## Analysis of Numerical Root-finding methods

Carl De Vries Calculus II – Honors - 2013

#### Introduction

#### **Objectives**

- Understand the theory behind four fundamental methods:
  - Bisection method
  - False Position method
  - Newton-Raphson method
  - Secant method
- Address termination criteria.
- Validate our code.

#### **Background**

- Applications of numerical methods
  - Actuarial sciences
  - Plotting spacecraft trajectories
  - Calculating the values of financial instruments



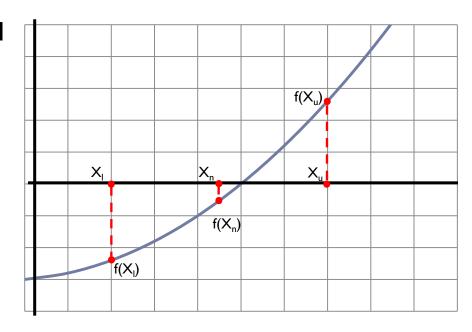
## Background

- Find the x values where f(x) = 0.
- Initial guesses and bounds are made by graphing the solution.
- Methods are divided into two families.
  - Bracketing methods
  - Open methods



## Bracketing methods

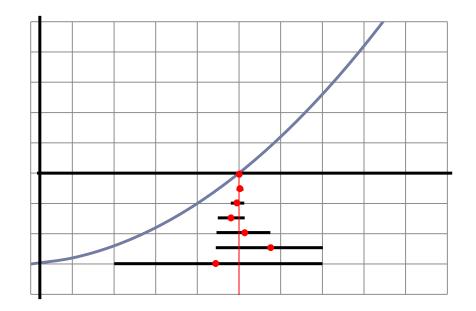
- Bracketing methods require both an upper bound and a lower bound.
- Decrease the width of the interval  $[x_1,x_1]$  around the root.
- Find the interval containing the root after each iteration.
- Bracketing methods always converge.





## Bisection method

- Decrease the interval by half.
- The approximation has no direct relation to the function.
- Approximations may oscillate about or recede from the root.
- Approximation equation:

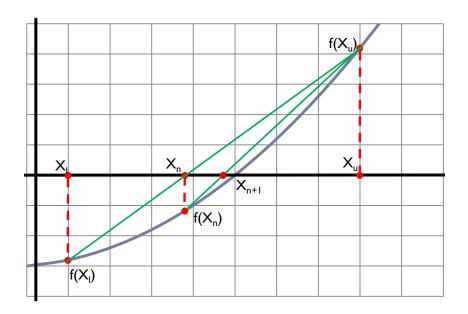


## False Position method

- A secant line can be visualized between the upper and lower bounds.
- Starting equation:

Approximation equation:

$$x_n = \frac{f(x_l)(x_u) - f(x_u)(x_l)}{f(x_l) - f(x_u)}$$



## Open Methods

- Open methods may only require a single initial guess.
- The initial guesses aren't required to surround the root.
- Open methods tend to converge faster than bracketing methods.
- ▶ The approximations may diverge from the root.

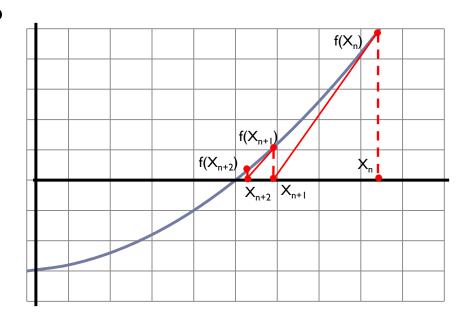


# Newton-Raphson method

- Newton-Raphson requires an analytical derivative.
- The derivative cannot evaluate to zero.
- The method may give an answer when  $|f(x_n)| \le \varepsilon$ , but doesn't actually cross the root.
- Starting equation:

$$f'(x_n) = \frac{f(x_n) - 0}{x_n - x_{n+1}}$$

Approximation equation:



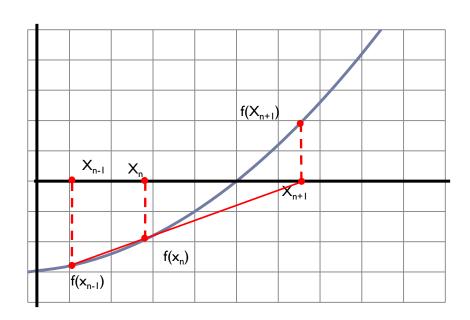
## Secant method

- Useful when an solving for the analytical derivative is difficult.
- $f'(x_n)$  is approximately equal to a slope approximation of two near points.
- Staring Equation:

$$x_{n+1} = x_n - \frac{f(x_n)}{\frac{f(x_{n-1}) - f(x_n)}{x_{n-1} - x_n}}$$

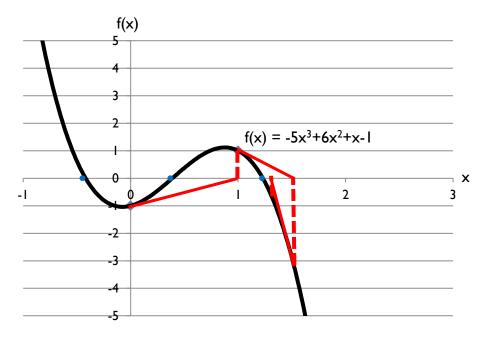
Approximation Equation:

$$x_{n+1} = x_n - \frac{f(x_n)(x_{n-1} - x_n)}{f(x_{n-1}) - f(x_n)}$$



## Divergence

- Open method approximations may diverge from the root completely.
- If multiple roots exist, the approximation may converge on a different root.
- Example using Newton-Raphson
  - Roots at
    - x = -0.419
    - x = 0.388
    - x = 1.230





## Stopping Criteria

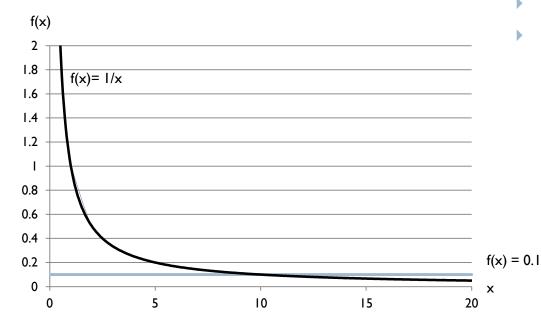
- Determine when the approximation is accurate enough.
- Truncation error
- Round-off error
- Maximum Iterations
  - Epsilon is too small
  - ▶ The approximation diverges
  - Poor initial guess



## Stopping Criteria

#### **Option one**

▶  $|f(x_n)| < \varepsilon$ 



#### **Option two**

- $|f(x_n)| < \varepsilon_v \text{ and } x_u x_l < \varepsilon_h$
- $\triangleright$   $\mathcal{E}_{v}$  is a vertical measure
- $\triangleright$   $\mathcal{E}_h$  is a horizontal measure
- The  $\Delta x < \mathcal{E}$  condition is useful for functions which approach the x-axis asymptotically.

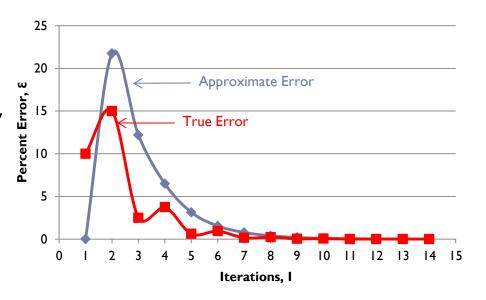


## Stopping Criteria

Option three (approximate error)

$$\left| \frac{x_n - x_{n-1}}{x_n} \right| * 100 = \epsilon_a$$

- $\epsilon_a < \epsilon$
- True error is always less than approximate error.
- If the approximate error dips below tolerance the true error is also within the tolerance.





## Code Validation

#### **Known solution**

Equation:  $x^2+x-30=0$ 

$$(x+6)(x-5) = 0$$

Roots at x = -6 and x = 5

#### **Variables**

Stopping criteria three

$$\epsilon = 0.01\%$$

▶ Max Iterations = 20

Method	× <sub>l</sub>	X <sub>u</sub>	i	x <sub>n</sub>
Bisection	2	7	14	5.000183105
False Position	2	7	6	4.999945306
	X <sub>n</sub>	X <sub>n+1</sub>		
Newton- Raphson	2	N/A	5	5
Secant	6	7	4	5.000000161



#### Code Validation

#### **Case Study**

- When a circuit changes state, the energy storage in capacitors and inductors oscillates.
- Find the resistance required to dissipate the fluctuations in charge.
- Use Bisection method
- Determined initial bounds by graphing the equation

#### **Equation**

Charge in the circuit as a function of time:

$$q(t) = q_0 e^{-Rt/2L} \cos(\sqrt{\frac{1}{LC} - (\frac{R}{2L})^2 * t})$$

$$q/q_0 = 0.01\%$$

t = 0.05 seconds

L = 5 Henries

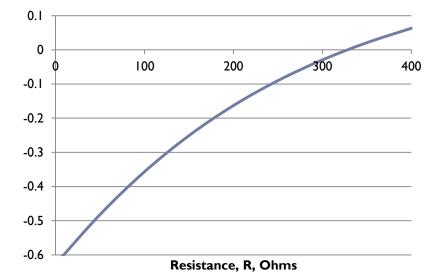
C = 10<sup>-4</sup> Farads



## Code Validation

# The function rearranged in terms of resistance:

$$f(R) = e^{-0.005R} \cos\left(\sqrt{2000 - 0.01R^2}(0.05)\right) - 0.01$$



X <sub>I</sub>	X <sub>u</sub>	$\epsilon$	Given x <sub>n</sub>	Given Iterations	Calculated x <sub>n</sub>	Calculated Iterations
0	400	0.0001%	328.1515	21	328.1515	21



## Summary

- These methods are fundamental numerical methods.
- More advanced methods exist, but have their own pros and cons.
- The bracketing methods will always converge.
- Open methods may converge faster, but may also fail in several ways if:
  - $f'(x_n) = 0$
  - The approximations diverge or converge on a different root.
- Approximate error tends to be the best stopping criteria.

