

Carl Qi

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EDUCATION

Carnegie Mellon University

M.S. Machine Learning, *School of Computer Science*

Expected Graduation: Dec 2022

GPA: 3.89

University of California, Berkeley

B.A. Computer Science, *College of Letters & Science*

Aug 2021

B.A. Applied Mathematics, *College of Letters & Science*

GPA: 3.976 (Summa Cum Laude)

Relevant Coursework

Advanced Deep Learning (A)

Deep Reinforcement Learning (A+)

Convex Optimization (A)

Natural Language Processing (A)

Efficient Algorithms and Intractable Problems (A)

Discrete Mathematics and Probability (A+)

PROFESSIONAL EXPERIENCES

The Robotics Institute, Carnegie Mellon University

Pittsburgh, PA

Researcher | Robots Perceiving and Doing Lab

Aug 2021-Present

- Work with Prof. David Held on applying machine learning and computer vision to robotic manipulation tasks
- Conduct research on dough manipulation that involves training point cloud-based policies and long horizon planning
- First authored 2 papers in major robotics conferences (see projects) and got media coverage in the [Washington Post](#)

UC Berkeley Electrical Engineering and Computer Science (EECS)

Berkeley, CA

Instructor | CS188 - Intro to Artificial Intelligence

June 2021-Aug 2021

- Gave 25 lectures on fundamental AI techniques such as reinforcement learning and games to a class of 250+ students
- Recruited and led 20 staff members to develop course materials including 2 exams, 5 projects, and 10 homeworks
- Invented new course policies that facilitated remote learning and accommodated students from 6 different time zones

Berkeley Artificial Intelligence Research (BAIR)

Berkeley, CA

Undergraduate Researcher | Robot Learning Lab

Apr 2020-Apr 2021

- Worked alongside Prof. Pieter Abbeel and Prof. Aditya Grover on improving the robustness of imitation learning
- Designed, implemented, and executed all experiments that resulted in improvements on SOTA performance by 35%
- Became the first author of a paper that is submitted to major conferences including ICML for peer review

Goldman Sachs

New York City, NY

Quantitative Strategist Intern

July 2020-Aug 2020

- Took charge in backend development in Marquee, a digital storefront that delivers cross-asset access to global markets
- Developed 2 production-level endpoints that allowed investors to assess their risk profile in various scenarios via GUI
- Integrated the created endpoints with an open-source Python pricing library that resulted in 100+ client visits per day

PROJECTS

PASTA | Python, PyTorch, ROS | <https://sites.google.com/view/pasta-plan>

June 2022

- A project that uses spatial and temporal abstractions to compose skills (cut, push, spread) for dough manipulation, **accepted to Conference on Robot Learning (CoRL), 2022**

Differentiable Reset Module | Python, PyTorch, ROS | <https://sites.google.com/view/dough-manipulation>

Dec 2021

- A project that leverages a differentiable reset module to train a point cloud-based policy for dough manipulation, **accepted to IEEE Robotics and Automation Letters (RA-L), 2022**

Pintos – UC Berkeley | C, Linux

Jan 2020

- An operating system that supports kernel threads, loading and running user programs, scheduling, and a file system

SKILLS

Languages: Python, Java, C, JavaScript, R, Go, RISC-V, Shell

Frameworks & Tools: PyTorch, TensorFlow, ROS, Flask, React, Django, Selenium, Robot Framework, SQL