

Garlock Slip Rates



DATASET #1 (line: Solid, width=2.0; color: 0,0,255)
Simulator Output

DATASET #2 (line: Solid, width=2.0; color: 0,0,0)
Simulator Target

DATASET #3 (line: Solid, width=2.0; color: 178,0,0)
UCERF3 FM 3.1 GEOL Target

DATASET #4 (line: Solid, width=2.0; color: 0,178,0)
UCERF3 Solution

DATASET #5 (line: Solid, width=2.0; color: 0,0,255)

DATASET #6 (line: Solid, width=2.0; color: 0,0,0)

DATASET #7 (line: Solid, width=2.0; color: 178,0,0)

DATASET #8 (line: Solid, width=2.0; color: 0,178,0)

DATASET #9 (line: Solid, width=2.0; color: 0,0,255)

DATASET #10 (line: Solid, width=2.0; color: 0,0,0)

DATASET #11 (line: Solid, width=2.0; color: 178,0,0)

DATASET #12 (line: Solid, width=2.0; color: 0,178,0)

DATASET #13 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #14 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #15 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #16 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #17 (line: Dashed, width=1.0; color: 128,128,128)

DATASET #18 (line: Dashed, width=1.0; color: 128,128,128)