

Lesson 6: Error Handling

Using statement

If you create the application using Visual Studio, the IDE automatically generates much of the code for you. Some of that code can be removed or disregarded. The `using System;` is the only using clause that needs to remain with your program statements for most of the applications that you will be developing.

Provides a convenient syntax that ensures the correct use of [IDisposable](#) objects.

Example

The following example shows how to use the using statement.

C#

```
using (Font font1 = new Font("Arial", 10.0f))
{
    byte charset = font1.GdiCharSet;
}
```