## **Master Index (UML User Guides)**

Click on an index entry to view information on a topic

*Key:* **Fund** = Fundamentals of StP **Mod** = Creating UML Models **Code** = Generating Code

**Qref** = Quick Reference (UML) **Tour** = Quick Tour (UML)

## 

- (hyphen) in Print Table dialog Fund:10-7

## - How to

access StP's online documentation Qref:3 add actions to a state Qref:13 add actors to a sequence diagram Qref:16 add an association class Qref:10 add attributes and operations to a class Qref:8 add deployment nodes Qref:18 add object descriptions Qref:5, Tour:36 align parts of a diagram Tour:13 allocate a requirement Tour:18 assign diagrams to a subsystem Qref:6 attach an external file Qref:5, Tour:37 check syntax and semantics Tour:38 construct packages and classes Qref:10 create a collaboration diagram Qref:17 create a component diagram Qref:18 create a composite object Qref:17 create a deployment diagram Qref:18 create a generalization tree Qref:10 create a package Qref:6 create a subsystem Qref:6, Tour:32 create a use case scenario Qref:7 create an aggregaion or composition Qref:11 create relationships Qref:7

create relationships between classes Qref:8 create stereotypes and stereotype hierarchies Qref:15 decompose a state Qref:13 define class properties Qref:11 draw a named instantiated class Qref:8 draw a parameterized class Qref:10 draw an anonymous instantiated class Qref:8 draw decisions Qref:14 draw swim lanes Oref:14 edit message properties in sequence diagrams Qref:16 edit object properties Qref:4 edit stereootype properties Qref:15 generate code for your model Tour:44 include an object in the activity editor Qref:14 insert and replace symbols and arcs Qref:3 label and rename objects Qref:4 merge control flows Qref:13 model concurrent activities Qref:13 print diagrams and reports Tour:40 refine an action state Qref:14 select and position symbols and arcs Qref:4 set link properties Qref:12 show inheritance Qref:7 split a control flow Qref:13 start StP from UNIX Tour:9

start StP from Windows Tour:9	active composite objects Mod:7-13
use the Class Table Editor Tour:22	active objects Mod:7-13
use the diagram panner Tour:13	activities
use the Sequence Editor and	in a state table Mod:9-6
Collaboration Editor Tour:19	Activity Diagram for Class
use the State Editor Tour:29	command Mod:4-5, Mod:5-4
use the Use Case Editor Tour:15	Activity Diagram for Operation
- How touse the Class Diagram	command Mod:4-6, Mod:5-4
Editor Tour:22	Activity Diagram Where Class Is
% (percent sign) in diagram/table	Referenced command Mod:6-4
names Fund:4-57, Fund:5-40	Mod:7-4
* (asterisk) Fund:4-18, Fund:4-56,	activity diagrams
Fund:5-16, Fund:5-27, Fund:8-4,	activity diagrams action states Mod:10-7
Fund:8-16, Fund:8-17, Fund:10-7	actions Mod:10-9
, (comma) in Print Table	decisions Mod:10-10
dialog Fund:10-7	definition Mod:1-4, Mod:10-1
(ellipsis) on menus Fund:2-9	drawing decisions Qref:14
/ (slash) in diagram/table	drawing swim lanes Qref:14
names Fund:4-57, Fund:5-40	extensibility mechanisms Mod:10-15
@ (At sign) in diagram/table	guard condition Mod:10-9
names Fund:4-57, Fund:5-40	inserting objects Qref:14
_ (underscore) in diagram/table	objects Mod:10-12
names Fund:4-57, Fund:5-40	refining action states Qref:14
names rund.4-37, rund.3-40	state machine Mod:10-7
Α	state transition links Mod:10-9
	state transition syntax Mod:10-9
About StP command Fund:3-16	Activity Diagrams tool
abstract classes Mod:4-26	commands Mod:2-4
abstract operations	Activity Editor
description Mod:4-18	description Mod:10-2
inherited as concrete operations from	general operations in Qref:14
superclass Mod:4-18	mappings to the StP
Accept Remote Access command	repository Mod:A-13
diagram editors Fund:4-14, Fund:4-60	navigating to other editors Mod:10-3
table editors Fund:5-13, Fund:5-43	symbol palette Mod:10-5
access keys on menus Fund:2-11	UML menu Mod:10-5
ACD. See ACD Handbook	actors
action states	in collaboration diagrams Mod:7-14
description Mod:10-7	in sequence diagrams Mod:6-11
final states Mod:10-9	in use case diagrams Mod:3-7
initial states Mod:10-8	Ada_95 class type
actions	visibility Code:6-5 to Code:6-8
definition Mod:8-13	aliased Code:6-11
in activity diagrams Mod:10-9	implementation Code:5-9,
on state transition link label Mod-8-11	Code:6-6 to Code:6-8

private Code:5-9, Code:6-6, Code:6-8	Ada_95 incremental code
private extension Code:5-9, Code:6-7	generation Code:5-16 to Code:5-
public Code:5-9, Code:6-6, Code:6-7	$\bar{2}3$
tagged private Code:5-9, Code:6-6,	Ada_95 types Code:5-17
Code:6-8	context clauses Code:5-16
Ada_95 code generation	how to use Code:5-16 to Code:5-17
adding class table	ordering of declarations Code:5-17
information Code:5-5 to Code:5-7	source code Code:5-17
annotations summary Code:5-9	tag comments Code:5-21 to Code:5-23
class type privacy, See Ada_95 class type	Ada_95 mapping
privacy	abstract class type Code:6-6
command, See Generate Ada_95	aggregations Čode:6-29
command	association classes Code:6-27
customization, See Ada_95	associations Code:6-16 to Code:6-32
customization	associations, direction of
cyclic compilation	traversal Code:6-16
dependencies Code:5-14,	attribute options Code:6-11
Code:6-7	binary
file type generated Code:5-1	associations Code:6-16 to Code:6-
generating a subunit Code:5-7	28
generating an inline Code:5-7	case sensitivity in class
implementing associations Code:5-9	names Code:5-3
incremental code generation, See Ada_95	generalizations Code:6-14
incremental code generation	generic specifications of
object annotations Code:5-10	associations Code:6-18
specifying an aliased	inheritance relationships Code:6-14
component Code:5-7	limited class type Code:6-6
specifying class attribute	link attributes Code:6-27
privacy Code:5-7	n-ary
specifying operation privacy Code:5-7	associations Code:6-30 to Code:6-
Ada_95	32
customization Code:5-24 to Cod	operation options Code:6-12
e:5-27	overview Code:6-2
customize.inc file Code:5-24	reflexive
string used in generating file	associations Code:6-16 to Code:6-
names Code:5-25	28
strings used as affixes for Ada	role names Code:6-28, Code:6-32
identifiers Code:5-24	single
strings used for formatting	inheritance Code:6-14 to Code:6-1
output Code:5-27	5
strings used for generic package and	Ada_95 Source Code note Code:5-10
type names Code:5-26	Add button, OAE Fund:6-5
tag comments Code:5-27	Add button, Object Annotation
tag comments, restriction Code:5-27	Editor Fund:6-5
Ada_95 Implementation Items Mod:5-11	Add Item command Fund:6-8, Fund:6-13

Add New Files to Current System AllDependencies View Point Mod:4-58 Repository command Fund:3-12 AllGeneralizations View Point Mod:4-58 Add Note command Fund: 6-8. AllMembers View Point Mod:4-58 Fund:6-10 Allocate command Fund:12-9. Add Sybase User(s) command Fund:3-13 Fund:12-26 Adjust Scale to Fit Label Allocate menu. Requirements Table command Fund:5-12, Fund:5-14, Editor Fund:12-9 Fund:5-30 Allocate Requirements aggregation diagrams command Mod:3-4, Mod:4-6, generated by Reverse Mod:5-5, Mod:6-5, Mod:7-5, Engineering Code:9-42 to Code:9-Mod:8-5, Mod:9-4, Mod:10-4, Fund:12-26 multiplicity in Reverse Engineering Allocated Requirements of Target Object diagrams Code:9-44 command Fund:12-10, roles in Reverse Engineering Fund:12-28 diagrams Code:9-44 Alphanumerically by Selected Column Aggregation Indicators display command Fund:12-11, mark Mod:4-9 Fund:12-20 aggregations Alt key Fund:2-11, Fund:4-43, composition Mod:4-45 Fund:12-19. Fund:12-22 description Mod:4-44 Alt+Ctrl+D keyboard generating Code:6-29 shortcut Fund:4-51, Fund:4-52 aliased attributes Code:6-11 Alt+Ctrl+I keyboard shortcut Fund:4-51 Align All Links command Fund:4-16, Alt+Ctrl+O keyboard shortcut Fund:4-51 Fund:4-48 Alt+Ctrl+S keyboard shortcut Fund:4-51, Align All Objects command Mod:6-7, Fund:4-52 Mod:6-18 Analysis Items Mod:5-10, Mod:5-13 Align command Fund:4-14, Fund:4-48 analysis phase, requirements Align dialog box Fund:4-46 for Fund:12-24 Align Links command Mod:10-10 Annotation tab, Options dialog Align toolbar button Fund:4-6, Fund:4-48 box Fund:7-21 aligning objects Qref:4, Tour:14 annotations All Aggregations View Ada 95 Code:5-8 to Code:5-10 command Mod:4-5, Mod:4-59 adding for multiple objects Fund:6-17 All Associations View adding from Repository command Mod:4-5, Mod:4-59 Browser Fund:9-16 adding items Fund:6-13 All Dependencies View adding notes Fund:6-10 command Mod:4-5, Mod:4-59 adding to model Mod:1-9 All Generalizations View C++ Code:3-25 to Code:3-28 command Mod:4-5, Mod:4-59 creating Fund:6-10 to Fund:6-18 All Members View command Mod:4-5, cutting, copying, pasting Fund:6-17 Mod:4-59 deleting Fund:6-18 AllAggregations View Point Mod:4-58 described Fund:2-15, Fund:6-1 AllAssociations View Point Mod:4-58

general	drawing multiple Fund:4-24
information Code:2-7 to Code:2-8	inserting and replacing Qref:3
generated by Reverse	inserting vertices Fund:4-25
Engineering Code:9-51 to Code:9-	labeling Fund:4-28
54	moving Fund:4-41
help on descriptions of Fund:6-9	orthogonal Fund:4-26, Fund:7-16
IDL Code:4-6 to Code:4-9	replacing Fund:4-44
item values Fund:6-5, Fund:6-15	selecting Fund:4-22
Java Code:8-4 to Code:8-13	types of Fund:4-24
key values Fund:6-2	arrow keys Fund:4-29, Fund:5-23,
note descriptions Fund:6-5, Fund:6-12	<b>Fund:5-25</b>
printing Fund:6-19	ASCII file format Fund:3-28
Requirement Allocation annotation	Ask for Confirmation dialog
note Fund:12-26	option Fund:2-14
saving Fund:6-18	association classes Mod:4-36, Code:6-16,
source code notes Mod:5-12	Code:6-27
templates Fund:6-2	association diagrams
TOOL Code:7-17 to Code:7-23	generated by Reverse
values, manually typing Fund:6-15	Engineering Code:9-40 to Code:9-
values, selecting Fund:6-15	41
anonymous instantiated classes	multiplicity in Reverse Engineering
generating C++ for Code:3-6	diagrams Code:9-44
application PDM types Fund:1-9	roles in Reverse Engineering
application types Mod:A-2	diagrams Code:9-44
applications, StP Tour:8, Fund:1-5	associations
Apply button on dialog boxes Fund:2-14	constraints Mod:4-48
Apply Filter command Fund:4-12,	creating Mod:4-31
Fund:8-4	description Mod:4-33
Apply Filter dialog	drawing in class diagrams Mod:4-33
box Fund:8-2 to Fund:8-5	generating Code:6-16
apptypes, See application PDM types	labels Mod:4-33
Arc symbol Fund:4-24	multiplicity Mod:4-42
ÿ	n-ary Mod:4-34, Code:6-30
arcs	Or associations Mod:4-37
aligning Fund:4-45, Fund:4-47,	ordered multiplicity Mod:4-47
Fund:4-48	Properties dialog box Mod:4-39
attaching symbols to Fund:4-31	reflexive Mod:4-34
cancelling drawing of Fund:4-24,	stereotypes Mod:4-47
Fund:4-25	tagged values Mod:4-48
default arc type Fund:4-24, Fund:7-9,	unidirectional Mod:4-46
Fund:7-12	asynchronous messages Mod:6-13,
deleting Fund:4-43 described Fund:4-23	Mod:7-16
	Attach to Arc command Fund:4-14,
direction, indicating Fund:4-24, Fund:4-27	Fund:4-31
drawing Fund:4-23 to Fund:4-27	I unu. I vI
urawing runu.4-23 to runu.4-21	

AttributeisDerived display	adding class table
mark Mod:4-9	information Code:3-22 to Code:3-
attributes	25
adding to classes Mod:4-15	annotations summary Code:3-25
class Mod:4-14	anonymous instantiated
derived attributes Mod:4-16	classes Code:3-6
description Mod:4-14	chaining dependency
effects of rename on dependent	relationships Code:3-11
objects Mod:14-18	command, See Generate C++ command
generating Code:6-11	file type generated Code:3-1
in class tables Mod:5-6	friends Code:3-14
labels Mod:4-14	implementation files Code:3-1
link Mod:4-36	incremental code
naming rules Mod:4-13	generation Code:3-33 to Code:3-3
Attributes and Operations	4
command Mod:4-8	inline functions files Code:3-14
AttributeTypeandDefaultValue display	instantiated classes Code:3-4
mark Mod:4-9	interface files Code:3-1
automatic alignment Mod:6-17	named instantiated classes Code:3-4
automatic file locks Fund:11-2	object annotations Code:3-25
autosave option Fund:2-14, Fund:7-5,	packages Code:3-16
Fund:7-9, Fund:7-11, Fund:7-20,	parameterized and instantiated class
Fund:7-21	relationships Code:3-8
	parameterized classes Code:3-4
В	types and interfaces Code:3-17 to Code:3-21
Packanaca kay Fundi 4 90 Fundi 5 95	
Backspace key Fund:4-29, Fund:5-25	C++ Declarations Code:3-25
balking messages Mod:6-13, Mod:7-16	C++ enums Code:3-25
binary component Mod:11-6	C++ Implementation Items Mod:5-11,
Binds Arguments display	Mod:5-14
mark Mod:4-10	C++ Inheritance is Virtual
binds link	property Mod:4-54
binds arguments Mod:4-52	C++ Inheritance Visibility
definition Mod:4-51	property Mod:4-54
Browse command Fund:9-6, Fund:9-8	C++ Source Code note Code:3-26
Browse Repository command Fund:3-15,	C++ typedefs Code:3-25
Fund:9-2	Cancel button on dialog boxes Fund:2-14
	cancelling operations
C	diagram editors Fund:4-19
C code	table editors Fund:5-23
embedded code, avoiding parsing	case sensitivity in StP Fund:4-57,
(RE) Code:9-19 to Code:9-22	Fund:5-40
C++ code generation	categories, Desktop Fund:3-5

Cell Annotation command Fund:5-10,	Check RE Semantic Model Locks
Fund:5-14, Fund:6-3	command Mod:2-9, Code:9-4,
Cell Content command Fund:5-10,	Code:9-25
Fund:5-25	Check Semantics command Mod:3-20,
Cell Content dialog box Fund:5-25	Mod:4-61, Mod:5-18, Mod:6-28,
Cell Content toolbar button Fund:5-6,	Mod:7-21, Mod:8-22, Mod:10-16,
Fund:5-25	Mod:11-11, Mod:12-9, Mod:13-10,
cells in tables	Fund:4-14, Fund:4-16, Fund:4-59,
borders Fund:5-38	Fund:5-42
cutting, copying, pasting	Check Semantics dialog box Fund:3-29
content Fund:5-27	Check Syntax command Mod:3-20,
deleting Fund:5-35	Mod:4-60, Mod:6-27, Mod:7-21,
deleting contents Fund:5-29	Mod:8-22, Mod:10-16, Mod:11-11,
described Fund:5-3	Mod:12-9, Mod:13-10, Fund:4-58,
inserting Fund:5-34	Fund:5-13, Fund:5-42
labeling Fund:5-24 to Fund:5-27	Class Table Editor Mod:5-18
locating by label Fund:5-18	State Table Editor Mod:9-9
locating by row and column Fund:5-17	Check Table Semantics
modifying visual	command Fund:5-13
characteristics Fund:5-36 to Fund:	child packages Code:6-4
5-39	Class Ada_95 Implementation
selecting Fund:5-22, Fund:5-23	note Code:5-9
shading Fund:5-37	class attributes Mod:4-14
spanning Fund:5-33	Class Diagram command Mod:5-4,
Center command Fund:4-12, Fund:4-50	Mod:7-5
Change Sybase Owner of Current System	Class Diagram for Class
command Fund:3-13	command Mod:8-4, Mod:9-4,
Change Sybase User(s) Group	Mod:10-4
command Fund:3-13	Class Diagram Where Class Is Referenced
Change User(s) Sybase Password	command Mod:6-4, Mod:7-4
command Fund:3-13	class diagrams
check boxes on dialog boxes Fund:2-13	adding parameters Mod:4-27
Check command Fund:3-14, Fund:3-29	definition Mod:1-3
Check Diagram Syntax	extensibility mechanisms Mod:4-28,
command Fund:4-14, Fund:4-16	Mod:4-39, Mod:4-53
Check if System Repository Exists	interfaces Mod:4-20
command Fund:3-12	Properties dialog box Mod:4-22
Check Impact option	stereotypes Mod:4-28
description Mod:14-15 to Mod:14-16	tagged values Mod:4-29
Rename Object Systemwide Mod:14-13	updating Mod:4-61
Check Permission command Fund:11-8	Class Diagrams tool commands Mod:2-4
Check RE Semantic Model Consistency	Class Editor
command Mod:2-9, Code:9-4,	description Mod:4-2
Code:9-25	display marks Mod:4-9

general operations in Qref:8	deleting Mod:5-19
mappings to the StP	generated by Reverse
repository Mod:A-4	Engineering Code:9-47 to Code:9-
navigating to other editors Mod:4-4	51
Package Scope display mark Mod:4-57	inherited operations Mod:5-8
starting Mod:4-4	signals Mod:5-8
Symbol Palette Mod:4-7	table sections Mod:5-8
Symbols scrolling list Mod:4-7	updating Mod:5-19
UML menu commands Mod:4-7	using to define classes Mod:5-12
Class Member Definitions Mod:5-10	validating Mod:5-18
class names	Class Tables tool commands Mod:2-4
conventions Mod:4-13	class visibility Mod:4-25,
in objects Mod:6-10, Mod:7-11	Code:6-5 to Code:6-8
class operations Mod:4-16	ClassConstraints display mark Mod:4-28
class packages	classes
containment Mod:4-56	abstract classes Mod:4-26
description Mod:4-55	adding association classes Qref:10
drawing Mod:4-56	adding attributes and
identifying Mod:4-55	operations Qref:8
with public classes Mod:4-57	association Code:6-16, Code:6-27
Class Table command Mod:4-5	association or link Mod:4-36
Class Table Editor	auto drawing classes Qref:10
description Mod:5-2	changing in class tables Mod:5-14
hiding and showing sections	class properties Qref:11
of Mod:5-8	constructing classes Qref:10
horizontal sections Mod:5-9	constructing from a class
mappings to the StP	diagram Mod:5-14
repository Mod:A-5	constructing from the
navigating to other editors Mod:5-3	repository Mod:5-14
parts of Mod:5-6	creating aggregations and
UML menu Mod:5-5	compositions Qref:11
vertical sections Mod:5-10	creating generalization trees Qref:10
Class Table for Class command Mod:8-4,	creating relationships between two
Mod:9-4, Mod:10-4	classes Qref:8
class table information	defining in class tables Mod:5-12
Ada_95 Code:5-5 to Code:5-7	defining link properties Qref:12
C++ Code:3-22 to Code:3-25	deleting Mod:5-19
class member definitions Code:2-3	description Mod:4-12
generic Code:2-3 to Code:2-6	drawing diagrams Mod:4-12
IDL Code:4-3 to Code:4-5	drawing in class
Java Code:8-2 to Code:8-4	diagrams Mod:4-13 to Mod:4-14
TOOL Code:7-10 to Code:7-16	effects of rename on dependent
Class Table Where Class Is Referenced	objects Mod:14-18
command Mod:6-4, Mod:7-4	external Code:5-4
class tables	external classes Mod:4-27

generating Code:6-4	generating for all classes in the
in class tables Mod:5-6	model Code:2-11
inheriting abstract operations from	generating for all packages in the
superclasses Mod:5-15	diagram Code:2-11
instantiated	generating for selected
drawing anonymous instantiated	classes Code:2-11
classes Qref:8	generating for selected
drawing named instantiated	packages Code:2-11
classes Qref:8	generating incrementally Code:2-11
drawing parameterized	Code menu Fund:3-10
classes Qref:10 instantiated classes Mod:4-18	Collaboration Context
labels Mod:4-13	command Mod:7-5, Mod:7-10
naming rules Mod:4-13	Collaboration Diagram
	command Mod:6-4
parameterized Mod:4-18, Code:6-8	Collaboration Diagram Where Class Is
placing constraints on Mod:4-28	Used command Mod:8-4,
Properties dialog box Mod:4-22	Mod:9-4, Mod:10-4
updating Mod:4-61 visibility Mod:4-25	collaboration diagrams
classes instantiated Code:6-8	active composite objects Mod:7-13
	active composite objects Mod.7-13
Classes tool commands Mod:2-5	actors Mod:7-13
ClassInfo display mark Mod:4-6	collaboration symbol Mod:7-9
ClassInfo display	composite objects Mod:7-12
mark(UmlClassIsAbstract) Mod:	creating Mod:7-8
4-10	creating Mod.7-6 creating object diagrams Mod:7-14
ClassInfo display	definition Mod:1-4
mark(UmlTaggedValue) Mod:4-	extensibility mechanisms Mod:7-18
10	extension points Mod:7-19
ClassParameters display mark Mod:4-10	from a sequence diagram Mod:7-20
class-scope attributes Code:6-11	messages Mod:7-15
ClassScoping display mark Mod:4-10	MultiObject Mod:7-13
Clear All Breakpoints command, Define	packages Mod:7-19
Filter dialog Fund:8-32	Collaboration Diagrams tool
Clear Breakpoint command, Define Filter	commands Mod:2-4
dialog Fund:8-32	Collaboration Editor
Clear Browser command Fund:9-5,	description Mod:7-2
Fund:9-12	display marks Mod:7-7
Clear Diagram command Fund:4-10,	mappings to the StP
Fund:4-54	
Close command, Object Annotation	repository Mod:A-9
Editor Fund:6-7, Fund:6-19	navigating to other editors Mod:7-3
	starting Mod:7-3 Symbol Palette Mod:7-6
code	UML menu Mod:7-6
generating by ACD template Tour:44	
generating for all classes in a	CollaborationInfo display mark Mod:7-8
diagram Code:2-11	columns in tables

Column 0 Fund:5-4	extensibility mechanisms Mod:11-10
deleting Fund:5-35	interface component Mod:11-6
described Fund:5-3	labeling components Mod:11-6
inserting Fund:5-34	object component Mod:11-6
labels Fund:5-4, Fund:5-30	source component Mod:11-5
numbering Fund:5-4	symbols Mod:11-3
scaling Fund:5-30	Component Diagrams tool
selecting Fund:5-23	commands Mod:2-4
width specification Fund:5-37	Component Editor Code:6-4
command prompt, printing	display marks Mod:11-4
from Fund:10-3	mappings to the StP
commands	repository Mod:A-14
cancelling Fund:2-12	starting Mod:11-3
Generate Ada_95 Code:5-11	Symbol Palette Mod:11-3
Generate Java Code:8-15	using Mod:11-2
invoking Fund:2-10, Fund:3-6	components, labeling Mod:11-6
comment extraction (RE)	composite aggregation Mod:4-45
comment delimiters Code:9-27	composite objects Mod:7-12
described Code:9-26	compositions
evaluating and improving Code:9-30	generating Code:6-29
Extract Source Code Comments	concurrent
dialog Code:9-26	activities Mod:8-17 to Mod:8-19
formatting comment text Code:9-27	constraints Mod:3-12, Mod:4-28,
gap setting Code:9-27, Code:9-28	Mod:4-48, Mod:6-21
line length specification Code:9-27	Constraints display mark Mod:4-11
options Code:9-26	constraints display mark Wod.4-11
position setting Code:9-28	
saving parameters Code:9-28	Construct Category by Adding Selectively (Global) command Mod:4-62
swear word detection Code:9-30	
uses of Code:9-30	Construct Category from All Component
using Code:9-27	command Mod:4-62
comments, inserting in	Construct Class by Adding Selectively
diagrams Fund:4-32	command Mod:4-62
communicates link Mod:3-7	Construct Class from All Definitions
compiler directives	command Mod:4-62, Mod:5-5,
parsing source code (RE) Code:9-19	Mod:5-15, Mod:5-19
component diagrams	Construct Class from Class Table
binary component Mod:11-6	Definitions command Mod:4-62
creating deployment	Construct Class from Diagram Definition
diagrams Mod:11-10	command Mod:5-5, Mod:5-15,
definition Mod:1-5, Mod:11-1	Mod:5-19
dependency relationships Mod:11-9	Construct From Reverse Engineering
drawing Mod:11-5	command Code:9-55
drawing interfaces Mod:11-8	Construct from Reverse Engineering
executable component Mod:11-5	command Mod:4-62

constructors Create New System toolbar renaming with class Mod:14-14 button Fund:3-7. Fund:3-19 context-sensitive menus. See shortcut Create Or Association menus Fund:2-7 command Mod:4-8. Mod:4-37 Continue command. Define Filter Create Subclass Hierarchy from Reverse dialog Fund:8-32 Engineering command Code:9-55 control flows merging Mod:8-19, Mod:10-14 Create Superclass Hierarchy from Reverse splitting Mod:8-18, Mod:10-13 Engineering synchronization Mod:8-18 to Mod:8-19 command Code:9-55 . Mod:10-13 to Mod:10-14 Create System dialog box Fund:3-19 Copy Cell Text command Fund:12-8, Create Whole Hierarchy from Reverse Fund:12-21 Engineering command Code:9-55 Copy command Define Filter dialog Fund:8-12 creation diagram editors Fund:4-10, Fund:4-15, adding Mod:6-22 Fund:4-41 Creation display mark Mod:6-8 Object Annotation Editor Fund: 6-8, Ctrl key Fund:2-17, Fund:3-5, Fund:4-42, Fund:6-17 Fund:5-21. Fund:7-18 table editors Fund:5-9, Fund:5-14, Ctrl+Enter keyboard shortcut Fund:4-29, Fund:5-28 Fund:4-32, Fund:5-25 Copy Diagram command Mod:2-7, Ctrl+Tab keyboard shortcut Fund:4-30, Fund:3-9 Fund:5-27 Copy Diagram dialog box Fund:3-25 Ctrl+V keyboard shortcut Fund:4-30, Copy Diagram/Table Fund:5-29 command Fund:3-25 **Current Symbol Options** Copy Diagram/Table toolbar command Fund:4-11, Fund:4-16, button Fund:3-7, Fund:3-25 Fund:4-39 Copy System command Mod:2-7, Current Symbol Options dialog Fund:3-9. Fund:3-22 box Fund:4-34, Fund:4-37 Copy Table command Mod:2-7, Fund:3-9 Current System command Fund:3-13 Copy toolbar button customizing StP Fund:1-4 diagram editors Fund:4-4 Cut command Object Annotation Editor Fund:6-6, Define Filter dialog Fund:8-12 Fund:6-17 diagram editors Fund:4-10, Fund:4-15, table editors Fund:5-6 Fund:4-41 Create Association Class Object Annotation Editor Fund: 6-8, command Mod:4-8 Fund:6-17 Create Association Roles table editors Fund:5-9, Fund:5-14, command Mod:4-8. Mod:4-38 Fund:5-28 Create command Fund:12-7, Fund:12-14 Cut toolbar button Create N-ary Association diagram editors Fund:4-4 command Mod:4-8. Mod:4-35 Object Annotation Editor Fund:6-6, Fund:6-17

table editors Fund:5-5	Delete Cells command Fund:5-35
Cycles in Requirements	Repository Browser Fund:9-12
command Fund:12-10,	table editors Fund:5-12
Fund:12-30	Delete Cells dialog box Fund:5-35
cyclic compilation	Delete command
dependencies Code:6-16	Define Filter dialog Fund:8-11,
1	Fund:8-12, Fund:8-18
D	diagram editors Fund:4-10, Fund:4-15, Fund:4-43
database devices, showing space on Fund:3-14	Object Annotation Editor Fund:6-8, Fund:6-18
database types Fund:3-19	Requirements Table Editor Fund:12-8,
Deallocate Any Allocations	Fund:12-22
command Fund:12-10,	table editors Fund:5-9, Fund:5-14,
Fund:12-28	Fund:5-29
Deallocate command Fund:12-9, Fund:12-27	Delete Diagram command Mod:2-7, Fund:3-9, Fund:3-26
decisions Mod:10-10	Delete Diagram/Table toolbar
declarations	button Fund:3-7, Fund:3-26
duplicate Code:6-12	Delete Filter dialog box Fund:8-17
decomposing	Delete Informational Messages
state diagrams Mod:8-5	command Fund:2-18
states Mod:8-14	Delete key Fund:4-29, Fund:5-25
deep history Mod:8-20	Delete Lock command Fund:11-8
Default Arc tab, Options dialog	Delete my Filter File
box Fund:7-9, Fund:7-12	command Code:9-37
Default Arc Type command Mod:4-32	Delete Repository Data in Current System
default editor Code:10-1	command Fund:3-12
default filename extensions Code:6-3	Delete Selected Messages
Default Scale command Fund:5-12,	command Fund:2-18
Fund:5-14, Fund:5-30	Delete Spline Points
deferred events, in a state table Mod:9-6	command Fund:4-14, Fund:4-27
Define Filter command Fund:4-12,	Delete Sybase User(s)
Fund:8-13	command Fund:3-13
Define Filter dialog box	Delete Table command Mod:2-7,
command	Fund:3-9, Fund:3-26
descriptions Fund:8-10 to Fund:8-	Delete toolbar button, Object Annotation
13	Editor Fund:6-6, Fund:6-18
description Fund:8-6 to Fund:8-8	Delete Undo command Fund:12-8,
Run menu Fund:8-31	Fund:12-23
using Fund:8-13 to Fund:8-14	
Delete All command Fund:8-12	Delete Unreferenced Objects in Current System Repository
Delete All Messages	command Mod:14-7, Fund:3-12
command Fund:2-18	
	dependency link Mod:4-52

dependency relationships	diagram editors
chaining Code:3-11	<i>See also</i> diagrams
generating Code:6-10	adjusting diagram display
required situations Code:3-8	in Fund:4-50 to Fund:4-54
Deploy Component Diagram	cancelling an operation Fund:4-19
command Mod:12-8	clearing drawing area Fund:4-54
deployment diagrams	command
definition Mod:1-5, Mod:12-1	descriptions Fund:4-8 to Fund:4-1
deploying component	6
diagrams Mod:12-8	diagram shortcut menu Fund:4-15
extensibility mechanisms Mod:12-7	drawing area Fund:4-3
hardware components Mod:12-5	Edit menu Fund:4-10
hardware connections Mod:12-7	exiting Fund:2-19
nodes Mod:12-7	File menu Fund:4-9
symbols Mod:12-3	filters Fund:4-54,
Deployment Diagrams tool	Fund:8-1 to Fund:8-38
commands Mod:2-4	GoTo menu Fund:4-13
Deployment Editor	grid Fund:4-45, Fund:7-15, Fund:7-16
description Mod:12-2	object shortcut menu Fund:4-15
display marks Mod:12-4	opening diagrams Fund:3-23,
mappings to the StP	Fund:4-17, Fund:4-18
repository Mod:A-14	Panner Fund:4-52
navigating to object	pointer shapes Fund:4-6
references Mod:12-3	quick summary Fund:4-61
starting Mod:12-3	recent files list Fund:4-9, Fund:4-17,
Symbol Palette Mod:12-3	Fund:4-18
UML menu Mod:12-4	shortcut menus Fund:4-15
derived attributes Mod:4-16	starting Fund:3-23
	starting multiple instances
design phase, requirements	of Fund:4-18, Fund:4-59
for Fund:12-24	toolbars Fund:4-4
Desktop See StP Desktop	Tools menu Fund:4-14
desktop, See StP Desktop	View menu Fund:4-11
Destroy System command Mod:2-8,	window Fund:4-3 to Fund:4-8
Fund:3-9, Fund:3-22	diagram shortcut menu Fund:4-15
Destroy System Repository	diagrams
command Fund:3-12	See also diagram editors
destruction	aligning symbols and
adding Mod:6-22	arcs Fund:4-45 to Fund:4-48
Destruction display mark Mod:6-8	attaching symbols to arcs Fund:4-31
destructors	centering Fund:4-50
renaming with class Mod:14-14	checking semantics Fund:4-58
Diagram Annotation	checking syntax Fund:4-58
command Fund:4-11, Fund:4-16,	copying Fund:3-25
Fund:6-3	

cutting, copying and pasting elements ViewPoints, designating Fund:4-39 in Fund:4-41 to Fund:4-43 dialog box features deleting Fund:3-26 Apply button Fund:2-14 deleting symbols Fund:4-43 Ask for Confirmation display marks, using Fund:4-33, option Fund:2-14 Fund:7-13 Cancel button Fund:2-14 drag and drop between check boxes Fund:2-13 editors Fund:4-42 Match button Fund:2-14 drawing Fund:4-1 to Fund:4-65 OK button Fund:2-14 filtering contents Fund:1-4, Fund:4-54, pattern field Fund:2-14 Fund:8-1 to Fund:8-38 radio buttons Fund:2-13 generated by Reverse using Fund:2-12 to Fund:2-14 Engineering Code:9-39 to Code:9dialog boxes Align Fund:4-46 generating in Reverse Apply Filter Fund:8-2 to Fund:8-5 Engineering Code:9-31 to Code:9-Cell Content Fund:5-25 Check Semantics Fund: 3-29 inserting notes or comments Copy Diagram Fund:3-25 in Fund:4-32 Create System Fund:3-19 inserting one diagram into Current Symbol Options Fund:4-34, another Fund:4-55 Fund-4-37 inserting symbols in Fund:4-20 Define Filter Fund:8-6 labeling symbols Delete Cells Fund:5-35 in Fund:4-28 to Fund:4-31 Delete Filter Fund:8-17 moving symbols Fund:4-41 Execute Query Fund:9-7 naming conventions Fund:4-57 Find Fund:4-48. Fund:5-18 navigating to object Format Current Selection Fund:5-36 references Fund:4-13 Go To Cell Fund:5-17 opening Fund:3-23, Fund:4-17, Hide/Show Fund:5-20 Fund:4-18 Hide/Show Sections Fund:12-12 panning to reposition Fund:4-52 Insert Fund:4-55 printing Fund:3-24, Insert Cells Fund:5-35 Fund:10-1 to Fund:10-35 List Labels Fund:4-30, Fund:5-27 renaming Fund:3-26 List Locks Fund:11-6 replacing arcs in Fund:4-44 Manage Locks Fund:11-7 replacing symbols in Fund:4-43, Open Fund:4-17, Fund:5-16 Fund:4-44 Open Filter Fund:8-17 resizing display of Fund:4-50, Open System Fund:3-20 Fund:4-52 Options Fund:7-1 to Fund:7-22 saving Fund:4-56 to Fund:4-57 Output File Fund:10-11 scaling symbols Fund:4-38, Fund:4-40 Page Setup Fund:10-13 searching for objects in Fund:4-48 Print Fund:10-5 selecting an area Fund:4-22 Print As (diagram editors) Fund:10-10 selecting symbols in Fund:4-21 Print As (StP Desktop) Fund:10-9 starting new Fund:4-17 Print As (table editor) Fund:10-10

Print Table Fund:10-7	Display Marks tab, Options dialog
Replace Arc Type Fund:4-44	box Fund:4-33, Fund:7-9,
Run Environment Fund:8-33	Fund:7-13
Save As Fund:4-56, Fund:5-40	Distribute All Arcs command Mod:6-7,
Save Filter Fund:8-15	Mod:6-18
Save Message Log Fund:2-18	documentation, online Fund:3-16
directionality of associations Code:6-16	DOORS, linking StP with Fund:3-15
directories	
for Reverse Engineering files Code:9-3,	dprint command Fund:10-3
Code:9-56 to Code:9-59	drag and drop
	between diagram editors Fund:4-42
display marks	requirements allocation Fund:12-24
Aggregation Indicators Mod:4-9 AttributeIsDerived Mod:4-9	drawing area
AttributeTypeandDefaultValue Med.4	centering diagrams in Fund:4-50
AttributeTypeandDefaultValue Mod:4	clearing Fund:4-54
•	described Fund:4-3
Binds Arguments Mod:4-10 ClassConstraints Mod:4-28	description Fund:2-4
ClassInfo Mod:4-6	fitting diagram into Fund:4-52
ClassInfo,	grid Fund:4-45, Fund:7-15, Fund:7-16
UmlClassIsAbstract Mod:4-10	options Fund:7-9, Fund:7-14
	positioning diagrams in Fund:4-52
ClassInfo, UmlTaggedValue Mod:4-10 ClassParameters Mod:4-10	zooming Fund:4-50, Fund:4-51
ClassScoping Mod:4-10	Drawing Area tab, Options dialog
CollaborationInfo Mod:7-8	box Fund:7-9, Fund:7-14
Constraints Mod:4-11	Dump Current System Repository to Files
Creation Mod:6-8	command Fund:3-12
Destruction Mod:6-8	dynamic model Mod:1-2
Navigability Mod:4-11	-
OperationReturnType Mod:4-11	E
Qualifiers Mod:4-11, Mod:4-44	Edit Annotation command Fund:3-15
RefinedStateExists Mod:8-5, Mod:8-7	Edit command, Define Filter
RoleMultiplicity Mod:4-11	,
SequenceInfo Mod:6-9	dialog Fund:8-12
StateTableExists Mod:8-5, Mod:8-8	Edit Diagram/Table toolbar
Stereotype Mod:6-9, Mod:7-8, Mod:8-8,	button Fund:3-7, Fund:3-24,
Mod:10-6	Fund:4-17, Fund:5-15
StereotypeLink Mod:6-9, Mod:7-8,	Edit menu
Mod:8-8, Mod:10-6	Define Filter dialog Fund:8-11
Stereotypes Mod:3-6, Mod:4-12	diagram editors Fund:4-10
TOOL event Code:7-16	Object Annotation Editor Fund: 6-8
updating Fund:7-9, Fund:7-13	Repository Browser Fund:9-5
UseCaseInfo Mod:3-6	Requirements Table Editor Fund:12-7 table editors Fund:5-9
UseCaseScenariosExist Mod:3-6	
using Fund:4-33	editor window
Visibility Mod:4-12	menu bar Fund:2-4
	message area Fund:2-5

pane Fund:2-4 exit actions, in a state table Mod:9-6 parts of Fund: 2-2 to Fund: 2-5 Exit command Mod:1-8 scroll bars Fund:2-4 diagram editors Fund:4-9 Standard toolbar Fund:2-4 Exit Desktop Fund:3-9, Fund:3-16 title bar Fund:2-3 Exit StP Fund:3-9, Fund:3-17 editors Object Annotation Editor Fund: 6-7, Activity Editor Mod:10-2 Fund:6-19 table editors Fund:5-9 basic features quick summary Fund:2-20 Exit Desktop command Mod:2-8 basic features. Exit StP command Mod:2-8 using Fund:2-1 to Fund:2-21 Expand All Object to Selected Size Class Table Editor Mod:5-2 command Mod:6-7 Collaboration Editor Mod:7-2 Expand All Objects 50% Component Editor Mod:11-2 command Mod:6-7, Mod:6-18 Deployment Editor Mod:12-2 Expand All Objects to Selected Size exiting Fund:2-19 command Mod:6-18 opening diagrams and Expand Current System Repository tables Fund:3-23 command Fund:3-11, Fund:3-19 Sequence Editor Mod:6-2 extends link Mod:3-7 starting Fund:3-23 extensibility mechanisms State Editor Mod:8-2 defined Mod:3-12 State Table Editor Mod:9-2 in activity diagrams Mod:10-15 Stereotype Editor Mod:13-2 in class diagrams Mod:4-28, Mod:4-39, Use Case Editor Mod:3-2 Mod:4-53 End key Fund:4-29, Fund:5-25 in collaboration diagrams Mod:7-18 Enhanced Metafile file format Fund:10-8, in component diagrams Mod:11-10 Fund:10-28. Fund:10-32 in deployment editor Mod:12-7 entry actions, in a state table Mod:9-6 in sequence diagrams Mod:6-24 environment variables in state diagrams Mod:8-21 SIZE Fund:3-19 in stereotype diagrams Mod:13-6 StP default options and Fund:7-1 in use case diagrams Mod:3-12 error messages Fund:2-15 extension points Mod:6-25, Mod:7-19 errors external classes Mod:1-6, Mod:4-27, semantic Fund:3-28. Fund:3-29 Code:5-4 syntax Fund:3-15, Fund:3-27, and code generation Code:2-9 Fund:4-57. Fund:5-41 external files Esc key Fund:4-23, Fund:4-24, Fund:4-25, attaching to object Qref:5 Fund:4-27, Fund:4-29, Fund:4-40, attaching to objects Tour:37 Fund:5-23, Fund:5-25 external variables. See UML reports Evaluation Stack, filters Fund:8-34 Extract Source Code Comments executable component Mod:11-5 command Mod:2-9 Execute Query command Fund:9-5, **Extract Source Code Comments command** Fund:9-6 (RE) Code:9-4, Code:9-27 Execute Query dialog box Fund:9-7

F	system Fund:1-10
file locking, See locking	with syntax errors, finding Fund:3-15
File menu	filter operations
Define Filter dialog box Fund:8-11	Apply Filter operations Fund:8-18
diagram editors Fund:4-9	Assert operation Fund:8-19
Object Annotation Editor Fund:6-7	Execute Command
Requirements Table Editor Fund:12-7	operation Fund:8-20
StP Desktop Fund:3-8	Find Annotation for Context
table editors Fund:5-8	operation Fund:8-22
filename extensions	Find Annotation for Link
default Code:6-3	operation Fund:8-22
	Find Annotation for Node
filename suffixes Code:6-3	operation Fund:8-22
files	Find Annotation operation Fund:8-21
.prso Fund:10-23	Find Links with Type
adding/copying to systems Fund:3-12	operation Fund:8-22
ASCII format Fund:3-28	Find
.auto Fund:2-14	operations Fund:8-21 to Fund:8-2
autosave backup Fund:7-11	3
Enhanced Metafile format Fund:10-32	Find Symbols in Typeset
for multipage diagram	operation Fund:8-22
output Fund:10-28	Find Symbols with Application Type
for named print settings Fund:10-23	operation Fund:8-23
for Reverse Engineering Code:9-58	Find Symbols with Label
history Fund:3-12	operation Fund:8-23
HTML format Fund:3-28, Fund:10-32	Find Symbols with Type
IDE.ini Fund:7-4	operation Fund:8-23
importing MIF files into	Get User Input operation Fund:8-23
documents Fund:10-33	Include Connecting Links
importing requirements	operation Fund:8-25
from Fund:12-14	Include in Links operation Fund:8-25
Interleaf-ASCII format Fund:10-8,	Include In/Out Links
Fund:10-32	operation Fund:8-25
locks Fund:3-14,	Include Link Sources
Fund:11-1 to Fund:11-9	operation Fund:8-25
Message Log file Fund:2-17	Include Link Targets
MIF (FrameMaker) format Fund:3-28,	operation Fund:8-25
Fund:10-8, Fund:10-32	Include
Postscript format Fund:10-8,	operations Fund:8-24 to Fund:8-2
Fund:10-32	6
reports Fund:3-11	Include out Links operation Fund:8-25
restoring repository from Fund:3-12	Include Symbols Connected by
RTF (Microsoft Word)	operation Fund:8-26
format Fund:3-28, Fund:10-8,	Load Specific Segments
Fund:10-32, Fund:10-33	operation Fund:8-26
saving repository to Fund:3-12	

Operations on Diagram	table editors Fund:5-10, Fund:5-20
operations Fund:8-26	Find dialog box
Operator on Set operations Fund:8-29	diagram editors Fund:4-48
Operator operations Fund:8-27	table editors Fund:5-18
Replace Links operation Fund:8-30	Find Forward button, Find
Replace Nodes operation Fund:8-31	dialog Fund:5-19
Filter the Model dialog box Code:9-36	Find toolbar button
filtering source files Code:9-36	diagram editors Fund:4-4
filtering source information Code:9-36	table editors Fund:5-5
filters	Fit Cell to Label toolbar button Fund:5-6
applying Fund:8-2 to Fund:8-5	Fit Diagram in Drawing Area
creating Fund:8-6 to Fund:8-14	command Fund:4-13, Fund:4-51,
current system Fund:8-3, Fund:8-16	Fund:4-52
debugging Fund:8-31 to Fund:8-34	Fit Selection in Drawing Area
deleting filters Fund:8-17	command Fund:4-13, Fund:4-51
description Fund:1-4, Fund:4-54,	•
Fund:8-1	Fit Selection in Window
editing filter criteria Fund:8-11,	command Fund:4-52
Fund:8-14	folders
editor-specific Fund:8-3, Fund:8-16	for preprocessed source code
evaluation stack Fund:8-9, Fund:8-34	(RE) Code:9-24
examples Fund:8-35 to Fund:8-38	Format Current Selection
execution environment Fund:8-33	command Fund:5-10, Fund:5-36
filter definition	Format Current Selection dialog
language Fund:8-8 to Fund:8-10,	box Fund:5-36
Fund:8-18 to Fund:8-31	FrameMaker (MIF) file
global variables Fund:8-10, Fund:8-34	format Fund:3-28, Fund:10-8,
inserting filter criteria Fund:8-12,	Fund:10-32, Fund:10-33
Fund:8-13	friends
local variables Fund:8-10, Fund:8-34	generating C++ for Code:3-14
opening for editing Fund:8-17	functions
operations Fund:8-18 to Fund:8-31	comment extraction for (RE) Code:9-26
pre-defined Fund:8-3	
saving Fund:8-15 to Fund:8-16	G
saving filter results Fund:8-5	General tab, Options dialog
showing unfiltered diagram Fund:8-5	box Fund:7-5, Fund:7-9,
StP installation Fund:8-3, Fund:8-16	Fund:7-10, Fund:7-20, Fund:7-21
UserInput variable Fund:8-10,	generalization hierarchy
Fund:8-34	creating from Reverse
variables in Fund:8-10, Fund:8-34	Engineering Code:9-56
final states Mod:8-10, Mod:10-9	Generalization Hierarchy
Find Backward button, Find	command Mod:4-8
dialog Fund:5-19	generalization trees, creating Qref:10
Find command	generalizations
diagram editors Fund:4-10, Fund:4-48	generalizations

creating from Reverse	Generate Java for Diagram's Classes
Engineering Mod:4-51	command Mod:2-8
description Mod:4-50	Generate Java for Whole Model
Generate command	command Mod:2-8
Generate by ACD template	Generate Model from Parsed Source Files
See also ACD Manual	command Mod:2-9, Code:9-4,
Generate <language> command</language>	Code:9-31
Desktop command	Generate Model from TOOL Code
summary Code:2-11	command Mod:2-9, Code:9-5
for Class Code:2-11	Generate New Model command
for Diagram's Classes Code:2-11	(RE) Code:9-3
for Package Code:2-11	Generate Sequence from Collaboration
for Packages Code:2-11	command Mod:6-6, Mod:6-27
for Whole Model Code:2-11	Generate TOOL command
running from the Desktop Code:2-10	command properties Code:7-24
Generate <language> command</language>	Generate Default Method Bodies
Generate by ACD template Tour:44	option Code:7-22
Generate Ada 95 for Diagram's Classes	Generate Method Bodies
command Mod:2-9	option Code:7-21
Generate Ada 95 for Whole Model	running from the
command Mod:2-9	Desktop Code:7-23 to Code:7-25
Generate Ada_95 command	Generate TOOL for Diagram's Classes
command properties Code:5-11	command Mod:2-9
running from the StP	Generate TOOL for Whole Model
Desktop Code:5-11	command Mod:2-9
Generate C++ command	generated file types
command properties (UML) Code:3-31	Ada_95 Code:5-1
Generate C++ for Diagram's Classes	C++ Code:3-1
command Mod:2-8	IDL Code:4-1
Generate C++ for Whole Model	Java Code:8-1
command Mod:2-8	TOOL Code:7-1
Generate Collaboration from Sequence	generating
command Mod:7-7, Mod:7-20	packages Code:6-4
Generate IDL command	generating aggregations Code:6-29
running from the	generating associations Code:6-16
Desktop Code:4-9 to Code:4-10	generating attributes Code:6-11
Generate IDL for Diagram's Classes	generating code Mod:1-6
command Mod:2-8	generating code
Generate IDL for Whole Model	see ACD Manual
command Mod:2-8	generating compositions Code:6-29
Generate Java command	generating dependency
command properties Code:8-15	relationships Code:6-10
running from the StP	generating n-ary associations Code:6-30
Desktop Code:8-15	generating operations Code:6-12
	periorating operations coucin is

generic stereotype Code:0-4	State Table Editor Mod:9-0
generic_list default	Hide/Show dialog box Fund:5-20
association Code:6-18	Hide/Show Groups command Fund:9-5,
generic_map default	Fund:9-13
association Code:6-18	Hide/Show Sections dialog
generic_set default association Code:6-18	box Fund:12-12
generic_tuple default	Hide/Show toolbar button Fund:5-6
association Code:6-18	HideAll filter Fund:8-3
Get Current button Fund:5-18,	HideAllLinks filter Fund:8-3
Fund:5-36, Fund:5-39	HideCommentLinks filter Fund:8-3
global variables, filters Fund:8-10,	HideComments filter Fund:8-3
Fund:8-34	HideSelectedSymbols filter Fund:8-4
Go To Cell command Fund:5-11,	HideUnconnectedAnchors
Fund:5-18	filter Fund:8-4
Go To Cell dialog box Fund:5-17	
Go To Error Origin button Fund:2-17	HideUnselectedSymbols filter Fund:8-4
Go to Next Query Result	history files Fund:3-12
command Fund:12-11,	history in states Mod:8-20
Fund:12-30	Home key Fund:4-29, Fund:5-25
GoTo menu	hostnames in file lock lists Fund:11-3
diagram editors Fund:4-13	HTML file format Fund:3-28, Fund:10-32
table editors Fund:5-12	•
Grant User(s) Sybase System Creation	I
Privileges command Fund:3-13	IDE.ini file Fund:7-4
grid, drawing area Fund:4-45, Fund:7-15,	IDL code generation
Fund:7-16	adding class table
guard condition Mod:10-9	information Code:4-3 to Code:4-5
guara condition - Wod.10-3	annotating associations Code:4-7
Н	annotations for code
	generation Code:4-6 to Code:4-9
hardware connections Mod:12-7	annotations summary Code:4-6
Help menu	command, See Generate IDL command
Object Annotation Editor Fund:6-9	example interface file Code:4-13
StP Desktop Fund:3-16	file type generated Code:4-1
Hide Message Log command Fund:4-12,	IDL arguments overriding standard
Fund:5-11	arguments Code:4-4, Code:4-13
Hide Standard Toolbar	IDL types overriding standard
command Fund:3-10, Fund:4-12,	types Code:4-4
Fund:5-11, Fund:6-9	IDL-specific note example Code:4-7
Hide Symbol Toolbar	object annotations Code:4-7
command Fund:4-12	pattern family Code:4-8
Hide/Show command Fund:5-11,	special implementation of
Fund:5-20, Fund:5-21, Fund:12-12	associations Code:4-7
Class Table Editor Mod:5-9	

standard class	Insert First command, Define Filter
example Code:4-11 to Code:4-15	dialog Fund:8-13
IDL Declarations note Code:4-6	Insert Last command, Define Filter
IDL Implementation Items Mod:5-11	dialog Fund:8-13
implementation diagrams	Insert menu, Define Filter
definition Mod:1-4	dialog Fund:8-12
implementation phase, requirements	Insert Rows After command Fund:5-11,
for Fund:12-24	Fund:5-34
implements link Mod:4-52	Insert Rows Before command Mod:9-5,
Import Requirements from ASCII File	Fund:5-11, Fund:5-34
command Fund:12-7, Fund:12-15	inserting messages Mod:6-16
#include files	inserting symbols and arcs Qref:3
parsing source code (RE) Code:9-18,	instantiated classes Mod:4-18, Code:6-8
Code:9-23	associations Mod:4-20
Information Modeling models Fund:1-8	role navigability Mod:4-20
Inherit command Fund:12-10,	interaction diagrams
Fund:12-27	definition Mod:1-3
inheritance diagrams	interface Mod:4-20
generated by Reverse	generating C++ for Code:3-17
Engineering Code:9-39 to Code:9-	interface component Mod:11-6
40	Interleaf-ASCII file format Fund:10-8,
inherited operations Mod:5-8	Fund:10-32
inherits link Mod:3-7	internal events, in a state table Mod:9-6
creating Qref:7	
initial states Mod:8-10, Mod:10-8	J
Initialize Run command, Define Filter	Java code generation
dialog Fund:8-32	adding class table
Inquire for Lock Set command Fund:11-8	information Code:8-2 to Code:8-4
Insert After command, Define Filter	adding code for constants, types,
dialog Fund:8-12	exceptions Code:8-6
Insert Before command, Define Filter	adding Java declarations Code:8-6
dialog Fund:8-12	annotations for code
Insert Cells command Fund:5-12,	generation Code:8-4 to Code:8-13
Fund:5-34	annotations summary Code:8-5
Insert Cells dialog box Fund:5-35	command, See Generate Java command
Insert Columns After	example java file Code:8-18
command Fund:5-12, Fund:5-34	file type generated Code:8-1
Insert Columns Before	import statements Code:8-14 incremental code generation Code:8-21
command Fund:5-12, Fund:5-34	inner classes Code:8-14
Insert command, diagram	package statements Code:8-13
editors Fund:4-9, Fund:4-55	pattern family Code:8-8
Insert dialog box Fund:4-55	standard class example Code:8-17
	Java Declarations note Code:8-5

List Locks command Fund:3-14, Fund:11-3, Fund:11-5, Fund:11-8	Manage Locks command Fund:3-14, Fund:11-3, Fund:11-7
List Locks dialog box Fund:11-6	Manage Locks dialog box Fund:11-7
List Repositories command Fund:3-13	Manage Users command Fund:3-13
Load Current System Repository from	Match button on dialog boxes Fund:2-14
Files command Fund:3-12	menu bar Fund:2-4
local variables, filters Fund:8-10,	menus
Fund:8-34	cancelling commands Fund:2-12
locking	closing Fund:2-8
access lists Fund:11-2, Fund:11-4	customizing Fund:2-8
automatic locks Fund:11-2	Desktop Fund:3-8 to Fund:3-16
commands Fund:11-3, Fund:11-8	diagram editor Fund:4-8 to Fund:4-16
delete list Fund:11-4	ellipsis () window marks Fund:2-9
deleting locks Fund:11-8	invoking commands Fund:2-10
described Fund:11-1	Object Annotation
dialog options Fund:11-4	Editor Fund:6-7 to Fund:6-9
listing locks Fund:3-14, Fund:11-5,	opening Fund:2-8
Fund:11-8	Repository
lock administrators Fund:3-14,	Browser Fund:9-4 to Fund:9-6
Fund:11-4, Fund:11-5	Requirements Table
lock status Fund:11-8	Editor Fund:12-6 to Fund:12-11
lock types Fund:11-2, Fund:11-4	shortcut menus Fund:2-9, Fund:4-15,
managing locks Fund:3-14, Fund:11-7	Fund:5-13
owner list Fund:11-4	standard Fund:2-7,
permanent locks Fund:11-2, Fund:11-8	Fund:2-7 to Fund:2-9
permissions Fund:11-8	submenus Fund:2-9
viewing a locked file Fund:11-9	table editor Fund:5-7 to Fund:5-14
locks	using Fund:2-7 to Fund:2-10
on semantic model (RE) Code:9-24	Merge Control command Mod:8-7,
Locks command Fund:3-14, Fund:11-3	Mod:8-19, Mod:10-5, Mod:10-14
logical model Mod:1-2	merging
	control flows Mod:8-19, Mod:10-14
M	message area Fund:2-5, Fund:2-15
Maintain Systems command Fund: 2 11	message arguments property Mod:6-21
Maintain Systems command Fund:3-11, Fund:3-12	Message Log
	deleting messages Fund:2-18
Make Object Active command Mod:7-13	displaying Fund:2-16
Make Object Active/Passive	displaying errors only Fund:7-8
command Mod:7-7	displaying on error Fund:7-7
Make Object Passive command Mod:7-13	Go To Error Origin button Fund:2-17
Makefile reader	maximum number of
using Code:9-13 to Code:9-19	messages Fund:7-7
makefiles	options, changing Fund:2-19, Fund:7-
parsing source code (RE) Code:9-19	printing Fund:2-17
	saving to a file Fund:2-17

tracing errors Fund:2-17	MIF (Framewaker) me
using Fund:2-15 to Fund:2-19	format Fund:3-28, Fund:10-8,
Message Log tab, Options dialog	Fund:10-32
box Fund:7-5, Fund:7-6,	Migrate System command Fund:3-12
Fund:7-9, Fund:7-20, Fund:7-21	mnemonics (keyboard) Fund:2-11
message recurrence property Mod:6-21	models
message sequence property Mod:6-21	analyzing concepts Fund:1-6
messages	Information Modeling Fund:1-8
adding details Mod:6-19, Mod:7-17	notation methods Fund:1-6
asynchronous Mod:6-13, Mod:7-16	Structured Environment Fund:1-7
balking Mod:6-13, Mod:7-16	Unified Modeling Language Fund:1-6
constraints Mod:6-21	validating Fund:3-28, Fund:4-58,
creating Mod:6-12, Mod:7-15	Fund:5-41
creation Mod:6-22	mouse button functions Fund:2-5
destruction Mod:6-22	MultiObject Mod:7-13
inserting Mod:6-16	multiplicity
labeling Mod:6-15	description Mod:4-42
message arguments Mod:6-21	in Reverse Engineering
name component Mod:6-21	diagrams Code:9-44
predecessor guard Mod:6-21	ordered Mod:4-47
Properties dialog box Mod:6-19	multiplicity of associations Code:6-16,
recurrence Mod:6-21	Code:6-17
renaming Mod:14-10	
reordering Mod:6-17	N
Replace command Mod:6-16	name completion Funds 90 Funds 96
resequencing Mod:6-16	name completion Fund:4-29, Fund:5-26
return Mod:6-13, Mod:7-16	name component property Mod:6-21
return type Mod:6-21	name selection Fund:4-30, Fund:5-26
reversing direction Mod:7-17	named instantiated classes
sequencing Mod:6-21	
. 1 36 10 40 36 17 40	generating C++ for Code:3-4
simple Mod:6-13, Mod:7-16	naming conventions
stereotype Mod:6-21	naming conventions diagrams Fund:4-57
stereotype Mod:6-21 supported syntax Mod:6-15	naming conventions diagrams Fund:4-57 tables Fund:5-40
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16 tagged values Mod:6-21	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30 and labels Mod:4-34
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16 tagged values Mod:6-21 timeout Mod:6-13, Mod:7-16	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30 and labels Mod:4-34 creating Mod:4-34
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16 tagged values Mod:6-21 timeout Mod:6-13, Mod:7-16 transition times Mod:6-23	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30 and labels Mod:4-34 creating Mod:4-34 with classes Mod:4-37
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16 tagged values Mod:6-21 timeout Mod:6-13, Mod:7-16 transition times Mod:6-23 Microsoft extensions	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30 and labels Mod:4-34 creating Mod:4-34 with classes Mod:4-37 Navigability display mark Mod:4-11
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16 tagged values Mod:6-21 timeout Mod:6-13, Mod:7-16 transition times Mod:6-23 Microsoft extensions in Reverse Engineering Code:9-12	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30 and labels Mod:4-34 creating Mod:4-34 with classes Mod:4-37 Navigability display mark Mod:4-11 navigation
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16 tagged values Mod:6-21 timeout Mod:6-13, Mod:7-16 transition times Mod:6-23 Microsoft extensions in Reverse Engineering Code:9-12 Microsoft Jet databases Fund:3-18	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30 and labels Mod:4-34 creating Mod:4-34 with classes Mod:4-37 Navigability display mark Mod:4-11 navigation in diagram editors Fund:4-13
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16 tagged values Mod:6-21 timeout Mod:6-13, Mod:7-16 transition times Mod:6-23 Microsoft extensions in Reverse Engineering Code:9-12 Microsoft Jet databases Fund:3-18 Microsoft Word RTF file	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30 and labels Mod:4-34 creating Mod:4-34 with classes Mod:4-37 Navigability display mark Mod:4-11 navigation in diagram editors Fund:4-13 in table editors Fund:5-12
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16 tagged values Mod:6-21 timeout Mod:6-13, Mod:7-16 transition times Mod:6-23 Microsoft extensions in Reverse Engineering Code:9-12 Microsoft Jet databases Fund:3-18 Microsoft Word RTF file format Fund:3-28, Fund:10-8,	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30 and labels Mod:4-34 creating Mod:4-34 with classes Mod:4-37 Navigability display mark Mod:4-11 navigation in diagram editors Fund:4-13 in table editors Fund:5-12 to Requirements Table
stereotype Mod:6-21 supported syntax Mod:6-15 synchronous Mod:6-13, Mod:7-16 tagged values Mod:6-21 timeout Mod:6-13, Mod:7-16 transition times Mod:6-23 Microsoft extensions in Reverse Engineering Code:9-12 Microsoft Jet databases Fund:3-18 Microsoft Word RTF file	naming conventions diagrams Fund:4-57 tables Fund:5-40 n-ary associations Code:6-30 and labels Mod:4-34 creating Mod:4-34 with classes Mod:4-37 Navigability display mark Mod:4-11 navigation in diagram editors Fund:4-13 in table editors Fund:5-12

generated by Reverse	Edit menu Fund:6-8
Engineering Code:9-43	exiting Fund:6-19
New command Mod:2-7, Fund:3-9,	external text editor Fund:6-13,
Fund:3-23, Fund:4-17, Fund:5-15	Fund:7-21
New System command Mod:2-7	File menu Fund:6-7
newlink ToolCTE Code:7-10	<b>general operations in</b> Qref:5, Tour:36
Next command, Define Filter	Help menu Fund:6-9
dialog Fund:8-32	input text box Fund:6-5, Fund:6-12,
nodes Mod:12-7	Fund:6-15
Normal command Fund:4-12	notes and items selection list Fund:6-5,
notation methods Fund:1-6	Fund:6-10, Fund:6-14
Note Description command Fund:6-8	options Fund:7-20 to Fund:7-22
	printing annotations Fund:6-19
Notepad text editor Fund:6-13	quick summary Fund:6-20
notes  Paguirement Allegation Model 17	starting Fund:3-15, Fund:6-3
Requirement Allocation Mod:3-17 Source Code Mod:5-12	values selection list Fund:6-15
	View menu Fund:6-9
notes, inserting in diagrams Fund:4-32	viewing annotations Fund:6-12,
Numerically by Selected Column	Fund:6-14 window Fund:6-3 to Fund:6-6
command Fund:12-11,	
Fund:12-20, Fund:12-21	object component Mod:11-6
0	object descriptions
O	adding Qref:5
object annotatations	object diagrams Mod:4-31, Mod:7-14
adding Qref:5	object instances
object annotation	defining Mod:4-30
for Ada_95 code generation Code:5-10	drawing in class diagrams Mod:4-30
for C++ code generation Code:3-25	Object Management System Fund:1-3
for IDL code generation Code:4-7	object shortcut menu Fund:4-15
Object Annotation command Fund:4-11,	objects
Fund:4-15, Fund:6-3	deleting unreferenced Fund:3-12
Object Annotation Editor	editing properties Qref:4, Tour:33
accessing from Repository	in activity diagrams Mod:10-12
Browser Fund:9-16	in class diagrams Mod:4-29
Add Item menu Fund:6-14	in sequence diagrams Mod:6-10
Add Note menu Fund:6-11	labeling and renaming Qref:4
adding annotations Qref:5, Tour:36	references to Fund:1-9, Fund:9-16
closing annotation files Fund:6-19	renaming Mod:14-10
command	searching diagrams for Fund:4-48
descriptions Fund:6-7 to Fund:6-9	setting class names Mod:6-10,
creating	Mod:7-11
annotations Fund:6-10 to Fund:6-	Objects that Satisfy Selected Requirements
18	command Fund:12-10,
deleting annotations Fund:6-18	Fund:12-27, Fund:12-29
description Fund:1-2. Fund:2-15	OK button on dialog boxes Fund:2-14

On Selection command Mod:1-9,	renaming constructors and
Fund:6-9	destructors Mod:14-14
Online Manuals command Fund:3-16	renaming overloaded
Open command Mod:1-8	operations Mod:14-15
Define Filter dialog Fund:8-11,	options
Fund:8-17	autosave Fund:7-5, Fund:7-9,
diagram editors Fund:4-9, Fund:4-17	Fund:7-11, Fund:7-20, Fund:7-21
table editors Fund:5-8, Fund:5-15	changing Fund:7-2 to Fund:7-4
Open Diagram command Mod:2-7,	default arc types Fund:7-9
Fund:3-9, Fund:3-24, Fund:4-17	diagram editor Fund:7-8 to Fund:7-19
Open Diagram toolbar button Fund:4-4,	display marks Fund:7-9, Fund:7-13
Fund:4-17	drawing area Fund:7-9, Fund:7-14
Open dialog box Fund:4-17, Fund:5-16	duration of changes Fund:7-1
Open Filter dialog box Fund:8-17	Message Log Fund:7-6
Open Report command Fund:3-11	OAE external text editor Fund:7-21
Open System command Mod:2-7,	Object Annotation
Fund:3-9, Fund:3-20	Editor Fund:7-20 to Fund:7-22
Open System dialog box Fund:3-20	quick summary Fund:7-23
Open System toolbar button Fund:3-7,	saving modifications Fund:7-4,
Fund:3-20	Fund:7-6
	StP defaults Fund:7-1
Open Table command Mod:2-7, Fund:3-9, Fund:3-24, Fund:5-15,	StP Desktop Fund:7-4
Fund:12-2	symbol types, default size Fund:7-9, Fund:7-16
Open Table toolbar button Fund:5-5,	Symbols toolbar content Fund:7-9,
Fund:5-15	Fund:7-18 table editor Fund:7-19
operation Code 19	
generating Code:6-12	Options command Fund:7-3
Operation command Mod:8-4, Mod:10-4	diagram editors Fund:4-14
OperationReturnType display	Object Annotation Editor Fund:6-8
mark Mod:4-11	StP Desktop Fund:3-15
operations	table editors Fund:5-13
abstract Mod:4-18, Mod:5-15	Options dialog box
adding source code to Code:2-8	accessing Fund:7-2
adding to classes Mod:4-17	Annotation tab Fund: 7-21
class Mod:4-16	Default Arc tab Fund: 7-9, Fund: 7-12
description Mod:4-16	diagram editors Fund:7-8 to Fund:7-19
effects of rename on dependent	Display Marks tab Fund:4-33,
objects Mod:14-19	Fund:7-9, Fund:7-13
in class tables Mod:5-7	Drawing Area tab Fund:7-9, Fund:7-14
inherited Mod:5-8	General tab Fund: 7-5, Fund: 7-9,
labels Mod:4-16	Fund:7-10, Fund:7-20, Fund:7-21
naming rules Mod:4-13	Message Log tab Fund:7-5, Fund:7-6,
overloaded Mod:14-15	Fund:7-9, Fund:7-20, Fund:7-21

Object Annotation	Appearance tab Fund:10-13
Editor Fund:7-20 to Fund:7-22	Contents tab (diagram
Save Now button Fund:7-4, Fund:7-11	editors) Fund:10-15
Save On Exit option Fund:7-4,	Contents Tab (table
Fund:7-11	editors) Fund:10-21
StP Desktop Fund:7-4	Display Marks tab Fund:10-19
Symbol Type tab Fund:7-9, Fund:7-16	Named Settings tab Fund:10-20,
Symbols Toolbar tab Fund:7-9,	Fund:10-23 to Fund:10-26
Fund:7-18	Paper tab Fund:10-17
table editors Fund:7-19 to Fund:7-20	using Fund:10-13 to Fund:10-26
using Fund:7-3 to Fund:7-4	Panner Fund:4-52
Or associations Mod:4-37	parameterized classes Code:6-8
order of associations Code:6-16,	adding parameters Mod:4-27
Code:6-17	associations Mod:4-20
ordering Mod:4-47	drawing Mod:4-18
orthogonal arcs Fund:4-26, Fund:7-16	role navigability Mod:4-20
	Parent Collaboration command Mod:7-5
Orthogonal Arcs drawing area option Fund:7-16	Parent command Mod:8-5, Mod:8-16
Output File dialog box Fund:10-11	Parent Use Case command Mod:6-4,
overloaded operations	Mod:7-4
renaming Mod:14-15	Parse Source Code command Mod:2-9,
101111111111111111111111111111111111111	Code:9-3, Code:9-4
P	parsing source code (RE)
	aborting parser Code:9-23
Package Scope display mark Mod:4-57	C and C++ Code:9-10
packages	C dialects in specifiers file Code:9-5
child Code:6-4	compiler directives in Defines
creating packages Qref:6, Tour:32	file Code:9-19
generating Code:6-4	described Code:9-5
generating C++ for Code:3-16	embedded
in collaboration diagrams Mod:7-19	languages Code:9-19 to Code:9-22
in sequence diagrams Mod:6-26	file specification Code:9-9 to Code:9-10
in use case diagrams Mod:3-7,	IDL Code:9-11
Mod:3-10	include file specification Code:9-18
See also class packages	increasing speed of parser Code:9-22
Packages and Classes command Mod:4-8	incremental mode Code:9-11
Page Layout command Fund:4-12,	Java Code:9-11
Fund:10-3, Fund:10-29	makefile options Code:9-14
Page Layout drawing area	Makefile Reader Code:9-13
option Fund:7-16	Microsoft extensions and Code:9-12
Page Setup command	Parse Source Code
diagram editors Fund:4-9, Fund:10-3	command Code:9-3, Code:9-7
table editors Fund:10-3	parser options Code:9-6
using Fund:10-13	performance Code:9-9
Page Setup dialog box	preprocessing source files Code:9-24

preprocessor options Code:9-17	predecessor guard property Mod:6-21
starting parser Code:9-7	pre-defined stereotypes Mod:13-6
troubleshooting Code:9-23	Print As command
version control systems Code:9-10	described Fund:10-8
passwords, user Fund:3-13	diagram editors Fund:4-9, Fund:10-3,
Paste Cell Text command Fund:12-8,	Fund:10-9
Fund:12-21	table editors Fund:5-8, Fund:10-3,
Paste command	Fund:10-10
Define Filter dialog Fund:8-12	Print As dialog box
diagram editors Fund:4-10, Fund:4-15,	diagram editors Fund:10-10
Fund:4-16, Fund:4-42	StP Desktop Fund:10-9
Object Annotation Editor Fund:6-8,	table editors Fund:10-10
Fund:6-18	Print command Mod:1-8
table editors Fund:5-9, Fund:5-14,	diagram editors Fund:4-9, Fund:10-3,
Fund:5-28, Fund:5-29	Fund:10-5
Paste toolbar button	Object Annotation Editor Fund:6-7,
diagram editors Fund:4-5	Fund:6-19
Object Annotation Editor Fund:6-6,	table editors Fund:5-8, Fund:10-3,
Fund:6-18	Fund:10-6
table editors Fund:5-6	Print Diagram As command Mod:2-7,
pattern family	Fund:3-24, Fund:10-2, Fund:10-9
customizing Code:8-8	Print Diagram command Mod:2-7,
IDL Code:4-8	Fund:3-9, Fund:3-24, Fund:10-2,
Java Code:8-8	Fund:10-4
note Code:3-29	Print Diagram/Table toolbar
specifying Code:3-30	button Fund:3-7, Fund:3-24,
specifying in IDL Code:4-8	Fund:10-4
specifying in Java Code:8-7	Print dialog box Fund:10-5
pattern field on dialog boxes Fund:2-14	print settings
PDM See Persistent Data Model	customizing Fund:10-23 to Fund:10-25
Perform Manager Maintenance	saved Fund:10-25
command Fund:3-14	Print Table As command Mod:2-7,
permanent file locks Fund:11-2,	Fund:3-24, Fund:10-2, Fund:10-9
Fund:11-8	Print Table command Mod:2-7, Fund:3-9
Persistent Data Model Mod:1-10,	Fund:3-24, Fund:10-2, Fund:10-4
Mod:A-1	
Persistent Data Model application	Print Table dialog box Fund:10-7
types Fund:1-9	Print toolbar button
physical model Mod:1-2	diagram editors Fund:4-4
	Object Annotation Editor Fund:6-6
pointer shapes	table editors Fund:5-5
diagram editors Fund: 4-6	print_mif_importable ToolInfo
table editors Fund:5-6	variable Fund:10-33
Postscript file format Fund:10-8,	printing Mod:1-6
Fund:10-32	annotations Fund:6-19

capabilities described Fund:1-3,	changing directories Fund:3-20
Fund:3-24, Fund:10-1	creating Fund:3-18
commands Fund:10-2	described Fund:3-17
customized	directory Fund:7-6, Fund:7-11
settings Fund:10-23 to Fund:10-26	searching Fund:3-21
cut lines Fund:10-28	Properties command Mod:3-13,
default settings,	Mod:4-23, Mod:4-40, Mod:4-54,
user-defined Fund:10-24	Mod:6-20, Mod:6-24, Mod:7-18,
file output formats Fund:10-8	Mod:8-21, Mod:10-15, Mod:11-10,
file size restrictions Fund:10-28	Mod:12-8
from command prompt Fund:10-3	diagram editors Fund:4-11, Fund:4-16
from diagram editor to file Fund:10-9	
from diagram editor to	Properties dialog box Mod:3-13, Mod:4-22, Mod:4-39, Mod:4-53,
printer Fund:10-5	
from StP Desktop to file Fund:10-8	Mod:6-19
from StP Desktop to printer Fund:10-4	public child stereotype Code:6-4
from supported publishing	publishing products_
products Fund:10-31	opening files in Fund:10-32
from table editor to file Fund:10-10	supported Fund:10-31
from table editor to printer Fund:10-6	
multipage output Fund:10-27	Q
named setting files Fund:10-23	qualification of associations Code:6-16,
named settings, creating Fund:10-25	Code:6-17
named settings, deleting Fund:10-26	qualified associations
named settings, using Fund:10-25	description Mod:4-43
page grid, fitting diagrams	Qualifier display mark Mod:4-44
into Fund:10-29	Qualifiers display mark Mod:4-11
page numbering Fund:10-28	Query and Reporting System Fund:1-4
page setup	
options Fund:10-12 to Fund:10-22	Query command, Requirements Table
pagination, previewing Fund:10-29	Editor Fund:12-9
quick summary Fund:10-34	Query menu, Requirements Table
selected diagram elements Fund:10-27	Editor Fund:12-10, Fund:12-29
specified table rows and	Query Results to Top
columns Fund:10-7	command Fund:12-11,
to files Fund:10-8 to Fund:10-12	Fund:12-20
to printer Fund:10-4 to Fund:10-7	В
private child stereotype Code:6-4	R
privileges, system creation	radio buttons on dialog boxes Fund:2-13
(Sybase) Fund:3-13	recent files list
projdir ToolInfo variable Fund:3-19,	diagram editors Fund:4-9, Fund:4-17,
Fund:3-20	Fund:4-18
	table editors Fund:5-9, Fund:5-15,
project phases in requirement tables Fund:12-23	Fund:5-16
projects	

Recover System Repository	Rename Object Systemwide
command Fund:3-12	alert message Mod:14-20
Redo command	Check Impact option Mod:14-13,
diagram editors Fund:4-10, Fund:4-19	Mod:14-15 to Mod:14-16
table editors Fund:5-9, Fund:5-14,	command options Mod:14-11
Fund:5-23	effects on dependent
Redo toolbar button	objects Mod:14-17 to Mod:14-19
diagram editors Fund:4-5	New Label option Mod:14-13
table editors Fund:5-6	rename candidates Mod:14-9
Refine command Mod:8-4, Mod:8-14,	Rename Class dialog Mod:14-12
Mod:8-15, Fund:12-7, Fund:12-17	Rename Constructors for Class
RefinedStateExists display	option Mod:14-14
mark Mod:8-5, Mod:8-7	Rename Object dialog box Mod:14-11
refines link	Rename Operation dialog Mod:14-12
Replace command Mod:4-51	Rename Overloaded Operations in Class
reflexive associations	option Mod:14-14, Mod:14-19
and roles Mod:4-34	renaming instances Mod:14-10
inserting Mod:4-34	visual effects Mod:14-20
Refresh Display Marks	Rename Object Systemwide
command Fund:4-13, Fund:4-16,	command Mod:14-2, Mod:14-8,
Fund:7-13	Mod:14-10, Fund:4-11, Fund:5-10
Refresh Display Marks toolbar	Rename Table command Mod:2-7,
button Fund:4-5	Fund:3-9, Fund:3-26
Refresh Inherited Operations Section	renaming objects Qref:4
command Mod:5-6, Mod:5-17	reordering messages Mod:6-17
Reject Remote Access command	Replace Arc Type dialog box Fund:4-44
diagram editors Fund:4-14, Fund:4-19,	Replace command Mod:4-32
Fund:4-60	Define Filter dialog Fund:8-12
table editors Fund:5-13, Fund:5-17,	diagram editors Fund:4-11, Fund:4-15,
Fund:5-43	Fund:4-43
relationships	replacing symbols and arcs Qref:3,
creating Mod:4-31	Tour:18
creating Qref:7	Report menu Fund:3-11
default Mod:4-32	reports, customized Fund:3-11
remote messages	repositories
diagram editors Fund:4-59	deleting data Fund:3-12
table editors Fund:5-43	description Fund:1-9
rename	destroying Fund:3-12
changing a label Mod:14-7	history files, removing Fund:3-12
how information is stored Mod:14-2	listing Fund:3-13
renaming objects in a system Mod:14-8	restoring Fund:3-12
retyping a label Mod:14-4	saving to dump files Fund:3-12
Rename Diagram command Mod:2-7,	size Fund:3-11, Fund:3-19
Fund:3-9, Fund:3-26	unreferenced objects,
1 und.5 5, 1 und.5-20	deleting Fund:3-12

verifying existence of Fund:3-12 checking Fund:12-29 copying Fund:12-21 repository copying/pasting cell text Fund:12-21 mapping of objects Mod:1-11 creating  $\bar{\ }$ Fund:12-14 to Fund:12-16 Repository Browser current Fund:12-6 adding annotations from Fund:9-16 deallocating Fund:12-27 browsing for related objects Fund:9-8 deleting Fund:12-22 command design phase Fund:12-24 descriptions Fund:9-4 to Fund:9-6 drag and drop allocation described Fund:1-3, Fund:9-1 method Fund:12-24 hiding/showing groups Fund:9-12 hiding/showing navigating to object superseded Fund:12-20 references Fund:9-16 implementation phase Fund:12-24 QRL scripts and Fund:9-3 importing from file Fund:12-14 queries Fund:9-6 to Fund:9-8 inheriting allocations Fund:12-27 removing query results Fund:9-12 navigation allocation sections Fund:9-3 method Fund:12-26 sorting query OAE allocation results Fund:9-14 to Fund:9-16 annotations Fund:12-26 starting Fund:3-15, Fund:9-2 project phases Fund:12-23 window Fund:9-3 to Fund:9-4 query commands Fund:12-10, repository manager Fund:12-29 adding users Fund:3-13 query results, displaying Fund:12-30 deleting users Fund:3-13 recalculating Fund:12-20 listing users Fund:3-13 refining Fund:12-17 to Fund:12-18 maintenance Fund:3-14 Requirement Allocation annotation users, current Fund:3-13 note Fund:12-26 Repository Manager requirement definition Fund:12-6 command Fund:3-13 sort commands Fund:12-11 Repository menu Fund:3-11 sorting Fund:12-20 *REQ* unique id terminus ToolInfo superseded Fund:12-6, Fund:12-20, variable Fund:12-5 Fund:12-30 Requirement Allocation annotation superseded definition. note Fund:12-26 showing Fund:12-30 Requirement Allocation note Mod:3-17 target object Fund:12-3, Fund:12-5, Requirement note Mod:3-17 Fund:12-19 requirement subsystem Fund:12-5 test phase Fund:12-24 requirement unique identifiers unallocated Fund:12-29 effects of rename Mod:14-19 undoing deletions Fund:12-23 unique identifier Fund:12-5 requirements allocated, showing Fund:12-28 requirements model Mod:1-2 allocating Fund:12-23 to Fund:12-26 Requirements Table Editor allocation commands Fund:12-9 Allocate submenu Fund:12-9 allocation satisfaction list Fund:12-29 analysis phase Fund:12-24

command	Str Desktop commands Code:9-4
descriptions Fund:12-6 to Fund:12	reverse engineering Mod:1-6
-11	Reverse Engineering
description Fund:1-5,	command Fund:3-10
Fund:12-1 to Fund:12-6	Revoke User(s) Sybase System Creation
Edit menu Fund:12-7	Privileges command Fund:3-13
File menu Fund:12-7	
hiding/showing sections Fund:12-12	role names Code:6-28, Code:6-32
navigating to Fund:12-3	adding to associations in class
Query submenu Fund:12-10	diagrams Mod:4-38
Sort submenu Fund:12-11	role navigability Mod:4-20
starting from the Desktop Fund:12-2	item Code:3-29
Tools menu Fund:12-9	RoleMultiplicity display mark Mod:4-11
View menu Fund:12-8	roles
window Fund:12-3 to Fund:12-6	annotating for implementation of
	associations (UML) Code:3-29
Requirements Tables tool	in Reverse Engineering
commands Mod:2-4	diagrams Code:9-44
Resequence All Messages	roles of associations Code:6-16
command Mod:6-7, Mod:6-16	roles on associations Mod:4-38
resequencing messages Mod:6-16	rows in tables
return messages Mod:6-13, Mod:7-16	deleting Fund:5-35
return type property Mod:6-21	described Fund:5-3
Reverse Direction command Mod:7-7,	height specification Fund:5-37
Mod:7-17	inserting Fund:5-34
Reverse Engineering	labels Fund:5-4
aggregation diagrams Code:9-42	numbering Fund:5-4
annotations Code:9-51	Row 0 Fund:5-4
association diagrams Code:9-40	scaling Fund:5-30
class tables Code:9-51	selecting Fund:5-23
comment	
extraction Code:9-26 to Code:9-30	RTF (Microsoft Word) file
diagram	format Fund:3-28, Fund:10-8,
generation Code:9-31 to Code:9-3	Fund:10-32, Fund:10-33
2	rules files for StP defaults Fund:7-1
directory	Run command, Define Filter
structure Code:9-56 to Code:9-59	dialog Fund:8-31
generalization diagrams Code:9-39	Run Environment dialog box Fund:8-33
inheritance diagrams Code:9-39	Run Selected command, Define Filter
Makefile Reader Code:9-13	dialog Fund:8-32
menus and commands Code:9-4	
model generation Code:9-31	S
nested diagrams Code:9-43	Satisfied Requirements to Top
parsing problems Code:9-23	command Fund:12-21
semantic model locks Code:9-24	Save All Annotations toolbar
starting Code:9-3	button Fund:6-6
0	มนแบบ บานแน.บาน

Save All command, Object Annotation	selecting symbols and arcs Qref:4
Editor Fund:6-18	selection handles Fund:4-21
Save Annotation toolbar button Fund:6-6	semantic checking
Save As command Mod:1-8	diagram editors Fund:4-58
Define Filter dialog Fund:8-11,	models Fund:3-14, Fund:3-28
Fund:8-15, Fund:8-16	table editors Fund:5-42
diagram editors Fund:4-9, Fund:4-56	semantic model
table editors Fund:5-8, Fund:5-39	checking Code:9-25
Save As dialog box Fund:4-56, Fund:5-40	lock status of Code:9-25
Save command Mod:1-8	locks Code:9-24
Define Filter dialog Fund:8-11,	Semantics for Diagram's Objects
Fund:8-15	commands Fund:3-29
diagram editors Fund:4-9, Fund:4-56	Semantics for Whole Model
Object Annotation Editor Fund:6-7,	command Fund:3-29
Fund:6-18	Sequence Diagram command Mod:7-5
table editors Fund:5-8, Fund:5-39	Sequence Diagram Where Class Is Used
Save Diagram toolbar button Fund:4-4	command Mod:8-4, Mod:9-4,
Save Filter dialog box Fund:8-15	Mod:10-4
Save Filter for command Code:9-37	sequence diagrams
Save Message Log dialog box Fund:2-18	actors Mod:6-11
Save Table toolbar button Fund:5-5	adding actors Qref:16
saving a filter as a default Code:9-36	definition Mod:1-3
saving a personal filter Code:9-36	drawing Mod:6-9
Scenario in Activity Diagram	extensibility mechanisms Mod:6-24
command Mod:3-4, Mod:3-19	extension points Mod:6-25
Scenario in Collaboration Diagram	from a collaboration
command Mod:3-4, Mod:3-19	diagram Mod:6-27
Scenario in Sequence Diagram	messages Mod:6-12
command Mod:3-4, Mod:3-19	objects, active Mod:6-10 objects, passive Mod:6-10
Scenario Involving Actor	use case scenarios Mod:6-5
command Mod:6-4, Mod:7-4	Sequence Diagrams tool
scope parent	commands Mod:2-4
decomposed state Mod:8-16	Sequence Editor
Script Manager Fund:3-11, Fund:10-31	automatic alignment Mod:6-17
scroll bars	description Mod:6-2
options Fund:7-16	display marks Mod:6-8
using Fund:2-4	general operations in Qref:16, Tour:19
selecting	mappings to the StP
arcs Fund:4-22	repository Mod:A-7
cancelling selections Fund:4-23	messages Mod:6-16
diagram area Fund:4-22	navigating to other editors Mod:6-3
multiple symbols Fund:4-22	starting Mod:6-3
symbols Fund:4-21	Symbol Palette Mod:6-5
table cells Fund:5-21 to Fund:5-23	UML menu Mod:6-6

SequenceInfo display mark Mod:6-9 Show ToolInfo Variable Set Breakpoint command, Define Filter command Fund:3-15 dialog Fund:8-32 Show/Hide Message Log toolbar Set button, Object Annotation button Fund:2-16, Fund:3-7, Editor Fund:6-5 Fund:4-5, Fund:5-6, Fund:6-6 Show/Hide Standard Toolbar Set Label command Mod:5-12. command Fund:2-7 Fund:5-10, Fund:5-14, Fund:5-27 Show/Hide Symbol Toolbar Set Lock Administrators command Fund:3-14, Fund:11-3, command Fund:2-7 ShowAll filter Fund:8-4. Fund:8-5 Fund:11-5 Set Lock command Fund:11-8 ShowHidden filter Fund:8-4 Set Message Name command Mod:6-7. Sibling Collaboration Scenario Mod:6-15, Mod:7-7, Mod:7-17 command Mod:7-5 Set Message Name dialog Mod:6-14, Sibling Use Case Scenario command Mod:6-4, Mod:7-4 Mod:7-16 Set Program Counter command, Define signals Mod:5-8 Filter dialog Fund:8-32 simple messages Mod:6-13, Mod:7-16 shallow history Mod:8-20 SIZE environment variable Fund:3-19 Shift kev Fund:2-17. Fund:3-5. Fund:4-22. Sort command Fund:5-21, Fund:7-18 Repository Browser Fund:9-6 Shift Messages Down from Selected Requirements Table Editor Fund:12-9 command Mod:6-7, Mod:6-16 Sort menu shortcut keys, See keyboard shortcuts Repository Browser Fund:9-14 Requirements Table shortcut menus Fund:2-7. Fund:2-9. Editor Fund:12-11, Fund:12-20 Fund:4-15 Sort Messages Based on Sequence Show Desktop command Fund:3-2, command Mod:6-7. Mod:6-17 Fund:5-11, Fund:6-9 Show Message Log command Fund:2-16, Source Code command Mod:4-6. Fund:4-12. Fund:5-11. Fund:6-9 Mod:5-4. Code:10-2 Source Code Declaration Show Panner command Fund:4-12. command Mod:4-6, Mod:5-4, Fund:4-53 Code:10-2 Show Run Environment command. Define Source Code Definition Filter dialog Fund:8-31, Fund:8-33 command Mod:4-6. Mod:5-5. Code:10-2 Show Standard Toolbar command Fund:3-10, Fund:4-12, source code navigation commands Code:10-2 Fund:5-11, Fund:6-9 from StP/UML Code:10-4 Show Sybase Server Space setting default editor Code:10-1 command Fund:3-14 with a semantic model Code:10-2 Show Symbol Toolbar without a semantic model Code:10-3 command Fund:4-12 source component Mod:11-5 Show System Space source editor ToolInfo command Fund:3-11, Fund:3-22 variable Code:10-1

Span command Fund:5-12, Fund:5-33	synchronizing control flows Qref:13
specialized relationships Mod:4-53	State Diagrams tool commands Mod:2-4
Spline symbol Fund:4-27	State Editor
splines	description Mod:8-2
cancelling drawing of Fund:4-27	display marks Mod:8-7, Mod:10-6
deleting spline points Fund:4-27	general operations in Qref:13, Tour:29
described Fund:4-23	mappings to the StP
drawing Fund:4-26	repository Mod:A-11
reshaping Fund:4-27	navigating from the STE Mod:9-4
Split Control command Mod:8-7,	navigating to other editors Mod:8-3
Mod:8-18, Mod:10-5, Mod:10-13	symbol palette Mod:8-6
splitting	ŬML menu Mod:8-6
control flows Mod:8-18, Mod:10-13	state machine
Standard toolbar	in activity diagrams Mod:10-7
described Fund:2-5	in state diagrams Mod:8-8
Desktop Fund:3-6	State Table command Mod:8-4, Mod:8-13
diagram editors Fund:4-4	State Table Editor
Object Annotation Editor Fund:6-5	description Mod:9-2
table editors Fund:5-5	mappings to the StP
Start New Editor toolbar	repository Mod:A-12
button Fund:3-7, Fund:3-23,	navigating to other editors Mod:9-3
Fund:4-17, Fund:5-15	state tables
Start Script Manager	creating Mod:9-7
command Fund:3-11	deleting Mod:9-10
Start Script Manager toolbar	hiding/showing sections Mod:9-6
button Fund:3-7	parts of Mod:9-5
Starting the StP Desktop Mod:2-2	sorting Mod:9-8
State Diagram command Mod:7-5,	validating Mod:9-9
Mod:9-4	State Tables tool commands Mod:2-4
	state transition links
State Diagram for Class command Mod:4-5, Mod:5-4	discussion Mod:8-11 to Mod:8-13
	in activity diagrams Mod:10-9
State Diagram for Operation command Mod:4-6, Mod:5-4	notation syntax Mod:8-11
	state variables, in a state table Mod:9-6
State Diagram Where Class Is Referenced	states
command Mod:6-4, Mod:7-4	creating state tables Mod:9-7
state diagrams	decomposing states Mod:8-14
adding actions and activities Qref:13	decomposing states Qref:13, Tour:30
decomposing Mod:8-5	deep history Mod:8-20
definition Mod:1-4	defining in state
extensibility mechanisms Mod:8-21	tables Mod:9-7 to Mod:9-8
modeling concurrent	description Mod:8-9
activities Qref:13 splitting control flow Qref:13	final states Mod:8-10
state machine Mod:8-8	in a state table Mod:9-5
State Illacillile Widu.0-0	initial states Mod:8-10

labels Mod:8-9	creating models with Fund:1-6
shallow history Mod:8-20	customizing Fund:1-4
StateTableExists display mark Mod:8-5,	displaying information
Mod:8-8	about Fund:3-16
static model Mod:1-2	exiting Fund:3-17
stereotype Mod:3-12, Mod:4-28,	files, system Fund:1-10
Mod:4-47, Mod:6-21	options Fund:7-1 to Fund:7-24
Stereotype Definition command Mod:4-5	overview Tour:7 to ??,
stereotype diagrams	Fund:1-1 to Fund:1-11
adding details Qref:15, Qref:16	printing capabilities Fund:10-1
creating hierarchies Qref:15	repository Fund:1-9
creating predefined	summary, graphic Fund:1-11
stereotypes Qref:15	windows Fund:2-2 to Fund:2-5
definition Mod:1-5	StP Desktop
drawing Mod:13-5	basic
extensibility mechanisms Mod:13-6	procedures Fund:3-23 to Fund:3-2
Stereotype Diagrams tool	categories Fund:3-5
commands Mod:2-4	Code menu Fund:3-10
Stereotype display mark Mod:6-9,	components Fund:3-4
Mod:7-8, Mod:8-8, Mod:10-6	description Mod:2-1, Fund:1-2,
Stereotype Editor	Fund:3-1
description Mod:13-2	exiting Fund:3-16
display marks Mod:13-4	exiting StP Fund:3-17
general operations in Qref:15, Tour:33	File menu Fund:3-8
mappings to the StP	filtering objects pane
repository Mod:A-15	contents Fund:3-5
navigating to object	Help menu Fund:3-16
references Mod:13-3	list of tool commands Mod:2-7,
pre-defined stereotypes Mod:13-6	Mod:2-8
starting Mod:13-3	list of tools Mod:2-4
Symbol Palette Mod:13-3	menu bar Fund:3-4
UML menu Mod:13-4	menus Fund:3-8 to Fund:3-16
StereotypeLink display mark Mod:6-9,	message area Fund:3-4
Mod:7-8, Mod:8-8, Mod:10-6	Model pane Fund:3-4, Fund:3-5
stereotypes Code:6-4	Name field Fund:3-4
Stereotypes display mark Mod:3-6,	objects pane Fund:3-4, Fund:3-5
Mod:4-12	Open button Fund:3-4
StP	options Fund:3-15, Fund:7-4
applications Tour:8, Fund:1-5	printing from Fund:10-4
basic features quick	reopening from editors Fund:3-2
summary Fund:2-20	Report menu Fund:3-11
basic features,	Repository menu Fund:3-11
using Fund:2-1 to Fund:2-21	selecting objects Fund:3-5
components of Fund-1-2 Fund-1-5	standard toolbar Fund:3-4

starting Mod:2-2, Fund:3-2	moving Fund:4-41
Tools menu Fund:3-14	multiple insertion of Fund:4-20
View menu Fund:3-10	multiple selection of Fund:4-22
window Fund:3-2	pasting Fund:4-41
StP Repository	replacing Fund:4-44
object to symbol mapping Mod:1-11	scaling Fund:4-38, Fund:4-40,
StP to language mapping	Fund:7-16
Ada_95 Code:5-2	searching diagrams for Fund:4-48
See also Ada_95 mapping	selecting Fund:4-21, Fund:4-22
C++ Code:3-21	ViewPoints Fund:4-39
IDL Code:4-1	Symbols toolbar
Java Code:8-2	contents option Fund:7-9, Fund:7-18
TOOL Code:7-2	described Fund:2-5, Fund:4-6
StP Utility command Fund:3-15	inserting symbols Fund:4-20
Structured Environment	Symbols Toolbar tab, Options dialog
models Fund:1-7	box Fund:7-9, Fund:7-18
subsystems	synchronization of control
assigning diagrams to	flows Mod:8-18 to Mod:8-19,
subsystems Qref:6	Mod:10-13 to Mod:10-14
creating subsystems Qref:6, Tour:33	Synchronize DOORS with StP
suffixes Code:6-3	command Fund:3-15
Superseded Requirement Definition	synchronous messages Mod:6-13,
command Fund:12-11,	Mod:7-16
Fund:12-30	syntax errors
Switch Project Phase	checking for Fund:4-58, Fund:5-42
command Fund:12-8, Fund:12-24	saving diagrams with Fund:4-57
Sybase databases Fund:3-18	saving tables with Fund:5-41
Symbol Type tab, Options dialog	searching for Fund:3-27
box Fund:7-9, Fund:7-16	syscreate_size ToolInfo variable Fund:3-19
symbols	System command (New
aligning Fund:4-45, Fund:4-46	menu) Fund:3-19
as references to objects Fund:1-9	system ToolInfo variable Fund:3-20
attaching to arcs Fund:4-31	systems
cancelling selection of Fund:4-23	backing up repository Fund:3-12
copying Fund:4-41 cutting Fund:4-41	copying Fund:3-21
	creating Fund:3-18, Fund:3-19
default size option Fund:7-9,	creation privileges (Sybase) Fund:3-13
Fund:7-16	default Fund:3-20
deleting Fund:4-43	described Fund:3-17
display marks Fund:4-33	destroying Fund:3-22
inserting Fund:4-20	destroying repository Fund:3-12
inserting and replacing Qref:3	directory Fund: 7-6, Fund: 7-11
label placement options Fund:4-31, Fund:4-37	files, adding/copying Fund:3-12 migrating Fund:3-12
runu.4-37 laheling Fund:4-28	opening Fund:3-12

**UML User Guide Master Index-37** 

ownership, changing Fund:5-15	starting multiple instances
recovering repository Fund:3-12	of Fund:5-16, Fund:5-43
restoring from backup Fund:3-12	Table menu Fund:5-11
searching Fund:3-21	table shortcut menu Fund:5-13
showing space Fund:3-22	toolbars Fund:5-5
storage space, expanding Fund:3-11	Tools menu Fund:5-13
storage space, showing Fund:3-11	View menu Fund:5-10
	window Fund:5-10 window Fund:5-7
user group read/write	
privileges Fund:3-13	Table menu
users, adding Fund:3-13	Fund:5-11
users, deleting Fund:3-13	Table Refresh command Fund:12-8,
users, listing Fund:3-13	Fund:12-20
using Fund:3-17 to Fund:3-22	table shortcut menu Fund:5-13
verifying repository exists Fund:3-12	tables
	See also table editors
T	cancelling cell labeling Fund:5-23
Tab leave Francis 90 Francis 90	cell content,
Tab key Fund:4-29, Fund:5-26	editing Fund:5-24 to Fund:5-29
table Tour:18	
Table Annotation command Fund:5-10,	cells, described Fund:5-3
Fund:5-14, Fund:6-3	checking semantics Fund:5-42
table areas, selecting Fund:5-22	checking syntax Fund:5-42
table cells, See cells	column width, fitting to
table editors	label Fund:5-30
See also tables	columns, described Fund:5-3
cancelling operations Fund:5-23	copying Fund:3-25
	deleting Fund:3-26
class tables Qref:8	deleting cell contents Fund:5-29
command	deleting cells Fund:5-35
descriptions Fund:5-7 to Fund:5-1	described Fund:5-1
4	displaying/hiding parts
Edit menu Fund:5-9	of Fund:5-17 to Fund:5-21
exiting Fund:2-19	formatting
File menu Fund:5-8	cells Fund:5-36 to Fund:5-39
GoTo menu Fund:5-12	inserting cells, rows,
hiding/showing table	columns Fund:5-34
sections Fund:5-20	locating cells by label Fund:5-18
opening tables Fund:3-23, Fund:5-15,	
Fund:5-16	locating cells by row/
options Fund:5-42,	column Fund:5-17
Fund:7-19 to Fund:7-20	naming conventions Fund:5-40
pointer shapes Fund:5-6	navigating to object
quick summary Fund:5-44	references Fund:5-12
recent files list Fund:5-9, Fund:5-15,	opening Fund:3-23, Fund:5-15,
Fund:5-16	Fund:5-16
rund.5-10 requirements tables Tour:18	printing Fund:3-24,
	Fund:10-1 to Fund:10-34
starting Fund:3-23	

renaming Fund:3-26	file type generated Code:7-1
rows, described Fund:5-3	specifying default methods Code:7-15
saving Fund:5-39 to Fund:5-41	TOOL Implementation Items Mod:5-11
scaling rows, columns, and	TOOL mapping
sections Fund:5-30 to Fund:5-32	associations of multiplicity
searching contents of Fund:5-18	many Code:7-4
sections, described Fund:5-4	associations of multiplicity of
sections, hiding/showing Fund:5-20	one Code:7-4
sections, scaling Fund:5-31	case sensitivity in class
selecting cells, rows,	names Code:7-9
columns Fund:5-21 to Fund:5-23	default Init and Display method
selections, cancelling Fund:5-23	bodies Code:7-15
spanning cells Fund:5-33	Distributed Property
tagged values Mod:3-12, Mod:4-29,	annotation Code:7-18
Mod:4-48, Mod:6-21	Monitored Property
test phase, requirements for Fund:12-24	annotation Code:7-19
this system	relationships of multiplicity
in use case diagrams Mod:3-7	many Code:7-4
time constraints Mod:6-23	relationships of multiplicity of
timeout messages Mod:6-13, Mod:7-16	one Code:7-4
title bar Fund:2-3	renaming objects and Forté Code:7-31
Toggle Superseded Requirements	Restricted Property
command Fund:12-8, Fund:12-20	annotation Code:7-19
TOOL code generation	scoping of class names Code:7-9
adding class table	Shared Property annotation Code:7-18
information Code:7-10 to Code:7-	Transactional Property
16	annotation Code:7-18
annotating associations Code:7-22	Window Class Filename
annotations summary Code:7-18	annotation Code:7-19
code generation note for method	toolbars
bodies Code:7-22	buttons Fund:2-6
command, See Generate TOOL	hiding/displaying Fund:2-7,
command	Fund:3-10
controlling default method body code	resizing Fund:2-7 Standard toolbar, described Fund:2-4,
generation Code:7-22	Fund:2-5
controlling method body code	Standard toolbar, Desktop Fund:3-6
generation Code:7-21 to Code:7-2	Standard toolbar, Desktop Fund.5-0 Standard toolbar, diagram
2	editor Fund:4-4
defining attributes Code:7-14	Standard toolbar, table editor Fund:5-5
defining constants Code:7-14	Symbols toolbar Fund:2-5, Fund:4-6,
defining events Code:7-16	Fund:7-9, Fund:7-18
defining method bodies Code:7-20	undocking/docking Fund:2-7
defining methods Code:7-14	using Fund:2-5 to Fund:2-7
defining virtual attributes Code:7-14	asing randow of the randow r
example Code:7-25	

**UML User Guide Master Index-39** 

TOOLEventMark display	external variables in Mod:15-2,
mark Code:7-16	Mod:15-7 to Mod:15-14
ToolInfo variables	language-specific Mod:15-2
displaying current value of Fund:3-15	running from Script
<pre>print_mif_importable Fund:10-33</pre>	Manager Mod:15-3
projdir Fund:3-19, Fund:3-20	Unallocated Requirements
re_token_file Code:9-20, Code:9-22	command Fund:12-10,
REQ_unique_id_terminus Fund:12-5	Fund:12-29
source_editor Code:10-1	Undo command
StP default options and Fund:7-1	diagram editors Fund:4-10, Fund:4-19
syscreate_size Fund:3-19	table editors Fund:5-9, Fund:5-14,
system Fund:3-20	Fund:5-23
Tools menu	Undo toolbar button
diagram editors Fund:4-14	diagram editors Fund:4-5
Repository Browser Fund:9-6	table editors Fund:5-6
Requirements Table Editor Fund:12-9	unidirectional associations Mod:4-46
StP Desktop Fund:3-14	Unified Modeling Language
table editors Fund:5-13	models Fund:1-6
tprint command Fund:10-3	UNIX command line
transition times Mod:6-23	commands Mod:B-1
troubleshooting	unreferenced objects, deleting Fund:3-12
source code parser (RE) Code:9-23	Unspan command Fund:5-12, Fund:5-33
Truncate History for Current System	Update from Reverse Engineering
command Fund:3-12	command Mod:5-6
Turn Auto Alignment Off	Use Case Diagram Involving Actor
command Mod:6-17	command Mod:3-4, Mod:6-4,
Turn Auto Alignment On	Mod:7-4
command Mod:6-7, Mod:6-17	use case diagrams
types	creating Mod:3-6
See interfaces	definition Mod:1-3
	extensibility mechanisms Mod:3-12
U	packages Mod:3-10
LIMI monu	this system Mod:3-11
UML menu	Use Case Diagrams tool
Activity Editor Mod:10-5 Class Editor Mod:4-7	commands Mod:2-4
Class Table Editor Mod:5-5	Use Case Editor
Collaboration Editor Mod:7-6	description Mod:3-2
Deployment Editor Mod:12-4	display marks Mod:3-5
Sequence Editor Mod:6-6	general operations in Qref:7
State Editor Mod:8-6	mappings to the StP
Stereotype Editor Mod:13-4	repository Mod:A-3
UML reports	navigating to other editors Mod:3-3
chapters of Mod:15-6	symbol list Mod:3-5
chapters of Wou.10-0	validating diagrams Mod:3-20
	0

Use Case Scenario Involving Actor	Mod:7-21, Mod:8-22, Mod:10-16,
command Mod:3-4	Mod:11-11, Mod:12-9, Mod:13-10
Use Case Scenario Involving External	Check Syntax command Mod:3-20,
Event command Mod:3-4	Mod:4-60, Mod:6-27, Mod:7-21,
use case scenarios Mod:3-18, Mod:6-5	Mod:8-22, Mod:10-16, Mod:11-11,
creating Qref:7	Mod:12-9, Mod:13-10
Use Case with Same Name	class tables Mod:5-18
command Mod:8-4, Mod:10-4	value of attributes symbol Mod:4-30
use cases	variables
annotating Mod:3-15	\$UserInput in diagram
effects of rename on dependent	filters Fund:8-10, Fund:8-34
objects Mod:14-19	in diagram filters, using Fund:8-9,
in use case diagrams Mod:3-7	Fund:8-34
symbols Mod:3-5	ToolInfo, See ToolInfo variables
	vertices, inserting in arcs Fund:4-25
UseCaseInfo display mark Mod:3-6	View menu
UseCaseScenariosExist display	diagram editors Fund:4-11
mark Mod:3-6	Object Annotation Editor Fund:6-9
users	Repository Browser Fund:9-5
adding to repository	Requirements Table Editor Fund:12-8
manager Fund:3-13	StP Desktop Fund:3-10
adding to systems Fund:3-13	table editors Fund:5-10
deleting from repository	View Points
manager Fund:3-13	creating Mod:4-58
file lock lists Fund:11-3, Fund:11-4	definition Mod:4-57
listing for current system Fund:3-13	ViewPoints Fund:4-39
listing for repository	
manager Fund:3-13	navigating Mod:4-59
passwords Fund:3-13	Visibility display mark Mod:4-12
revoking system access Fund:3-13	W
Sybase system creation	VV
privileges Fund:3-13	Where Stereotype Is Used
system read/write	command Mod:13-3, Mod:13-6
privileges Fund:3-13	wild cards
uses link	Apply Filter dialog Fund:8-4
in use case diagrams Mod:3-7	List Labels dialog Fund:5-27
.,	Open dialog Fund:4-18, Fund:5-16
V	Open Filter dialog Fund:8-17
validating models	Print Table dialog Fund:10-7
from Desktop Fund:3-28	Save As dialog Fund:4-56, Fund:5-40
from diagram editors Fund:4-58	Save Filter dialog Fund:8-16
from table editors Fund:5-41	window pane, in StP editors Fund:2-4
validations	windows in StP Fund:2-2 to Fund:2-5
Check Semantics command Mod:3-20,	with clauses Code:6-4
Mod:4-61, Mod:5-18, Mod:6-28,	with thauses Cout.u-4

## Ζ

Zoom command Fund:4-13, Fund:4-51
Zoom In command Fund:4-13,
Fund:4-16, Fund:4-51
Zoom In toolbar button Fund:4-5,
Fund:4-51
zoom level options Fund:7-15
Zoom Out command Fund:4-13,
Fund:4-16, Fund:4-51
Zoom Out toolbar button Fund:4-5,
Fund:4-51
Zoom to Fit toolbar button Fund:4-5,
Fund:4-51, Fund:4-52