



Republic of the Philippines  
**SULTAN KUDARAT STATE UNIVERSITY**  
Isulan, Sultan Kudarat  
**College of Industrial Technology**  
**S.Y. 2024-2025**



**GEC 006**  
**ART APPRECIATION**  
**Syllabus**

1<sup>st</sup> Semester  
A.Y 2024 – 2025



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SULTAN KUDARAT STATE UNIVERSITY  
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GEC 006 - ART APPRECIATION/ PAGPAPAHALAGA SA SINING

**UNIVERSITY VISION**

A trailblazer in arts, science and technology in the region.

**UNIVERSITY MISSION**

The University shall primarily provide advanced instruction and professional training in science and technology, agriculture, fisheries, education and other relevant fields of study.

It shall also undertake research and extension services, and provide progressive leadership in its areas of specialization.

**UNIVERSITY GOAL**

To produce graduates with excellence and dignity in arts, science and technology.

**Program objectives and its relationship to University Objectives:**

**UNIVERSITY OBJECTIVES**

- a. Enhance competency development, commitment, professionalism, unity and true spirit of service for public accountability, transparency and delivery of quality services;
- b. Provide relevant programs and professional trainings that will respond to the development needs of the region;
- c. Strengthen local and international collaborations and partnerships for borderless programs;
- d. Develop a research culture among faculty and students;
- e. Develop and promote environmentally-sound and market-driven knowledge and technologies at par with international standards;
- f. Promote research-based information and technologies for sustainable development;
- g. Enhance resource generation and mobilization to sustain financial viability of the university.

PROGRAM OBJECTIVES (PO)	OBJECTIVES
A graduate of BS in Information Systems (BSIS) can:	a b c d e f g
a. innovate technological concepts and ideas underpinning desired IT solutions;	✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓
b. administer competently the Computer Networks, System Development, Software Applications operations, Hardware Servicing and Maintenance;	✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓
c. Design industry-based applications, infrastructures and technologies that will promote and contribute to the development of the community;	✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓
d. Adopt to various national and international industries standards in the practice of the profession; and	✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓

e. Demonstrate professionalism in the social, environmental and legal aspects of information technology.

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1. Course Code : GEC 006  
2. Course Title : Art Appreciation  
3. Prerequisite : NONE  
4. Credits : 3 UNIT

5. Course Description: Art Appreciation is a three-unit course that develops students' ability to appreciate, analyze and critique works of art. Through interdisciplinary and multimodal approaches, this course equips students with a broad knowledge of the practical, historical, philosophical, and social relevance of the arts in order to hone students' ability to articulate their understanding of the arts. The course also develops students' competency in researching and curating art as well as conceptualizing, mounting, and evaluating art productions. The course aims to develop students' genuine appreciation for Philippine arts by providing them opportunities to explore the diversity and richness and their rootedness in Filipino culture.

#### 6. Course Learning Outcomes and Relationships to Program Objectives

Course Learning Outcomes	a	b	c	d	e
<b>At the end of the semester, the students can:</b>					
a. Demonstrate an understanding and appreciation of arts in general, including their function, value and historical significance ;	/	/			
b. Define and demonstrate the elements and principles of design;	/	/			/
c. Analyze and appreciate works of art based on aesthetic value, historical context, tradition and social relevance;	/	/	/	/	/
d. Discover and deepen their identity through art with respect to their nationality, culture and religion;	/	/	/	/	/
e. Create their own works of art and curate their own production of exhibit		/	/		/
f. Develop an appreciation of the local arts	/	/	/	/	/
g. Appreciate, explain, and evaluate the ways in which humanistic and artistic expression throughout the ages expresses the diverse culture and values of its respective time and place.	/	/	/	/	/

## 7. Course Content

Course Objectives, Topics, Time Allotment	Desired Student Learning Outcomes	Outcome-Based Assessment (OBA) Activities	Evidence of Outcomes	Course Objectives	Program Outcome	Value Integration
<b>TOPIC 1: SKSU VMGO, Classroom Policies, Course Overview, Course Requirements, Grading System (1 Hour)</b>						
1. Explain the VMGO of the university, classroom policies, scope of the course, course requirements and Grading System.	1.1. Students can be aware of and appreciate the University's VMGO, Classroom Polices, Course Overview, requirements and grading system.	Individual Participation in class discussion	Rubric score cards of class participation accomplished by the instructor	h	d	Value of appreciation and acceptance
<b>Topic 2: Functions of Art and Philosophy (3 hours)</b>						
2.1. Functions of Art * Personal; * Social; * Physical	2.1. Distinguish between directly functional and indirectly functional;	Oral recitation Group Discussion and plenary presentation	Rubrics for oral recitation;	a, b, d	a, b, c,	Value of participation
2.2. Philosophical import of art * Integrity * Proportion  Radiance/clarity	2.2. Apply concepts and theories on beauty and aesthetics in real life scenarios	Reflection Questions: *Does art always have a function?  *if an artwork did not have any function, can it still be called Art?	Output of presentation/Graded output based on rubrics			Cooperation  Teamwork
<b>Topic 3: Art and Artisans: Production Process, Medium, technique, Curation ( 6 hours)</b>						
3.1. Artists and artisans	3.1. Identify the medium in various forms of art, viz, visual, auditory and combined arts;	Oral Recitation; Quiz;	Oral Participation	a, b, d, e	a, b, c, d	Value of participation

3.2. Managers, curators, buyers, collectors, art dealers;	3.2. Differentiate the artist's or artisan's medium and technique;	Organize forum about an artist, artist's or artisan's brochure and video clip to be uploaded on social media (note: Before uploading the teacher will check the output for validation and observance of ethics) *Preliminary examination	Paper pencil test			Discipline
3.3. Production process (reproduction, production and postproduction)	3.3. Analyze the role of managers, curators, buyers, collectors, art dealers in the art world.	*Exhibit of artist's and artisan's portfolio/ Mini-exhibit of artist's/artisan's work	Written output by the group (Rubrics score cards)			Exploration
3.4. Medium, technique approach (in visual arts, auditory and combined arts)	3.4 Identify visual arts, auditory and combined arts	Group output	Portfolio			Creativity and Resourcefulness

#### Topic 4: Elements and Principles of Arts (3 hours)

4.1. Elements of Arts: * Visual *Auditory *Combined	4.1. Identify the elements of art;	*Quiz (Identification and oral recitation)	Rubrics score cards of class participation accomplished by professor	a, b, d, e	e, f, g	Team work and Cooperation
4.2. Discuss fusions and overlapping and interrelated elements:	4.2. Analyze the various elements present in visual, auditory and combined arts;	*Analysis paper by group	Written output by the group (Rubrics score cards)			Value of Recalling

* Graffiti, poetry performance, art, digital art.		Choose a contemporary work and analyze the subject, medium, and technique used. Analyze further how the artist utilized the elements and principles of design in an artwork				Resourcefulness
4.3. Transcreation * Music to text *Text to dance *Dance to visual	4.3. Determine dominant elements used in hybrid or modified art expressions					
<b>Topics 5: Art History (Asian, Western, Philippines) (15 hours)</b>						
5.1. Reading the image * Semiotic plane * Iconic plane * Contextual Plane	5.1. Identify various planes in art	Quiz, Oral recitation	Results of long quiz	d, ,e, f, g,	a, b, d, e	Value of recalling
5.2. Art History 5.2.1 Cave art, Egyptian and Greek 5.2.2 Roman, Medieval 5.2.3 Chinese painting, Japanese 5.2.4. Renaissance and Mannerism, Baroque and Rococo 5.2.5. Neo-classicism Romantic & Realism	5.2. Categorize and organize information from different sources  Identify the underlying history, philosophy of the era or movements  Present the history and movements of the arts through a timeline	Long quiz (true or false, identification, fill in the blank ,enumeration, essay)  Read and research about selected Western and Asian arts and create an Art history timeline  Reaction paper from Video Documentary	Rubrics score cards of class participation accomplished by professor  Rubrics for creative output  Individual output  Rubrics for reaction paper			Value of appreciation, culture sensitivity, and creativity

5.2.6. Impressionism,  
 Post impressionism,  
 neoimpressionism  
 5.2.7 Symbolism,  
 Art Nouveau  
 5.2.8. Fauvism and  
 Expressionism  
 5.2.9. Cubism,  
 Futurism  
 5.2.10. Abstract or  
 non-objective  
 5.2.11. Photo-  
 realism  
 5.2.12. Installation  
 Art (Body Art,  
 Earth and Land,  
 Performance  
 Art)

#### Topic 6: Introduction to Aesthetics Arts and Crafts (categories of Arts and Crafts) (6 hours)

6.1. Learning instrumental music: *Baroque *Classical *Romantic *Modern	6.1. Students can identify the various genres in music (K);  Make a creative interpretation of the different musical genres (S)  Translate sound or music into a new form and in a new context	*creative output/presentations from solo to group;  *the students will interpret music through their own art expressions (Music video, dance, poetry, live painting, film, digital art,	Students' presentation will be rated through a given criteria by the professor	d, e, f, g,	a, b, d, e	Value of collaboration and unity
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### **Topic 7: Soulmaking (soul, sound, structure) (3 hours)**

7.1. Soulmaking (art making) *Crafting images *Crafting stories *Crafting instruments performance	7.1. Discuss the concept of "soulmaking";	Lecture, workshop	*creative output (students will appropriate and add in any form, take a picture of it and create another poster that incorporates their new concepts)	d, ,e, f, g,	a, b, d, e	Appreciation of arts and beauty
7.2. da Vincian Principles	7.2. Develop students' artistic potentials through soulmaking	Art portfolio Art output with rubrics	Rating of students output through given rubrics		Creativity and originality	
7.3. Visual elements in Philippine traditional motifs and crafts	7.3. Analyze how line was interpreted and utilized in traditional crafts;	Quiz			Perseverance	
7.4. Decorative motifs and symbols, classification soul and space (e.g. Bahay Kubo	7.4. Develop students' ability in manipulating the elements of art	Organize an advocacy art or immersion or workshop for the community			Persistence	

### **Topic 8: Workshops on Improvisations, Installation, Transcreation, Local Arts (8 hours)**

8.1. Improvisation in various art forms *Contact-body improvisation *Sound *Theatre	8.1. a. Define improvisation 8.1. b. Utilize the body as the basic tool in expression and communication	Lecture / presentation	Creative Rubrics of creative presentation	d, ,e, f, g,	a, b, d, e	Value of initiative
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-Solving improvisational challenges						
8.2. Indigenous art *Muslim art *Christian art *Contemporary art	8.2.a Strengthen students' initiative and artistic sensibilities. 8.2.b Trace and summarize the development of the art, art appreciation and aesthetics in contemporary art practice.	Exhibit (on line & actual) Quiz, exam				Artistic sensibility and Appreciation
<b>TOTAL: 54 hours</b>						
Lectures: 51 hours						
Examination (Midterm and Final): 3 hours						

## 8. Course Evaluation

### Course Requirements:

#### Grading System:

##### MIDTERM

Exam	-30%
Portfolio/Art work	-25%
Attendance/Participation	- 15%
Quizzes	-15%
Assignment	-15%
Total 100%	

##### FINAL TERM

Exam	-30%
Portfolio/Art work	- 30%
Attendance	- 15%
Quizzes	-15%
Assignment	-15%
Total 100%	

**Books:**

- Agawu, Kofi (2009) *Music as Discourse: Semiotic Adventure in Romantic Music*. New York: Oxford University Press.
- Art: Perception and Appreciation, MA. A. Ortiz, T. Erestain, A. Guillermo. M. Montano S.A. Pilar  
Antolihao, Lou (2004) *Culture of Improvisation*. Quezon City: Institute of Philippine Culture, Ateneo de Manila University.
- Atkins, Robert (1993) *ArtSpoke: A Guide to Modern Ideas, and Movements, and Buzzwords, 1848-1944*. NY Abbeville Press.
- Caslib B, Garing D, Casaul, J (2018). Art Appreciation (First Edition). Manila. Rex Bookstore.
- Fernandez, Steven Patrick (2010) *Making Theatre: The Craft of the Stage*. Iligan City. MSU-Iligan Institute of Technology, Mindanao State University
- Introduction to Humanities, Sixth Edition, Custodiosa A. Sanchez, PhD. Paz F. Abad, Ph.D, Loreto V. Jao, Ed.D, Rey A. Sanchez
- Jonson, Julian (2002) *Who Needs Classical Music? Cultural Choice and Music Value*. New York, Oxford University
- Kleiner, Fred (2012) *Art Through the Ages: A Concise History of Western Art*. 3<sup>rd</sup> ed. Belmont, CA Wadsworth
- Kleiner, Fred (2016) *Art Through the Ages: A Global History*. 15<sup>th</sup> ed. Boston: Cengage Learning
- Narciso, Norman (2016) *Soulmaking*. Davao City: Aletheia Publications
- Peres, Teody Boyle, Rogelito Cayas, and Norman Narciso (2013). *Alampat: An Introduction to Art Appreciation*. Davao City. Blue Patriach Publishing House

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