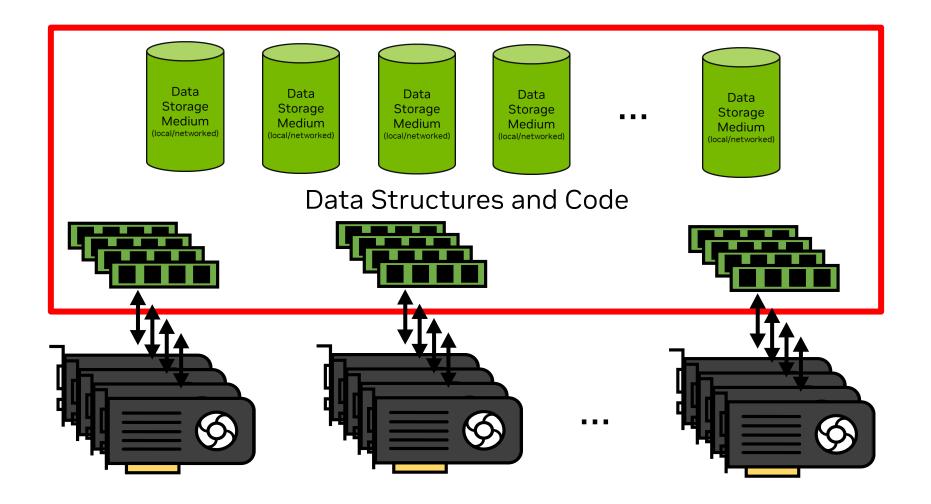
#### **Pooled HBM with Data Preload**



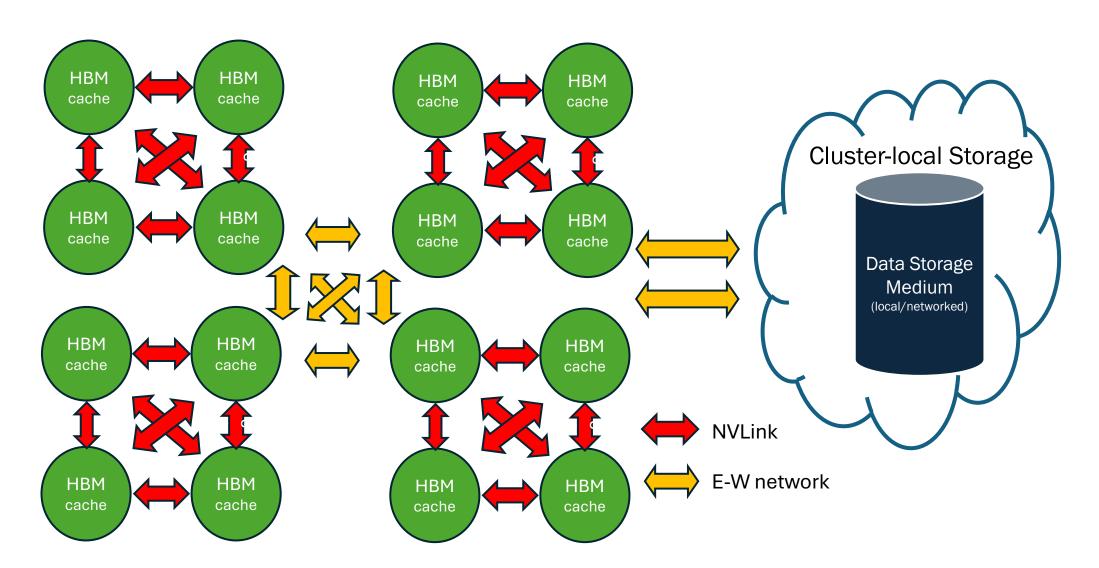
## **Pooled HBM with Data Preload**



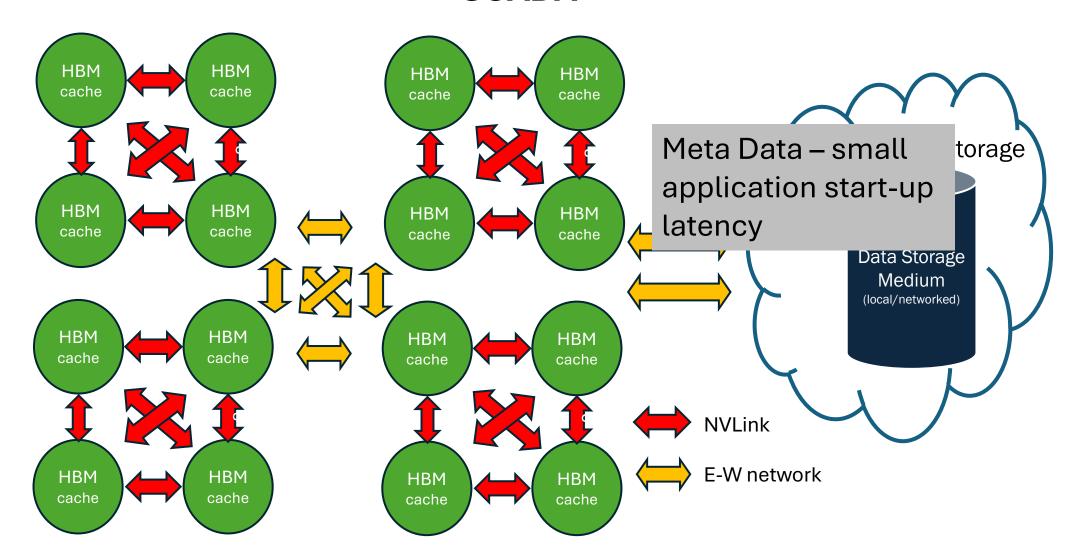
## SCADA - SCaled Accelerated Data Access



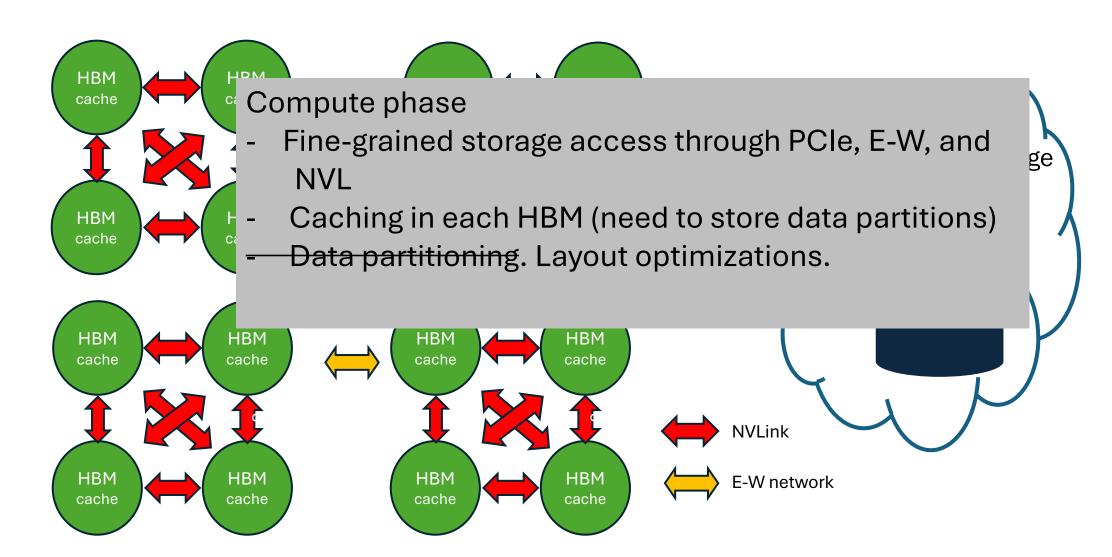
## **SCADA**



### **SCADA**



#### SCADA



## Tolerating Storage Latency with (lots of) Parallelism

Little's Law:  $L = \lambda W$ 

Needed Queue Depth (parallelism) = Storage Throughput  $\times$  Storage Latency



Raw PCle Bandwidth (Gen 6): 128 GB/s each direction

Usable Bandwidth ~100 GB/s

Max Throughput for 512-Byte Deliveries:  $\frac{100 \ GB/s}{512 Byte/delivery}$  = 200M deliveries/sec (IOPS)

#### NAND SSD Example:

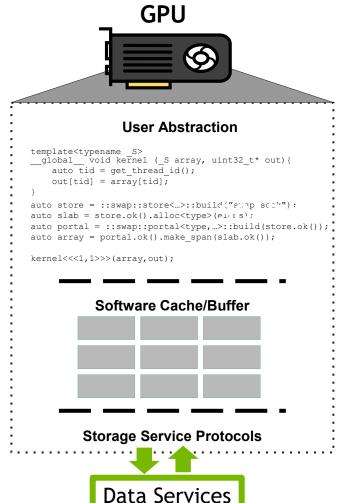
Throughput at 512-Byte: 10M deliveries/sec per SSD (requires 20 SSDs to achieve 200M deliveries/sec)

Access Latency: 300 us = 250 us (media) + 30 us (interconnect) + 20 (software)

Little's Law: 300 us × 200M deliveries/sec = 60,000 ← Mininal Parallelism to sustain over time

## SCADA – Breaking the Storage-Memory Divide

CUDA threads access storage and remote data as data structure objects.



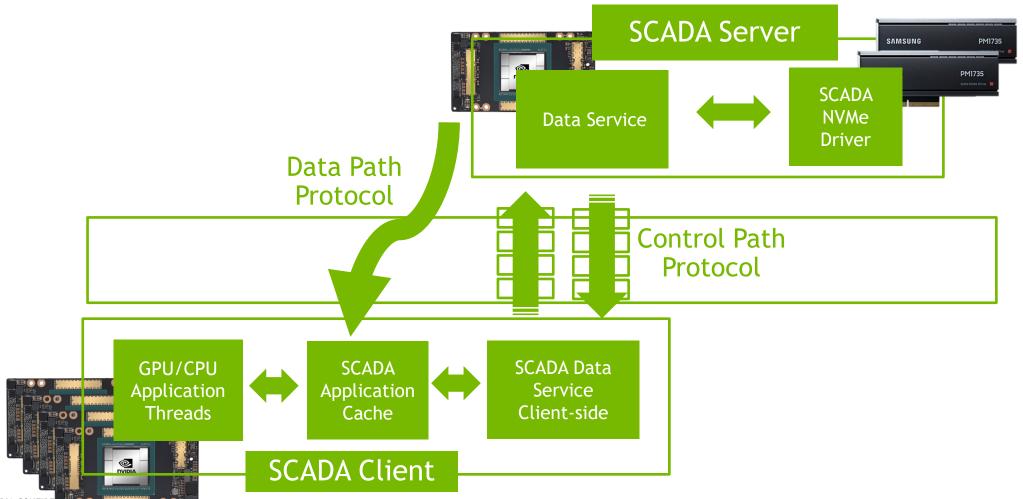
With SCADA, GPU threads can directly access data where it is, be it memory or storage!

C++ std:mdspan and KV abstractions

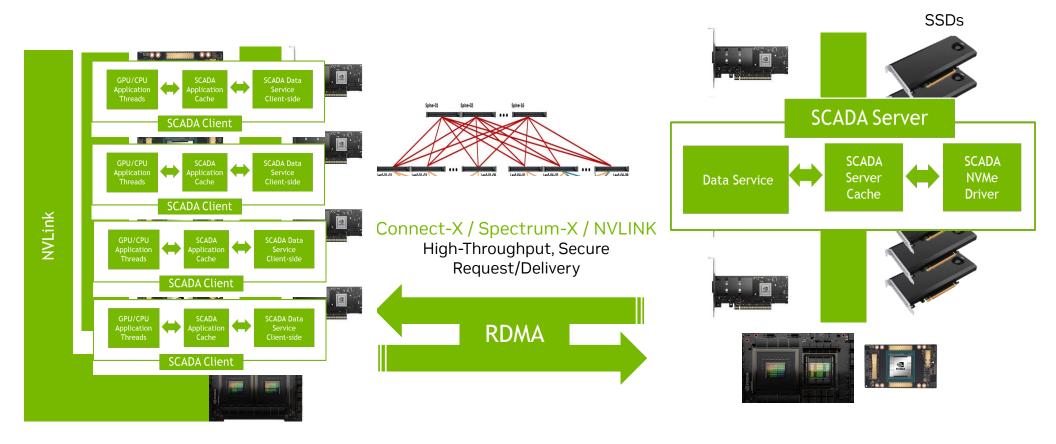
Leverage GPU memory & optimize storage bandwidth utilization

Enable GPU threads to directly access data in storage

# **SCADA Software Architecture and Components**



# **GPU Accelerated Data System Architecture**



Scalable Number of Accelerated Compute Nodes

Scalable Number of Accelerated
Data Nodes



# **Al Application Overview**

SCADA

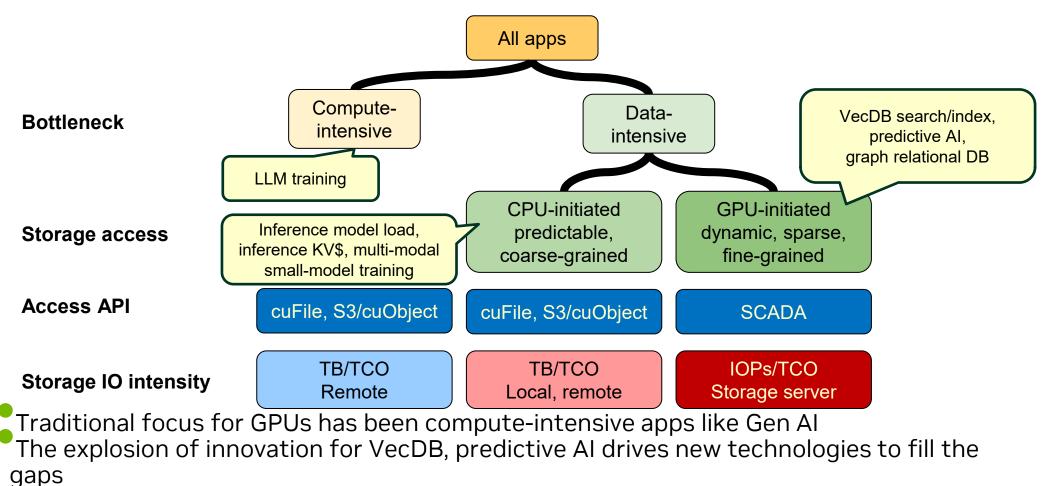
cuFile/S3oRDMA

Apps bifurcate by access pattern and IO intensity; TB/TCO persists, IOPS/TCO is emerging

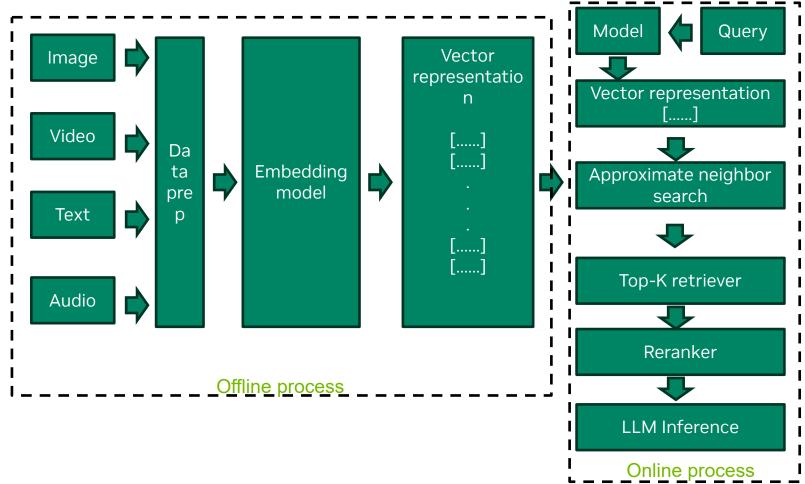
Area	Usage model	Applications	Criticality @ node type		
			Compute	Storage	SKU objective
Training	Ingest	LLM pretraining, fine tuning	Low	High	TB/TCO
	Checkpoint save/restore		Low	High	TB/TCO
Inference	KV context caching across queries, docs	LLM inference	Usually low	High	TB/TCO
	LLM+GNN, GNN+LLM	Contextual LLMs	High	High	IOPS/TCO
	-Vector database	Dynamic Index build	High	High	IOPS/TCO
		LLM RAG doc retrieval	Low	High	TB/TCO
Predictive AI		Graph RAG	Low	High	IOPS/TCO
		Recommenders	High	High	IOPS/TCO
	GNN sampling induced subgraphs	eCommerce, fraud, social networks	High	High	IOPS/TCO
	Anomaly detection	eCommerce, fraud, social networks	High	High	IOPS/TCO
	Small World Graphs	Vector Search Index	High	High	IOPS/TCO
	Relational graphs	Data Science Automation	High	High	IOPS/TCO

## App Taxonomy: intensity, bottlenecks and APIs

Designing storage solutions hinges on understanding app requirements



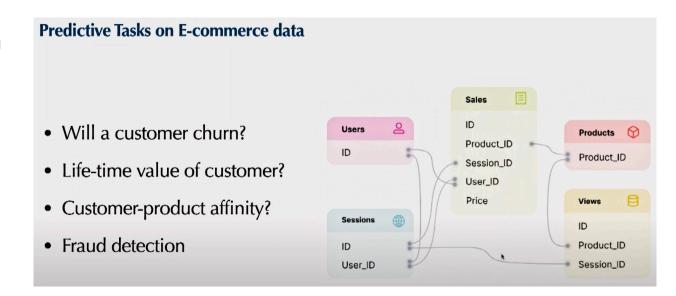
## **Vector (semantic) search pipeline for RAG**



## **Graph Relational DB**

Predictive AI using relationship information is gaining popularity

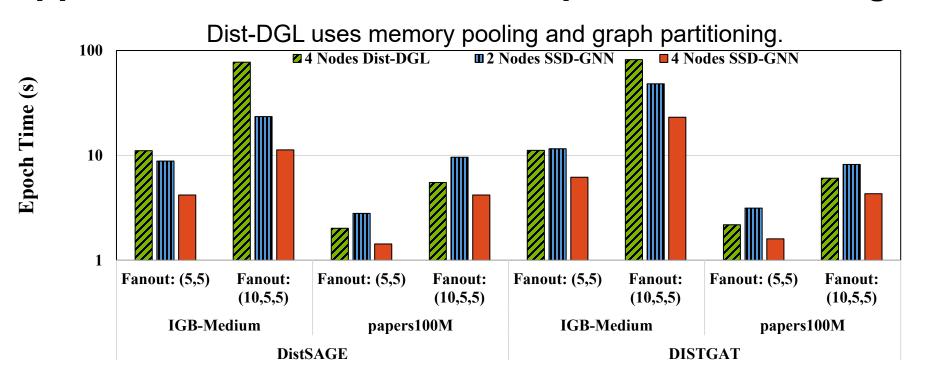
- •Raw Data: SQL tables w/ keys linking them
- Node Data: Row in a table w/ time stamp
  - •Each table: users, sessions, products, views, sales, ...
  - Each column is a feature
  - •Each feature:
    - integers, floating points, or text/imageembeddings
- •Edge Data: Unique ID's linking nodes



Heterogeneous graph – massive in size for both structure and embeddings



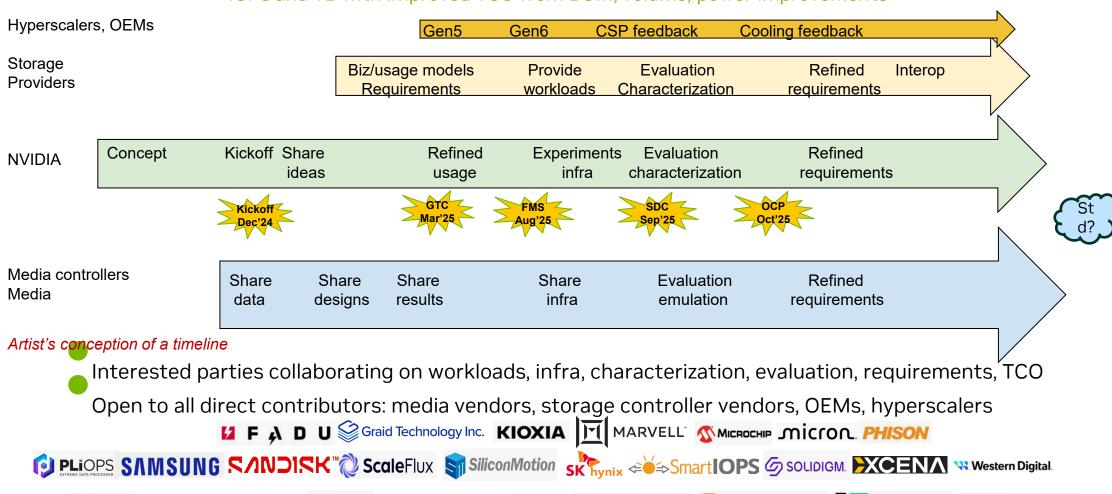
# **Application Performance Example – GNN Training**



SSD-GNN is faster with fewer GPUs for large graphs

#### The path to Storage-Next

IOPs and TB with improved TCO from BOM, volume, power improvements



AIC Odo Delle Chnologies H3 Hewlett Packard Hitachi Vantara Isi NetApp Purestorage V A S T WEKA

