



CPEPE362 – Software Development 2 (Baba Yaga): Sprint Demo 3





CONTENT

- ACCEPTANCE CRITERIA
- PRODUCT BACKLOG
- SPRINT RETROSPECTIVE



ACCEPTANCE CRITERIA

A series of hexagonal icons in various shades of blue and cyan are arranged along the left edge of the slide. The icons include a lightbulb, a thumbs-up, a network node, a smartphone, a magnifying glass, a gear, and a speech bubble.

1

ADD PHOTOS



SCENARIO 1: As a user, I would like to be able to change my profile picture and add pictures of boarding houses in the app.

GIVEN: The user is in the Profile Page

WHEN: The user clicks on Add Photos

THEN: The system will prompt the user to choose between changing the user's profile picture or add Boarding House Property pictures. The user can make use of their own camera or upload from their gallery.

A decorative graphic on the left side of the slide. It features a large, light blue hexagon in the center containing the white number '2'. Surrounding this central hexagon are several smaller hexagons of varying shades of blue and teal. Some of these smaller hexagons contain white icons: a lightbulb, a thumbs-up gesture, a smartphone, a magnifying glass, and a gear. There is also a network-like icon with a central node and several connecting lines. The entire graphic is set against a dark blue background.

2

PROPERTY DETAILS



SCENARIO 2: As a user, I would like to be able to see the details of boarding house properties.

GIVEN: The user is in the Home Page.

WHEN: The user clicks on a displayed boarding house image.

THEN: The user will be able to see a more detailed description of the boarding house property.

A cluster of various hexagonal icons in shades of blue and cyan on the left side of the slide. The icons include a lightbulb, a thumbs up, a network node, a smartphone, a magnifying glass, a gear, and a speech bubble.

3

ADD PROPERTY



SCENARIO 3: As a user, I would like to be able to make my household property be available for renting to other users in the boarding house app.

GIVEN: The user is in the Home Page.

WHEN: The user clicks Add Property.

THEN: The user must input their Household Property details and rental cost. Once the user is done, the Household Property will be made available to other users in the app.

A cluster of decorative hexagonal icons in various shades of blue and cyan. The icons include a lightbulb, a thumbs-up, a network node, a smartphone, a magnifying glass, a gear, and a speech bubble.

4

CHANGE LOCATION



SCENARIO 4: As a user, I would like to alter my current location in the the Boarding House app.

GIVEN: The user is in the Home Page.

WHEN: The user clicks on the Change Location tab at the top left side of the Home Page.

THEN: The system will prompt the user to input their location and once updated, nearby boarding house properties at the inputted location will be known to the user.

A decorative graphic on the left side of the slide. It features a large, light blue hexagon in the center. Surrounding it are several smaller hexagons in various shades of blue and teal. Some of these smaller hexagons contain white icons: a lightbulb, a thumbs-up, a smartphone, a magnifying glass, and a gear. There is also a network-like icon with a central node and several smaller nodes connected by lines. The entire graphic is set against a dark blue background.

5

NOTIFICATIONS



SCENARIO 5: As a user, I would like to be duly informed of the things that are happening in the Boarding House App.

GIVEN: The user is in the Home Page.

WHEN: The user checks the Boarding House app's Notifications Page / Tab

THEN: Various notifications in the tab / page will be displayed for perusal and viewing.



OVERALL FEATURE PROGRESSION FOR SPRINT DEMO 3:

FEATURE 1:
CHANGE PHOTOS

Completion
Rate: 100%

FEATURE 2:
PROPERTY
DETAILS

Completion
Rate: 100%

FEATURE 3:
ADD PROPERTY


Completion
Rate: 100%

FEATURE 4:
CHANGE
LOCATION

Completion
Rate: 100%

FEATURE 5:
NOTIFICATIONS

Completion
Rate: 50%





PRODUCT BACKLOG



USER FEEDBACKS THAT HAVE BEEN ACCOMODATED (SPRINT DEMO 2)

USER FEEDBACK NO.	FEEDBACK
06	✓ As a user, I want to be able to easily delete my account, should the need ever arise.
07	✓ As a user, I want to be able to update my account for personalization purposes.
08	✓ As an admin user, I want to utilize an account solely for administrative control / purposes.
09	✓ As an admin user, I want to manage and control other user accounts in the boarding house app.

BACKLOG FROM SPRINT DEMO 2

10	✓ As an admin user, I want to be able to block certain users through admin privileges.
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USER FEEDBACKS THAT HAVE BEEN ACCOMODATED (SPRINT DEMO 3)

USER FEEDBACK NO.	FEEDBACK
11	✓ I want to modify my profile pictures and add photos to my boarding house property.
12	✓ I would like to know all essential details of the boarding house properties in this app.
13	✓ I would like to put on display my boarding house property and make it available for renting
14	✓ I would like to alter my current location in the app.

BACKLOG FROM SPRINT DEMO 3

15	✓ I would like to always be informed of the things happening in the boarding house app.
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POSSIBLE USER FEEDBACKS FOR SUBSEQUENT SPRINTS

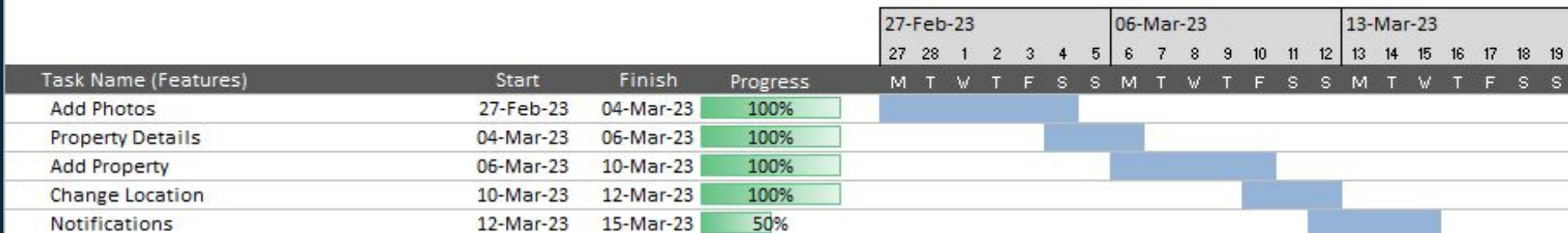
- As a user, I want to be able to track the revenue of my boarding house for rent.
- As a user who owns a potential boarding house property, I want to screen my tenants as part of safety measures.
- As an owner of a boarding house property, it would be nice if there is a rental agreement that is customizable and can be used for all the users of the boarding house app.
- I would like to have bookmarks for leisurely viewing.
- I would like to change my email at my own convenience.
- As a user, I want to be able to report any bugs in the app that I encounter for immediate fixing.
- As an admin user, I want to be able to receive bug reports from various user accounts in the boarding house app.
- I want to leave comments on the boarding house app.
- I want to see boarding houses around a certain area.

SUBSEQUENT SPRINTS BACKLOG



GANTT CHART (SPRINT DEMO 3)

PROJECT NAME : BOARD HUB





SPRINT RETROSPECTIVE






What went well?

- ◇ Tasks were communicated properly to the team
- ◇ Errors in the created features were sorted out.
- ◇ Updating our Gantt Chart for the current sprint's tasks.





What could have been better?

- ◇ Being able to quickly identify errors in the making of features.
- ◇ Implementation process of the features
- ◇ Assessing the scope and complexity of a feature
- ◇ Time Management





What did I learn?

- ◇ Learning to communicate better with fellow team members
- ◇ Prioritizing easy features first and re-adjust hard features accordingly.





What still confuses me?

- ◇ Finding ways to implement the current features with minimal completion rate.
- ◇ Figuring out how to implement the upcoming features.
- ◇ Figuring out how to trace some untraceable errors and try to fix it.





Who did what?

- ❖ **Nicolen Evanz Aricayos** - back end programming, scrum master, demo
- ❖ **Roger Ando** - UI screens, suggesting features, tester
- ❖ **Carlo Marlo Amadeo** - UI screens, observer, tester, reporter
- ❖ **Ryan Ontal** - UI screens, front end programming, leader
- ❖ **Jhames Paul Rotor** - UI designs, UI screens, logo designer
- ❖ **Jaf Paraon** - UI screens, Documentation, observer, front end program
- ❖ **Michael Flores** - UI screens, observer, bug finder, reporter





THANK YOU!

