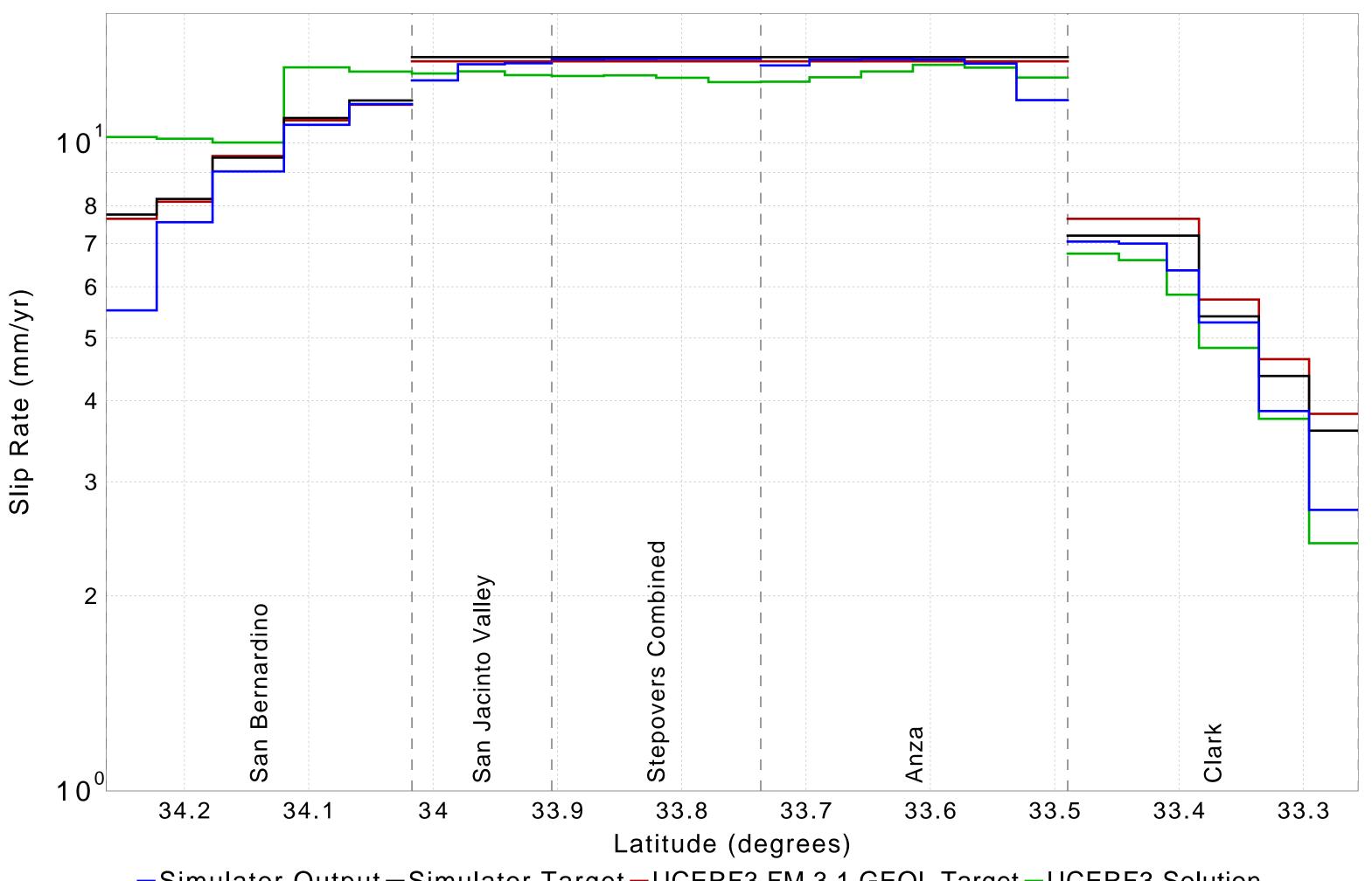
San Jacinto (SB to C) Slip Rates



-Simulator Output -Simulator Target - UCERF3 FM 3.1 GEOL Target - UCERF3 Solution

DATASET #1 (line: Solid, v Simulator Output	width=2.0; color: 0,0,255)
DATASET #2 (line: Solid, v Simulator Target	width=2.0; color: 0,0,0)
DATASET #3 (line: Solid, v UCERF3 FM 3.1 GEOL Ta	
DATASET #4 (line: Solid, v UCERF3 Solution	width=2.0; color: 0,178,0)
DATASET #5 (line: Solid, v	width=2.0; color: 0,0,255)
DATASET #6 (line: Solid, v	width=2.0; color: 0,0,0)
DATASET #7 (line: Solid, v	width=2.0; color: 178,0,0)
DATASET #8 (line: Solid, v	width=2.0; color: 0,178,0)
DATASET #9 (line: Solid, v	width=2.0; color: 0,0,255)
DATASET #10 (line: Solid,	, width=2.0; color: 0,0,0)
DATASET #11 (line: Solid,	, width=2.0; color: 178,0,0)
DATASET #12 (line: Solid,	, width=2.0; color: 0,178,0)
DATASET #13 (line: Solid,	, width=2.0; color: 0,0,255)
DATASET #14 (line: Solid,	, width=2.0; color: 0,0,0)
DATASET #15 (line: Solid,	, width=2.0; color: 178,0,0)
	, in the second

DATASET #16 (line: Solid, width=2.0; color: 0,178,0)

DATASET #17 (line: Solid, width=2.0; color: 0,0,255)

DATASET #18 (line: Solid, width=2.0; color: 0,0,0)

DATASET #19 (line: Solid, width=2.0; color: 178,0,0)

DATASET #20 (line: Solid, width=2.0; color: 0,178,0)

DATASET #21 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #22 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #23 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #24 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #25 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #26 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #27 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #28 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #29 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #30 (line: Dashed, width=1.0; color: 128,128,128)