## Carles Núñez Tomeo

## SOFTWARE DEVELOPER

## + CONTACT

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## + EXPERIENCES

03/2016 - PRESENT JAVASCRIPT WEBAPPS AND GAMES DEVELOPER AT KERAD GAMES

I work on projects related to interactive webapps and games with Ember and Phaser in an

agile environment.

02/2014 - PRESENT INDIE GAME DEVELOPER

I write indie games just for fun, learning or for a challenge

03/2015 - 03/2016 JAVASCRIPT GAME DEVELOPER AT ZITRO INTERACTIVE

Development of social and gambling games in Javascript using Phaser framework with

React and Reflux in an agile environment.

09/2013 - 03/2015 FULLSTACK WEB DEVELOPER AT DATAXIP

Development of web solutions for clients with HTML5 and Javascript on the frontend and

PHP on the backend.

+ EDUCATION

2014 CERTIFICATE OF HIGHER EDUCATION IN WEB DEVELOPMENT

IES Cirvianum de Torelló

+ PROJECTS & AWARDS

2015 Sweety Journey. Winner of two of the five awards of the King GameJam Barcelona organized by King:

- Best game developed and designed in less than 36 hours.

- Best user experience.

2015 World of bingo, desktop and mobile game. Developed as a part of my work on Zitro Interactive. Made with Phaser. And on their mobile side with Phaser and a Cordova

wrapper for IOS and Android.

2015 Superquantum mutants. Nuclear throne-like game winner of the JS48H gamejam, made

with Phaser:

- Best game developed and designed in less than 48 hours.

2014 OMBU, collaborative developers social network:

-Best calification in the final certificate project. IES Cirvianum.

+ LANGUAGES

Mother tongue Spanish and Catalan

Foreign languages English (Intermediate, spoken and written)

+ IT PROFESSIONAL SKILLS

Operating systems Linux, Windows, Mac OS X, iOS

System development Javascript, Java (Basic knowledge), C# (Basic knowledge)

General Frameworks and GIT, JIRA, Jenkins

tools

Web languages, frameworks, Phaser, React, Ember, Flux, Reflux, HTML5, CCS, PHP, Javascript, jQuery, MySQL, technologies and tools ASP.NET, MVC, REST, Websockets, Grunt, Gulp, Eslint

Test and code coverage Jasmine, Phantom, Platoo, Istambul

frameworks and tools

- Proactive role.
- Ease of adaptation to changes.
- Fast learning.
- Really pasionate about my work
- Really confortable working on the terminal.

- Martial arts
- Videogames
- TV Series
- Nature