

Welcome

Carl Henrik Ek - carlhenrik.ek@bristol.ac.uk

September 22, 2017

<http://www.carlhenrik.com>

TB1

- courses
- project planning

TB2

- project
- project

Project

Event	Week
Introduce/welcome students to unit	0
Submit initial specification	6
Feedback initial specification	7
Submit final specification	12
Confirm project and supervisor	13
Feedback on final specification	13
Lecture on spring work	13
Poster session	March
Lecture on writing	before easter
Thesis submission	Mid-May
Thesis additional material	Mid-May
Oral presentation	?

How to come up with a project

What is a good project

- what do you think is fun?

What is a good project

- what do you think is fun?
- what do you want to learn?

What is a good project

- what do you think is fun?
- what do you want to learn?
- Application or task that is interesting

What is a good project

- what do you think is fun?
- what do you want to learn?
- Application or task that is interesting
- Theory that you want to understand

What is a good project

- what do you think is fun?
- what do you want to learn?
- Application or task that is interesting
- Theory that you want to understand
- *Don't promise too much*



Firefly

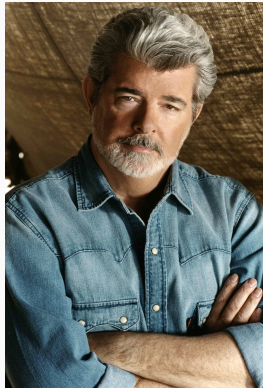


Jar Jar



Star Wars

- 1977 A new Hope
- 1980 The Empire Strikes Back
- 1983 Return of the Jedi
- 1999 The Phantom Menace
- 2002 Attack of the Clones
- 2005 Revenge of the Sith
- 2015 The Force Awakens
- 2017 The Last Jedi



Questions

- can we automatically remove Jar Jar from Star Wars

Questions

- can we automatically remove Jar Jar from Star Wars
- how can we semantically classify video segments?

Questions

- can we automatically remove Jar Jar from Star Wars
- how can we semantically classify video segments?
- can we emotionally label video segments?

Questions

- can we automatically remove Jar Jar from Star Wars
- how can we semantically classify video segments?
- can we emotionally label video segments?
- is visual or audio cues more important?

- Video representation - Computer Vision
- Classifiers - Machine Learning
- Video decoder with labeling framework - Software development

Your project can really be about anything, as long as you have a goal, a question, and a way to verify what you have achieved then **anything** is possible to make a project out of.

Supervisor

- *A supervisor is a person who supervises activities or people, especially workers or students.*¹

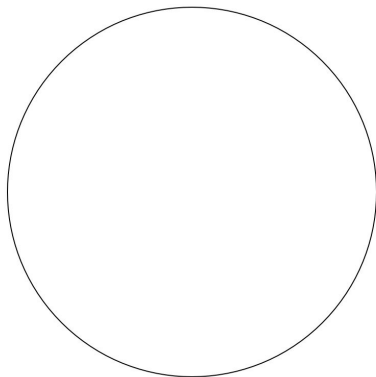
¹Collins Dictionary

Supervisors

- *A supervisor is a person who supervises activities or people, especially workers or students.¹*
- *If you supervise an activity or a person, you make sure that the activity is done correctly or that the person is doing a task or behaving correctly.¹*

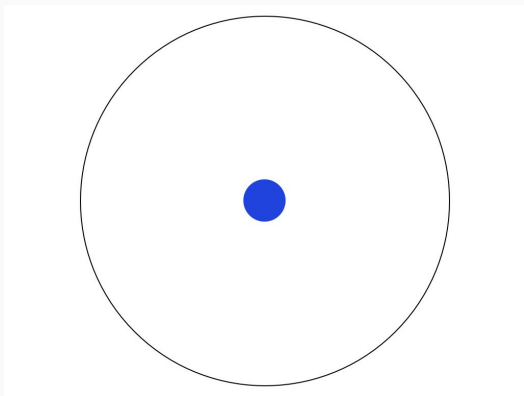
¹Collins Dictionary

Seeking knowledge²



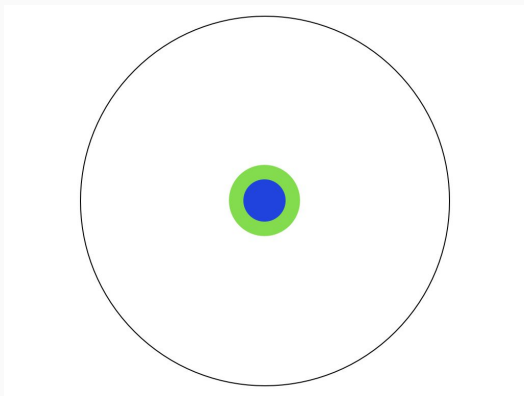
"Imagine a circle that contains all of human knowledge"

²The Illustrated Guide to PhD



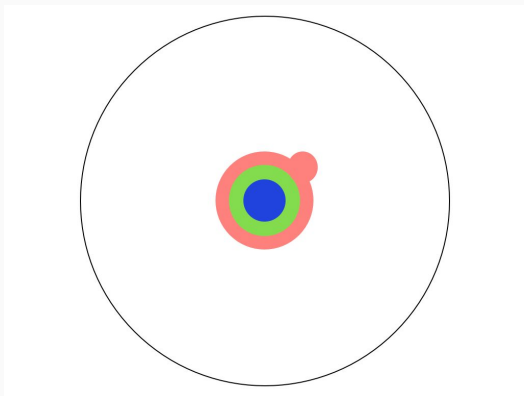
"By the time you finish elementary school, you know a little"

²The Illustrated Guide to PhD



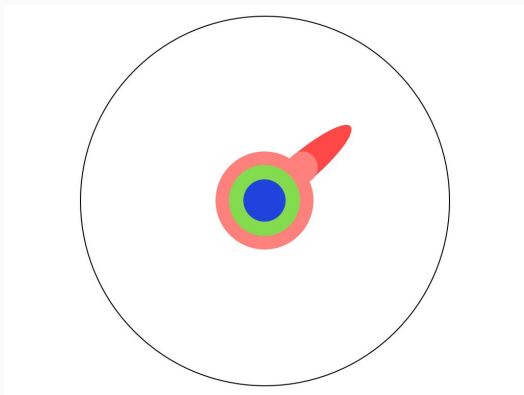
"By the time you finish high school, you know a bit more"

²The Illustrated Guide to PhD



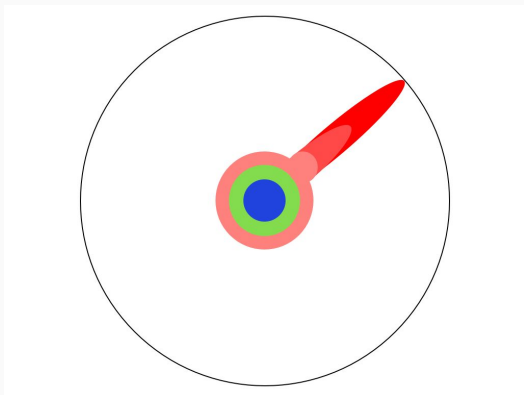
"With a bachelor's degree, you gain a specialty"

²The Illustrated Guide to PhD



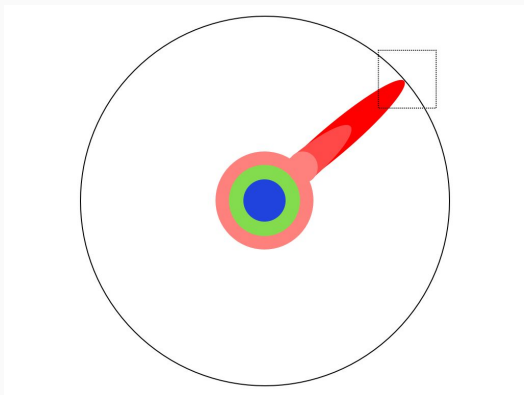
"A master's degree deepens that specialty"

²The Illustrated Guide to PhD



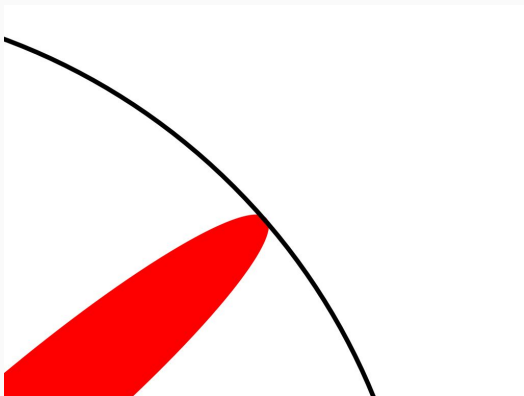
"Research papers takes you to the edge of human knowledge"

²The Illustrated Guide to PhD



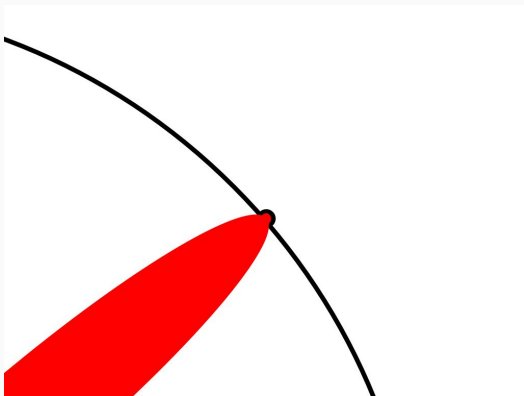
"Once you're at the boundary, you focus"

²The Illustrated Guide to PhD



"You push at the boundary for a few years"

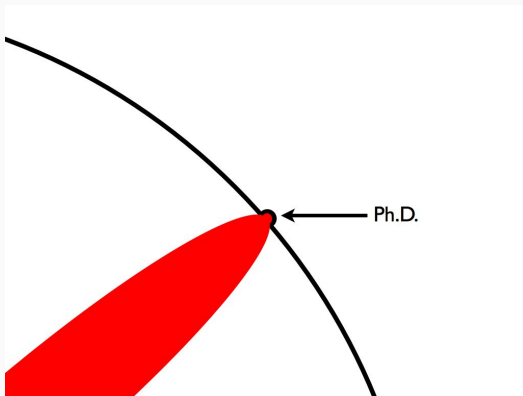
²The Illustrated Guide to PhD



"Until one day, the boundary gives way"

²The Illustrated Guide to PhD

Seeking knowledge²



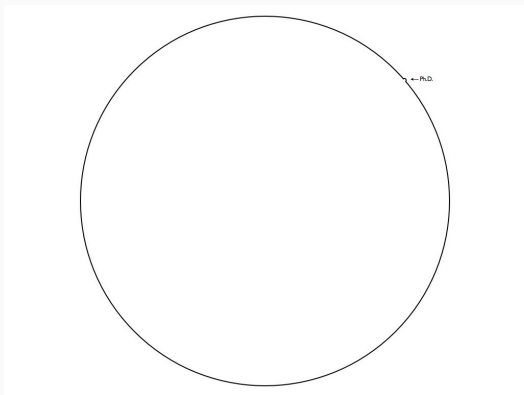
"And, that dent you've made is called a Ph.D."

²The Illustrated Guide to PhD



"Of course, the world looks different to you now"

²The Illustrated Guide to PhD



"So, don't forget the bigger picture, keep pushing!!!"

²The Illustrated Guide to PhD

What can I expect from my supervisor

- Regular meetings
- General research/project advice
- Being a soundingboard for ideas
- Structure

- John Cartlidge – AI/Finance/Trading Agents/Ev Comp
- Sion Hannuna – Machine Vision
- Song Liu – Machine Learning
- Simon Lock – Software Development/Creative Tech
- Miranda Mowbray – AI/Cybersecurity
- Aisling O’Kane – HCI/Personalised Health Technologies
- Iván Palomares Carrascosa – Agents/AI/Data Science
- Bahar Rastegari – Computational Game Theory

- Ruzanna Chitchyan – Software Eng, Sustainability
- Paul Marshall – HCI/Interaction Design/Wellbeing
- Steven Ramsay – Programming Languages/Semantics/Logics
- Awais Rashid – Cybersecurity/Cyber-Physical Systems/IoT
- Meng Wang – Programming Languages/Functional Languages
- *more to be announced shortly*

Summary

Summary

- start thinking about the project now
- discuss amongst yourself and with academic staff
- this is a real opportunity to do something fun
- a good project is one where you learn the most

eof