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1 'Nathan Carlson
2 'RCET0265
3 'asg8-1
4 'Random Number generator
5 'https://github.com/carlnathF19/NDC-VS-F19/tree/master/assignments/Asg8-1
6
7 Option Explicit On
8 Option Strict On
9
10 Public Class RandomNumGenerator
11     Public Function createRandom() As Integer
12         'creates a Random number between 1 and 20 and offsets it by -10 which
13         'gives a random number
14         'between -10 and 10
15         Dim randomNum As Integer
16         randomNum = Convert.ToInt16(Rnd() * 20 - 10)
17         'initializes randomizer
18         Randomize(DateAndTime.Now.Millisecond)
19         Return randomNum
20     End Function
21     Private Function format(temparray() As Integer, index As Integer) As String
22         Dim tempSummary As String
23
24         If temparray(index) = 10 Or temparray(index) = -10 Then
25             tempSummary &= temparray(index).ToString.PadLeft(4) & " |"
26         Else
27             tempSummary &= temparray(index).ToString.PadLeft(5) & " |"
28         End If
29
30         Return tempSummary
31     End Function
32     Private Sub GenerateNumbersToolStripMenuItem_Click(sender As Object, e As
33         EventArgs) _
34         Handles GenerateNumbersToolStripMenuItem.Click,
35         GenerateNumbersToolStripMenuItem1.Click,
36         genRandNumButton.Click
37         'Dims a randomArray which is dynamic but has a set number of elements.
38         Dim randomArray(10) As Integer
39         Dim columnWidth As Integer = 0
40         Static summary As String
41         '''clears the list box of previous random numbers
42         'randomNumListBox.Items.Clear()
43
44         'loops through 10 times and calls createRandom to fill the array.
45         For i = 0 To 9
46             randomArray(i) = createRandom()
47             summary &= format(randomArray, i)
48         Next
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47         randomNumListBox.Items.Add(summary)
48         summary = ""
49
50     End Sub
51
52
53 End Class
54
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