

MOVIE INDUSTRY ANALYSIS

Presented by Carrie Liu June 23, 2021

OVERVIEW

- Big companies are creating original video content.
- Microsoft wants to launch a new movie studio and join the game of making movies.
- Our team is charged with data analysis on the movie industry.
- The review period is 2010 2019, a decade pre-pandemic.

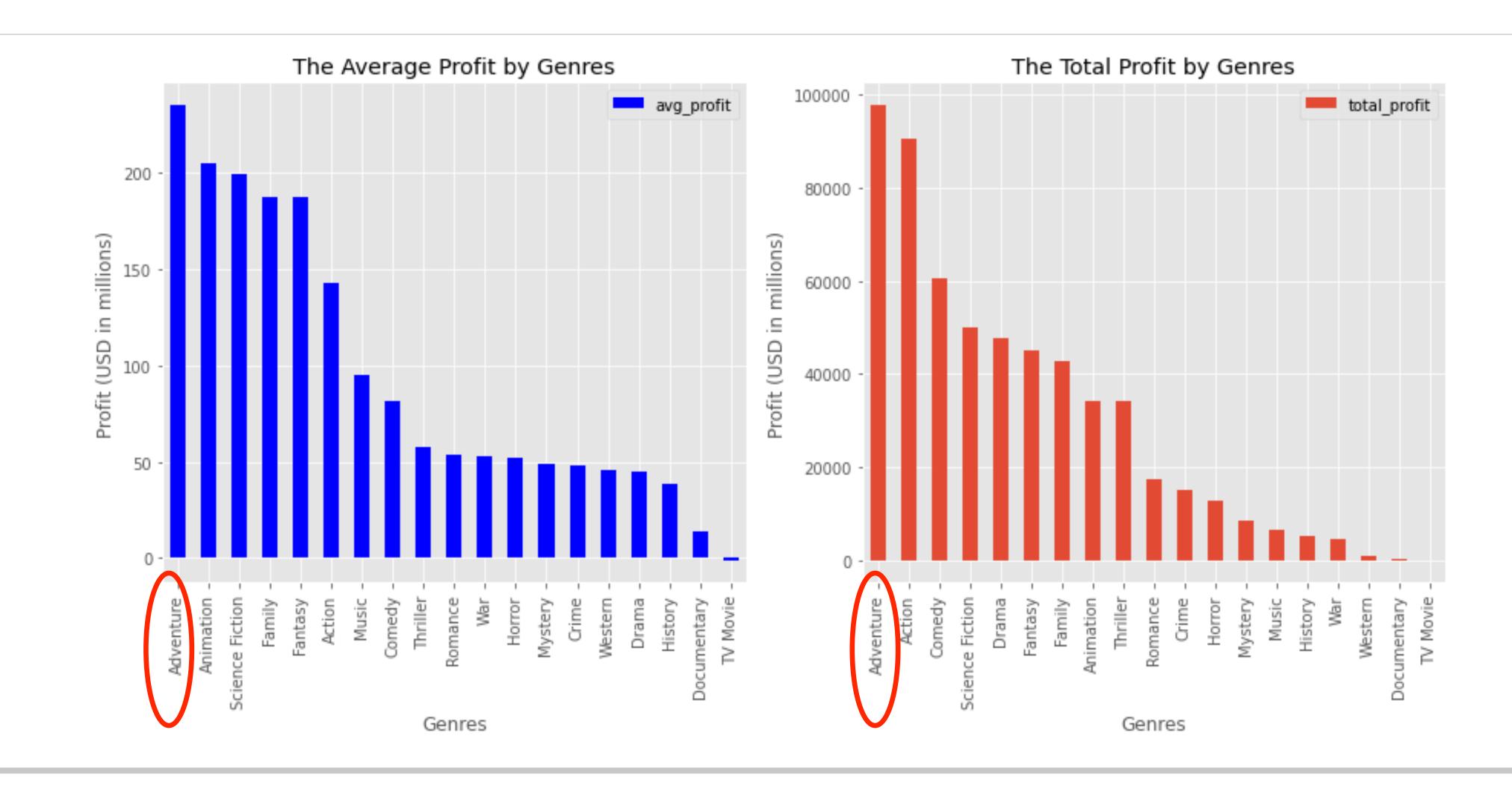
OBJECTIVE

- What types of films are doing best at the box office?
- When is the best time to release films?
- Who are the directors and actors to consider for the new film?
- What are the challenges the new studio will face?

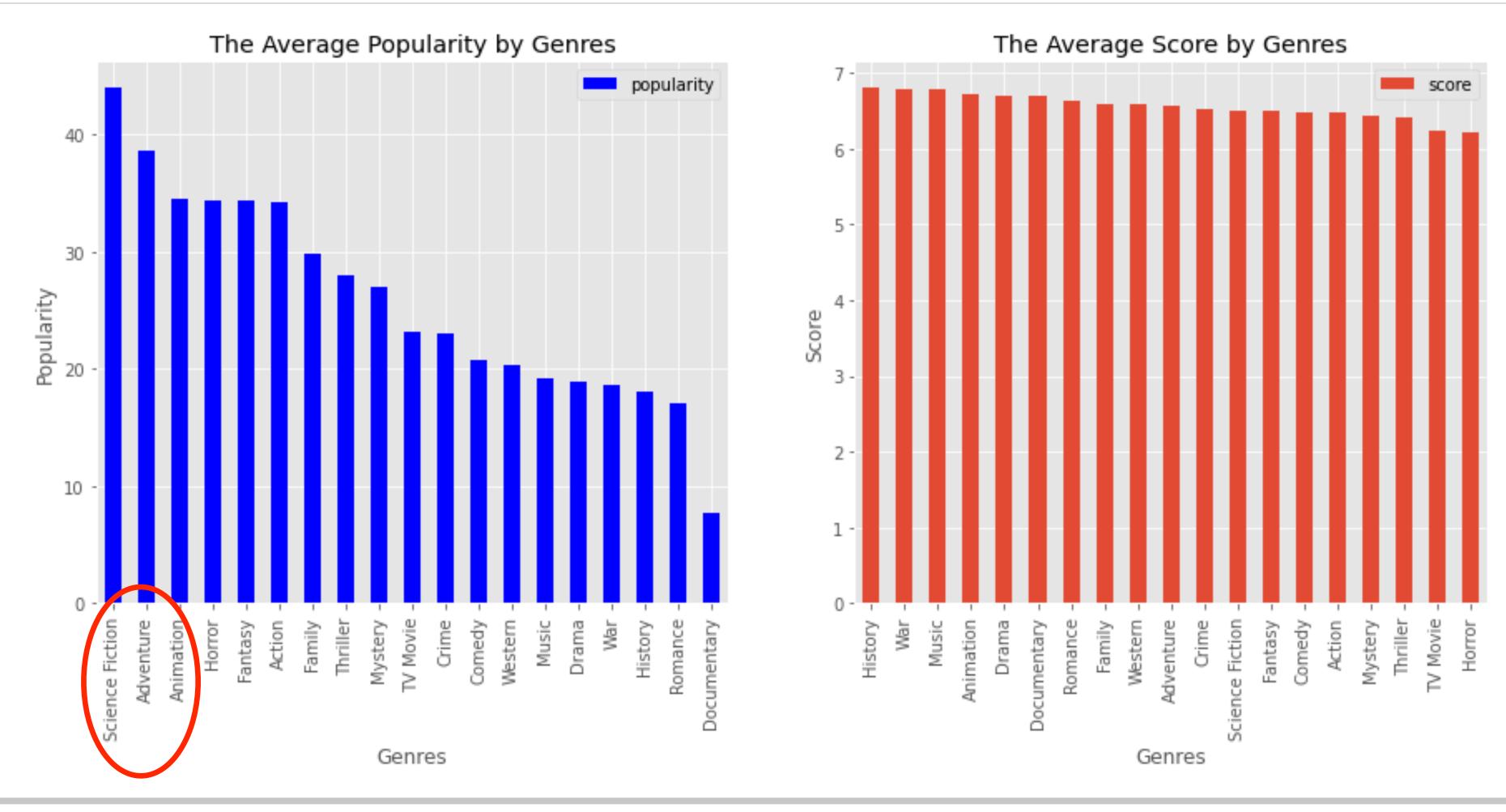
METHODOLOGY

- Review Period: 2010 2019
- Data Source:
 - API: to retrieve the movie details from TMDb
 - IMDb datasets: to join with TMDb to get the crew list
- Exploratory Data Analysis:
 - Analyze the total and average profits, and popularity by genres
 - Identify the seasonality of releasing films
 - Evaluate the top directors and actors to hire by genres

GENRES - MOST PROFITABLE

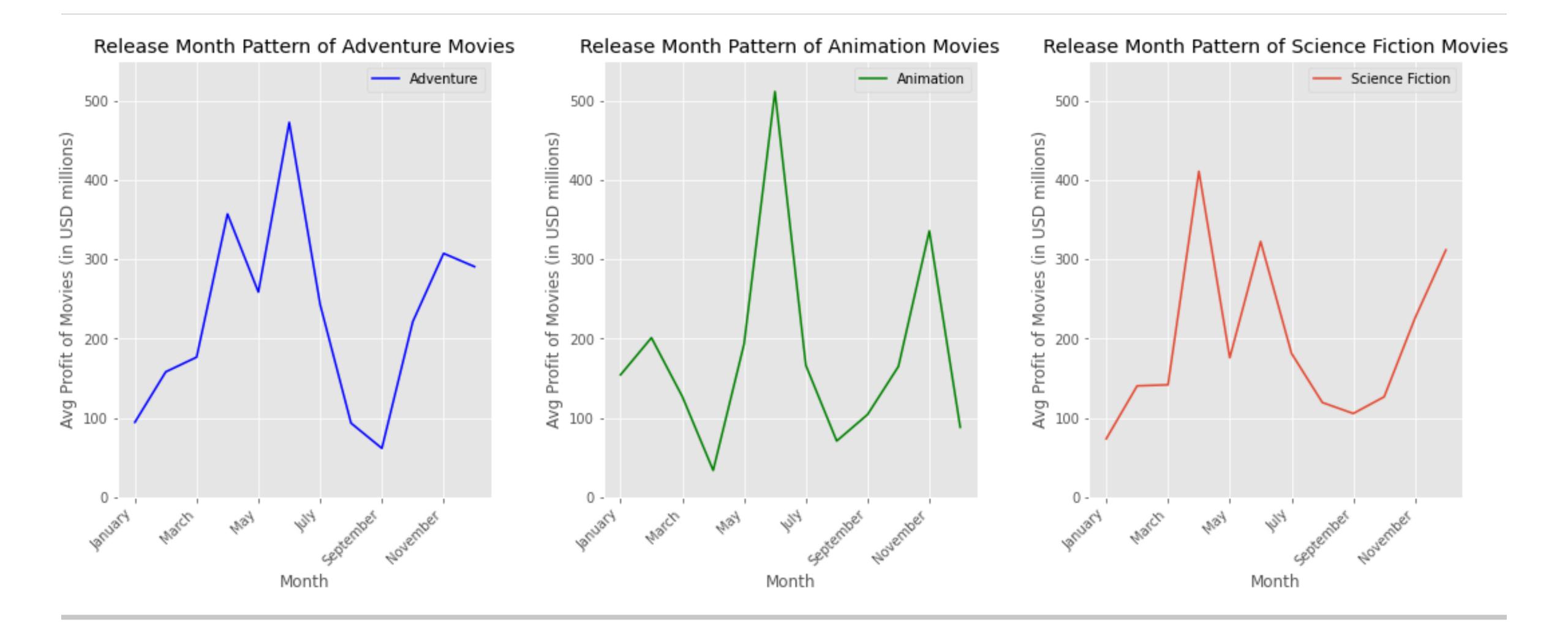


GENRES - MOST POPULAR

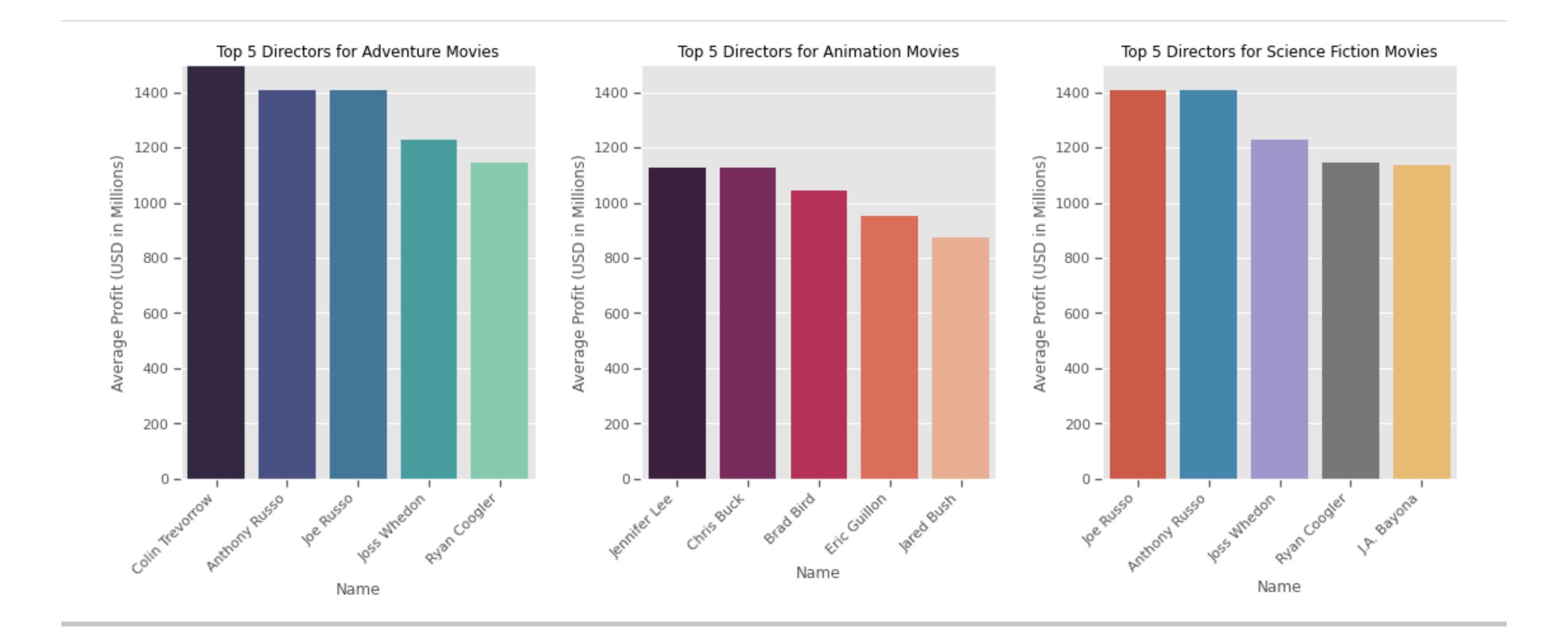


Note: the score is a measurement based on IMDb's weighted ratings. However, the difference among genres are not significant.

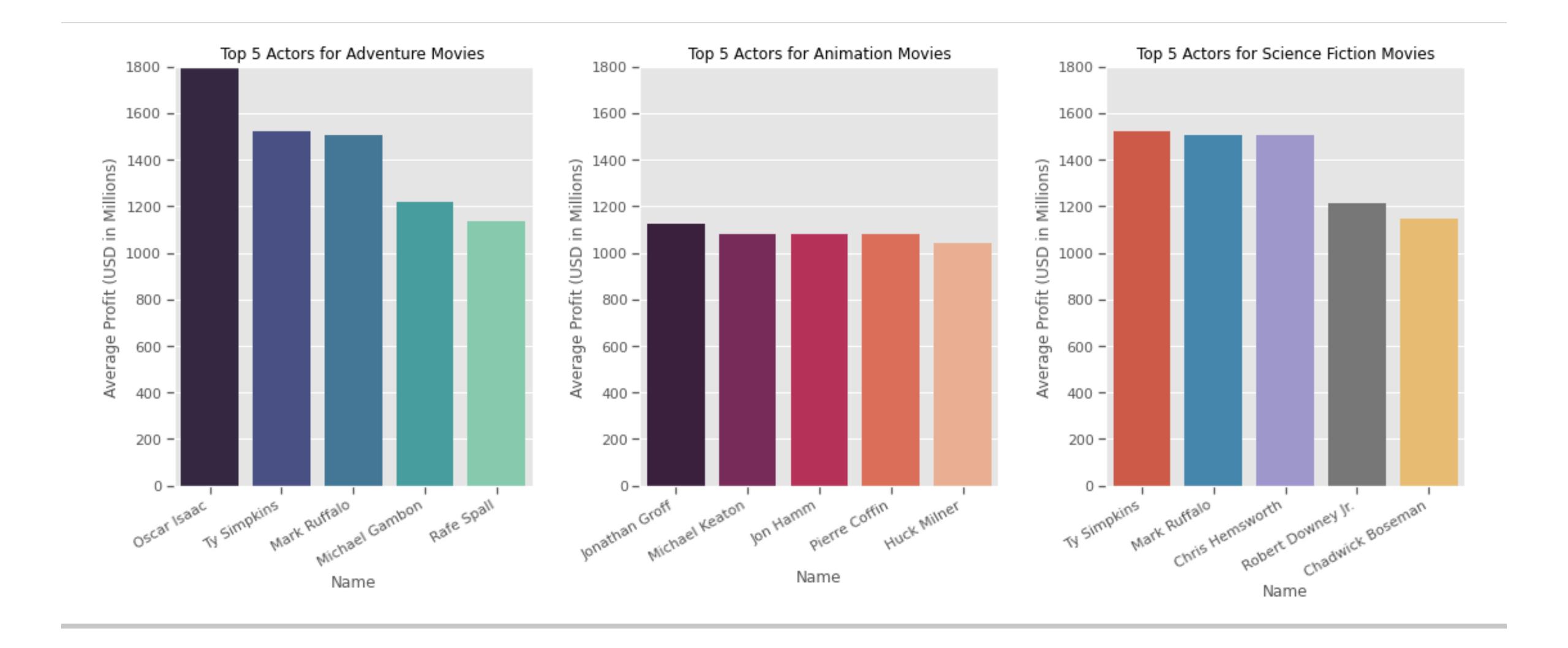
BEST RELEASETIME



TOP 5 DIRECTORS



TOP 5 ACTORS



CONCLUSION

- Top genres of movies to create: Adventure, Animation and Science Fiction
- Best release time: June (the start of summer) or November/December (the holiday season)
- Best crew to hire: determined by movie genres

CHALLENGES

- Limited data source: box office numbers and reviews from TMDb and IMDb
- Limited time range: 2010 2019 (Pre-pandemics)
- Big IP-driven / series movie impact on profits and top crews

NEXT STEP...

- Consider the post pandemics impact on the channels and habits of movie viewing
 - Channels: traditional theater, social media and over-the-top services
 - Habits: spending more family quality time / seeking for thrill and excitement
 - Release time: more flexible
- Consider the big IP resources and impact on movie profits and crew hiring

THANKYOU!