

Overview of Computer Architecture

Further Assembly Programming

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Today

- Short recap
- More assembler programming

Recap

Assembly Code

Machine Code

- 0xe3a0002a
- 0xe0211001
- 0xe0811000
- Oxeafffffb

Mnemonics

- mov r0, #42
- eor r1, r1, r1
- add r1, r1, r0
- b _start

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- Resolves addresses
 - _start ⇒ 0x8000
- Re-writes code to be PC-relative
 - ldr r0, _start ⇒ ldr r0, [pc,#40]
- Organises code into block

Loops

```
Code

mov r7, #42-1

_loop:

subs r7, r7, #1

bne _loop
```

Functions

```
Code
                         @ call _sub
                 _sub
       bl
                    @ will return here
_sub:
                    sp!, {r2-r3,r7}
       stmdb
                    sp!, {r2-r3,r7}
       ldmia
                  pc, r14
       mov
```

Register to register MOV RO, R1 $\,$

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Absolute LDR RO, 0x12345

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Literal MOV RO, #15

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Indexed, base LDR RO, [R1]

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Absolute LDR RO, 0x12345

Literal MOV RO, #15

Indexed, base LDR RO, [R1]

Pre-indexed LDR RO, [R1, #4]

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Program counter relative LDR RO, [PC, #offset]
```

Example Code

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- 1. Loops
 - find the largest number in a sequence
- 2. Compare two strings
 - cases
- 3. Recursion
 - compute factors of numbers
- 4. Secret

Summary

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- We have seen most of execution and assembly programming now
- We have only seen the CPU
- Practice makes perfecta
- Post explore week
 - Lecture by Kerstin
 - One more lab on assembly programming
- Week 10 we will continue with new material

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