

Activity Recognition in Smart Homes

Tom Diethe
tdiethe@amazon.com



University of Bristol, December 2017

Outline

- 1 Introduction: SPHERE
- 2 Bayesian Dictionary Learning
- 3 Active + Transfer Learning
- 4 Topic models for Activities of Daily Living

The SPHERE project

Environmental

- temp, light, humidity, air quality, water & electricity

Video

- emotion, gait, activity, interaction

Wearable

- activity, sleep, etc.

Contextual information

- demographics, medical history
- diaries, annotations



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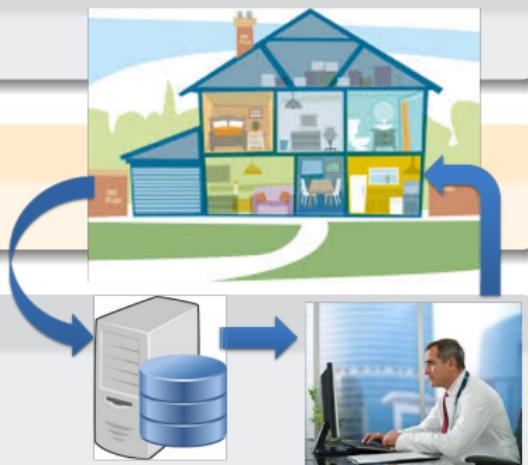
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→ methods that characterise the noise

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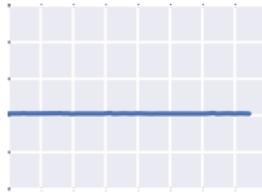
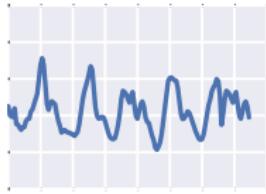
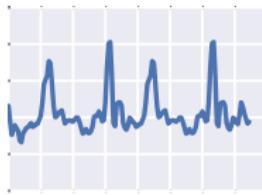
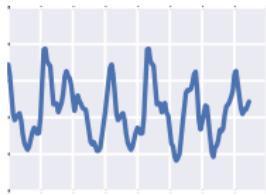
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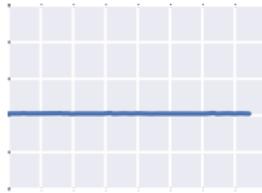
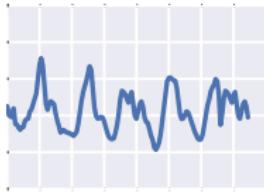
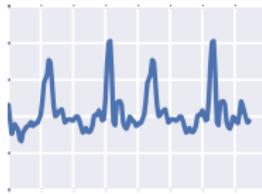
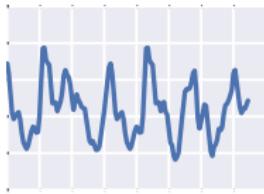
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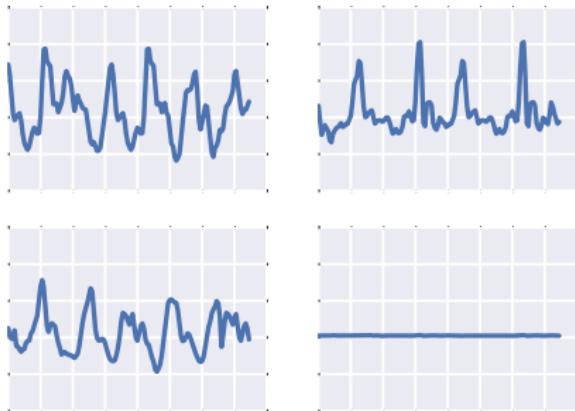


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- Would like a sparse representation of the data

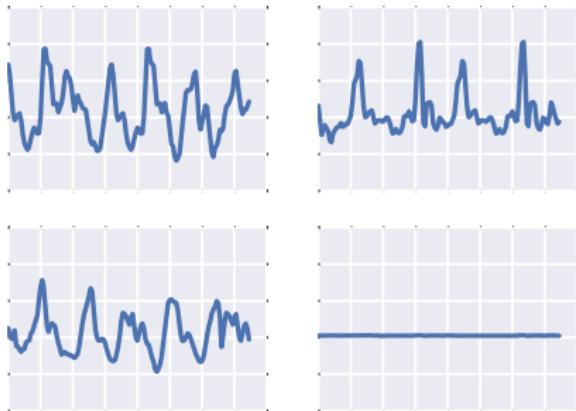


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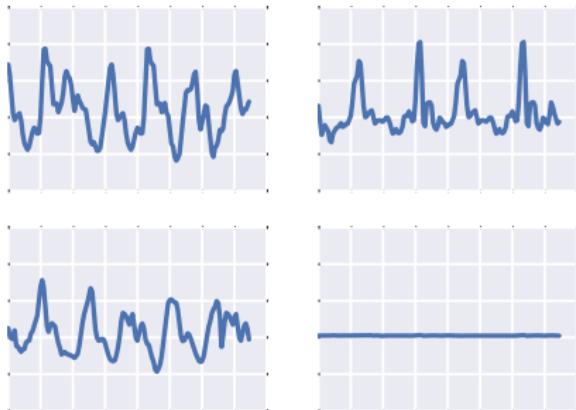
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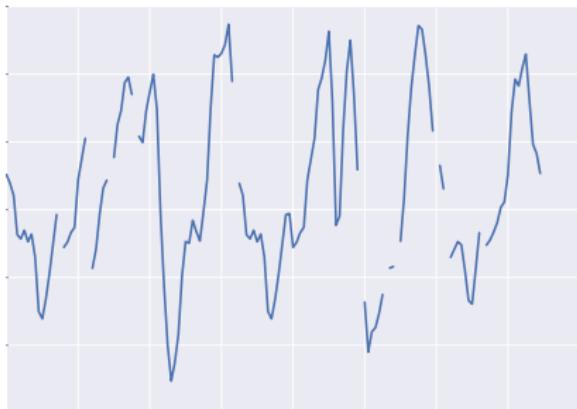
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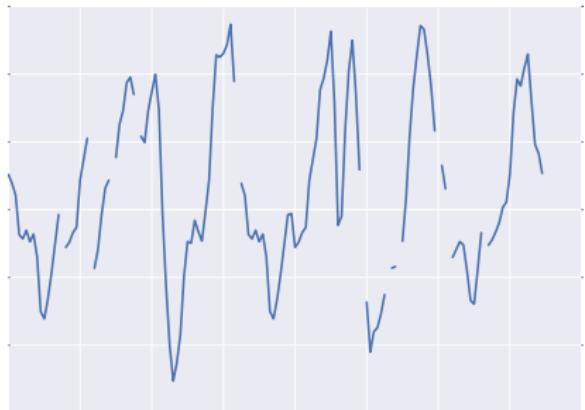
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- Features for classification (activity recognition)
→ **Dictionary Learning**
- Would like to incorporate with other models
→ **Bayesian approach**

Dictionary Learning

- **Aim:** find a set of vectors \mathbf{d}_i , (**dictionary**), to represent $\mathbf{x} \in \mathbb{R}^n$ as a linear combination of these vectors:

$$\mathbf{x} = \sum_{i=1}^k \mathbf{z}_i \mathbf{d}_i \quad \text{s.t.} \quad k \gg n. \quad (1)$$

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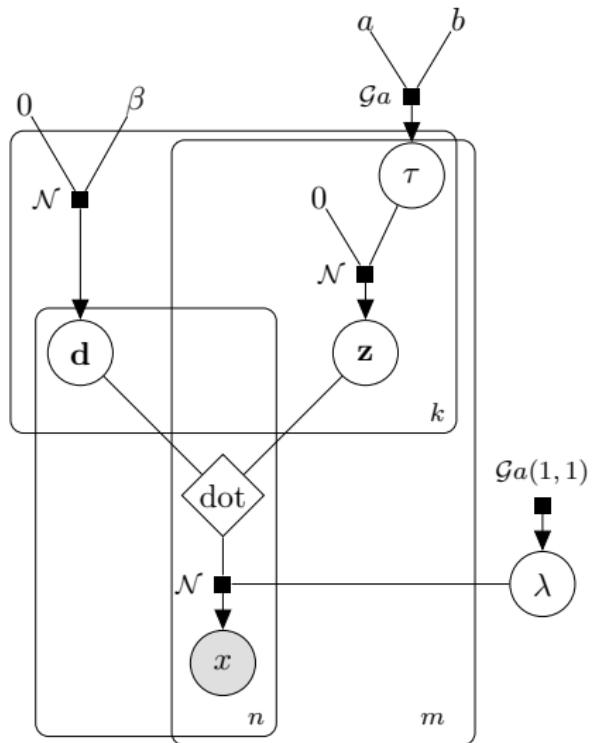
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- **Sparsity:** few non-zero components \mathbf{z}_i (or many close to 0)
- Cost function for m input vectors arranged in columns of matrix $\mathbf{X} \in \mathbb{R}^{n \times m}$

$$\begin{aligned} & \min_{\mathbf{Z}, \mathbf{D}} \|\mathbf{X} - \mathbf{D}\mathbf{Z}\|_F^2 + \lambda \sum_{i=1}^n \Omega(\mathbf{z}_i) \\ & \text{s.t. } \|\mathbf{d}_i\|^2 \leq C, \quad \forall i = 1, \dots, k. \end{aligned}$$

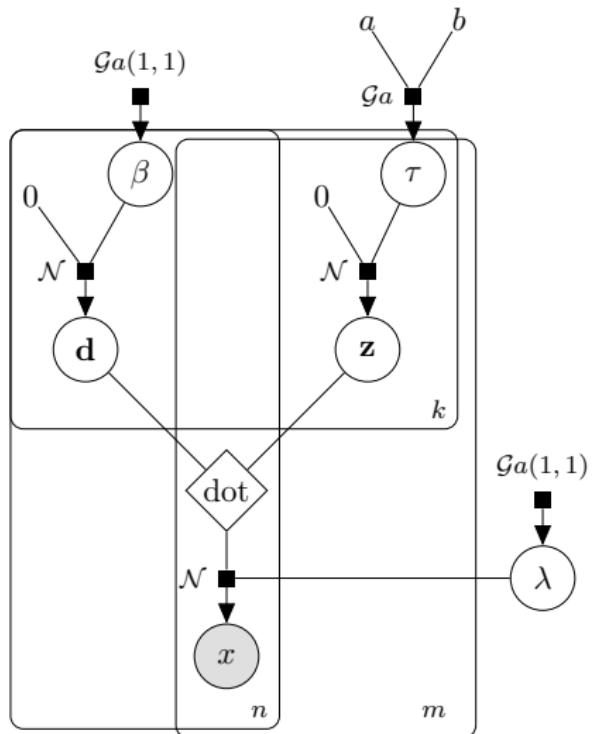
where $\mathbf{D} \in \mathbb{R}^{n \times k}$ is the dictionary, $\mathbf{Z} \in \mathbb{R}^{k \times m}$ are the coefficients, and $\Omega(\cdot)$ is a sparsity inducing regulariser, and λ determines the relative importance of good reconstructions and sparsity.

Generative model for Equation (1)



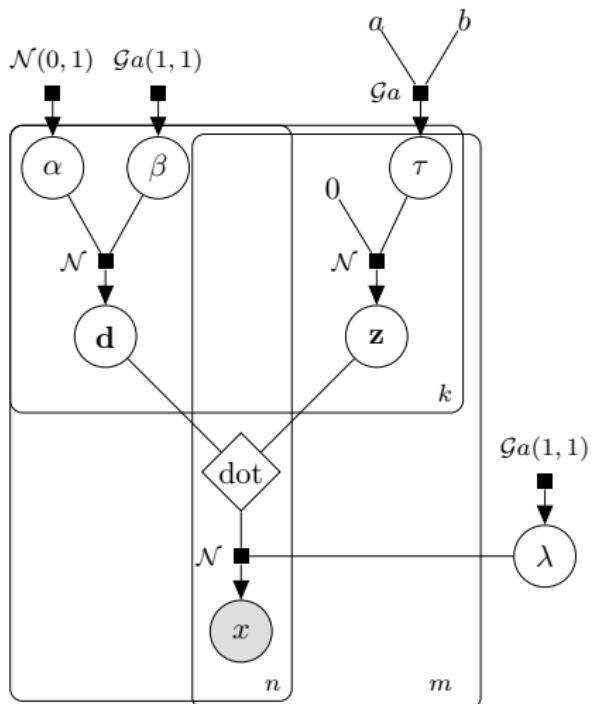
- Based on Yang et al. (8).

Generative model for Equation (1)



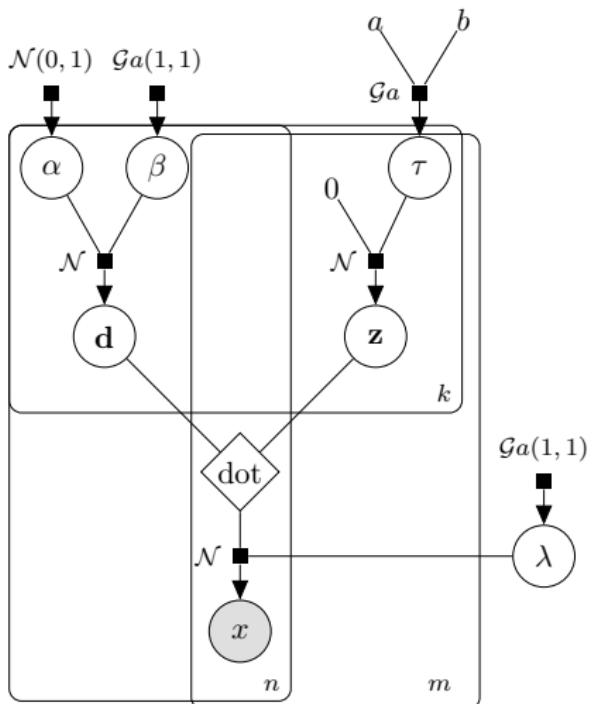
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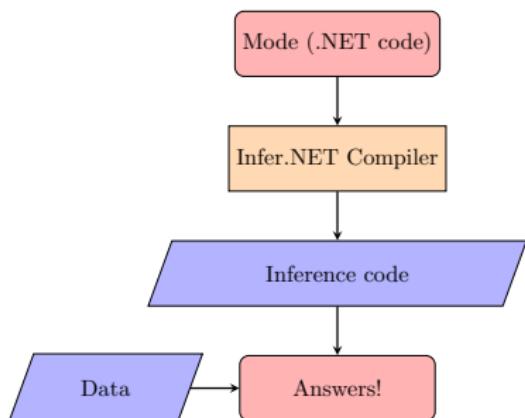
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- Based on Yang et al. (8).
- Gamma prior over β , which allows the dictionary atoms to be automatically scaled
- additional level of hierarchy through the variables α on the means of the dictionary components, which can aid online learning
- a, b control sparsity:
 $\text{Ga}(1, 1) \rightarrow \text{non-sparse}$
 $\text{Ga}(0.5, 10^{-6}) \rightarrow \text{sparse}$

Infer.NET



- Framework for running Bayesian inference in graphical models^a
- Experiments used Mono^b, running on OS-X and Linux
- Inference engine: Variational Message Passing (VMP), deterministic approximation algorithm

^a<http://research.microsoft.com/infernet>

^b<http://www.mono-project.com/>

Modelling code

```
public void BDL(double[,] x, int numBases, double a, double b)
{
    var basis = new Range(numBases);
    var signal = new Range(x.GetLength(0));
    var sample = new Range(x.GetLength(1));

    var noisePrecision = Variable.GammaFromShapeAndRate(1, 1);
    var coefficientPrecisions = Variable.Array<double>(signal, basis);
    var dictionaryMeans = Variable.Array<double>(basis, sample);
    var dictionaryPrecisions = Variable.Array<double>(basis, sample);
    var coefficients = Variable.Array<double>(signal, basis);
    var dictionary = Variable.Array<double>(basis, sample);
    var signals = Variable.Array<double>(signal, sample);

    dictionaryMeans[basis][sample] = Variable.GaussianFromMeanAndVariance(0, 1).ForEach();
    dictionaryPrecisions[basis, sample] = Variable.GammaFromShapeAndRate(1, 1).ForEach();
    coefficientPrecisions[signal, basis] = Variable.GammaFromShapeAndRate(a, b).ForEach();
    coefficients[signal, basis] = Variable.GaussianFromMeanAndPrecision(0, coefficientPrecision);
    dictionary[basis, sample] = Variable.GaussianFromMeanAndPrecision(
        dictionaryMeans[basis, sample], dictionaryPrecisions[basis, sample]);

    dictionary[basis, sample].InitialiseTo(dictionaryPriors[basis, sample]);

    var cleanSignals = Variable.MatrixMultiply(coefficients, dictionary).Named("clean");
    signals[signal, sample] = Variable.GaussianFromMeanAndPrecision(cleanSignals[signal,
        sample], noisePrecision);

    signals.ObservedValue = x;
}
```

Datasets

HAR dataset Anguita et al. (1)

- Publicly available activity recognition dataset^a
- Smart-phone on the waist, with tri-axial accelerometer, 50 Hz
- Annotation was done using video-recordings.
- Activities: Lie, Stand, Walk, Sit, Ascend stairs, Descend stairs

^a<https://archive.ics.uci.edu/ml/datasets/Human+Activity+Recognition+Using+Smartphones>

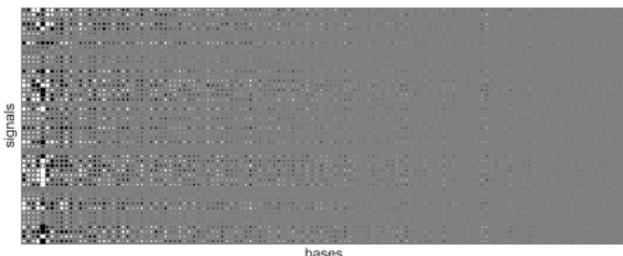
SPHERE challenge dataset Twomey et al. (7)

- collected by SPHERE project and made public as a challenge^a
- Tri-axial accelerometer on dominant wrist, 20 Hz, range ± 8 g
- Activities: Lie, Stand, Walk

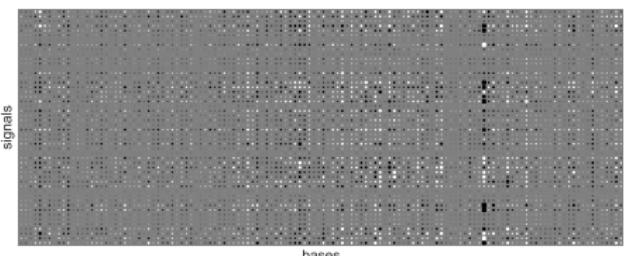
^a<http://irc-sphere.ac.uk/sphere-challenge/home>

Sparsity

Non-sparse priors ($\mathcal{G}a(1, 1)$) average sparsity **0.84**

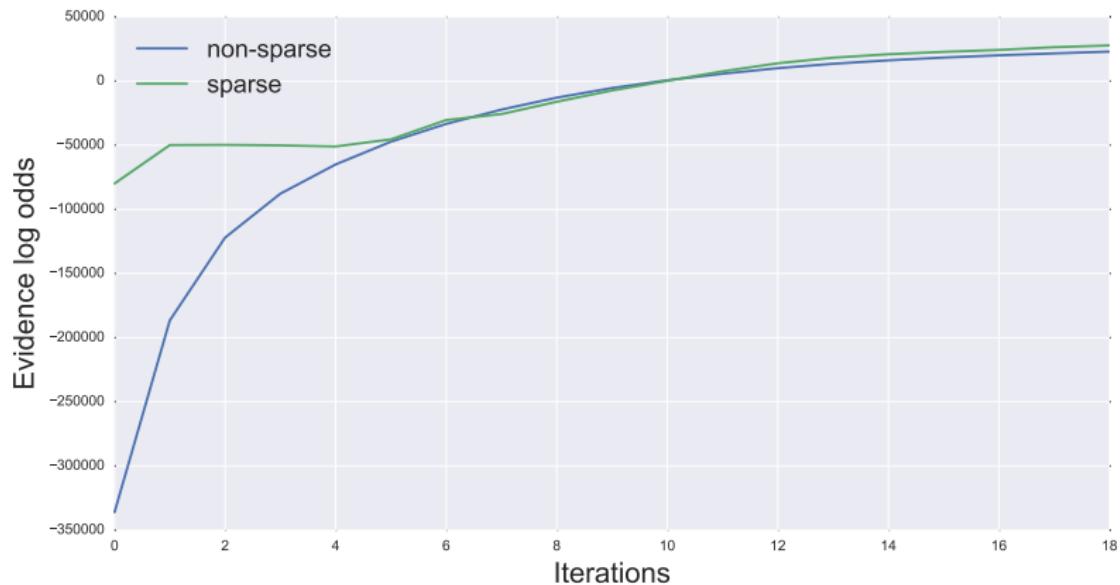


Sparse priors ($\mathcal{G}a(0.5, 10^{-6})$) average sparsity **0.96**

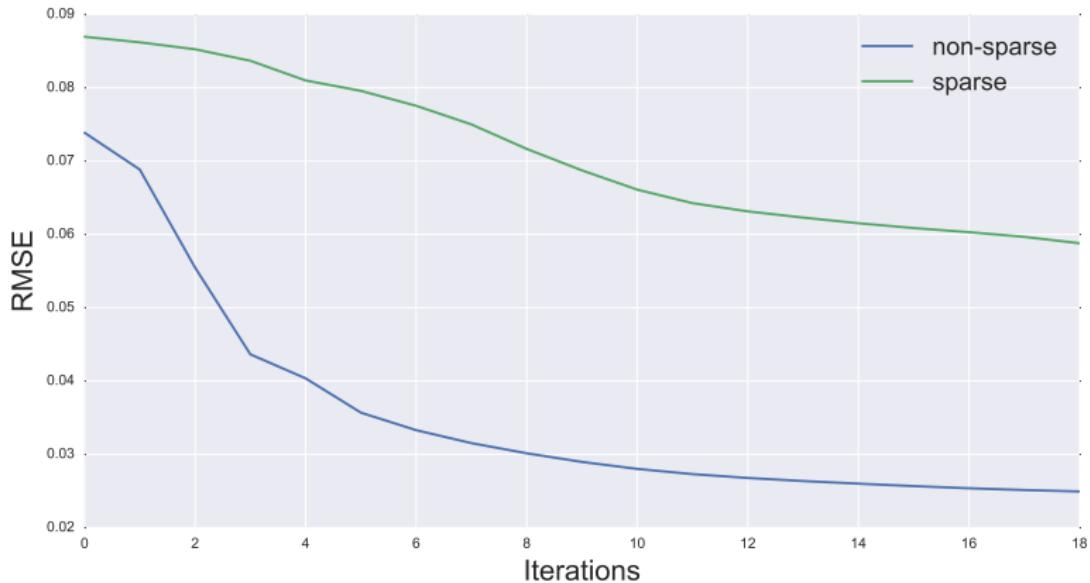


Convergence of VMP

- Model evidence converges monotonically to a local maximum



Convergence of reconstruction error



Learnt Dictionary

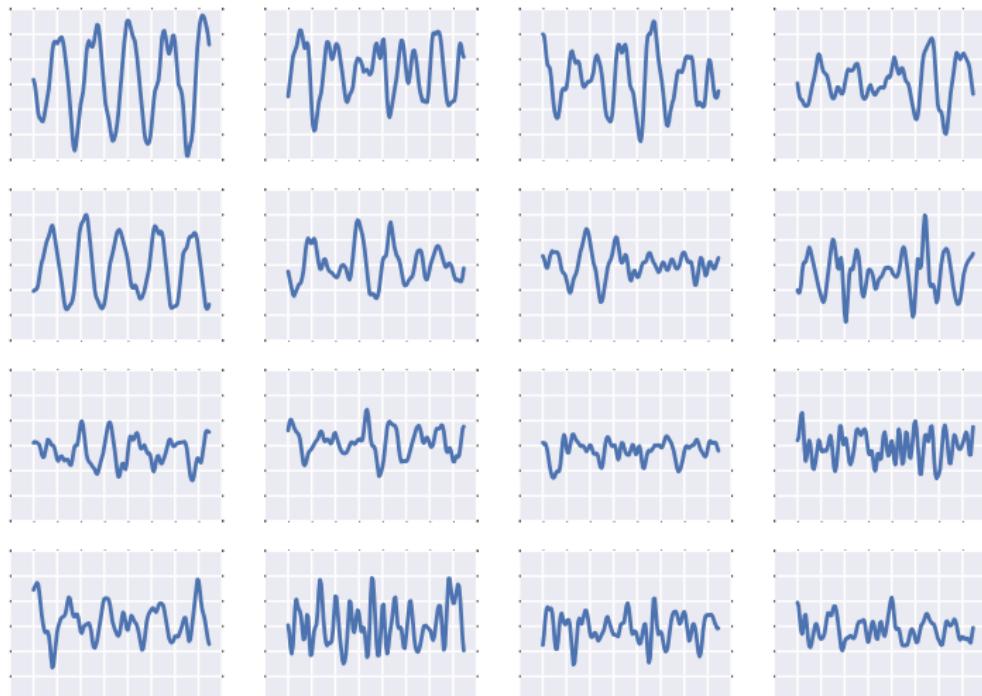
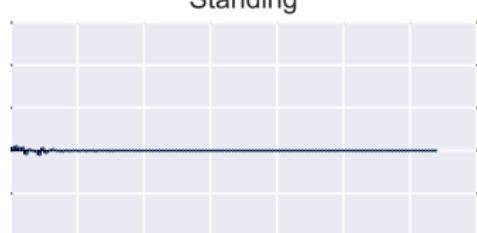
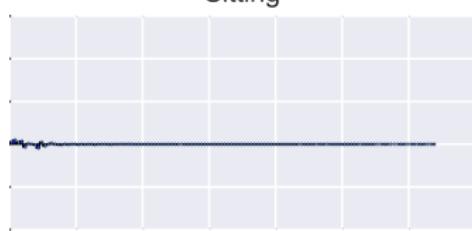
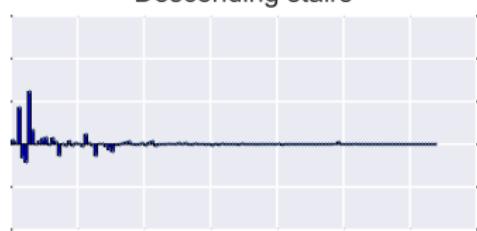
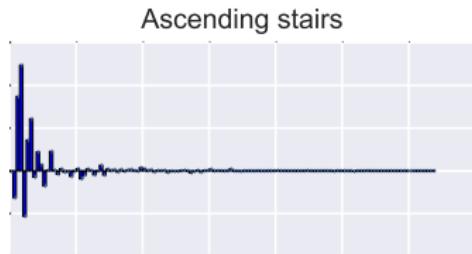
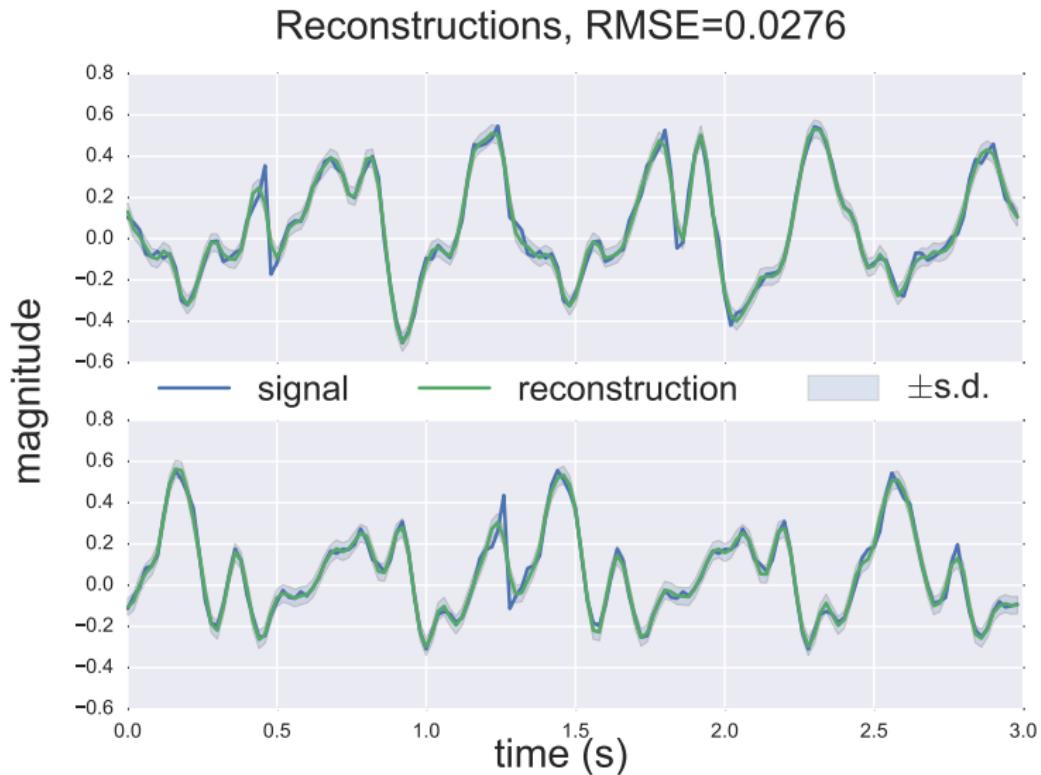


Figure: 16 example bases from the dictionary of 128 bases inferred by BDL using the non-sparse priors on HAR dataset

Coefficients



Reconstructions

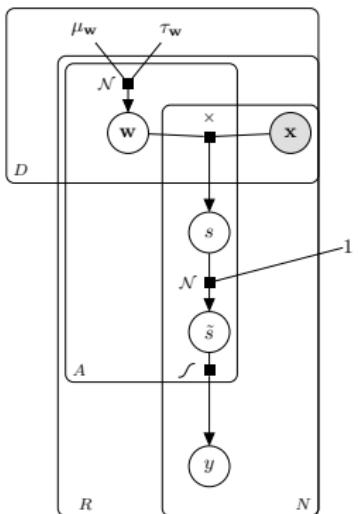


Reconstruction Performance

Bases	SPAMS		BDL Sparse		BDL	
	RMSE	Sparsity	RMSE	Sparsity	RMSE	Sparsity
64	0.0480	0.71	0.0519	0.88	0.0293	0.62
128	0.0457	0.84	0.0400	0.94	0.0276	0.84
256	0.0438	0.92	0.0316	0.99	0.0288	0.93
512	0.0423	0.96	0.0224	0.99	0.0231	0.96

Classification

- Multi-class Bayes Point Machine (BPM)
Herbrich et al. (5), also using Infer.NET
- Assumptions:
 - ▶ Feature values \mathbf{x} are always fully observed
 - ▶ The order of instances does not matter
 - ▶ The predictive distribution is a linear discriminant of the form:
$$p(y_i|\mathbf{x}_i, \mathbf{w}) = p(y_i|s_i = \mathbf{w}'\mathbf{x}_i)$$
, where \mathbf{w} are the weights and s_i is the score for instance i



Activity Recognition Results

- Use coefficients as features of classification algorithm
- 64 bases + bias feature
- Metric: per-class 1 vs rest area under ROC curve

HAR dataset

Activity	BDL sparse	BDL	SPAMS
Walking	0.73	0.83	0.88
Ascending stairs	0.63	0.60	0.83
Descending stairs	0.61	0.34	0.82
Sitting	0.74	0.72	0.89
Standing	0.51	0.43	0.98
Lying down	0.95	0.95	0.95
Average	0.70	0.65	0.89

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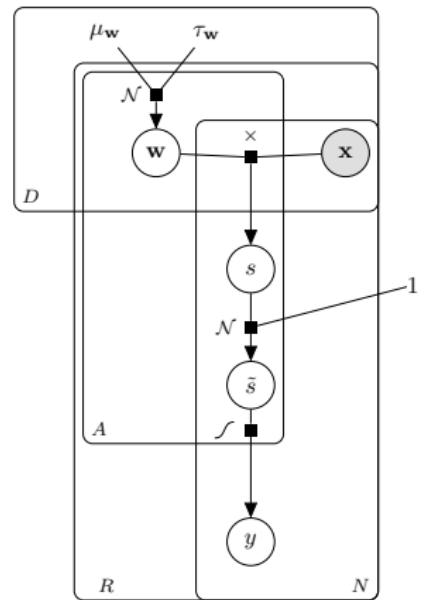
Activity	BDL sparse	BDL	SPAMS
Walking	0.55	0.51	0.46
Standing	0.69	0.62	0.44
Lying down	0.86	0.85	0.46
Average	0.70	0.66	0.45

Transfer Learning

- **Source:** $D_S = \{(\mathbf{x}_i, y_i)_{i=1}^{m_S}\}$
- **Target:** $D_T = \{(\mathbf{x}_i, y_i)_{i=1}^{m_T}\}$
- Assumptions:
 - ▶ labels available for source domain
 - ▶ labels can be acquired for target domain, but costly

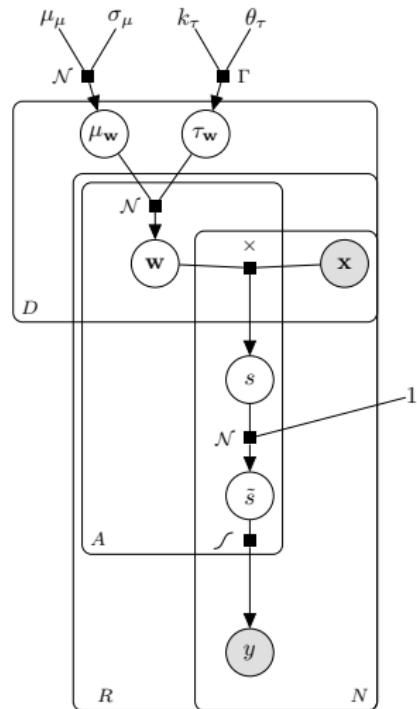
Hierarchical Model

Multiclass Bayes Point
Machine (BPM)



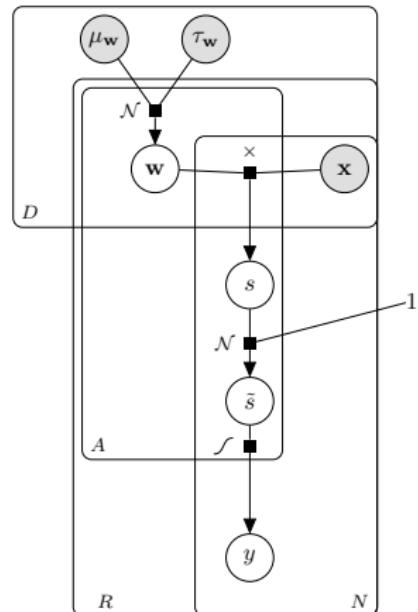
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Community: Learn
community posteriors



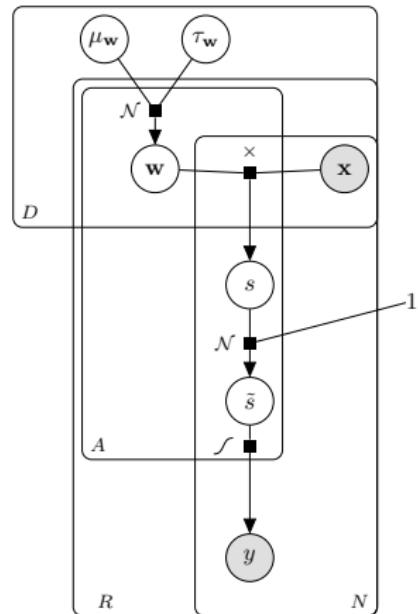
Hierarchical Model

Transfer: weight means and precisions replaced by community posteriors from source



Hierarchical Model

Personalisation: smoothly evolve from generic to custom predictions



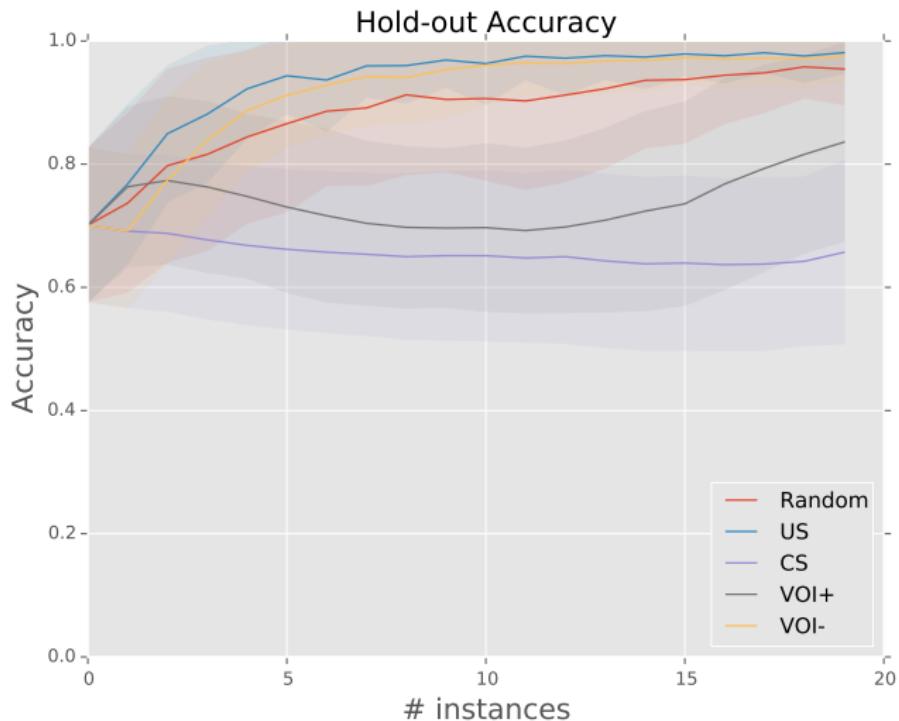
Active Learning

- Baseline: random (= online learning)
- Uncertainty Sampling
Nearest to decision boundary, fails in case of “corrupted” data
- Certainty Sampling
Furthest from decision boundary. Normally nonsensical but solves “corruption” issue
- Value of Information (VOI) (6)
Decision theoretic measure that uses $p(y = 1)$ vs $p(y = 0)$ (relative risk). Expensive to compute.

Datasets

- **Source:** (1) 30 subjects, Smartphone, 50Hz, Video annotations
- **Target:** (9) 14 subjects, MotionNode, 100Hz, Observer annotations
- Classes: Walking upstairs vs. Walking downstairs

Results



Conclusions and Further Work

- Improved methods for Bayesian Dictionary Learning
- Sparsity does not need to be enforced
- Application to accelerometer signals for Activity Recognition
- Hierarchical extension to BPM for transfer learning
- Combination of Active & Transfer learning
→ fast learning on target dataset
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- **Source code:**
 - <https://github.com/IRC-SPHERE/bayesian-dictionary-learning>
 - <https://github.com/IRC-SPHERE/ActiveTransfer>

Topic Models for ADL

- Supervised Learning is hard (expensive labels etc). We've seen active and transfer learning. **Can we go completely unsupervised?**
- Topic models: probabilistic models for discovering the latent structures in (text) documents
- Occurrence of an activity → segment sensor data. **Activities as latent structure**
- But: need to segment the sensor data first
- Solution: Unsupervised segmentation (2)

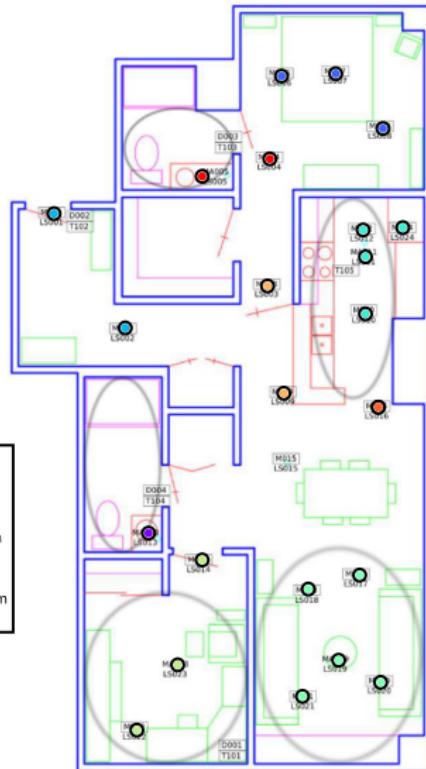
Smart Home Environmental Sensors

Timestamp	Sensor	Reading
2013-04-01 00:04:09.340911	M007	ON
2013-04-01 00:04:10.485392	M007	OFF
2013-04-01 00:56:31.879063	T106	24
2013-04-01 01:13:53.616434	BATV104	3070
...
2013-04-01 02:45:47.215554	M006	OFF

- Motion, door, and light sensors, provide binary readings, whereas temperature sensors, battery sensors provide continuous values

Dataset	# Activities	# Binary Sensors	Duration (days)	# Residents
hh122	32	24	30	1
hh120	32	24	64	1
milan	15	31	31	1+pet

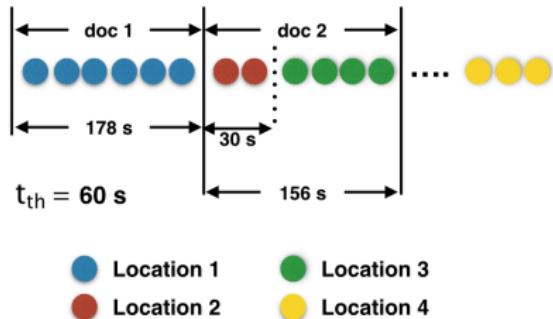
Sensor Locations



Sensor Words and Sensor Documents

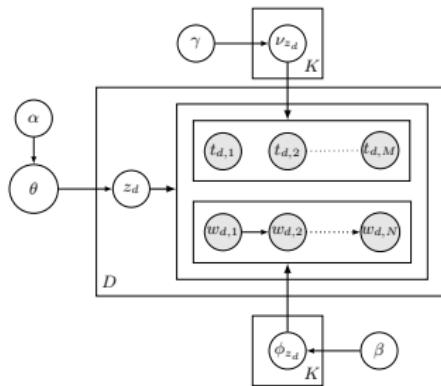
- id + reading → “word”
- For M binary sensors we obtain a vocabulary with $2M$ unique words
- locations highly correlated with activities
 - ▶ change of location strong signal of a switch between activities
 - ▶ but some activities involve motion
 - ▶ require segments to be of a minimum duration, expressed by the time threshold t_{th}

Sensor ID	Sensor Reading	Word ID
M007	ON	1
M007	OFF	2
...
D004	OPEN	48



Model

Unlike conventional topic models, topics are drawn for documents rather than words



Algorithm 2: Generative Processes of ADLTM

```
1 Draw a  $\theta \sim Dir(\alpha)$ ;  
2 for  $d = 1$  to  $D$  do  
3   Draw a topic  $\mathbf{z}_d \sim Multi(\theta)$ ;  
4   Draw a  $\phi_{z_d} \sim Dir(\beta)$ ;  
5   Draw a  $v_{z_d} \sim Dir(\gamma)$ ;  
6   for  $n = 1$  to  $N$  do  
7     Draw a unigram  $t_{d,n}|z_d \sim Mult(v_{z_d})$ ;  
8     if  $n > 1$  then  
9       | Draw a bigram  $w_{d,n}|w_{d,n-1}, z_d \sim Mult(\phi_{z_d})$ ;  
10    end  
11 end
```

Two independent word sequences
composing one document:

- ❶ a sequence of unigrams which are independently drawn;
- ❷ a sequence of bigrams which are represented by a Markov chain.

Gibbs Sampling for ADLTM:

$$P(z_d = k | \mathbf{z}_{-d}, \mathbf{w}, \mathbf{t}) \propto$$

$$P(z_d = k | \mathbf{z}_{-d}) \prod_{n=1}^M P(t_{d,n} | z_d = k, \mathbf{z}_{-d}, \mathbf{t}_{-d}) \\ \times \prod_{n=2}^N P(w_{d,n} | w_{d,n-1}, z_d = k, \mathbf{z}_{-d}, \mathbf{w}_{-d})$$

Topics Discovered



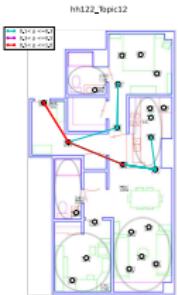
topic 8



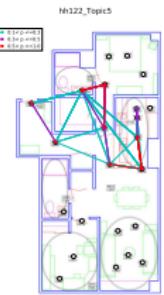
topic 3



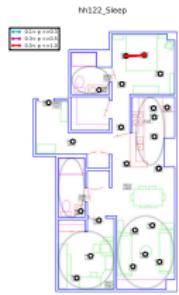
topic 11



topic 12



topic 5



Sleep



Bed-to-Toilet



Cook



Enter Home



Entertain Guests

Performance evaluation

- Tested on several CASAS datasets which were collected in real smart homes and *partially annotated*
- Compared with randomly assigned topics and other two popular topic models: Latent Dirichlet Allocation (LDA) and Bigram Topic Model (BTM)
- Clustering performance
 - ▶ Use Fowlkes-Mallows index, a variant (geometric mean) of the F_1 score adapted for clustering
 - ▶ F_1 : Harmonic mean (for rates) of precision and recall $H = \frac{n}{\frac{1}{x_1} + \frac{1}{x_2} + \dots + \frac{1}{x_n}}$

	hh122	hh120	milan
Random topics	0.0798	0.0969	0.1193
BTM	0.1515	0.1988	0.3225
LDA	0.3268	0.3486	0.5634
ADL™	0.3362	0.4072	0.6190

Performance of ADL™

- Segmentation Performance

- Segmentation Error:

$Err_s = \sum_i^{D_s} E_i / N_{dp}$, where D_s : # of generated segments, N_{dp} : # of data points, E_i : # of points in segment i who do not belong to the dominant activity of this segment:

$E_i = N_i - \sum_{j=1}^{N_i} I(a_{ij} = m)$, $m = \arg \max_k (\sum_{j=1}^{N_i} I(a_{ij} = k))$ where N_i : # of data points in segment i , a_{ij} is the annotated activity of point j in segment i , $I(x)$ is the indicator function

- Fragment Ratio:

$R_{fr} = D_s / D_a$, where D_a : # of occurrences of activities in the evaluated data. R_{fr} : average # of segments in one occurrence of an activity.

	hh122		hh120		milan	
	Err_s	R_{fr}	Err_s	R_{fr}	Err_s	R_{fr}
Documents	0.0197	1.596	0.0404	2.084	0.0342	1.563
LDA	0.0541	1.178	0.0531	1.554	0.0409	1.157
BTM	0.0619	1.174	0.0568	1.853	0.0428	1.394
ADL™	0.0512	1.102	0.0516	1.364	0.0406	1.149

Scope & Limitations

- +ves

- ▶ Does not need large amount of annotated data or expensive estimation of hyper-parameters
- ▶ Easy to interpret
- ▶ Discovered topics could be used to segment and label the raw data automatically

- -ves

- ▶ does not discriminate temporal patterns of activities
- ▶ assumes activities appear independently
- ▶ can not increase the number of topics automatically while there are new activities arises incrementally

Re-cap

Goal: Activity Recognition in Smart Homes

- Noisy data
 - methods that characterise the noise
- Missing packets
 - robust methods
- Limited storage and transmission capacity
 - sparse/compressive methods
- Labelled data time-consuming and costly to acquire
 - **Active Learning**
- Differing training and deployment settings
 - **Transfer Learning**
- Can we do without labels at all?
 - **Unsupervised Learning**

Resources

- SPHERE Code Available at:
<https://github.com/IRC-SPHERE>
- SPHERE Challenge Dataset
<http://irc-sphere.ac.uk/sphere-challenge/home>
- Infer.NET
<http://research.microsoft.com/en-us/um/cambridge/projects/infernet/>
- CASAS datasets:
<http://casas.wsu.edu/datasets/>

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tdiethe@amazon.com

