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Busy Bee
Use-Case Model

Version 1.0

Revision History

Date	Version	Description	Author
22/03/2020	1.0	Document inception.	Carla-Maria Rusu
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Table of Contents

Use-Case Model

1.   Use-Cases Identification

Use case: Create event (board)

Level: user-goal level

Primary actor: event creator

Main success scenario: the user logs in, creates a new event, adds desired components (goals, tasks, deadlines, etc.)

Extensions: user cannot log in as he is not registered; user cannot log in due to Internet connection failure; user cannot log in due to server downtime

Use case: Edit event (board)

Level: user-goal level

Primary actor: event creator

Main success scenario: the user logs in, accesses existing event from an event list, edits desired components (goals, tasks, deadlines, etc.)

Extensions: user cannot log in as he is not registered; user cannot log in due to Internet connection failure; user cannot log in due to server downtime; user cannot modify components due to improper permission rights

Use case: Add members

Level: user-goal level

Primary actor: event creator

Main success scenario: the user logs in, accesses existing event from an event list, adds members to the current event, sets their access rights

Extensions: user cannot log in as he is not registered; user cannot log in due to Internet connection failure; user cannot log in due to server downtime; user cannot add members that do not exist in the database

2.   UML Use-Case Diagrams