```
1 'Nathan Carlson
2 'RCET0265
3 'asg3-3
4 'Inventory Calculator
 5 'https://github.com/carlnathF19/NDC-VS-F19/tree/master/assignments/ASG3-3/
     Inventory Calculator
6
7 Option Explicit On
8 Option Strict On
9 Public Class Inventory_Calculator
10
       Dim startInv As Integer
       Dim endInv As Integer
11
        'costOfGoods, avgInv, and turnover must be declared as double. Currency is >
12
          a double unit; avgInv, and turnover
13
        'are results of division. CostofGoods being static allows another Sub to
         change textbox format.
14
       Dim costOfGoods As Double
       Dim avgInv As Double
15
16
       Dim turnover As Double
17
       Dim errorMessage As String
18
        'When calculate is clicked a series of codes execute to calculate avgInv
19
         and turnover while catching
        'invalid user input.
20
21
       Private Sub CalculateButton_Click(sender As Object, e As EventArgs) Handles →
          calculateButton.Click
22
            'sets errorMessage to empty
23
           errorMessage = ""
24
25
            'attempts to parse cost of goods text into a double, if it fails it
             puts a message with desired text
            'in the box, displays an errormessage and adds the bottommost line of
26
              the variable passed to the
27
            'messagebox. Also selects the bottommost box if input is invalid
28
           Try
29
               costOfGoods = Double.Parse(costOfGoodsTextBox.Text)
30
                costOfGoodsTextBox.Text = costOfGoods.ToString( "C")
31
           Catch ex As Exception
32
33
34
                costOfGoodsTextBox.Text = "Please enter currency with no $"
35
                    costOfGoodsTextBox.Select()
36
                    errorMessage = "Please enter currency with no $" & vbNewLine & >
                      errorMessage
37
38
           End Try
39
            'each of these has the same function for their individual textbox as
             described in the previous comment
            'but selects the current box, by running the bottommost box first, and 🤝
40
```

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...ments\ASG3-3\Inventory_Calculator\Inventory_Calculator.vb
                                                                                       2
               the code execution from top
             'to bottom this results in the focus on the highest box with an error.
41
42
                 endInv = Integer.Parse(endingInventoryTextBox.Text)
 43
 44
            Catch ex As Exception
45
                 endingInventoryTextBox.Text = "Please enter only Whole Numbers in
                   Ending Inventory"
46
                 endingInventoryTextBox.Select()
47
                 errorMessage = "Please enter only Whole Numbers" & vbNewLine &
                                                                                      P
                   errorMessage
48
            End Trv
             'each of these has the same function for their individual textbox as
49
               described in the previous comment
50
            Try
 51
                startInv = Integer.Parse(beginningInventoryTextBox.Text)
            Catch ex As Exception
 52
53
                 beginningInventoryTextBox.Text = "Please enter only Whole Numbers
                   in Beginning Inventory"
54
                beginningInventoryTextBox.Select()
                 errorMessage = "Please enter only Whole Numbers" & vbNewLine &
55
                   errorMessage
56
            End Try
57
             'if errorMessage is not empty, a messagebox is shown from the
58
              concatenated Catch statements.
59
            If errorMessage <> "" Then
60
                MessageBox.Show(errorMessage)
 61
            End If
62
63
64
             'If errorMessage is empty then no Try's failed. The calculations are
              then performed, and output written.
65
             'This ensures that if invalid data is entered calculations will not
               output invalid data based on the data
66
             'it does receive.
            If errorMessage = "" Then
67
                 avgInv = Convert.ToDouble(startInv + endInv)
68
69
                 avgInv /= 2
 70
                turnover = costOfGoods / avgInv
 71
                 avgInventoryTextBox.Text = avgInv.ToString("C")
72
                turnoverTextBox.Text = turnover.ToString("F1")
            End If
73
        End Sub
74
75
         'This sub clears all fields and values for a new user calculation
 76
77
        Private Sub ClearButton_Click(sender As Object, e As EventArgs) Handles
          clearButton.Click
            beginningInventoryTextBox.Text = ""
78
            endingInventoryTextBox.Text = ""
79
```

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...ments\ASG3-3\Inventory_Calculator\Inventory_Calculator.vb
                                                                                       3
 80
             costOfGoodsTextBox.Text = ""
             avgInventoryTextBox.Text = ""
 81
 82
             turnoverTextBox.Text = ""
 83
             startInv = 0
 84
             endInv = 0
             costOfGoods = 0
 85
 86
             avgInv = 0
 87
             turnover = 0
 88
        Fnd Sub
 89
         'Closes the form
 90
         Private Sub ExitButton_Click(sender As Object, e As EventArgs) Handles
 91
           exitButton.Click
 92
             Me.Close()
 93
        End Sub
 94
 95
         'The next 3 subs check to see if the textbox text has been set in a
           previous Catch, if it has when the user
         'clicks on the textbox, the textbox will clear for new data. If the data
 96
                                                                                      P
          was valid though, the content of the
 97
         'textbox is unchanged.
 98
 99
         Private Sub beginningInventoryTextBox_MouseDown(sender As Object, e As
          MouseEventArgs) Handles beginningInventoryTextBox.MouseDown
             If (beginningInventoryTextBox.Text = "Please enter only Whole Numbers
100
               in Beginning Inventory") Then
                 beginningInventoryTextBox.Text = ""
101
102
             End If
        End Sub
103
104
105
        Private Sub endingInventoryTextBox_MouseDown(sender As Object, e As
          MouseEventArgs) Handles endingInventoryTextBox.MouseDown
106
             If (endingInventoryTextBox.Text = "Please enter only Whole Numbers in
               Ending Inventory") Then
                 endingInventoryTextBox.Text = ""
107
108
             End If
        End Sub
109
110
        Private Sub CostOfGoodsTextBox_MouseDown(sender As Object, e As EventArgs) →
111
          Handles costOfGoodsTextBox.MouseDown
112
             If (costOfGoodsTextBox.Text = "Please enter currency with no $") Then
                 costOfGoodsTextBox.Text = ""
113
             Fnd Tf
114
        End Sub
115
116
117
118 End Class
119
```