



# Christian Hasselbalch

Full Stack Developer

## 👤 Profile

Hardworking and enthusiastic developer, recently Computer Science PBA graduate. Seeking to use my knowledge in software development, frontend & backend as well as machine learning to effectively serve your company in a full-stack position. Able to effectively self-manage during independent projects, as well as collaborate as part of a productive team. Dedicated and committed to becoming a dependable and valuable team member.

## 💼 Employment History

### Fullstack Developer at Handyhand, Copenhagen

November 2021 — Present

- Implemented automatic comment censoring with machine learning to bring down platform leak
- Improved an existing multi-label classification model with RoBERTa
- Implemented feature flagging using Unleash & GrowthBook
- Created a project which leverages publicly available data of peoples homes and aerial images to classify properties using machine learning.
- Maintained the platform with various new features and bugfixes

## 🎓 Education

### Professional Bachelor, Copenhagen School of Design and Technology (KEA), Copenhagen

February 2022 — June 2023

Courses in:

- Development of Large Systems
- Software Testing
- Databases for developers
- Systems Integration
- Fullstack Development with React
- Backend with Django

### AP degree in Computer Science, Copenhagen School of Design and Technology (KEA), Copenhagen

August 2019 — January 2022

- Graduated as top of the class

## 💼 Internships

### Developer Intern at Handyhand, Copenhagen

January 2023 — April 2023

## Details

30552822

[carl\\_hassel@hotmail.com](mailto:carl_hassel@hotmail.com)

## Links

[LinkedIn](#)

[Github](#)

[CineSwipe - personal project](#)

## Skills

Critical thinking and problem solving

JavaScript, Python, Java, SQL

Machine Learning

Cloud Computing (AWS, GCP, Azure)

Angular

React

Interpersonal  
Communication Skills

Motivated Attitude

## Hobbies

Bouldering, Playing music,  
Videogames, Craft beer,  
Concerts

## Languages

Danish

Swedish

English

- Implemented a "vacation/pause mode" feature, which allows users to take some time off the platform and not lose their current tier - which defines how much they can earn.
- Researched how and if Handyhand can use data from their users and their homes as well as public data to improve the platform in different ways.

### **Developer Intern at Handyhand, Copenhagen**

August 2021 — November 2021

- Brought down time spent on manually handling cancellations by developing and implementing an automatic cancellation flow
- Developed a machine learning model for suggesting task budget for platform users

## **References**

References available upon request